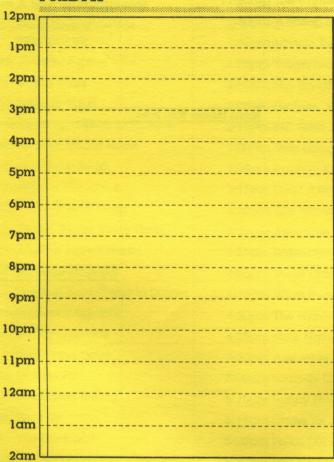
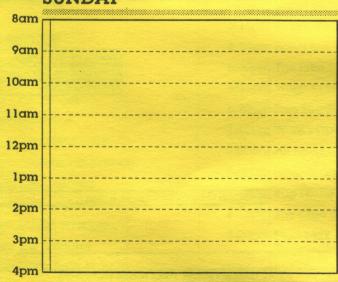
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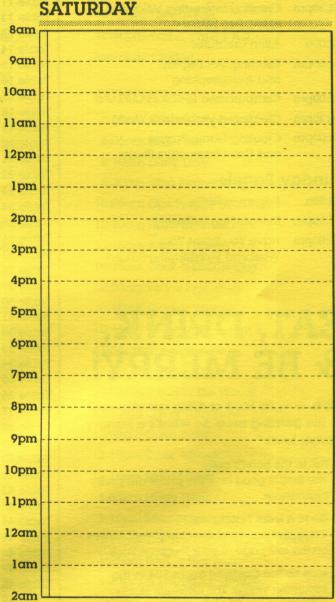
YOUR SCHEDULE: Here's a simple way to keep track of the games you've signed-up for, and any panels and special events you'd like to attend. Enter the name of each item in the appropriate time slots (don't forget to set aside space for multi-round events). Shade in the time bar on the left side of each day so any free time will be visible. Leave yourself some time to visit the Dealers' Room and to attend some of the panels and programs that interest you. Enjoy your weekend!



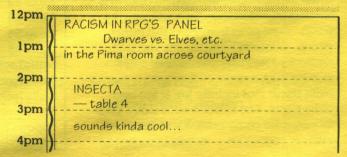


SUNDAY





SAMPLE



PANELS:

All panels take place in the Pima Room.

Friday Panels

4:30pm Personality Generated PC's/Tricks

for Creating Characters

6:00pm Anonymous Game Designers

7:30pm Breaking Into

the Gaming Industry

Saturday Panels

10:30pm Creating Interesting Villains

and Other NPC's

12:00n Alien Creatures

1:30pm Reading, Art Display,

and Autographing

3:00pm Computerized RPG's

4:30pm Creating a Viable RPG World

6:00pm Creating Game Puzzles

and Good Interactive Stories

Sunday Panels

12:00n Racism in RPG's

1:30pm Roleplaying to Reality

3:00pm Have You Spent Your

Weekend Worshipping Satan?

EAT, DRINK,& BE MERRY!

It's true — no food or drink are allowed in the gaming area. So what's a hungry gamer to do?

1. Eat in the hotel's cafe:

The food is good and the prices are pretty reasonable.

2. Go to a local restaurant:

You'll find a map of the closest restaurants on the last page of your Program Book.

- Stop by the ConSuite (room 124 in the Mountain Wing): The ConSuite stocks assorted chips and soft drinks, free to any con attendee.
- 4. Order out: The ConSuite (see #3 above) is offering an ordering service with special prices get pizza from Pizza Hut (lunch, dinner, or late at night) or chicken from Kentucky Fried Chicken (dinner only). Stop by the ConSuite they've got menus (with prices that include tax & tip) and order forms. Just fill out a form leave your money, and come back 30–45 minutes later for your order details in room 124!

Friday	noon	lpm	2pm	3pm 4pm	5
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		Selected Leading Edge Games: DEMO GAMES:	Table
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	Star Wars: The Coming		Table
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	Mega Supremacy: Kill 'em All	······································	Table
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	Tales from the Floating Vagab	ond: The Reich Stuff	Table 4
	Fantasy Hero:	Rescue of Princess Fyrissa	Table 4
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	BattleTech/Solaris VII: Gunslin	ger	BattleTec
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able 45		Palladium Syst	em: How Heroes	Are Created						
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Table 32				Warham	nmer Fantasy R	ole-play: DEM	O GAME:			
Table 33										
Table 34										
Table 35										
Table 36	Axis & Allies	(Xeno variant)	round 2							
Table 37	Axis & Allies	(Xeno variant)	round 2							
Table 38		Circus Max	lmus							
Table 39		Recon: God	Bless Us, The	ere's None Like U	ls .					
Table 40	Man O'War:	Free for All!								
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ANIMATION ROOM SCHEDULE

If you see a favorite in the list below, or you've just got some spare time between games, stop by the Animation Room and check out some of your favorite animation including old Warner Brothers, Japanese Animation, favorite movies, and esoterica. It's all presented on a giant screen with an awesome state-of-the-art sound system. The Animation Room is located in the Zuni room (across the courtyard from the main gaming areas).

FRIDAY

2:00pm Often an Orphan

2:05pm Black Magic M-66

2:55pm Blitz Wolf

3:00pm A Bear for Punishment

3:05pm Duck Dodgers in the 241/2 Century

3:15pm Jumpin' Jupiter

3:20pm Venus Wors

5:05pm Bully for Bugs

5:10pm You Ought to be in Pictures

5:20pm Red Hot Riding Hood

5:25pm Dog Gone South

5:35pm Orguss, Volume 1

6:30pm Duck! Rabbit! Duck!

