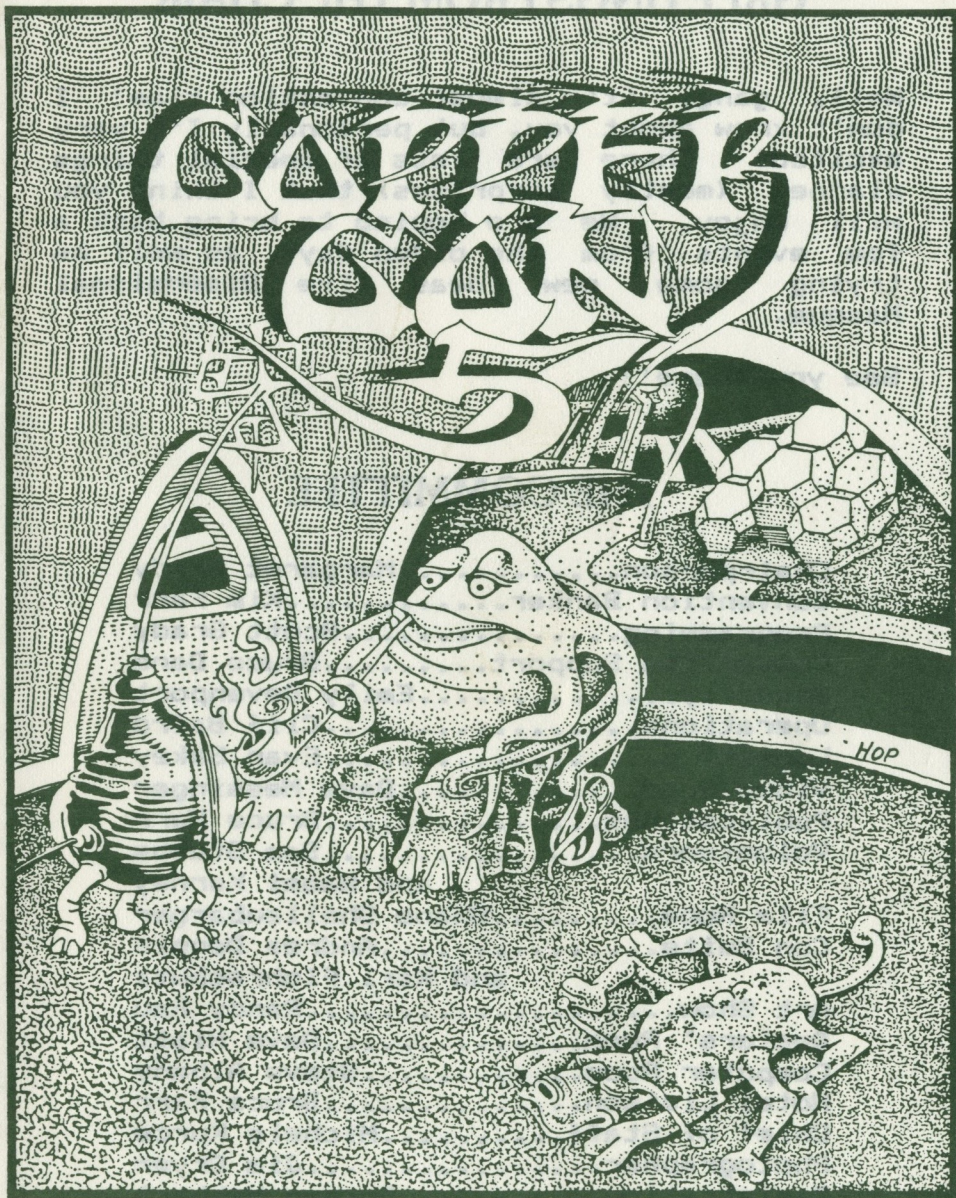


PROGRESS REPORT 2 AUGUST, 1985



GUESTS - PRO, NANCY SPRINGER
FAN, KEITH WILLIAMS

SEPT. 6-8, 1985
SAFARI RESORT HOTEL SCOTTSDALE, ARIZONA

GREETINGS FROM THE CHAIR

Well, gang, it's almost convention time! I don't know about you, but personally I'm very excited! There are lots of special things planned (mostly surprises) that I think you will enjoy. We are hoping to bring back a few events from the olden days, as well as trying some new ideas like Dimensional Masque.

