

CopperCon Six

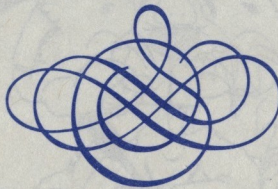


Sept. 5-7, 1986

Pro Guest of Honor: James P. Hogan
Fan Guest of Honor: Sean McCoy

THE COMMITTEE

Chairperson.....	Margaret Grady
Banker.....	Mark Christensen
Chief of Staff.....	Michele Kurce
Security.....	Eric Hanson
Operations.....	Keith Williams
Logistics.....	Evan Sakey
Programming.....	Susie Romero
Activity Room.....	Jim Du Val
Video Room.....	David Messinger
Volunteers.....	Sam Stubbs
ConSuite.....	Karl Flohrschutz
Art Show.....	Terry Gish
Dealers' Room.....	David Hiatt
Gaming Room.....	Don Harrington
Computer Room.....	Steve Albany
Registration.....	Belle Krencius
Hotel Liason.....	Bruce Farr
Costume Event.....	Pati Cook
Trivia Bowl Ref.....	Doug Cosper
Photographer.....	Jim Cryer
Historian.....	John Fong



MEMBERSHIPS

\$16 til August 30
\$20 at the door

Children under 5 are FREE
Ages 5-12 are \$6 pre-Con,
\$10 at-Con

Write the Con at PO Box 11743, Phoenix, AZ 85061;
or go to The One Bookstore and the Readerie in Tempe,
or Stalking Moon Bookstore in Glendale.

GREETINGS FROM THE CHAIR

It's me again, and yes, another CopperCon!

A few things you should know before you get into this Progress Report:

- 1) There has been a number of rumors being spread by people who don't know better... it is not true that the Safari frowns on costumes in their lobby. They think it's weird, in true mundane fashion, but who cares?
- 2) There is currently (still) a no-blades policy at this hotel. Negotiations are still going... we may get peace-bonding approved yet!
- 3) We are planning half-time for the costume event that may include you! If you have an act (magic, comedy, skit, whatever) you'd like to show in front of millions, call me at (602) 956-0051 for an audition - it needs to be by the end of June (I'm going to WesterCon). Remember... this is your chance to be famous!

P.S. If you hear a rumor, before telling everyone, call me for verification or negation!

THURSDAY NIGHT!!

We will be starting convention activities on Thursday again this year, with early registration from 6 - 9 pm.

ConSuite will run from 6 pm to midnight on Thursday, and Video will also be going. Full programming begins on Friday.



"Gargoyle Hoping For Raspberry Teacakes"

HOTEL

The Safari Resort Hotel has given us a special CopperCon rate of \$38 (plus tax) for single/double occupancy! Additional people are \$6 each. These are resort-quality rooms, many with refrigerators. The rates are good from September 2 through September 9. We ask you to make early reservations (602-945-0721) as the number of rooms at this rate are limited. Efficiency rooms (have sleeping for 3, a kitchen & dishes that are - get this - washed by the maids!) are also going for \$38 + tax, and one-room suites are available for \$50 + tax.

The hotel is at 4611 N. Scottsdale Road (just north of Camelback Rd.) in Scottsdale, with the majority of functions happening in the Convention Center in the back of the hotel.

- * free parking
- * 2 pm extended check-out
- * 24 hr. coffee shop & Brown Derby restaurant

ATTENTION PARTY REBELS!

CONSUIITE

by Karl Flohrschutz

This year I hope to take ConSuite further into the realm of multi-ring programming by offering mixer-like activities during primary party hours. I am currently looking for volunteer performers of all kinds.

In addition, we are planning a multi-team event for Friday evening, and a two-team event for Saturday afternoon.

As usual, we will be glad to assist any party of a legitimate club with munchies... just call me (number below) and we'll arrange it.

FILKERS! I need to talk to you to arrange your forte. Call me at (602) 956-8046 for details.

(Outdoor events will be limited and although smoke insurance has been procured, no pinatas are being planned.) -ed.



ART SHOW

by Terry Gish

This year's art show will be about 30% larger than last year's. We hope to fill it with high quality art for everyone to enjoy.

Artists who sent work to LepreCon will receive all the art show information. Other artists are welcome to write me for rules and forms.