6:35pm Water, Water Every Hare

6:40pm The Fair Hared Hare

6:50pm Orguss, Volume 2

7:45pm The Pest That Came to Dinner

7:50pm Screwball Squirrel

8:00pm Rabbit of Seville

8:05pm Drip-along Daffy

8:10pm Metropolis

9:40pm Bewitched Bunny

9:45pm Hare Do

9:55pm The Ducksters

10:00pm The Shooting of Dan McGoo

10:05pm Devilman, Parts 1 & 2

midnight Closing

SATURDAY

8:00cm Pests for Guests

8:05cm Dr. Jekyll and Mr. Mouse

8:10cm Lensman

10:00am Hyde and Hare

10:05am Captain Hareblower

10:15am Dog Collared

10:20am Wild and Wolfy

10:25cm Mouse Wreckers

10:35am The Samurai

11:20cm Daffy Duck Hunt

11:25cm Scarlet Pumpernickel

11:35am My Bunny Lies Over the Sea

11:40am Porky in Wackyland

11:45cm Red Hot Rangers

11:55cm The Crimson Pig

1:40pm A Sheep in the Deep

1:45pm Muscle Tussle

1:55pm Transylvania 6-5000

2:00pm The Invisible Mouse

2:05pm Deduce, You Say

2:15pm MD Geist

3:00pm Slap Happy Lion

3:05pm Rabbit's Kin

3:15pm Don't Axe Me

3:20pm The Wearing of the Grin

3:25pm Assemble Insert, Part 1

3:55pm Rabbit Seasoning

4:05pm Three Little Bops

4:10pm What Price Fleadom

4:20pm The Hypo-Chondri-Cat

4:25pm Stork Naked

4:30pm Assemble Insert, Part 2

5:00pm Scaredy Cat

5:10pm Bunny Hugged

5:15pm Claws for Alarm

5:25pm Polka Dot Puss

5:30pm From A to Z-Z-Z-Z

5:35pm Nagisa's Fiance

6:05pm Robin Hood Daffy

6:15pm Broom Stick Bunny

6:20pm Ballot Box Bunny

6:30pm The Prize Pest

6:35pm Wags to Wiches

6:40pm Five Star Stories

7:45pm What's Opera, Doc?

7:55pm Ali Baba Bunny

8:00pm Hyde & Go Tweet

8:10pm Bug House Bunny

8:15pm The Case of the Stuttering Pig

8:20pm Mad Max — Beyond Thunderdome

10:10pm Little Rural Riding Hood

10:15pm Strife with Father

10:25pm Johann Mouse

10:30pm Hare-way to the Stars

10:35pm Rabbit Hood

10:45pm Thumb Fun

10:50pm Yoma, Parts 1 & 2

midnight Closing

SUNDAY

8:00am Garden Gopher

8:05am Bear Feat

8:10cm Daffy Dilly

8:20am Who Framed Roger Rabbit?

10:05cm One Froggy Evening

10:10am Hare Trimmed

10:15am Awful Orphan

10:25am Cock-a-Doodle Dog

10:30am Feline Frame-up

10:40cm Golden Yeggs

10:45cm Silent Mobius, Part 2

11:35cm The Duxorcist

11:40am Smitten Kitten

11:50cm Boobs in the Woods

11:55am Car of Tomorrow

12:05pm Gone Batty

12:10pm Duck Amuck

12:15pm Riding Bean

1:05pm Hasty Hare

1:10pm Mississippi Hare

1:15pm The Abominable Snow Rabbit

1:25pm Rock-a-Bye Bear

1:30pm A Hound for Trouble

1:40pm Cracked Quack

1:45pm Chow Hound

1:50pm Blozing Exchange Student

2:15pm The Cat that Hated People

2:25pm Porky Pig's Feat

2:30pm High Diving Hare

2:40pm The Night of the Living Duck

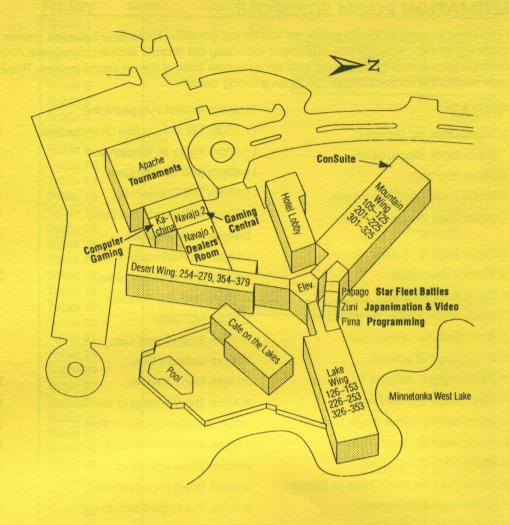
2:45pm Giant Robo, Part 1

3:30pm Giant Robo, Part 2

4:15pm Closing

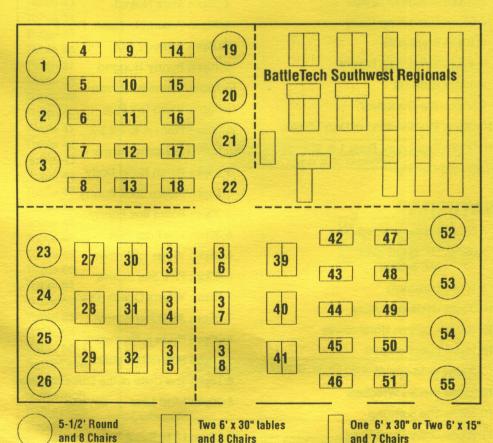
CAMELVIEW RESORT

7601 E. INDIAN BEND



APACHE BALLROOM

GAMING TOURNAMENTS



and 8 Chairs

and 7 Chairs