Welcome to CopperCon X!

Greetings!

Welcome to CopperCon X. This is the tenth year the Central Arizona Speculative Fiction Society has sponsored the annual CopperCon science fiction convention and we're going strong. I'm certain you'll enjoy this year's guests of honor — David Gerrold, Keith Laumer, Wilson "Bob" Tucker, and Julie Guthrie — as each is talented and interesting.

If you're new to science fiction conventions (or "cons"), we've got something special for you. For the first time we're offering guided tours of the convention. A schedule of tours is posted in the lobby of the Convention Center (see the map inside this pocket program). We've also created a guide to con lingo—pick up your copy of *A Virgin's Guide to (convention) Life.* It contains a fairly complete glossary of the terms that have sprung up in fandom (see the *Guide* if you don't know what that is).

Conventions wouldn't take place without the support of a great group of committee, staff, and volunteers. No one at the convention is paid a cent for their tremendous contributions of time and I'd like to thank everyone that has made this convention possible.

If you've got a few minutes to spare, any help is appreciated. Either pitch right in or stop by the Volunteers/Information table in the lobby of the Convention Center — help is *always* appreciated.

Have fun!

Matthew Frederick
Chairman, CopperCon X

A quick reference to the opening and closing times of convention areas and the starting times of special events.

Special Events

Event	Day	Time	Room
Meet The Pros	Fri	7:30pm	A1 & A2
Dance	Fri	9:00pm	
Masquerade Dance	Sat	7:30pm	A1 – A3
	Sat	10:00pm	A1 – A3
Art Show Auction Game Auction	Sun	1:00pm	Art Show
	Sun	1:00pm	Gaming

Openings & Closings

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Area	Day	Open	Close
Art Show	Fri	12:00pm	9:00pm
	Sat	10:00am	7:00pm
	Sun	10:00am	12:00pm
Computer Room	Open 10	0:00am Fri – 12:	00pm Sun
ConSuite*	Thu	7:00pm	10:00pm
	Fri	10:00am	???
	Sat	9:00am	????
	Sun	9:00am	5:00pm
Dealers' Room	Fri	12:00pm	7:00pm
	Sat	10:00am	7:00pm
	Sun	10:00am	3:00pm
Games & Diversions**	Fri	12:00pm	11:00pm
	Sat	10:00am	11:00pm
	Sun	10:00am	4:00pm
Japanimation	Open 10	0:00am Fri – 4:0	Opm Sun
Registration	Thu	7:00pm	10:00pm
	Fri	9:00am	11:30pm
	Sat	9:30am	11:00pm
	Sun	9:30am	1:30pm
Video Room	Open 8:	:00am Fri - 6:00	pm Sun

* ConSuite closes periodically throughout the day for cleaning

** Open gaming room will be available overnight

Copper Con X
Pocket
Program



A complete timetable of panels and special events. For a complete description of each panel and its participants, see the Program Book, pages 8 –15. Next to each panel is a small box — go through the Program Book and discover which panels you're interested in. Then simply check the box next to that panel here — you'll only need to carry this with you. Also, next to most panels are one or more symbols — these serve as a guide to the panel's general content.