There will be a \$2 per panel hanging fee for flat work, and \$2 for ten pieces or half-table of 3-D art. Current limit is 3 panels for flat, 30 pieces (1 1/2 tables) of 3-D.

Ten percent commission will be collected on all sales. Space will be assigned on a first-come, first-serve basis. Please wait to send money until July 15th.

Art will be taken to bid with 2 or more bids, but may be auctioned with one bid at the Art Show Director's discretion.

For further info, contact me at:
4424 South Stanley Place
Tempe, AZ 85282
(602) 839-2543



MASQUERADE

by Pati Cook

Please remember this is a science-fiction/fantasy convention! All costumes should reflect this. This is also a family convention - please keep all costumes appropriate!

All weapons will be sheathed or holstered during presentations. Exceptions may be granted upon approval of myself, Eric Hanson (Security), and hotel security. Any violation of this or change in approved display will result in loss of badge.

We would like all presentations to be under 60 seconds (and remember - there will be no microphone available for contestants... try to have everything on tape).

Rotsler's Rules apply.

There will be a meeting for all contestants to register and receive final instructions on Saturday afternoon - all contestants will register in person at that time.

I hope we have a lot of really great costumes this year... thanks alot for participating!



GAMING

by Donald Harrington

We're back at CopperCon again...and ready to have even more fun than last year! You can look forward to the usual **LARGE** selection of check-out games, the standard **MULTITUDE** of tournaments involving your favorite games, and the regular **PLETHORA** of great prizes.

You can also look forward to something brand new - a **USED-GAME AUCTION** to be run on Sunday. We did an auction at LepreCon this year and it worked well, so be sure to bring your old games to sell at CopperCon... and be sure to bring money to buy games to add to your collection!

SUGGESTED ACTIVITIES & PANEL TOPICS

This year we at CopperCon Programming are doing things a bit differently..we want to have your input on what kind of activities and panel topics YOU would like to have at CopperCon 6. Listed below are SUGGESTIONS of various activities and panel topics we were able to come up with and which is by no means complete. We hope you can help us with some more suggestions for more panel topics you or other fans would be interested in attending.

Please put a check mark in the appropriate space provided by each activity and panel topic you would be most interested in attending at CuCon. PLEASE NOTE: THE BELOW LISTINGS ARE ALL SUGGESTIONS, and are by no means set (as yet) and written in concrete. That is what we hope your input will help us to determine. As we are fighting a close deadline, we ask that you please send us this completed form (it's detachable!) no later than July 20, 1986 to: SUSIE ROMERO, COPPERCON PROGRAMMING, 19601 N. 7TH ST. #1064, PHOENIX, AZ 85024. Thank you for your help and cooperation... it's very much appreciated!

ACTIVITIES

____ ASSASSINATION COMPETITION..Grandmaster Award (TENTATIVE)

____ SCAVENGER HUNT..No Vultures Please

____ HALL COSTUME COMPETITION..For the talented, but shy

____ TRIVIAL PURSUIT COMPETITION..All Editions Potpourri

ROBOTICS VS ROBOTECH...How hi-tech we actually are & does robotic animation show where we could be?

WRITING WORKSHOP...Bring your manuscripts/stories and share them with your peers for discussion and constructive critique.

THE "I WANT A MASQUERADE BALL" BALL

LOCAL FAN CLUBS ASSEMBLY...Complete with connecting parts (just kidding)--Local fan clubs...Who are they? What do they do? How can I join? You ask, they answer.

CARTOON VS ANIMATION...Is there a difference?

COMICS...What's new? What's happening? Is it better or worse?

MEET THE PROS & AUTOGRAPH PARTY

SATURDAY AFTERNOON PLAYHOUSE...Short performances of skits, short plays, dramatic readings, or vocal renditions--comedic, dramatic or otherwise. Anyone interested in performing on stage (so to speak), please let SUSIE ROMERO know at the aforementioned address. Registration is limited.

AN ART/ILLUSTRATION PANEL...None of us are artists so we couldn't think of any artsy panel topics, can you?

BEGINNING MAKE-UP I...How to work with what you can afford but still look great as a monster!

ADVANCED MAKE-UP II...How to work with what you may afford and
look even better as a monster!