See you there!!

THE COMMITTEE

Chairperson.....Margaret Grady
Convention Banker.....Kim Farr
Programming.....Scott Grady
Convention Support.....Bruce Dane
Security.....Emily Devenport
Operations.....Clif Baird
Logistics.....Evan Sakey
Video Room.....Dave Messinger
Publications.....Bruce Farr
Volunteers.....Sam Stubbs
 and Naomi Karney
Film Room.....Shane Shellenbarger
Con Suite.....Andrea Dennis
 and Karl Flohrschutz
Art Show.....Randy Rau
Dealers' Room.....Dave Hiatt
Computer Room.....Steve Albany
Hotel Liaison.....Bruce Farr
Chief of Staff.....Michele Kurce
Photographer.....Jim Cryer
Registration.....Doreen Webbert
Masquerade.....Pati Cook

WHAT'S IN A COPPERCON?



This is the fifth year of a convention that was conceived, in the words of the convention's first chair, "First, to give us all a chance to get together and enjoy each other's company (and) second, to provide an opportunity to unwind and to gossip after the WorldCon . . . and most important, to have fun." To that end, we are making a fannish tradition of replaying WorldCon (and this year NASFiC also) costume contests, having a panel on what happened at the WorldCon and NASFiC (which will be the weekends just prior to CopperCon), and helping underwrite open parties at our con.

We also have an excellent committee in my humble estimation. They, with your help, will combine to make your con experience at CopperCon 5 one you'll enjoy remembering for years.

MEMBERSHIPS

\$17 to September 2
\$20 at the door

Children under 5 FREE
Ages 5-12 are \$5 pre-
Con, \$8 at-Con

Write the Con at P. O. Box 11743, Phoenix, Arizona 85061 or go to The One Bookstore and The Readerie in Tempe or Stalking Moon Bookstore in Glendale.

VOLUNTEER

Conventions! CONVENTIONS! CONVENTIONS! , by Sam Stubbs

The number of Arizona conventions is increasing! In order to maintain (or increase) the quality of conventions here in Arizona, we need experienced volunteers.

To add to our pool of experience, we need new people (you) NOW. If you wish to help at CopperCon 5, please contact me:

Sam Stubbs
4839 S. Darrow Drive #F149
Tempe, Arizona 85282
(602) 838-6873

GUESTS

As you are probably aware, our Pro Guest of Honor this year is Nancy Springer. Nancy is known for her five-book series about the lands of Isle and Vale, beginning with The White Hart and concluding - at least for the moment - with The Golden Swan.

There are a few other guests whom you may remember from last year's convention:

Somtow Sucharitkul, award-winning author of Mallworld (and last year's Pro GOH),

Jennifer Roberson, a local writer with book #2 just published, The Song of Homana,

and Our Fan GOH, Keith Williams, a highly-respected fan-about-town who has helped run a number of conventions over the years, including our last CopperCon.



HOTEL

The Safari Resort Hotel has given us a special CopperCon rate of \$35 (plus tax) for single/double occupancy! Additional people are \$6 each. These are resort-quality rooms, many with refrigerators. The rates are good for September 3 to 11, 1985. We ask you to make early reservations (602-945-0721) as the number of rooms at this rate are limited.

The hotel is at 4611 N. Scottsdale Road (just north of Camelback Road) in Scottsdale. Limo service is available from the airport for \$7.00. Two restaurants are in the hotel with more, including Coco's and Reuben's, across the street.