		Room A1		Room A2		Room A3	COII	v. Center Lobby	Suite 310	
1:30pm 2:00pm 2:30pm		Are Writer's Workshops Help Or Hindrance? ☆△			The	Female Form In Art ☆©				1:30pm 2:00pm 2:30pm
3:00pm 3:30pm		Future Knights	Co	stuming For Your Body Type	Art li	Role Playing Games		Autographing: /ilson "Bob" Tucker	Reading: Mike Stackpole	3:00pm 3:30pm
4:00pm		公政		ប	Ш	公園 日	U.	☆	Tatooine Base:	4:00pm 4:30pm
4:30pm 5:00pm		Art Workshop: Special Effects		ow To Look Sexy th Your Clothes On		CONTACT!		Autographing: Rick Cook	Star Wars Fan Club Meeting	5:00pm
5:30pm		<u> </u>		T		· · · · · · · · · · · · · · · · · · ·		Æ n		5:30pm
6:00pm 6:30pm 7:00pm								M203311	Reading: Charles Fontenay	6:00pm 6:30pm 7:00pm
7:30pm 8:00pm		Meet The Pros						Suite 309		7:30pm 8:00pm
8:30pm 9:00pm								Writing Exercises	Variations On FTL Travel & Assorted Stardrives	8:30pm 9:00pm
9:30pm		CopperCon	Friday Na	nce				Æ 3		9:30pm
10:00pm	П		3				Roi	und Robin Storytelling	Back By Popular Demand Misty Johnstone's UFO Show	10:00pm 10:30pm
10:30pm 11:00pm								△ ⊕	@	11:00pm
11:30pm 12:00am 12:30am		Dance t	ill 1:00am!					Do's And Don'ts With Your Body ☆©	Pick-up Lines For The 21st Century	11:30pm 12:00am 12:30am

		Room A1	Room A2	Room A3	Conv. Center Lobby	Suite 310	
S	9:00am 9:30am 10:00am	The Impact Of Current Technology On Books	This Old Thing	The Infinite Secret Gossip Of The Role Playing Game Field		Designing A Lunar Colony	9:00am 9:30am 10:00am
A	10:30am 11:00am 11:30am	Non Player Characters in Gaming	If You Need Help, Here It Is	Coping With Assignments	Autographing: Keith Laurner	TARDIS SF Jeopardy Game	10:30am 11:00am 11:30am
T	Noon 12:30pm	Miniature Painting Demonstration	I've Got This GREAT Costume Idea, But	Slang Of The Future	Autographing: G. Harry Stine	The Walking God	Noon 12:30pm