THE "WE JUST RAN OUT OF IDEAS FOR PANEL TOPICS & IT'S UP TO YOU"
PANEL...Please write on a separate sheet of paper any other
panel topics or activities you would like to see AND SEND TO:

SUSIE ROMERO
COPPERCON PROGRAMMING
19601 North 7th St., #1064
Phoenix, AZ 85024

** P.S. WE WOULD ALSO LIKE TO GET AN ESTIMATE OF HOW MANY PERSONS WOULD BE
INTERESTED IN PARTICIPATING IN THE ASSASSINATION COMPETITION...WHICH BARRING
COMPLICATIONS IN PLANNING & RED TAPE WE DO HOPE TO HOLD. NOTE: THERE WILL
BE A FEE CHARGED TO COVER MATERIAL EXPENSES. SO PLEASE MAKE AN 'X' HERE IF
YOU WOULD LIKE TO PLAY THE GAME. THANK YOU. _____

COMIC MAD LIB...Best story & dialogue to fit pre-drawn comic wins!

All of the above activities' winners would be duly recognized for their talents in a special Awards Ceremony during the Costume Event Intermission.

PANEL TOPICS

SLASH! GUSH! SPLATTER!...A HORROR-IFIC PANEL DISCUSSION OR what if Jason stayed at the Bates Motel?

SEX IN SCIENCE FICTION...How it's handled in SF and how to make it better.

HALLEY'S AND FAREWELL...Will the last person to view the comet please turn out the light?

WHAT IS THIS MAGIC STUFF ANYWAY?..The varied ways authors handle magic.

OPEN FORUM: "IF I RAN THIS CON, I'D..."...A chance to voice your opinions and be heard.

WHAT HAPPENED AT WORLDCON '86...Video, if available.

PAINTING MINIATURES...Trading hints & secrets.

ROLE-PLAYING: IT'S NOT JUST A GAME, IT'S AN ADVENTURE!...A fancy suit doth not a character make.

VOLUNTEER

by Sam Stubbs

What do you get when you finish a project, a class, a jigsaw puzzle, or win a long and involved game? Aside from bonuses, grades, and other things, you probably feel a sense of accomplishment. The feeling that you have finished something that was a challenge.

Some folks can get this feeling merely by making it to Friday. I invite you to a greater challenge. Your assignment, should you decide to accept it, will be to help provide a weekend of fun and merriment for others, while having fun yourself! Should you decide not to accept this assignment, the Head Gopher (that's me) will disavow any knowledge of your existence.

If you are interested in a challenge and a feeling of accomplishment, then contact me!

Sam Stubbs

4839 South Darrow Drive #F149
Tempe, Az 85282

(602) 838-6873

VIDEO

Once again, the Video Room is brought to you in high-fidelity stereo sound! Look for great programming at the Con!



PROGRAMMING

by Susie Romero

CopperCon has mainly been the Phoenix area's RelaxaCon/PartyCon, and while we have no intention of changing this reputation this year, we want to go for a FunCon too. We want YOUR input in helping us design a fun, yet interesting all around program of panels and activities.

To help us do this, we've tried to simplify a way to get your opinions and suggestions to us as quickly and efficiently as possible... in the center of this PR is a detachable sheet which will list a variety of POSSIBLE & PROBABLE panel topics. Directions and information will be on the sheet itself. Since we have an ever-nearing deadline, please respond ASAP!

What about the activities we mentioned? Well, barring any major complications and a few strands of red tape, we expect to hold an Assassination Competition (sort of like TAG Assassination Game... more details in the next PR) and a Scavenger Hunt, to name a few so far.

Well, what do you think of these ideas? We really want to know. Suggestions and ideas will be gleefully and gratefully accepted!

GUESTS

SECURITY

YOURS, MINE AND IT'S

by Eric Hanson

Once upon a time there was a convention where all the attendees could do as they pleased. Well, this bothered the big bad wolf named Reality. So he made it his business to come to every convention to put his mark on it.

Well, this year we have decided to forego the usual manner and send out an invitation for Reality to attend. He has agreed, but wants to remind people of everybody's rights. The hotel, yes they fall under everybody, has once again decided (at least as yet) that nobody may carry blades or other edged weapons. Also you may not carry real or realistic firearms.