The main convention facilities are located behind the hotel (about forty feet from the east end). Convention parking for those not staying at the hotel is located adjacent to the convention facility. And parking is free!

The hotel is waiving their normal policy of a first-night's deposit for reservations. However, they will bill no-shows if 48-hour notice is not given for cancellations. Reservations will be held to 6 pm without an advance deposit. Late checkout of 2 pm is being granted.

THURSDAY NIGHT!!

We will be starting convention activities on Thursday this year with early registration (including sales of full-con memberships) on Thursday evening from 6 pm to 9 pm.

Hospitality will run 6 pm to midnight on Thursday. Films and/or video will also run that evening. Full programming, films, video, dealers' room, art show, etc. begin on Friday.

FILMS

Flickers from the Projection Booth by Shane Shellenbarger

Well, film buffs, as CopperCon draws close we have have pretty well firmed up our film selections.

We will cool down the summer heat with "Splash"; go where no man has gone before with "Star Trek II: The Wrath of Khan"; and will go straight on 'til morning with "Peter Pan".

Our "midnight movie" will be "The Phantom of the Paradise". We will mix in a few classic short selections and cartoons. As always, the film program is subject to change due to availability. Enjoy the summer and see you in September. See you when the summer's through.

PROGRAMMING

CopperCon is the Phoenix area's RelaxaCon/PartyCon. Yes, we will have programming and scheduled events; but at an unhurried, one-track pace.

Expect convention reviews (what REALLY happened at the WorldCon), video tapes of costume contests (plus humorous comments from our panel of experts), lots of filking (mostly in key), workshops (on costuming, mask construction, and makeup techniques), lots of chances to meet and mingle with our guests, and other fun activities.

Good ideas happily stolen - send suggestions.

ART SHOW

The plans are for 82 four-foot square pegboard panels, limit two per artist. There are no panel or three-dimensional piece fees. There will be a 10% commission charged on all sales at the convention.

There will be an art auction Sunday morning. Buyers need to be aware that we will accept only cash, travellers' checks, or personal checks with picture id and bank guarantee card. Please make appropriate arrangements.

Last year there were 53 pieces sold, of which the average price per piece was \$54.00. Not bad for an art show one week after a WorldCon in L.A! The Art Show Director is contacting artists or you may request our 3-page art show packet for more information.

There will be ribbon awards for 1st, 2nd, and 3rd place in SF, Fantasy and 3-D art. Programming will include looking at the business of the artist and what makes good fantasy art.

MASQUERADE

Hi! I'm looking forward to seeing all of you at this year's CopperCon Masquerade, and hope to see a lot of really great costumes. We may have impromptu costume materials available - if you have anything to contribute to this, let us know.

A few notes about the stage area. The ceiling in part of the area is only 7 1/2 feet high, so plan accordingly. One of the doorways is only 2 1/2 feet wide. And the main stage area we will be using is a pull-out section 17 1/2 feet wide and 12 feet deep. I am hoping that there will be plenty of time for everyone to get on the stage and runway Saturday afternoon.

I hope to see you all in, or helping with, the Masquerade. Let's make it great!

MASQUERADE RULES

- 1) Read and understand Rotsler's Rules - THEY APPLY TO YOU! They'll be posted at the convention.
- 2) A \$1.00 fee to enter Masquerade. This will cover the cost of a polaroid shot for use by the judges. Because of this it's **MANDATORY** to be there early for the Masquerade. The photo will be returned to you on Sunday.
- 3) Presentations shall be limited to 60 seconds. It is a good idea to have your "spiel", if any, typed for the MC or on audio cassette. Contestants will not have access to the microphone.
- 4) Convention weapons policy applies to the Masquerade (exceptions may, or may not, be granted jointly by myself and the chief of convention security).
- 5) This is a family science fiction convention. Costumes and presentations should reflect this theme.
- 6) The stage is *small* and ceiling is *low*. Plan accordingly.
- 7) There will be a **MANDATORY** meeting for all entrants on Saturday afternoon, probably at 4 pm. We plan to have the stage set up as it will be at the Masquerade.
- 8) All contestants will gather in the Masquerade hall in costume no later than 45 minutes before the 8 pm Masquerade.
- 9) Exceptions to these rules may occur for **GOOD** reason, and only by approval of the Masquerade coordinator.
- 10) Let's have a *smooth* running Masquerade!

