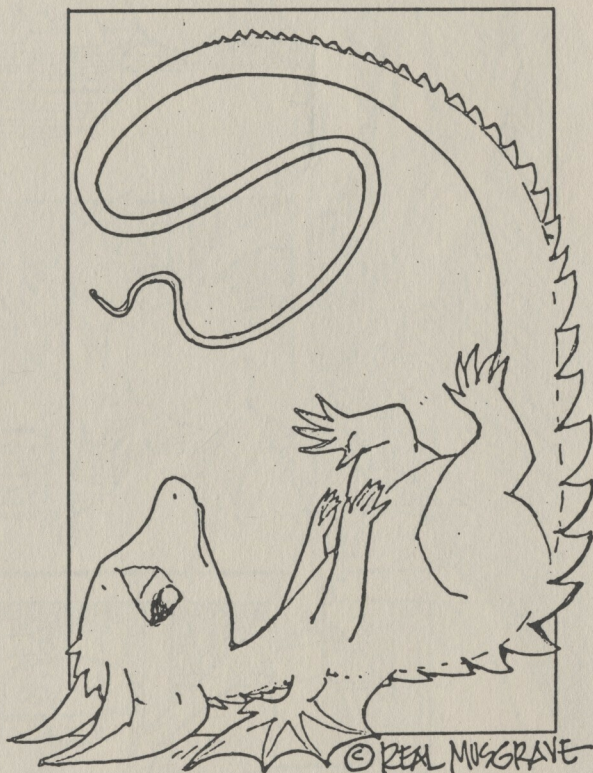


CactusCon



Welcome to the CactusCon Program Booklet. Inside you will find rules and regulations, as well as who and what makes the convention fun. Synopsis of panel and short biographies of our panel participants is also included. The code numbers at the end of each panel title is keyed to the Pocket Programs, so you can find out more about the items that interest you.

We all hope you have a great convention this year and hope to see all of you again in Phoenix!



The 1987 North American Science Fiction Convention (NASFIC), whose official name is CactusCon is copyrighted Oct. 1986 by the Central Arizona Speculative Fiction Society, Inc a 501(c)3 non-profit corporation. "World Science Fiction Society", "WSFS", "World Science Fiction Convention", "Worldcon", Science Fiction Achievement Award", "Hugo Award". and NASFIC" are service marks of the World Science Fiction Society, a unincorporated literary society

Table of Contents

Operations

C&C	2
Help Yourself	3
Convention Sales	4
Information Services	5
Handicapped Access	5

Programming

Space	6
Horror/Fantasy	7
Costume	
Costume Events	10
Costume Programming	11
Special Feature	13
Photon	14
Writer's Workshop	14
Films	16
Dances	18
Slide Presentations	19
Children's	20
Art	21
Fan	24
Science Fiction	26
Media, Gaming, and Comics	29
Professional	30
Games and Diversions	33
Reading and Meetings	34
Premier!!	34
Filksinging	35
Japanese Animation	35
Program Participants	36
Daily Newsletter	50

Fixed Functions

Dealer's List	51
Art Show	54

Operations

Co-ordination and Communications

The Communications & Coordination Department has a large responsibility in assisting all attendees of the convention in having a *good* time. And we are very serious when it comes to having a *good* time. If you are having any problems while at the convention, just look for one of us and we will see if we can help. We are very easy to spot, just look for somebody wearing a blue ribbon attached to their ID badge. If we cannot help you solve your problem, at least we can "tell you where to go" to get the assistance you need.

But due to the actions of a few people at a major East coast convention, we have found it necessary to implement a few common-sense rules for the convention. They are:

No real or realistic firearms are allowed in any of the hotels or the Civic Plaza. Arizona has a "check-em at the door" law on the books and every business that we are dealing with is enforcing this policy.

Bladed weapons may be carried but they must be in a hard, protective case. This case must be sufficient to protect anyone from both the point and the edge. Also, large costumes with lots of weapons or points sticking out should be avoided because of the possible danger to the people around you.

Spiked apparel may not be worn at the convention except for the costume events. In this case, permission must be granted by the person in charge of the event.

Weapons and toys that project any type of substance (i.e., water, rubber bullets, lasers (yes, light is a substance) may not be carried during the convention. Such weapons may be confiscated for the duration of the convention.

Running in the halls is not allowed.

Picture ID for proof of age will be required to obtain any alcohol from the Hospitality Suite. The drinking age in Arizona is 21.

Memberships in CactusCon are revokable for cause. The membership badge remains the property of the convention until after the close of the convention.

We hope that you enjoy your time with us in Phoenix, but we hope that you will respect the rights of others as they should respect your rights. Enjoy!

Help Yourself

Conventions are put on by people, just like you, who do it because it is fun. We enjoy meeting new people and the feeling when a convention is successful and everybody is happy. Granted, not every convention is a success, and seldom is everybody happy about everything, but we try.

At a major East coast convention this year, there was a small group of people, most of them not even members of the convention, who went wild and caused more trouble for the Committee than any convention should receive. This group of people were just having fun, I guess, but their idea of fun was not compatible with the general welfare. Even this year, at a local Phoenix convention we had an individual with a paint pellet gun in the hotel. This sort of activity puts a real strain on hotel relations.

We all want to continue to enjoy our conventions year after year, but unless we, and this means all of us, get together we may find that nobody wants to run our conventions any more. Security at a convention is the business of everybody there, not just the job of a small staff. We all have the responsibility to see that the facilities that host our events are taken care of so that we can come back every year to enjoy and make merry with our friends again.

Basically stated, have fun and enjoy yourselves at the convention, but remember to respect the rights of everybody and everything around you. If we all follow this, we can be assured that we will be enjoying our conventions for years to come.

Convention Sales

The convention sales tables will be located in the Lobby of the Civic Plaza, next to the Information Desk. We will be open 10:00 a.m. - 6:00 p.m., starting on Thursday.

There will all kinds of convention memorabilia, including T-shirts, totes, extra program books, and a Hal Clement short story collection, published for CactusCon. We will also be taking orders for video tapes of the CactusCon Masquerade.

If you want something that will hlep you remember all the good times you had at CactusCon, stop by the At Con Sales table. We'll be happy to take your money.

Welcome to the Con Volunteers - Past and Future

We hope you are having fun. However, if you're looking for something to do, if you're wandering the hallways, bored out of your skull, or if you're between programming events — **stop** by Remington — B at the Hyatt. We need people to help at the Con. For really energetic people, who manage accumulate 20 hours or more — that's only 4 hours a day — there's a possibility of membership reimbursement after the convention. And after you've spent grueling hours helping us out, you can relax in the Gofer Hole Lounge. There will be plenty of cold drinks and muchies — just for volunteers. Even a couple of hours will be appreciated. I would like to thank all the volunteers and staff who have put in many hard hours, pre-Con to make this all possible.

KEN

Information Services

We have amassed large amounts (mountains) of information and are prepared to help you to enlightenment (climb the mountain). Our guides are located in the lobby of the Civic Plaza and on the 2nd floor of the Hyatt Regency, in the Atrium. Our Hyatt hours are 4pm-9pm Wed. and 9am-8pm thereafter. We will be open at the Civic Plaza 9am to closing, Thursday-Monday

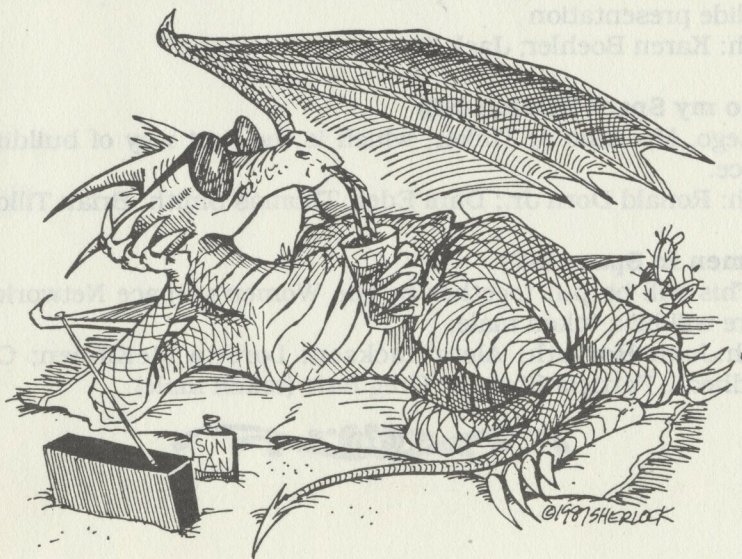
Handicapped Access

Our purpose here is to assist those who have special needs and who have asked for help. Therefore, the hours that we are open are based on need.

We have two offices at the convention, one located at the C&C office, Remington C, at the Hyatt Regency. This office is open 24 hours a day so there will always be a way to contact us if the need arises. The second office is located at the office at the rear of the Dealers Room at the Civic Plaza. This office will be opened and manned from 9:30am to 6pm Thursday-Monday.

We also have reserved seating at both masquerades. (You will need a H/A button that you can pick up from either office.)

We hope you enjoy your trip here and have a good convention.