1:UUpm			□ MEIN			1:00pm	
:30pm	How Are You	Cheap And Easy	Games And Diversions	Autographing:	Art Demonstration:	1:30pm	
2:00pm	Dressing Your Character?	n ଫ	Of The Future	Leslie Fish	Prismacolors	2:00pm	U
2:30pm		ЦЧ				2:30pm	ere!
3:00pm 3:30pm	Current Issues In Space Exploration	Massius de Contrata de Miss	An Afternoon With David Gerrold	Autographing: Keith Laumer	Art Demonstration: Pen & Ink	3:00pm 3:30pm	D
4:00pm	Opuce Exploration	Masquerade Contestants' Mtg	□ ☆	□ ☆		4:00pm	i
4:30pm				Autographing: David Gerrold	LepreCon Shared	4:30pm	Saff S
5:00pm	Visualizing Realities			& Wilson "Bob" Tucker	World Meeting	5:00pm	
5:30pm					□ Æn	5:30pm	L
6:00pm				Autographing:	Reading:	6:00pm	
6:30pm				Charles Fontenay	Rick Cook	6:30pm	
7:00pm		Open Seating for the Masquerade				7:00pm	
7:30pm		CopperCon X Masquerade		0		7:30pm	5.910
8:00pm	Ш	(9)		Suite 309		8:00pm	Y
8:30pm				Mirror, Mirror, On The Wall, Who's The Baddest Of	Tricks & Tips For	8:30pm	
9:00pm 9:30pm				Who s The Baddest Ul	Creating Characters	9:00pm	
9.30pm				101 Uses For A	Designing The	9:30pm 10:00pm	
10:30pm		CopperCon Saturday Dance		Dead Computer	Perfect Con Hotel	10:30pm	
11:00pm		0			□ ☆⊚	11:00pm	
1:30pm				2 6	Heavy Busted Swordswomen,	11:30pm	
12:00am				Smurfs	Chain Mail Bikinis, And	12:00am	
12.00a111		Flames Hit C. Affarest				12.000111	
12:30am		Dance till 3:00am!			□ ⊚	12:30am	
		Dance till 3:00am!					
12:30am	Room A1	Dance till 3:00am! Room A2	Room A3	□ © Conv. Center Lobby		12:30am	
12:30am 9:00am	The Impact Of Role Playing	Room A2	Pros & Cons Of Denationalizing		Suite 310	12:30am 9:00am	Cent Velve ir cop sings.
9:00am 9:30am	The Impact Of Role Playing Games On Books	Room A2 Accessorizing Your Costume	Pros & Cons Of Denationalizing The Space Program		Suite 310 Technology Of Magic	12:30am 9:00am 9:30am	S
9:00am 9:30am 10:00am	The Impact Of Role Playing	Room A2	Pros & Cons Of Denationalizing The Space Program	Conv. Center Lobby	Suite 310 Technology Of Magic	9:00am 9:30am 10:00am	S
9:00am 9:30am 10:00am 0:30am	The Impact Of Role Playing Games On Books	Room A2 Accessorizing Your Costume	Pros & Cons Of Denationalizing The Space Program Do You Really Expect	Conv. Center Lobby Autographing:	Suite 310 Technology Of Magic APP Writers' Workshop	9:00am 9:30am 10:00am	S
9:00am 9:30am 10:00am 0:30am 11:00am	The Impact Of Role Playing Games On Books	Room A2 Accessorizing Your Costume	Pros & Cons Of Denationalizing The Space Program	Conv. Center Lobby	Suite 310 Technology Of Magic	9:00am 9:30am 10:00am 11:00am	S
9:00am 9:30am 10:00am 0:30am 11:00am 11:30am	The Impact Of Role Playing Games On Books Practicality In Design	Room A2 Accessorizing Your Costume Good GM 101	Pros & Cons Of Denationalizing The Space Program Do You Really Expect Us To Buy That?	Conv. Center Lobby Autographing: Wilson "Bob" Tucker	Suite 310 Technology Of Magic APP Writers' Workshop	9:00am 9:30am 10:00am 11:00am 11:30am	SU
9:00am 9:30am 10:00am 0:30am 11:30am Noon	The Impact Of Role Playing Games On Books Practicality In Design	Room A2 Accessorizing Your Costume Good GM 101	Pros & Cons Of Denationalizing The Space Program Do You Really Expect Us To Buy That?	Conv. Center Lobby Autographing: Wilson "Bob" Tucker	Suite 310 Technology Of Magic APP Writers' Workshop	9:00am 9:30am 10:00am 10:30am 11:00am 11:30am Noon	SUN
9:00am 9:30am 10:00am 0:30am 11:00am 11:30am	The Impact Of Role Playing Games On Books Practicality In Design The Julie Guthrie Hour	Room A2 Accessorizing Your Costume Good GM 101	Pros & Cons Of Denationalizing The Space Program Do You Really Expect Us To Buy That? Practicalities Of Robotech,	Autographing: Wilson "Bob" Tucker Autographing: Scott Haring	Suite 310 Technology Of Magic APP Writers' Workshop	9:00am 9:30am 10:00am 11:00am 11:30am	SUN
9:00am 9:30am 10:00am 0:30am 11:00am 11:30am Noon 12:30pm 1:00pm	The Impact Of Role Playing Games On Books Practicality In Design The Julie Guthrie Hour Art Auction	Room A2 Accessorizing Your Costume Good GM 101 Role Playing And Reality	Pros & Cons Of Denationalizing The Space Program Do You Really Expect Us To Buy That? Practicalities Of Robotech, Warbots, And Other	Autographing: Wilson "Bob" Tucker Autographing: Scott Haring & Mike Stackpole Autographing: Holly Bennett	Suite 310 Technology Of Magic Writers' Workshop PRE REGISTRATION REQ'D.	9:00am 9:30am 10:00am 10:30am 11:30am Noon 12:30pm	SUN
9:00am 9:30am 9:30am 10:00am 0:30am 11:30am Noon 12:30pm 1:30pm 2:00pm	The Impact Of Role Playing Games On Books Practicality In Design The Julie Guthrie Hour	Room A2 Accessorizing Your Costume Good GM 101 Role Playing And Reality Tailor Made	Pros & Cons Of Denationalizing The Space Program Do You Really Expect Us To Buy That? Practicalities Of Robotech, Warbots, And Other Griffers In Space	Autographing: Wilson "Bob" Tucker Autographing: Scott Haring & Mike Stackpole Autographing: Holly Bennett & Steve Grompton	Suite 310 Technology Of Magic Writers' Workshop PRE REGISTRATION REQ'D. Will School Be Out Forever?	9:00am 9:30am 10:00am 10:30am 11:30am 11:30am Noon 12:30pm 1:30pm 2:00pm	SUN
9:00am 9:30am 10:00am 0:30am 11:30am Noon 12:30pm 1:00pm 1:30pm 2:00pm 2:30pm	The Impact Of Role Playing Games On Books Practicality In Design The Julie Guthrie Hour Art Auction	Room A2 Accessorizing Your Costume Good GM 101 Role Playing And Reality Tailor Made	Pros & Cons Of Denationalizing The Space Program Do You Really Expect Us To Buy That? Practicalities Of Robotech, Warbots, And Other Gritters in Space	Autographing: Wilson "Bob" Tucker Autographing: Scott Haring & Mike Stackpole Autographing: Holly Bennett	Suite 310 Technology Of Magic Writers' Workshop PRE REGISTRATION REQ'D.	9:00am 9:30am 10:00am 10:30am 11:00am 11:30am Noon 12:30pm 1:00pm 1:30pm 2:00pm 2:30pm	SUND
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An alphabetical listing of where convention activities are taking place. For more information, go to the Volunteers/Information table located in the lobby of the Convention Center.