The Progress Report would look pretty darned dull
without the fantastic artwork the following
have graciously contributed:

Lela Dowling
Cody

Real Musgrave

Lynne Anne Goodwin

Cover: David Hop

DIMENSIONAL MASQUE

A new programming concept, DIMENSIONAL MASQUE, invites anyone interested to join us in the production of video or film presentations that will be shown at future conventions near and far for competition and enjoyment. Newcomers are invited to attend our get-acquainted meeting at CopperCon and learn about production groups already working on projects. You might join one of them or perhaps a new one yet to form.

We are planning workshops in different areas of production. People interested in model, set and prop building should bring any materials they have to work with. Same for makeup people. Anyone interested in camera work, lighting, sound etc. should bring any equipment they might want to use in a workshop situation. Actors should bring costumes, props, and any friends they have who have same and might want to be in supporting roles or possibly "extras". We will have auditions as well as actual short production pieces being put together in workshop settings. Writers: bring your ideas, paper and pencil and get ready for brainstorming and scripting.

We have space reserved for DIMENSIONAL MASQUE at CopperCon. Just check the program for meeting and workshop listings. Any last minute listings will be made available on a flyer at the registration desk. If you have need for any further info before that time, please call Richard Rouse or Elinor Mavor at 941-0349 and leave a message on the machine. We'll get back to you as time permits. Thanks.

Legal Name _____

Badge Name _____

Address _____

City _____ State _____ Zip _____

Phone () _____

Birth year/month yr. _____ /mo. _____

Enclosed is \$ _____ for _____ memberships

I request the following information:

Art Show _____ Dealer Room _____
(Use back for additional memberships)

Please send SASE if only requesting information.

PARTIES AT CUCON 5

As in past CopperCons, we're going to be helping to sponsor open parties. Just let us know before the convention so we know how much we need to buy ahead of time.

We'll supply a meat and cheese tray, chips and dip. All we ask is that you post your party on the convention's Party Board and that it be open to Convention members only.

Please call Margaret Grady at 253-8114, evenings to let her know the name of your group and your party needs.

We already know that there are going to be parties at the con promoting other conventions. The following are probables; Phoenix 1987 North American Science Fiction Convention and the 1986 LepreCon convention. Of course, we'll also have a well-stocked Convention Hospitality Suite open through much of the Convention.

ATTENTION PARTY REBELS!

Participation is to be the key note in the Con Suite. We will have a filking/reading room nearby, and music in the Con Suite itself. Each night will hold its own surprises (see Program Book and posted schedule). We'll be open 14 hours a day with appropriate food and beverage at all times.

We'll be open Thursday night 6 pm to midnight. There'll be opening night festivities. "Be there, Aloha!"

/signed/ The Blue Blaze Irregulars

ESCAPE TO... **THE READERIE**

27 E. SOUTHERN
TEMPE, AZ 85282
PH. (602) 968-7790

- NEW & USED SF AND FANTASY
- COLLECTOR'S COMICS
- DUNGEONS & DRAGONS
- TRAVELLER
- BACK ISSUE SF ORIENTED
MAGAZINES
- PORTFOLIOS
- DOCTOR WHO
- AND LOTS MORE !!

VIDEO

The video room this year will be featuring - for the first time - hi-fidelity, stereo sound. We'll be showing over thirty big-name, feature-length films, many shorts, plus a Saturday am cartoon festival. We promise seventy hours of video you'll not want to miss!