Programming

Space

The Soviet Space Program (S1)

Slide presentation
With: G. Harry Stine

Yes, But is it Legal? (S2)

Space Law and Policy. Will there be different model governments set up on different space settlements?
With: Karen Boehler; Thomas Smith; G. Harry Stine; Les Tennen

Portrait of the Young Spaceman (S3)

Will space settlement create a Renaissance in human affairs?
With: Hal Clement; Rick Cook; James Davidson; John Stith; Thomas Zane; Greg Barr

Life in Tin Can Alley or Spinning Your Wheels in Space (S4)

Human Factors. Who is going to style astronaut's hair?
With: Hal Clement; James Davidson; Ronald Dorn Jr.; Dean Ing; G. Harry Stine; John Stith; Ray Van de Walker; Thomas Zane

The International Space Program (S5)

Slide presentation
With: Karen Boehler; Jack Kirwan

Lego my Space Station (S6)

Lego, Meccano or Tinker, which is the best way of building in space.
With: Ronald Dorn Jr.; Dani Eder; Thomas Smith; Brian Tillotson

Women in Space (S7)

This will be put together by the Women's Space Network and there will be a token male.
With: Joan Horvath; Aleta Jackson; Loretta McKibben; Cindy Reidhead; Patricia Stearns; Greg Barr (token male).



Shooting in the Dark (S8)

U.S. Military/Soviet Space Activities. What do we really know about U.S. and Soviet military activity in space?

With: David Lippmann; Jeff Moore; John-Allen Price; G. Harry Stine

It Doesn't Matter Because We Can't Get There From Here (S9)

Space Transportation. Will we really ever see a practical commercial solar sailing fleet?

With: Rick Cook; James Davidson; Dani Eder; David Lippmann; John-Allen Price; Blake Powers; Thomas Smith; G. Harry Stine; Brian Tillotson

Nothing New Under the Sun (S10)

Planetary Science and Exploration. Will Planetary exploration and astronomy become almost entirely space based once space settlement is achieved?

With: Karen Boehler; Hal Clement; Dean Ing; Jeff Moore

Does Space Settlement Compute (S11)

Computers, Robotics and AI. How has the space program affected computer technology in the past and what are the demands made by the current program on computer development?

With: Rick Cook; Gary Herbella; Joan Horvath; Blake Powers; John Stith; Brian Tillotson; Ray Van de Walker

Horror/Fantasy

Horror of Reality (H1)

Do you live it, write it, or read it?

With: Alan Rogers; William Rotsler; Edward Bryant; Amy Stout

If I Ruled This World, How Would I Handle: (H2)

The Contra Affair, The Northern Ireland Situation, Afghanistan, Sean Penn?

With: William Rotsler; Dana Kramer-Rolls; Bryan Waterman; James A. Owen; Harry Turtledove

The Death of Supergirl: Harbinger of Genocide? (H3)

What's happened to the superheros.

With: William Rotsler; Howard Waldrop; Bryan Waterman; Julius Schwartz

Midnight in the Suicide Room (H4)

Author's Readings.

With: Edward Bryant; Lewis Shiner; Somtow Sucharitkul;
Howard Waldrop; Janet Gluckman

Do Shared Worlds Work in the Horror Genre? (H5)

How come Charlie Grant gets ALL the Business?

With: Robert Vardeman; Alan Rogers; Lewis Shiner; Janet
Gluckman

The Night of the Religious Living Dead (H6)

Which of the Ancient Pantheons have been used or overused?

With: Jennifer Roberson; Evangeline Walton; Harry Turtledove

Celluloid Thrills (H7)

Have "splatter" films ruined the horror movie?

With: Terry Erdman; Mark Rogers; Edward Bryant; Janet
Gluckman; Howard Waldrop

Are the Publishers in the Same Business as Booksellers? (H8)

Wholesale vs. Retail. With: Art Metzger; Sherry Gottleib; Richard
Montague; Lewis Shiner; Alan Rogers; Amy Stout

Dark Fantasy or Horror? (H9)

Are they different or the same?

With: Lorelei Shannon; Robert Vardeman; Howard Waldrop;
Marion Holquin; Alan Rogers

Horseclan 9. and A. (H10)

This is your chance to learn all.

With: Robert Adams

Magic and Other Gods (H11)

What any of us believe, at any time, anywhere.

With: William Rolls; Rhondi Vilott Salsitz; Harry Turtledove;
Stephen Donaldson; Mary Mason; Gerald Pearce

The Real and Steve Show (H12)

Despair and Whimsy in Fantasy

With: Real Musgrave; Stephen Donaldson



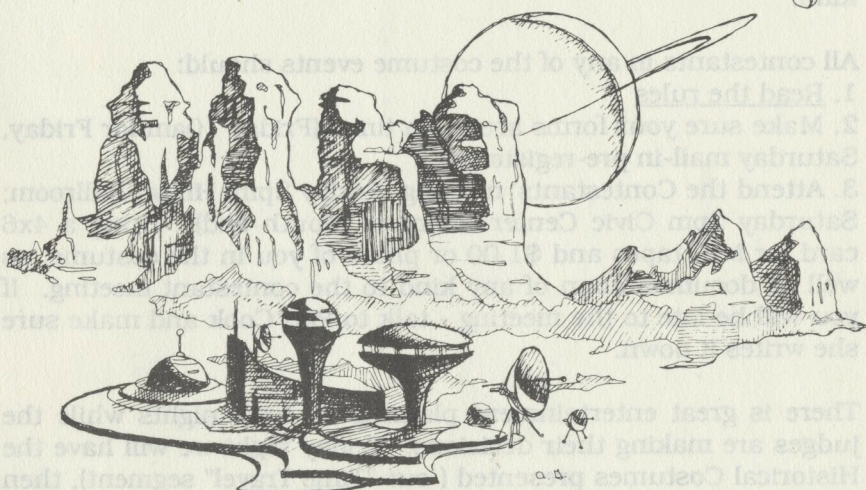
Leprecon 14

April 1-3, 1988

Phoenix Hyatt Regency

Guest of Honor

Alan Gutierrez-Artist



Membership Rates:

\$12 at LepreCon 13

\$15 -9/9/87

Room Rates:

\$55 Single/Double/Triple

Information and Memberships:

P.O.Box 26665

Tempe, AZ 85282

Costume

Costume Events

We are looking forward to two exciting and entertaining evenings of costume events. There will be a photo area set up for each night - Please sign up at the costume information desk. Friday's event will be flash only with both available light and flash areas on Saturday. We will also have sign-up sheets for those wishing to take available light photos during the presentations and video tape. Photographers who have signed up for the presentations will be seated a few minutes early and may **not** use flash of any kind.

All contestants in any of the costume events should:

1. Read the rules
2. Make sure your forms are in on time! (Friday 10am for Friday, Saturday mail-in pre-registered)
3. Attend the Contestants' meeting (Friday 2pm, Hilton Ballroom; Saturday 2pm Civic Center Ballroom (South end)) Bring a 4x6 card for MC, tapes and \$1.00 or photo of you in the costume, as well as documentation of any kind to the contestant meeting. If you will be late to the meeting - talk to Pati Cook and make sure she writes it down.

There is great entertainment planned for both nights while the judges are making their decisions. Friday night we will have the Historical Costumes presented (our "Time Travel" segment), then a parade of anyone in hall costumes who would like to go across the stage and we will finish our time with musical entertainment by the BSL Band (Edwin Hirt and Garry Siler.)

Saturday night will feature an interpretation of Rotsler's Rules by the Daystar Holt and three sets of music - a blues act featuring Professor Paul; the BSL Band; and Joe Bethancourt, noted bluegrass and folk artist.

Come and enjoy both the costumes and entertainment, and still be ready (and able) to party. We anticipate being able to finish both nights by 10:00 or 10:30.



Costume Programs

All Panels and Demonstrations are currently scheduled for the Phoenix Rooms 11-12 in the Civic Plaza.

So, They Asked You to be a Judge. Now What? (C1)

Masquerade judging

With: Marjii Ellers; Cary Riall; Cher Bethancourt; Alison Dayne Frankel; Debora Wykle

Which Comes First? Costume, Music, or Presentation? (C2)

How to put it all together.

With: Teresa Patterson; Dana MacDermott; William Rotsler

Cameras and Costumes (C3)

Watch the Birdie - How to pose in your costume and capturing costumes on film - still and video.

With: Marjii Ellers; Carl Mami; Maryeileen McKersie; Bjo Trimble

Tatting Workshop (C4)

Learn by doing - start a project to complete at the convention.

With: Jan Lockett; Fuzzy Pink Niven; Alice Massoglia

Tatting workshop limited to 12 people. Fee of \$4 (includes shuttle and thread). Sign-up at costume information table Thursday starting 1pm.

Beading Workshop (C5)

Learn by doing - start a project to complete at the convention

With: Mary Johnson; Leslie Fitzpatrick; Cher Bethancourt; Kat Kaney; Mary Ann Meyers

Beading Workshop limited to 20 people. Fee of \$5 (includes fabric, beads, thread, and needle). Sign-up at the Costume information table Thursday starting 1pm.

Hall Costumes for Everyone's Enjoyment (C6)

Fun in hall costume

With: Debora Wykle; Maryeileen McKersie; Alison Dayne Frankel; Pete Miller; Robin Schindler; Kit Townsend

Double Your Pleasure, Double Your Fun (C7)

How to watch bellydancing for greater enjoyment

With: Pati Cook; Karen Douglas; Mary Vaughn; Cristi Simila

Getting On, and Off In Character (C8)

Basic stage presentation and movement

With: Marjii Ellers; Teresa Patterson; Kit Townsend; Maryeileen McKersie; Alison Dayne Frankel; Paula Crist

Whiz! Bang? (C9)

High technology special effects and electronics in costume.

With: Pete Miller; Ed Kline

Whirling, Twirling, Bumping and Banging (C10)

Use of props on stage.

With: Alison Dayne Frankel; Paula Crist

"Excuse Me, Sir, But Your Sword is in My Leg!" (C11)

Weapons as costume accessories.

With: Cary Riall; Pete Miller; Carl Mami; Dana Kramer-Rolls; Blake Powers; Bob Munson

Getting 'Em All Together (C12)

Large group presentations.