Art Show

Room B1

Computer Room

Ivory Room

ConSuite

Suites 307 & 308

Convention Operations

Suite 311

Dealers' Room

Rooms B2 & B3

Filking

Suite 305 (evenings)

Gaming

Embassy Room &

Directors Room

Information

Conv. Center Lobby

Japanimation

Suite 302

Programming (day)

Rooms A1, A2, A3,

Suite 310

Programming (night)

Suites 309 & 310

Registration

Suite 301

Security

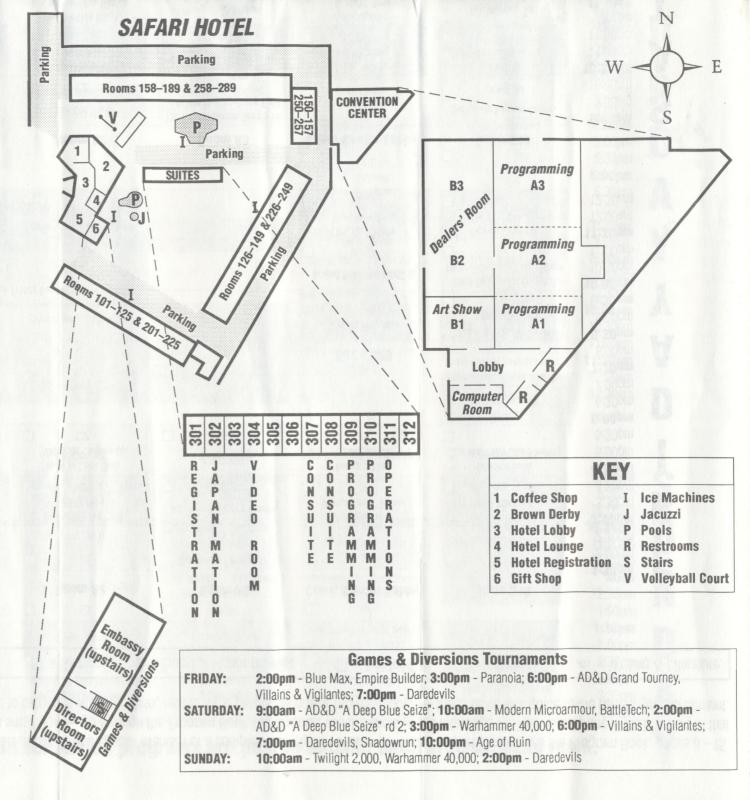
Suite 311

Video Room

Suite 304

Volunteers

Conv. Center Lobby



Cover Art: Real Musgrave