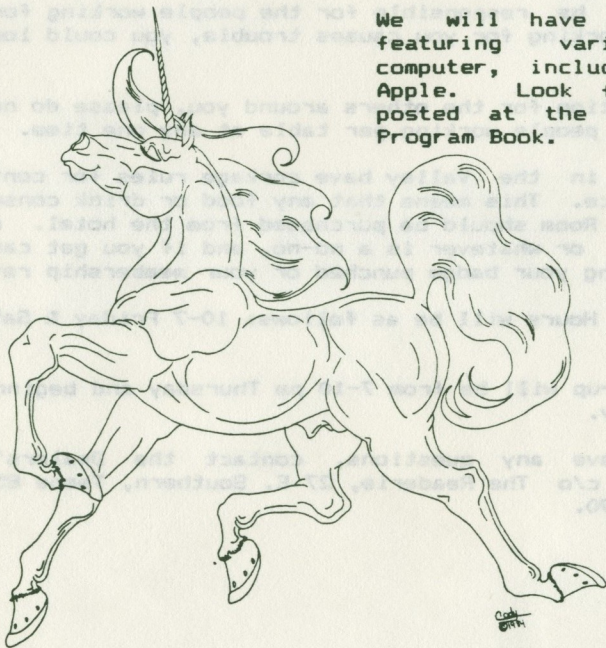
REGISTRATION

Convention registration will run 6 pm to 9 pm on Thursday, 10 am to 8 pm on Friday, and 10 am to 7 pm on Saturday. After-hours and Sunday registration will be run out of the Convention Office in the convention center.

My only message to you is PRE-REGISTER!! It speeds up the process of picking up your convention badge and saves you \$3.00 over the at-the-door rates.

COMPUTER ROOM

We will have a computer room featuring various kinds of computer, including Commodore and Apple. Look for the schedule posted at the con and in the Program Book.



GAMING

We're going to have some good gaming at CopperCon this year. Planned events (so far): (1) check-out gaming (including favorites such as Axis & Allies, Talisman, Conquest of the Empire, Close Assault, and dozens more), (2) a miniatures tournament for time-travellers, ranging from the Stone Age to the far future, (3) a Bizarre Game series including Loon, Paranoia, Panzer Pranks, and more, and (4) a Friday evening Pirate Gaming Special, run by the infamous Roderick the Sly.

If you wish to participate in any way or schedule tables for YOUR gaming activities, feel free to call me, Don Harrington, at 956-1344, evenings before 10:00 (please). Space is at a premium - scheduled events will take priority, so plan ahead, folks. See you at the convention for some fun times!

DEALERS' ROOM

DEALERS' ROOM RULES FOR COPPERCON 5

- 1) There will be no smoking in the Dealers' Room!!!
- 2) Each dealers' table includes one full convention membership and one dealer pass, which allows a non-member access into the dealers' room.
- 3) Extra dealer passes will cost \$5 each. Passes are convertible to full memberships at \$5 off regular price.
- 4) Dealers' Room is open to dealers by invitation only on a first come first served basis, as money is received by the Dealers' Room Coordinator. If you find yourself unable to attend after purchasing tables, contact the Dealers' Room Coordinator about having the convention resell your tables.
- 5) Dealers will be responsible for the people working for them. If someone working for you causes trouble, you could lose your tables.
- 6) In consideration for the others around you, please do not have more than two people working per table at any one time.
- 7) Most hotels in the Valley have corkage rules for convention function space. This means that any food or drink consumed in the Dealers' Room should be purchased from the hotel. Arby's, Burger King, or whatever is a no-no, and if you get caught it can mean having your badge punched or your membership revoked.
- 8) Dealers' Room Hours will be as follows: 10-7 Friday & Saturday, 10-4 Sunday.
- 9) Dealers' set-up will be from 7-10 pm Thursday and beginning at 9 am on Friday.
- 10) If you have any questions, contact the Dealers' Room Coordinator c/o The Readerie, 27 E. Southern, Tempe 85282 or (602) 968-7790.