With: Teresa Patterson; Maryeileen McKersie; Carl Mami; Mary Ann Meyers

Topping It Off (C13)

Costume millinery.

With: Marjii Ellers; Pete Miller; Carol Munson

Piecing and Puffing (C14)

Piecework quilting and applique in costumes

With: Laurene Sinemon; Robin Schindler; Mary Johnson; Carol Munson

Suffering For Your Art (C15)

How to survive in big, furry costumes.

With: Ed Kline; Cary Riall; Marjii Ellers; Carl Mami

BBW's and TTP's (C16)

Designing for body type.

With: Pati Cook; Dana MacDermott; Mary Ann Meyers

Pros and Cons of Costumed Pros at Cons (C17)

To wear or not to wear.

With: Ed Kline; Jennifer Roberson; Mark O'Green; Carl Mami; Bjo Trimble; William Rotsler



Clash! And Carry It Off (C18)

Color usage in costumes.

With: Marjii Ellers; Alison Dayne Frankel; Carol Munson

International and Southwest Costumers Guild Meeting (C19)

Meeting

With: Everyone interested

Getting Ideas and Making Them Work (C20)

Sources.

With: Maryeileen McKersie; Teresa Patterson; Pete Miller

Cheap Chic - Yard Sale Slink - Thrift Shop Glitter - (C21)

Scrounging for Costumes.

With: Margii Ellers; Carl Mami; Cher Bethancourt; Mary Johnson; Kat Kaney; Kit Townsend; Carol Munson

Costume Events Postmortem (C22)

Bitch and gripe - Smile and praise.

With: Pati Cook and any other brave souls

Special Features

Dimensional Masque

Dimensional Masque will be showing experimental and privately-produced original videos several times during the convention. Included in the presentations will be some real award-winners. Look for a schedules in the pocket programs and posted outside the video rooms.

Alien Encounter

Professional stunt woman, Paula Crist, and friends will be presenting her Human vs Alien stunt routine in the pool area of The San Carlos Hotel Sunday afternoon. Come enjoy Paula's performance as she fights for her life!

Tarot Workshop

Since the Middle Ages the Tarot has been consulted for visions of the future. Jacqueline Lichtenberg and Alexezandra Starr present an introduction to and demostation of this ancient form of prophecy.

Photon Phaser Game

PHOTON, the exciting new environmental game played in a 12,000-square-foot maze with electronic phaser pistols, has a demo booth in the Exhibit Hall at the Civic Plaza where you can register for your discount PHOTON ID Badge (\$4 instead of \$6) and Game Coupons (\$2 instead of \$3). Show you NASFiC membership badge to qualify. Your PHOTON ID Badge will be good for a lifetime membership and can be used at any of the PHOTON facilities around the country. You must be four feet, six inches tall to play the game (safety regulations). There will be free shuttle busing on Saturday and Sunday from noon through 6:30pm (rides from the Plaza to PHOTON every hour on the hour from noon through 4pm, leaving PHOTON back to the Plaza every hour on the half hour from 12:30pm through 6:30pm). Pickup and return will be at the inset area on Plaza Center Road. There will be special after-hours play for NASFiC members only late Sunday night (actually Monday, from 1am in the morning) but you must arrange for your own transportation. Also, this will depend on how many people pre-register at the booth, so get a group together. PHOTON is open Sunday through Thursday from noon to midnight, and Friday and Saturday from 11am to 1am. Convention members showing badges can get discount tickets at PHOTON anytime during the convention.

Writer's Workshop

The writer's workshop programs are designed for the new and budding professionals. Also included in our Professionals program are many items of interest to the same group.

The workshop programs are: Marketing, (with, Ricia Mainhardt, Scott E. Green, Libbi Goodman, and Jim Baen); Setting up Support Groups, (with, Mike Stackpole); World Building; Comics Writing; and Movie and Screen-play Writing.

Please see our Pocket Programs for exact times and places for the items.

PHOTON[®]

DISCOUNT PHOTO ID BADGES DISCOUNT GAME COUPONS

Badges \$4 (Reg. \$6)

Games \$2 (Reg \$3)

Available at Booth to NASFiC Members Only

Free Shuttle Bus

(Sat. & Sun)

Leaving Plaza: every hour on the hour 12-4pm

Leaving Photon: every hour on the 1/2 hour
12:30-6:30pm

Pickup at inset area on Plaza Center Road

Special After Hours Play

1am Monday Morning

Please preregister for this event
at the Photon Booth in the Plaza

Visit our Booth and See Our
Demonstration

Exhibit Hall Civic Plaza

**THE ULTIMATE GAME
ON PLANET EARTH[™]**

Films

ALIEN (1979)

An alien space demon is determined to kill the entire crew of a commercial spacecraft.

ALIENS (1986)

After years of hibernation, Ripley is reluctantly drawn into a second encounter with a deadly extraterrestrial.

BACK TO THE FUTURE (1985)

A high school student suddenly finds himself thirty years in the past as the result of a bizarre scientific experiment where he meets his parents-to-be.

THE ADVENTURES OF BUCKAROO BANZAI (1984)

The survival of the entire human race hinges on the efforts of one man, comic book hero Buckaroo Banzai.

DARK STAR (1975)

Three astronauts are sent on a dangerous mission . . . seek and destroy unstable planets that are hazardous to space colonization.

DUNE (1984)

Young Paul Atreides struggles to gain control of Dune, an arid planet dominated by giant sandworms, but rich in priceless, life-giving substance, Spice.

THE EMPIRE STRIKES BACK (1980)

The forces of the Rebel Alliance are under constant attack from the Galactic Empire. Luke travels to the planet Dagobah where he meets Yoda, the last great Jedi Master. There he learns the secrets of the Force.

FAHRENHEIT 451 (1966)

A frightening look at the future where literature is banned, and the job of firemen is to burn such "dangerous" materials.

FLASH GORDON (1980)

Sam J. Jones in new adventures to outwit Ming enhanced by background score featuring Queen.

FLIGHT OF THE NAVIGATOR (1986)

A 12 year old boy is mysteriously abducted by an alien ship and returns to Earth 8 years later, still only 12. He now possesses great navigational powers that enable him to fly his spaceship anywhere he desires.

THE 5,000 FINGERS OF DR. T (1953)

Every child's nightmare: a music teacher who locks up children and makes them practice . . . practice . . . practice, all 500 boys worth (5,000 fingers).

THE GREAT MOUSE DETECTIVE (1986)

Disney's 26th full-length animated feature chronicling the extraordinary adventures of a mouse version of Sherlock Holmes.

HEAVY METAL (1981)

An animated compilation containing six complete episodes including "Tarna" and "Harry Canyon".

HIGHLANDER (1986)

The story of Conner MacLeod, one of a race of immortals who can only be killed when beheaded with a sword.

LADYHAWKE (1985)

A haunting adventure fantasy about a pair of cursed lovers who are transformed into animal shapes during alternate periods of the day.

LOGAN'S RUN (1976)

Logan becomes an outcast policeman who must flee from society before reaching the age of 30.

RETURN OF THE JEDI (1983)

Luke must save Princess Leia and Han Solo from the clutches of the monstrous Jabba the Hut, and the evil Empire has devised an even more powerful Death Star.

THE ROAD WARRIOR (1982)

Max lends his aid and protection to a small band of survivors who are losing in their attempt to protect an oil refinery.

THE ROCKY HORROR PICTURE SHOW (1975)

The most popular off-the-wall cult film ever made is back again. A definite midnight feature.

SHORT CIRCUIT (1986)

A heartwarming comedy thriller about No. 5, a "living" robot.

SLAUGHTERHOUSE FIVE (1972)

A man experiences strange and powerful forces of nature as he is hurled back and forth through his own past and future. He even witnesses his own death while he is giving a speech on his astonishing experiences.

SLEEPER (1973)

After being frozen in aluminum foil for 200 years, a man (Woody Allen) awakens to a strange future world.

STAR WARS (1977)

The adventures of a young man whose tedious rural life on a futuristic but desolate planet is abruptly ended when his aunt and uncle are brutally murdered by Imperial Storm Troopers.

SUPERMAN II (1980)

Superman battles super villains from his home planet Krypton.

WIZARDS (1977)

Ten million years in the future, the perpetual battle between magic and technology reaches its culmination.

Dances

Thursday

Rock Dance - sponsored by Baen Books - With Mike Sargent

Friday

50's Dance - With Jamie Hanrahan

Independent Dance - With Mark Headroom

Saturday

Regency Dance - With Marty Massoglia

Independent Dance - With Mark Headroom

Sunday

Regency Dance - With David Butterfield

Rock Dance - With Jay Andrews



Slide Presentations

Slide Presentations will be in the Prescott Rooms 8-10.

Armand Cabrera (SP1)
Nuts and Bolts Artwork

Martin G. Cameron (SP2)
Influences, Materials and Techniques (Airbrush)

David Cherry (SP3)
Acrylic Techniques

L. Sprague de Camp (SP4)
Ancient Engineers

Morris Scott Dollens (SP5)
A View of the Universe

Bob Eggleton (SP6)
Art Retrospective

Marjii Ellers (SP7)
Costumes

Terry J. Erdman (SP8)
Willow - A Look at the New Lucas Film

Guy Lillian (SP9)
Nolacon II preview, the 1988 Worldcon

Phil Foglio (SP11)
The Capture

Kandy Fong (SP12)
Star Trek and SF Comedy

Maureen Garrett (SP13)
Star Wars - A Look Back

Jay Kay Klein (SP14)
Early Conventions

James A Owen (SP15)
The Magic Makers

Julius Schwartz (SP16)
Superman's 50th Anniversary

Julius Schwartz (SP17)
The Origin and Evolution of Science-Fiction Fandom and Conventions

Wendy Snow- Lang (SP18)
Science Fiction and Classic Art History

Bjo Trimble (SP19)
Star Trek - The New Generation

WANTED: Mature — Responsible — Helpful Volunteers. Persons 37 going on 13 need not apply. All others make application to Ken Lemmons in Remington — B at the Hyatt.