We wish everybody has an enjoyable weekend at this convention, but we do intend to enforce the rules. If we all cooperate, we will be able to enjoy our conventions for many years to come. I hope to see all of you there!

Pro Guest of Honor is author James P. Hogan. He has written several science-fiction novels, among them "Inherit the Stars", "Gentle Giants of Ganymede", and "Giant Star", a trilogy. He is also known for "Voyage from Yesterday" and "Code of the Life Makers", which is about a robotized factory in space that gets a little too close to a sun and decides to colonize on Titan.

Fan Guest of Honor is Sean McCoy, a 24 yr. old student who has been active in San Diego fandom for several years. His brainchild is ConQuistador, but he has also been quite active in ComiCon, and is on the committee of HalleyCon, this year's San Diego WesterCon.



PUBLICATIONS

Ads are being accepted for the second Progress Report and the Program Book. Publication quantities are approximately 1500 for the PR and 1000 for the PB. Deadlines are: July 11 (PR) and August 10 (PB).

Ad rates are (Pro/Fan):

	PR	PB
full page	\$40/\$25	\$50/\$30
half-page	\$30/\$25	\$40/\$25
quarter	\$20/\$15	\$20/\$15

All copy must be camera-ready. Image area is 4 1/2" wide by 7 1/2" high. Please call (602) 956-0051 for details.

COMPUTER ROOM

by Steve Albany

The computer room at this year's CopperCon should be one of the best yet seen by mortal man!

We are planning a game that will combine computer efforts with miniatures, called Battlepack (similar to Robotech). We will probably host a few computer gaming tournaments.

We are in need of a few more computers and volunteers. If you wish to donate either, please contact Michele at (602) 956-8046.



DEALERS' ROOM

by David Hiatt

- 1) There will be NO SMOKING in the Dealers' Room!
- 2) Each dealers' table includes two dealers' passes, which allows a non-member access into the dealers' room. Passes can be converted at \$5 off regular membership rates.
- 3) Tables as usual will be on a first come, first served basis - not by when you ask about tables, but by when the \$\$ comes in! If you find yourself unable to attend after purchasing tables, contact me about having the tables resold.
- 4) Dealers will be responsible for the people working for them. If someone working for you causes trouble, you could lose your tables. Also, please have no more than 2 people working behind the table at one time.
- 5) As usual, you will be responsible for reporting your own sales for tax purposes if applicable. All items sold must be legal in the state of Arizona. This means pornography statutes as well, so if it is questionable, check with Ms. Grady or myself before you display it.
- 6) Again, we wish to remind you all that outside food is a no-no in convention function space. That means you can eat hotel food in the room, but no sending out to McD's, or any other chain.
- 7) Weapons dealers - at this time, bladed or edged weapons are not allowed under the hotel security policy. Please be prepared to tell your customers that they can buy but not wear a particular item.
- 8) If you have any questions, contact me at the READERIE, 27 East Southern, Tempe, AZ 85282 (602) 968-7790.



I just wanted to thank all the artists who contributed to this PR, for without them, it would be pretty darned dull.

Cody
Erin McKee

Real Musgrave
Sherlock

To any potential artists - if you would like to contribute, send anything to the Con PO Box! (We will gratefully use it to death.)

Activity Room

by Jim Du Val and John Williams


This year's Activity Room is going to be buzzing! We are planning:

- a) Extra Gaming Tournaments (handicap accessible)
- b) Demonstrations and Workshops (martial arts, juggling, anachronistic fighting, and more)
- c) Dimensional Masque presentations
- d) Extra Video (including Dr. Who and unusual items)

We hope to be bringing you all this and more ... catch the next Progress Report for confirmed programming.

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27 E. SOUTHERN
TEMPE, AZ 85282
PH. (602) 968-7790

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COPPERCON 6

P.O. Box 11743
Phoenix, AZ 85061
(602) 956-0051

☐ Please send me more information on CopperCon 6!

☐ General ☐ Dealer's Room ☐ Art Show ☐ Masquerade

☐ Enclosed is \$ _____ for _____ memberships in CopperCon 6.

Name _____

Badge Name _____

Address _____

City/State _____ Zip _____

Phone _____ Birthdate _____ mo / yr

Sponsored by the Central Arizona Speculative Fiction Society

CopperCon
PO Box 11743
Phoenix, AZ 85061

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