GREETINGS DEALERS

CopperCon 5 is now 6 weeks away, and the Dealers' Room is rapidly filling, so if you haven't gotten your table(s) yet you had best get on the ball if you don't want to be left out.

Currently there are 9-6' tables and 4-8' tables left. The following currently have money paid:

The Readerie (3); Stalking Moon (2); James Reade (1); Motley Merchandise (1); Rakish Blade (3); Mediastar Productions (3); Creative Imagery (2); Benny Aguirre(1); Emerald Dragon (3); TARDIS (1); Michael (Mithril) Smith (1).

If you are not on this list you have not given me money and you do not have tables reserved.

SECURITY

The Security team is being built for CopperCon V. There are a few openings for volunteers for want to help.

The weapons policy this year is:

- 1) No real firearms
- 2) No projectile devices (includes water pistols, lasers, ping-pong ball guns, bows and arrows, etc.)
- 3) No realistic guns (fake, but look like the real thing)
- 4) No spiked apparel
- 5) Knives, swords, or any pointed or edged weapon **MUST** be accompanied by a sheath or scabbard capable of protecting the entire edge/point. Peace bonding is not required, but is guaranteed to be a *reasonable* weapons behavior, as in #6
- 6) All behavior involving weapons behavior must be *reasonable* as judged by Security

The committee suggests that you leave any illegal substances home. It may sound corny, but we prefer that you be high on life. We will also be strictly enforcing the age-limit on alcoholic substances within the con suite.

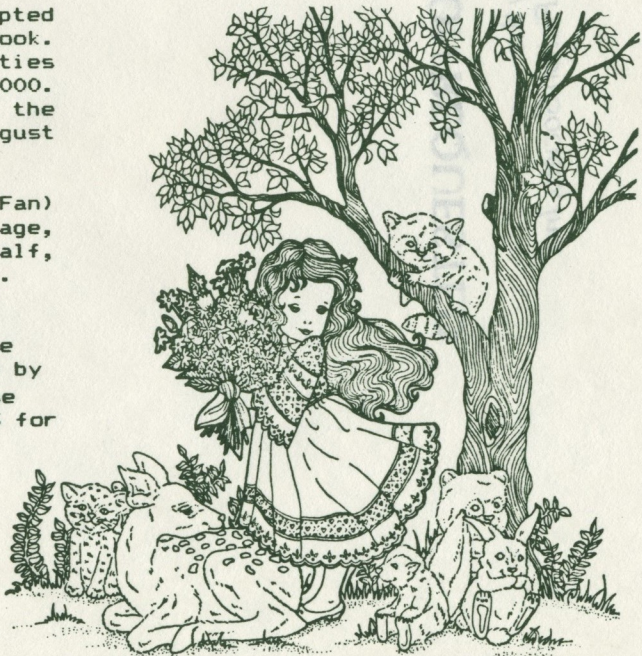
Please note that convention badges remain the property of the convention until the close of the Con Monday morning.

PUBLICATIONS

Ads are being accepted for the Program Book. Publication quantities are estimated at 1000. The ad deadline for the Program Book is August 5.

AD RATES ARE (Pro/Fan)
\$50/\$30 for full-page,
\$40/\$25 for half,
\$20/\$15 for quarter.

All copy must be camera-ready. Image area is 4 1/2" wide by 7 1/2" high. Please call (602) 968-5673 for details.



CopperCon
PO Box 11743
Phoenix, AZ 85061

NON PROFIT ORG.
U.S. POSTAGE
PAID
PHOENIX, ARIZONA
PERMIT NO. 839

ADDRESS CORRECTION REQUESTED

Sponsored by the
Central Arizona Speculative Fiction Society, Inc.