Children's

We will be providing professional babysitters for kids up to 3 years old. The sitters will take 4 and 5 year olds depending on the kid. Babysitting will have a refrigerator for formula. Parents are required to provide all supplies (diapers, wipes, formula, etc.). Children should not be left for more than 4 hours at a time.

Children's Programming will consist of adult supervised activities designed for kids 12 years and younger (the 4 and 5 year olds can go in babysitting if they are "young"). We have definitely scheduled a jewelry workshop by Rakish Blade on Friday afternoon from 2:00 - 3:00 p.m., and one morning from 11:00 a.m. - 1:00 p.m. we will have a field trip to the Museum of Science and Technology, just across the street from the Hyatt, (parents need to pay entrance fee and sign permission form).

A complete schedule will be posted outside of children's programming. Some activities we will provide if there is sufficient interest are field trips to Heritage Square, The Oasis demonstration, and a local park. We also want to work on mask making, modeling and give an introduction to Dungeons and Dragons.

We reserve the right to refuse to handle unruly children a second time.

Babysitting hours will be:

Thursday	9:30 a.m. - 6:00 p.m.
Friday	9:30 a.m. - 12:00 midnight
Saturday	9:30 a.m. - 12:00 midnight
Sunday	9:30 a.m. - 6:00 p.m.
Monday	9:30 a.m. - 4:00 p.m.

Children's programming hours will be:

Thursday - Sunday	9:30 a.m. - 6:00 p.m.
Monday	9:30 a.m. - 4:00 p.m.

Extended hours may be available by special request.

Art

Computer Music/Art (A1)

It's more than a typewriter

With: Ctein; Jeff Johanningman; Bruce Bethke

I Know What I Like (A2)

Art appreciation and Art Show Management

With: Maureen Garrett; Kathy Nerat; Sandy Cohen; Joe Mayhew;

Care and Feeding of Art Purchases (A3)

How to get it home and care once for it one its there

With: David Cherry; J. A. Stelnicki; Christine Mansfield; Peggy

Hogan; Ctein; Erin McKee; Real Musgrave; Jon Gustafson

Artists and Parenting (A4)

A Survival Guide

With: Marion Holquin; Christine Mansfield; Mary Hanson-

Roberts; Jan Sherell Gephardt; Peggy Hogan; Mike Goodwin

Trained or Natural Talent? (A5)

Can schools make or break artists

With: Ken Macklin; Alicia Austin; Kelly Freas; Bob Eggleton;

Christine Mansfield; David Puddlewitts; Alan Gutierrez

Science Fiction and Fantasy Collectors Forum (A6)

The hows, whos and whys.

With: Deb Dedon; Kelly Freas; Randy Rau; Jon Gustafson

Techniques of Story Illustration (A7)

This is how its done by this group

With: Charles Lang; Wendy Snow-Lang; David Puddlewitts; P. D.

Breeding-Black; Joshua Quagmire; David Cherry; Erin McKee

Presenting Your Art to Publishers (A8)

No, they don't come to you (not for years!)

With: Christine Mansfield; Richard Pini; Armand Cabrera; Kelly

Freas; Charles Lang; David Cherry; Erin McKee; David T.

Puddlewitts



Music and the Creation of Illustration (A10)

Moods of creation.

With: Christine Mansfield; Peggy Hogan; P. C. Breeding-Black; Charles Lang; Somtow Suchatritkul

Married Artists (A11)

Two Artist Families.

With: Diana Gallagher- Wu; Richard Pini; Wendy Snow-Lang, and Charles Lang; Mary Hanson-Roberts; Michael Goodwin; Lynne Anne Goodwin

Gaming Industry Art Practices (A12)

What is wanted and how its done.

With: Carolly Hauksdottir; Steve Crompton; Liz Danforth

From Reality to Canvas (A13)

Photo sessions, or how to get the right pose.

With: Alan Gutierrez

Reproductions and Printing (A14)

Whys and hows.

With: Joshua Quagmire; Real Musgrave; P. D. Breeding-Black; Erin McKee; Alan M. Clark; David Lee Anderson; Martin G. Cameron; Jim Groat

Space Art vs Science Fiction Art (A15)

And you thought it was all the same.

With: Armand Cabrera; David Lee Anderson; Ctein; Carolly Hauksdottir; Kelly Freas; David T. Puddlewitts

Art Saleability (A16)

Price and appeal.

With: Ken Macklin; Kelly Freas; Armand Cabrera; Alan M. Clark; Mary Hanson-Roberts; P.B. Breeding-Black; Real Musgrave; Carolly Hauksdottir

Selling Art Through the Mail (A17)

Mail order, that is - prints and the like.

With: Kelly Freas; Mary Hanson-Roberts; Diana Gallagher Wu; Peggy Hogan; Jan Sherrell Gephardt; Real Musgrave

Otherworld Geography and Topography (A18)

Easy for him (the author) to say!

With: J.A. Stelnicki; Armand Cabrera; Bob Eggleton; Jan Sherrell Gephardt; Carolly Hauksdottir; David T. Puddlewitts

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Fan

Fan Into Pro (F1)

Artists/Authors/Editors

With: Toni Weisskopf; Steven Gould; Kevin Standlee; Sandy Cohen

I Volunteer to be on a Panel/Reading (F2)

Heckle teams in the audience.

With: Sherry M. Gottlieb; Janet Gluckman; Scott E. Green; Mark O'Green; Steven Gould; Clare Bell; Hal Clement

Neurosis, Psychosis, and Isms in Fandom (F3)

Real or Imagined.

With: Marjii Ellers; Mary Mason; Mark O'Green

Book Bindings (F4)

Presevation and Restoration

With: Ann Russell

Pun - Puns - Puns (F5)

erg....

With: Richard Pini; Harry Turtledove; Rick Cook

SF Clubs Past and Present (F6)

No, it's not a new idea

With: Michael Lowrey; Keven Standlee; Pamela DuPuy; Fredrick Patton; Randy Rau; Joe Mayhew

Weapons!! (F7)

Or how not to get killed by your best friend.

With: Rick Cook; Dean Ing, Dana Kramer-Rolls; William Rolls; Paula Crist; Robert Adams

What the New Fan Should Know (F8)

From the PRO's point of view

With: Jacqueline Lichtenberg; Michael Lowrey; William Rotsler; John Trimble

Brighton Report (F9)

What happened across the pond

With: Larry Niven

Media vs Literary Fandom (F10)

Movies or books

With: Guy Lillian; Maureen Garrett; Kevin Standlee; Kathy Nerat; Debora Wykle; Joe Mayhew

The Mystique and Stigma of Reading (F11)

Closet readers

With: Fred Patten; Kathy Nerat; Marjii Ellers

Planet of APAs (F12)

History and future of Amateur Press Associations

With: Fred Patten; Guy Lillian;

Peace (F13)

Human possibility of human fantasy?

With: Maureen Garrett; Kathy Nerat; Marjii Ellers

How to Enjoy Anime (F14)

"Forget the big eyes, there's a great story here"

With: Fred Patten; Debora Wykle; Toren Smith

Worldcons (F15)

Past, present and future

With: Fred Patten; Guy Lillian; Randy Rau; Joe Mayhew; Ben Yalow

How SF Changed My Life (F16)

I used to be a sane member of the community.

With: John Dalmas; Jennifer Roberson; Michael Lowrey; Toni Weisskopf; M. Shayne Bell

How to Disect a Brain (F17)

No, you don't have to bring an extra one

With: Mary Mason

Born Fans (F18)

Advantages and disadvantages of being a 2nd generation fan

With: Jennifer Jumper; Barry Bard; Cynthia Webbert; Lea Schultz; David Gish; Terry Karney

Fan Clubs (F19)

Do authors and artists want or need them?

With: Maureen Garrett; Jacqueline Lichtenberg; Pamela Adams; Clare Bell; John Trimble;

Fandoms First Fans (F26)

How did fandom start, why, when and where?

With L. Sprague de Camp; Frank Robinson; Julius Schwartz

Violence at Cons (F21)

Cause and effect

With: William Rolls; Blake Powers; Pamela Crippen Adams ;

Robert Adams

Do they Still Print Funny Books? (F22)

The stigma of reading comic books.

With: Fred Patten; Guy Lillian; Sandy Cohen

Fannish Flirting

or, how to get the most from a Con.

Science Fiction

With: William Rotsler

Can Tomorrow Effect Today? (SF1)

Sure, have you ever called across the international dateline?

With: William Rolls; Jacqueline Lichtenberg; Ctein; Karen

Boehler; Maryeileen McKersie

An Hour + with Hal Clement (SF2)

Just what it says - time with the GoH

Hal Clement

How Much Does SF Teach? (SF3)

How much have you learned without being taught?

With: Joe Patrouch; Maryeileen McKersie; Charles Ryan; William

Rolls; Hal Clement; Patrick Price

How Much Fact Can Fiction Stand? (SF4)

Can you teach without anyone catching you?

With: Dana Kramer-Rolls; M. Coleman Eastman; Arlan Andrews;

Libbi Goodman; Blake Powers; J. Ray Dettling

Is Space Opera Dead? (SF5)

What, you haven't seen this summers movies?

With: G. Harry Stine; William Rolls; Hal Clement; Marjii Ellers;

Victor Milan; Terry Erdman

Prophets of Dishonor (AIDS, Earthquakes, Volcanoes) (SF6)

Is our earth as we know it coming to an end?

With: Dean Ing; Dana Kramer-Rolls; William Rolls; Michael McCollum; Blake Powers; Mary Mason

SF - Welcome to the Mainstream (SF7)

Can we jump right in?

With: Larry Niven; Joe Patrouch; Dave Smeds; Joel Richards; Julian May; Charles Ryan; Gerald Pearce

Star Maps, How We Get From X to Z (SF8)

Fact and fiction.

With: John Theisen; William Rolls; Hal Clement; Steven Goldin

Animals in SF/F (SF9)

Are they pets or characters?

With: G. Harry Stine; Hal Clement; Jennifer Roberson; Dean Ing; Charles Ryan; Catherine Crook de Camp; Pamela Adams

Are There Male/Female Roles in SF/F? (SF10)

Yes, even childbearers

With: Jennifer Roberson; Ctein; Karen Willson; J. Ray Dettling

Draft Evasion (SF11)

Or hiding among the asteroids

With: Sherry Gottlieb; Ctein; Victor Milan

Can SF/F Be Funny? (SF12)

Are the stories really meant to be funny?

With: Julian May; Thomas McDonough; Arlan Andrews; Marjii Ellers; Raymond Feist; Larry Niven; Charles Ryan

World Building (SF13)

An old, but important need.

With: Phillip Jennings; Harry Turtledove; Hal Clement; Sharon Baker; Victor Milan

What Ever Happened to the BEM? (SF 14)

(Bug Eyed Monster)

With: William Rolls; Jacqueline Lichtenberg; Ron Montana; Rob Chilson; Hal Clement

Transplant or Regeneration (SF15)

Future Medics.

With: G. Harry Stine; William Rolls

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Media, Gaming, and Comics

Attack of the "Hollywood Vampires" (M1)

What really happens to that script/story?

With: Karen Willson; Chris Weber; Terry Erdman; Ed Bryant;
Frank Robinson; Michael Part; Jeff Walker

Black and White Comics (M2)

Are they the Fanzines of the 80's

With: Edward Luena; Joshua Quagmire; Shayne Gallagher; Ken
Macklin

Cartoon/Comics Writing (M3)

Shazam! Biff! Bang!!

With: Karen Willson; Chris Weber; James Owen; Ed Bryant;
Toren Smith

Marketing Media (M4)

The real reason you go to movies.

With: Dave McDonald; Jeff Walker; Terry Erdman

Star Trek - The Next Generation (M5)

Can we accept change?

With: William Rolls; Jacqueline Lichtenberg; John Theisen; Bjo
Trimble; Clare Bell

TV vs Movies (M6)

Little screen vs big screen, time and money

With: Ron Montana; William Rolls; Paula Crist; Flint Dille;
Michael Part

Upcoming Films From the Studios (M7)

What you like and what you hate.

With: Jeff Walker; Dave McDonald; Terry Erdman

Can Your Story be a Game? (M8)

Some have made, come hear how.

With: Jeff Johanningman; Fred Saberhagen; Larry Niven; David
Harris; Patrick Price; Robert Adams

Comics and Comic Art (M9)

It's art, and it isn't easy.

With: Phil Foglio; Jim Groat; Wendy Snow-Lang; Joshua
Quagmire; Greg Swan

Professional

Adventure Writing Workshop (P1)

Role Playing Game Magazines

With: John Theisen; Mary Ann Meyers

Agents and Contracts (P2)

Pitfalls and how to avoid them

With: Phillip Jennings; Rick Cook; Libbi Goodman; David Harris; Fred Saberhagen; Sharon Baker

How Not to Sell Your Work (P3)

So THAT's the problem.

With: Fred Saberhagen; Ron Montana; David Harris; Scott Green
Pamela Adams; Patrick Price; Libbi Goodman

I Don't Know How My Spouse Lives With Me! (P4)

From the PRO point of view.

With: Rick Cook; Harry Turtledove; Mark O'Green

How to "Fake It" in Fiction (P5)

Well, my anti-grav unit broke, so I ...

With: Frank Robinson; Michael McCollum; Rob Chilson;
Raymond Feist; Steven Gould

Just What is the Current State of Our Genre? (P6)

Filmmaking/Books/Horror/Fantasy/SF

With: Victor Milan; Terry Erdman; Ed Bryant; Flint Dille; Scott E. Green; John Theisen

Juvenile Fiction - Is it Different? (P7)

Writing and presenting a story for the young

With: Rhondi Vilott Salditz; William F. Wu; Maryeileen McKersie;
Dave Smeds; David Harris; Karen Willson

Married Authors (P8)

2 Author families

With: Karen Willson; Chris Weber; Jennifer Roberson; Mark O'Green; L. Sprague de Camp; Catherine Crook de Camp

Business of Hollywood (P9)

How to get into IT

With: Terry Erdman; Steven Barnes

Otherworld Geography and Topography (P10)

Was *Dune* and accident? How about movies?

With: William Rolls; Rhondi Vilott Salsitz; John Dalmas; John Thiesen; Hal Clement; Rick Cook; Mary Mason

Pollinators of Eden (P11)

Crossover writing

With: John Dalmas, Jennifer Roberson; Scott E. Green; Frank Robinson; J. Ray Dettling; Gerald Pearce

Scripts VS Books (P12)

How Different are they?

With: John Dalmas; Flint Dille; Chris Weber; Karen Willson

Series - (P13)

Should you? Can You?

With: Phillip Jennings; Fred Saberhagen; Rhondi Vilott Salsitz; Julian May; Jennifer Roberson; Jacqueline Lichtenberg; David Harris; Robert Adams

Authors and Parenting (P14)

A Survival Guide

With: Phillip Jennings; Steven Barnes; Rhondi Vilott Salsitz; Jacqueline Lichtenberg; Dave Smeds; Sharon Baker; Stephen Donaldson

SF Mysteries- (P15)

Where are they?

With: Laurie R. King; Edgar Allan Poe; Joel Richards; John Stith; Larry Niven

Should Authors and Artist Talk About Projects? (P16)

What, you thought they did?

With: David Harris; Phillip Jennings; G. Harry Stine; John Dalmas; Jacqueline Lichtenberg

The Value of Writers Workshops (P17)

Help and criticism - can you take either?

With: Raymond Feist; William F. Wu; Kathy Tyers; Jacqueline Lichtenberg; Sharon Baker; Libbi Goodman

Can Good Stories/Ideas Survive Bad Writing/Editing? (P18)

er -- ahhhh -- gosh

With: Fred Saberhagen; David Harris; Libbi Goodman; Flint Dille; Michael Part; Maryeileen McKersie

They Bought My Book! Now What Do I Do? (P19)

What to do when the panic sets in..

With: Rick Cook; John Dalmás; Kathy Tyers; Libbi Goodman;
Raymond Feist; Michael McCollum; John Stith; Joan Winston

Editing or Publishing (P20)

..blue pencil? But that's my best line.

With: Jacqueline Lichtenberg; David Harris; Charles Ryan; Scott
E. Green; Patrick Price; Libbi Goodman

Did I Really Start Out to Scare? (P21)

It was a dark and stormy ...

With: Janet Gluckman; Scott E. Green; Ed Bryant; Flint Dille;
Gerald Pearce

Computers (P22)

How helpful are they?

With: Rick Cook; Arlan Andrews; John Theisen; David Harris;
Thomas R. McDonough

Characters (P23)

Are you one, or do you make them up?

With: Steven Barnes; Rhondi Vilott Salsitz; Jennifer Roberson;
Steven Gould; Julian May; Victor Milan

Censorship (P24)

Is it needed, and if so WHERE?

With: Sherry Gottlieb; William Rolls; Dana Kramer-Rolls; Scott E.
Green; Michael Lowrey; Ctein

Interview (P25)

50 years in SF

With: L. Spague de Camp by J. K. Klein

Anthologies, A Rebirth (P26)

Just what are they and where can we find them.

With: Joel Richards; Harry Turtledove; Patrick Price; Ed Bryant

Writer's of the Future (P27)

Rising stars

With: Steven Goldin; Larry Niven; Dave Wolverton; M. Shayne
Bell



Games and Diversions

The CactusCon Games and Diversions area will be located on the second floor of the Hilton. Many tournaments, panels, demonstrations and displays take place there. Included in the panels are: presentations by the Crunchy Frog Game Company and West End Games; Miniatures and Personalities Discussion; Miniatures, Vehicles and Buildings Panel; and a Future of Gaming Panel. There will also be open gaming time, game check-out and a used game auction. Some of the tournaments scheduled include Duelmasters, Advance D&D, DC Heros, Nuclear War, Micro-Armour, Car Wars, Ellery Queen Mystery Game, and many more. See the Games and Diversions section in the pocket program for events and times. Come and enjoy yourself.

HELP is a four letter word. If you would like to participate in this four letter activity please see Ken Lemmons in Remington — B at the Hyatt.

Autographs

The following people will be signing autographs during the convention:

Hal Clement
Julian May
Jacqueline Lichtenberg
Fred Saberhagen
Clare Bell
Bradley Denton
Lee Correy
G. Harry Stine
Jennifer Roberson
Steven Barnes
Larry Niven
Edward Bryant

M. Coleman Easton
Dana Kramer-Rolls
Kathy Tyers
John Dalmas
William F. Wu
Dean Ing
Victor W. Milan
Pamela Crippen Adams
Raymond E. Feist
Robert Adams
Somtow Sucharitkul
L. Sprague de Camp
Catherine Crook de Camp

and others to be announced.

Readings and Meetings

Readings

Eye of Argon, Revisited
Robert Adams
Ed Bryant
Janet Gluckman
Mary Mason, Eye of
Argon
Mark Rogers, Samauri
Cat
Somtow Sucharitikul
Howard Waldrop

Meetings

ASFA
MythAdventures Fan Club
SFWA
Star Trek
Visitor vs Human
Phoenix Fantasy Film
Society
Harrison Ford Appreciation
Costumers Guild

THE PRINCESS BRIDE MOVIE PREMIERE!!

from 20th Century Fox

A Fantasy story of a young boy who's being read a fairy tale. Action alternates between the story and the live-action fairy tale world.

Cast is Carrie Elwes, Mandy Patin, Christopher Sarandon, Christopher Guest, Wallace Shawn, Andre the Giant, and Robin Wright. The Producer is Norman Lear, Director Rob Reiner, and Music is by Mark Knopfler of Dire Straits. Novel and screen play by William Goldman.

The film will be shown at the Palace West Theatre. Check the Pocket Program for time.

Filksinging

The filk room for CactusCon will be in the Hyatt Regency's Sundance Room/ Wail Song is the official Filk publisher of CactusCon and they will be handling the Filk Concert on Friday night. We also expect a few filk-related panels. These will be posted outside the room.

We want to remind people that, while filksings will spring up almost anywhere, not all fans and mundanes have our same high standard of musical appreciation, so please be respectful of the sensibilities of the other hotel patrons. Thanks, and we look forward to singing with you.

The special recording schedule for the San Carlos rooms will be posted outside the Hyatt's Sundance Room.

Japanese Animation

Japanese animation is one of the fastest growing special interest area in sf fandom. Accordingly, CactusCon is presenting one of the most extensive Japanese animation programs ever shown in the U. S. We will be showing a wide range of videos - 24 hours a day, throughout the convention. We are presenting a diverse program with something for everyone: giant robots, talking lions; time travel, comedy, adventure; fantasy, mecha combat and more. We have everthing from oldies to the latest releases direct from Japan. We also have lengthy periods set aside for audience requests. If it is not on the regular schedule, just ask for it.

Drop by the Hyatt Regency Ballroom and find out what all the excitement is about! You don't have to understand Japanese to enjoy our program.

Note to Parents -- We will be glad to entertain your children as long as they are reasonably well-behaved. But please be advised that our program has been chosen to appeal to an audience of young adults. Some of the material would have an "R" rating due to nudity, sex, or violence. This is especially true of programs scheduled for the later night and early morning hours. If you have any questions about the suitability of some of our program material for your children, please ask us. We will be glad to assist you in any way.

Program Participants

JIM BAEN is the last of the great *Galaxy* editor's and there is not as much of him as there used to be. He is the bearded and slightly satanic great grey eminence behind BAEN BOOKS, one of the hottest new science fiction houses.

SHARON BAKER is the author of *Quarrelling*, *They Met the Dragon*, her first book. Her second book is *Journey to Membliar* was released in the summer of 1987 and its sequel, *Burning Tears of Sassurum* in the summer of 1988. All three are written in the same universe. She also wrote a disgusting poem for the children's horror anthology, *Now We Are Sick*. Before retiring to write and raise children, she was (among other things) an aviation history librarian, piano teacher and physician's assistant. She lives in Seattle, Washington.

CLARE BELL is the author of three fantasy/sf novels, *Ratha's Creatures*, *Clan Ground*, and *Tomorrow's Sphinx*, all published by Atheneum Argo. Her next novel will be *People of the Sky*, a story about Pueblo Indians who have colonized another world, a renegade woman pilot and an old DC3 aircraft.

CHER BETHANCOURT is currently Baroness of the local SCA Barony of Sun Dragon. She is very active in arts of all kinds.

JOE BETHANCOURT is the ultimate entertainer. He plays a multitude of instruments, banters and jokes with his audience, and offers a little musical history from time to time on the tunes he plays.

BRUCE BETHKE has written nine stories for the pro market. Two have already seen print and two more will be showing up in *Amazing* and *Aboriginal SF*. His one claim to fame is a short story in 1980 entitled: *Cyberpunk*..

EDWARD BRYANT is a two time Nebula Award winner, and infamous shark lover. His latest book, *Night Visions IV*, is from Dark Harvest, with Dean R. Koontz and Robert McCammon and stories are due in George R.R. Martin's *Wild Card Anthologies III, IV, V*. He is also the book reviewer for *Mile High Futures* and *Twilight Zone*.



MARTIN G. CAMERON despite the rumors to the contrary he was not born with an airbrush in hand (although there is strong evidence his first pacifier was a Paasche VL-1). His mundane living is made as a graphic artist/designer. His art has been shown at conventions since 1980.

ROB CHILSON has been writing since the age of eleven and selling since 1968, mostly to **ANALOG**. He had the great fortune to be one of the last generation of writers to be trained by John Campbell. He is currently co-authoring a book with Lynette Meserole about a near future in which a healing device (Electro-Neural Therapy aka The White Box) has largely replaced doctors.

ALAN M. CLARK is a painting instructor, designer of interpretive exhibits for a local history museum. He has just sold two cover paintings to **TOR Books**.

HAL CLEMENT is a long-time science fiction writer, artist and scientist. His newest novel is *Still River*. He also wrote *Mission of Gravity*, and *Needle*. See Program Book for more.

DARLENE P. COLTRAIN is an artist whose stenciled style has drawn favorable interest from buyers and critics alike.

PATI COOK is a Phoenix fan, costumer, SCAer, and bellydancer. She has a B.S. in clothing from the U ofA. Currently she is President of the S.W. Costumers Guild. Her interests include all types of costuming especially historical and ethnic.

RICK COOK is a freelance writer specializing in science and technology. His fiction and non-fiction articles have appeared in *Analog*. A fantasy novel, *Wizard's Bane*, and a science fiction novel *Limbo System*, are both due in 1988 from Baen Books.

JOHN DALMAS has lived a varied and enjoyable life, with jobs as diverse as teamster (horses) in the logging woods, coalpasser on a (long-since junked) merchant ships, smokejumper, research ecologist, and freelance editor. He has been writing sf full time since 1984 and enjoys playing with metaphysical ideas and cosmologies in sf contexts.

CATHERINE CROOK de CAMP in addition to being a freelance writer, has also collaborated with her husband, L. Sprague de Camp, on a number of books. She has written *The Money Tree* and *Creature of the Cosmos*. She is also the mother of two sons.

L. SPRAGUE de CAMP has authored over 80 books, some 305 articles, and many short stories and poems. He gives us not only science fiction, fantasy and sword and sorcery (he has extended the *Conan the Barbarian* series), but also many books on such topics as Atlantis, magic and pseudo-scientific cults. Recent books include *The Purple Pterodactyls*, *Conan and the Spider God*, and *The Ragged Edge of Science*.

DEB C. DEDON discovered you could make money selling pictures at the tender age of 12. From there she moved fast and furious to become ASFA Regional Director 1983-85. She is most known however for her one page cartoons and comics.

BRADLEY DENTON is a relatively new writer whose first story appeared in 1984 in *The Magazine of Fantasy & Science Fiction*. More recently were *In the Fullness of Time* (May 1986) and *Killing Weeds* (November 1986). His first novel *Wrack & Roll* was published in 1986. His second is in progress and is called *Buddy Holly is Alive and Well on Ganymede*.

J. RAY DETTLING is a freelance writer and technical consultant with numerous published sf stories and science fact articles. He has remained an active consultant to both the aerospace and the interactive video entertainment industries.

RAY VAN DE WALKER claims that he writes SF with such bad dialog that he doesn't even submit it. In his spare time he is a Senior Software Engineer for Printronex, Inc. He also teaches and plays the flute.

FLINT DILLE is well known among some circles as a world class writer. However, his books, *The Agent 13* series is just now becoming well known to the public. His best known works are scripts for *G. I. Joe* and the *Transformers* the good Saturday morning cartoons. He is not only a writer for these shows but story editor for *G.I. Joe* as well.

MORRIS SCOTT DOLLENS long-time sf artist whose work has appeared in *Omni* and other sf magazines.

RONALD V. DORN, JR, MD, has been a science fiction addict since 1937. He became a doctor and spent two years as a Flight Surgeon for the Air Force. He is currently a member of L5 and the Space Studies Institute. He has had many papers published and is still a fan.

M. COLEMAN EASTON is a writer whose most recent novel is *Swimmers Beneath the Brought* (September 1987). His fantasy novels include *Masters of Glass* and *The Fisherman's Curse*.

LAURIE GOTTLIEB EDISON an artist working in metal jewelry and sculpture. She tends to blend science fiction, fantasy and feminist themes. She has been showing her work at conventions for the last 13 years.

PAUL EDWARDS was born an actor, director and playwright. He now divides his creative energies between writing fiction and professional engagements playing and signing "Blues". He is also a Knight and Bard of the SCA. His most recent work is in *Friends of the Horseclans*.

GEORGE ALEX EFFINGER has been called "the Franklin Pangborn of Science Fiction". His first novel *What Entropy Means to Me* was published in 1971. Since then fourteen novels, most recent novel, *The Neck of Time*, *The Bird of Time*, and *When Gravity Fails*. He also has written more than one hundred short stories.

MARJII ELLERS is the daughter of an artist and a scientist. She has been an incorrigible reader since *Skylark of Space* (1926 or '27). A flair for dramatic costuming on a pin-up figure caught Forrest J. Ackerman's eye at a Beaux Artes Ball; he invented her name and introduced her to fandom, where five Worldcon wins have qualified her as a Master Costumer.

RAYMOND E. FEIST has written the *Riftwar Saga: Magician, Silverthorn, and A Darkness at Sethanon*. He has co-authored *Daughter of the Empire* with Janny Wurts and he has a new book coming out in early '88 entitled *Faerie Tale*.

LESLEY FITZPATRICK is a long time member of the SCA and active historical costumer.

PHIL FOGLIO won the Fan Artist Hugos 1977-78. Realizing that this was the way to bigger and better things, he moved to Tibet to study bigger and better things and from there turned left into comics. Last seen in Mythadventures and dubious company.

ALISON DAYNE FRANKEL has done a very well received series of presentation workshops with Paula Crist. Alison has also done award winning costumes at various conventions.

JANET GLUCKMAN is a writer, lecturer, translator, editor and literary consultant. Her co-authored story *Timestalkers* was a recent CBS movie-of-the-week. Her last novel *Rite of the Dragon* has been optioned to Mark Taper Enterprises.

STEPHEN GOLDIN has over twenty books to his credit, including *A World Called Solitude*, *And Not Make Dreams Your Master*, *The Eternity Brigade*, *Assault on the Gods*, *The Business of Being a Writer* and the *Family d'Alembert* dekology. He has a Bachelor's degree in Astronomy, and has been likened to a koala bear.

SHERRY GOTTLIEB is the owner of A Change of Hobbit, the world's oldest and largest science fiction/fantasy bookstore. She was Special Guest of Honor at WesterCon 32 and is currently writing a book-length oral history of draft evasion during Viet Nam titled "Hell No, We Won't Go!"

STEVEN GOULD has been publishing science fiction sporadically since 1980 when his first story was in *Analog*. Subsequent publications have been in *Amazing*, and *New Destinies*. His most recent publication is "Poppa Was a Catcher," a novella in the Fall/Winter '87 edition of *New Destinies*. His 1984 *Analog* story "Rory" was nominated for the Hugo. In 1986 he made the enormous error of running for and being elected to the Directorship of the SFWA's South/Central Region, an office he holds until 1989.

SCOTT E. GREEN is one of the very few members of SFWA whose full membership is based entirely on poetry. His work has appeared in *Amazing*, *American Fantasy* and numerous small press magazines and anthologies. In addition, two of his collections have been published, *Baby Sale at the 7-11* and *Private Worlds*. He is presently serving his second term as a member of the New Hampshire House of Representatives.

JIM GROAT is basically a cartoonist and a clown at heart: He got into comics in 1983 and decided to self publish in 1984. By summer of 1985, *Equine the Uncivilized* hit the market. Still publishing black and white comics his future goals are in animation.

ALAN GUTIERREZ has done covers for *Analog*, BAEN books and software, and Tonka toys. (He's doing exceedingly well for such a young man.) His covers include *Imperial Star* and *Island Worlds*.

MARY HANSON-ROBERTS has work which appeared in a great many places. Gamers and convention attendees may recall seeing her illustrations in early issues of *Dragon Magazine* and *Fantasy Review* as well as many program books and fan publications. Her Tarot deck, published by U.S. Games Systems is currently in international distribution and she has recently worked with Andre Norton to produce a map and other items based on the *Witch World* series.

DAVID M. HARRIS is a senior editor for Byron Preiss Visual Publication. He has been the sf editor of Dell Books and Tower Publications and was an agent with Scott Meredith Literary Agency. He authored the adaptations of *The Wind in the Willows* and *Starman Jones* for computer, and an original computer games, *The Star Riders*. At present, he is working on the novelization of *The Star Riders* for Simon & Schuster.

GARY HERBELLA is currently employed by a local defense contractor designing advanced processing systems for autonomous vehicles. He has been a long time SF fan and large personal library.

JOAN HORVATH has a B.S. in Aero Engineering from MIT, Masters in Mechanical, Aerospace and Nuclear Engineering from UCLA. She worked summers at Hughes and as a Master's Fellow at the Aerospace Corp. She currently works in Advanced Computing at the Jet Propulsion Laboratory, looking into "neural networks" (computing elements that mimic the brain) to make robots for spacecraft smarter.

DEAN ING rocket engineer, USAF crew chief, professor in communication theory and author of 15 books. In his spare time, he likes to fish, design sports car prototypes, and work with model aircraft.

PHIL JENNINGS has his first book *Tower to the Sky* coming out in March of '88 from Baen Books. He also has 11 short story/novelette sales to his credit in *F&SF*, *Amazing*, *Far Frontiers*, *New Destinies*, *Tales of the Unanticipated* and *IASFM*, and he makes his debut as a fictional character in the July/August issue of *Aboriginal SF*.

JEFF JOHANNIGMAN is currently an Associate Producer for Electronic Arts, the publisher of entertainment software for microcomputers. His job is to find, sign and manage some of the most talented software designers in the world, and, as an added

bonus, he gets to kibbitz on the game design. His past accomplishments include publishing six games for three different microcomputers, (the only successful one being "G.I. Joe" for the C-64). His great loves are: cats, comic books, bad movies, sf fandom, and his beautiful new wife. Not in that order.

MARY JOHNSON is a long time member of the SCA, former Baroness of Tir Ysgthr. She is very active in historical costuming and related skills.

KAT KANEY is an Phoenix fan active in both costuming and SCA.

JAY KAY KLEIN sold his first story in 1969, started reading sf at the age of 7, became an active fan at 14, and was Fan Guest of Honor at the 1974 WorldCon. His "Biolog" column in *Analog* is a continuing feature. His photographs of people in sf and its events have been widely used in books, magazines, and newspapers.

ED KLINE is well known for his strange sense of humor and electronic gadgets.

DANA KRAMER-ROLLS with a background in genetics, martial arts, theatre, music, painting, human ecology, and a variety of other subjects she has turned out three books. *Cut by Emerald* (ACE) an interactive combat adventure; a fantasy *Magic War Horn* (TOR), and an adventure *Blast Out in Lebanon* (TSR), are due out this fall.

JACQUELINE LICHTENBERG grew up in the fifties with all the potentials of nuclear power and all the sf novels of the horrors of mutation. She won acclaim for her *Star Trek* fan fiction, was the primary author of *Star Trek Lives!* and was the founder of the STAR TREK WELCOMMITTEE. Currently, she runs the SF Writers of American Speakers' Bureau, writes and in her spare time gives Tarot and writing workshops.

DAVID LIPPMANN got his B.S. in chemistry in 1947 and M.A. in chemistry in 1949 from the University of Texas; and PhD in chemistry in 1953 from Berkley. Between 1953 and 1963 he did industrial research on rocket and gun propellents and underwater buoyancy systems. 1963 to present he has been teaching chemistry at Southwest Texas State University, researching rates of condensation of gases and chemistry and physics of opals. His hobbies are in order: gems, weapons and science fiction.

JAN LOCKETT is an Arizona fan and long time SCA member. She is often asked at cons to show people how to tat. Take the tatting class and learn from the best. Currently she is Vice President of the S.W. Costumers Guild.

DANA MacDERMOTT has worked on many award winning costume presentations at major and minor conventions. Most recent was "The Summoning" at the 1987 WesterCon featuring Jon-Ton, the Wizard Clothahump.

KEN MACKLIN is an artist with a truly warped sense of comedy. He can and does take you for brief stops in the lives of a band of nutty, galaxy hopping critters.

CHRISTINE MANSFIELD is an artist whose drawings of wolves and centaurs have appeared in many convention art shows.

ROD MARTIN is storysmith by his own admission. A science graduate by fact that has worked for Exxon and NASA and is currently doing research into metaphysics and writing.

MARY MASON is beginning her career as a writer by collaboration with her new husband, Stephen Goldin, in a three book series for Signet/New American Library with the overall title *The Rehumanization of Jade Darcy*, a futuristic soldier-of-fortune. She dissects brains for the sheer fun of it.

BRUCE McALLISTER has done thirty-five short stories that have appeared in various magazines as well as appearing in anthologies. In 1971 he published *Humanity Prime* with ACE Books and has two more novels "in the works". He is called a writer's writer and is viewed as one of the fields more "literary" short story writers.

MICHAEL McCOLLUM was a regular contributor to *Analog* and has since turned to novels including *A Greater Infinity*, *Life Probe*, *Procyon's Promise*, *Antares Dawn*, and its sequel due later this year *Antares Passage*. He says he writes "Engineer Fiction", because it's the kind of fiction he likes and it's what Del Rey pays him for.

LORETTA McKIBBEN is majoring in Physics at ASU, and is currently writing a book on women in space.

VICTOR W. MILAN is a former cowboy and D. J. who has been making his living as a writer for better than a third of his life. His recent works include 1986 Prometheus Award-winner *The Cybernetic Samurai* and *Runespear* coauthored with Melinda Smodgrass. He's a charter member of the *Wild Cards* Mafia. A Sequel to *Samurai* is expected out of Arbor House in late 1988, pending agreement on the title. He lives on Jupiter with a pair of ferrets and large silly pups.

RON MONTANA is screenwriter and novelist with four movie options and five published novels to his credit. Shorter works have appeared in national magazines like *Alfred Hitchcock*, *Amazing Science Fiction*, and numerous hardcover anthologies.

JEFF MOORE is presently working on his PhD in Geology at ASU. He has published several papers on planetary geology, including a discussion of Manned Mars base science. He also does space paintings.

CAROL ANNE MUNSON is a costume designer and has been wardrobe mistress at Northern Arizona University for three years. She specializes in structural and material effects, or how to make Roman armor out of garbage bags.

ROBERT "Bob" MUNSON was U.S. Naval Historian. He is also a military history buff (if you pick the right area). He is currently with the Arizona State Parks Service, with special interests in arid land geography.

REAL MUSGRAVE has the power to abolish the ordinary with his pocket dragons and wizards. He depicts a world full of compassion and chocolate chip cookie - a wonderful combination. He does it so well that, for moments at a time, he can actually convince us that it exists.

INGRID NEILSON started showing her work at the 1977 Worldcon and has been winning awards ever since. Her art has been published in *Vampirella*, *The Comics Journal* and *EPIC Magazine*. She is current East Coast Director for ASFA and also the inker for WaRP Graphics/Apple Comics' publication, *Myth Conceptions*.

LARRY NIVEN won the first of his five Hugo Awards in 1967 three years after selling his first story. He has collaborated with Jerry Pournelle, Steven Barnes and David Gerrold on *Dream Park*, *Footfall*, and *Legacy of the Heriot*, among others. He is

currently working on seven novels, four collaborative and three solo. A *Ringworld* movie is in gestation.

MARILYN "Fuzzy Pink" NIVEN is a well known fan, who is often asked about tatting. She also just happens to be married to an author.

MARK O'GREEN wrote his first game project, *The Hole Delver's Catalog*, to contain unusual items for fantasy RGP. It is set in an outlandish adventure. The second, *Tricks of the Trade*, will be out by NASFIC. The *Second Hole Delver's Catalog* will be out later this year, as will a game tentatively named, *Amazing Ginsu*. He is currently working on *Crossfire*, indoor paint gun games, and will subject everyone to **Snecho**.

JOE PATROUCHE was instantly converted from Roman Catholicism to Science Fiction after reading Edward Hamilton's books in 1947. He used the 50's and 60's to get degrees, family and a job and has since done books on Asimov, Heinlein and Ellison. He has a love-hate relationship with sf that cycles and he currently needs to fall in love again, so help him.

TERESA PATTERSON is a costumer and event organizer who just did six masquerades in seven months.

GERALD PEARCE is a feelance writer who has had work appear in *If*, *Amazing*, *Galaxy* and others. He was a staff writer for the Walt Disney Sunday evening show from 1968-72. He lives in Hollywood with his wife and multiple cats.

RICHARD PINI is perfectly suited to publishing: he has NO experience what so ever. Before he tried publishing he worked for IBM, taught high school and earned a degree in astronomy. He and his wife, Wendy now publish *Elfquest* comics and opened their own comic company *Apple Comics*. He also has a book coming out from *Father Tree Press*, his publishing company. The book is entitled *Law and Chaos* and is based on Michael Morecock's *Elric Saga*. It is due out sometime this November.

BLAKE POWERS is a professional journalist, writer and photographer, who extensively covers both space and science programs for a variety of media. He attended the Space Academy in 1986 and was a recipient of **The Right Stuff Award**.

JOHN-ALLEN PRICE graduated from Bradley University in 1977 with a B.S. in LAS/ART. His books include *Doomsday Ship* and *Operation Nighthawk* which are W.W. II adventures. *Extinction Cruise* is a contemporary naval adventure, all three books are published by Zebar Books. He also has a novel in the works entitled *Pursuit of the Phoenix* which is about the space shuttle. He is also a militarist who wishes to own his own neutro weapons.

PATRICK LUCIEN PRICE has been editor of *Amazing* stories since January 1986 and fiction editor for *Dragon* magazine since 1981. Before that, he worked as an editor for the games division of TSR, Inc. in Lake Geneva, Wisconsin. His occult nonfiction articles have appeared in *Leaves from the Inn of the Last Home*, the complete Krynn source book for the DRAGONLANCE Saga, and he recently collaborated on an anthology with Martin H. Greenberg entitled *FANTASTIC Stories: of the Weird and Wondrous*.

JOSHUA QUAGMIRE is the "Cutie Bunny" cartoonist. Joshua claims he was declared clinically brain dead in 1980 so decided to become a cartoonist. Previously, he was employed by the Marine Corps Air Wing. He has been publishing "Cutie Bunny" for some years now and says that it beats working.

JENNIFER ROBERSON is the author of the 8 volume DAW fantasy series, *The Chronicles of the Cheysuli*, of which four titles are currently available: *Shapechangers*, *The Song of Homana*, *Legacy of the Sword*, and *Track of the White Wolf*. The fifth, *A Pride of Princes*, is due in early 1988.

MARK ROGERS had first book published (*Adventures of Samurai Cat*.) in 1984. It was followed by *More Adventures of Samurai Cat*, and *Zorachus*. *The Nightmare of God*, a sequel of *Zorachus*, will shortly be published by ACE and a *Samurai Cat* movie is presently in pre-production.

ANN RUSSELL is a hand-bookbinder specializing in services for collectors who require archival quality conservation and preservation techniques and materials in the treatment of their collections of books, pamphlets, ephemera, artwork, and works on paper.



RHONDI VILOTT SALSITZ writes both young adult and adult fiction. Has sold 14 books (Y/A series) to NAL Signet called *Dragontales*. Adult novels are *Where Dragons Lie*, *Where Dragons Rule*, and *The Unicorn Dancer*.

JULIUS SCHWARTZ/Superman (See Program Book) is the only living legend in both science fiction and comics! He is also our Toastmaster for NASFiC. Entered fandom in 1931 and started the fanzine *The Time Traveler* in 1932.

ROBIN SCHINDLER works with Alison Dayne Frankel on costumes, mostly doing the costume work rather than presentations.

LEWIS SHINER was first published in *Galileo* in 1978. Other sales include *Omni*, *Oui*, *Twilight Zone*, *Asimov's*, *Analog*, *F&SF*, and the *Wild Card* anthologies. His first novel, *Frontera*, was published in 1984, and was a finalist for Nebula and Philip K. Dick Awards. His second novel *Deserted Cities of the Heart*, is forthcoming from Bantam's "New Fiction" line, probably in 1988.

DAVID SMEDS is a graphic artist and author who just happens to have a black belt in Karate. He has written *The Sorcery Within* and *Talisman of Alemar*. Short stories include *Dragons of Light*, *Sword & Sorceress*, and *In the Field of Fire*.

TOREN SMITH is a comic writer and journalist whose work has appeared in *EPIC*, *Alien Encounters*, *ANIMAGE* and many other magazines. He is currently co-translating *The Legend of Kamui* for *VIZ/ECLIPSE COMICS*, and divides his time between San Francisco and Tokyo. He is also writing a book on Japanese animation and co-translating the famous Japanese comic *Nausicaa*, and avoiding the income tax vampires of three countries.

ALEXAZANDRA STARR is a psychological astrologer currently studying for her PhD in Sociology. She has been reading Tarot cards since 1975.

G. HARRY STINE has been writing since 1951 and has more than 40 published books, including 10 SF novels as "Lee Correy." A pioneering rocket engineer, research director, space advocate and positive futurist, he's currently working on a series of robot war novels under his own name, plus a definitive history of the ICBM. His science-fact articles have appeared in *Omni*, *Billboard*, and *The Wall Street Journal*, among others.

JOHN E. STITH has lots of interests, which include hard-science, mystery and suspense. His first novel *Scapescope*, was set in NORAD where he once worked. His second *Memory Blank*, is an sf mystery amnesia tale. The third *Death Toils* (which should be out in time for NASFIC) is an sf mystery centering on an investigative reporter on Mars.

SOMTOW SUCHARITKUL writes fiction ranging from the Inquestor series to *Vampire Junction* written under the name S.P. Somtow. In his native Thailand, he is better known as and accomplished avant garde composer. Recently, he has also been writing scripts for the likes of *Dino Saucer*, a cartoon series.

GREG SWAN is the writer of Labor Force (costumed heroes for hire) and soon-to-be-published (Sept.) Omega Elite. Omega Elite is part of the Timeline Graphics Series, a group of comics books taking place in the past, present and future. The story lines of each Timeline comic is integrated with those of all the others - something like Thieves' World but done with comics. Otherwise, He's a college professor --computer information systems.

BRIAN TILLOTSON has a PhD candidate in Electrical Engineering at the University of Washington, specializing in machine learning (AI). He was Co-founder of Space Research Associates, Inc., participating in studies of solar power satellites, lunar materials use and a variety of space propulsion systems.

KIT TOWNSEND is an Arizona fan active in costuming areas and was recently at Clarion West.

KATHY TYERS is a recent addition to the authors ranks with *Firebird*.

ROBERT E. VARDEMAN is the author of more than thirty sf and fantasy novels, the most recent being *The Equations of Chaos*. A forthcoming novel is *A Plague in Paradise*. He worked at Sandia National Laboratories in solid state physics research before becoming a full time writer.

MARY VAUGHN is a Phoenix fan and writer. She is active in various aspects of costuming and mideastern dance. Currently she is Recording Secretary of the S.W. Costumers Guild.

AMIEE BETH WARD is presenting *Self-Portrait of an Artist's Conceptual Life Form*. Her video's have been to the Olympics, on a PBS special; *Wards' Work*, and now they come to you.

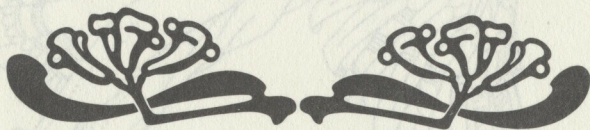
CHRIS WEBER is a well known animation writer (with his writing partner, Karen Willson). Chris has a diverse spread of television credits ranging from *He-Man* to *G.I. Joe* to *Galaxy High* and a new ABC series, *Young Wizards*. He also served as Pre-Production Coordinator for the upcoming animated feature, *Pinocchio and the Emperor of the Night*.

MEL. WHITE got her start in fan art seven or eight years ago when she started doing art for fanzines. Four hundred fanzines and two dozen con art shows later, she's doing her first PRO assignment *Duncan and Mallory* with Bob Asprin. When she's not drawing, she's doing confusing things to computers.

KAREN WILLSON has written two episodes of *The Twilight Zone* with Steve Barnes. She is also a well known animation writer with her husband Chris. On her own Karen has worked as a feature staff writer for *Starlog* and *Megamart* magazines. In feature film production, Karen worked as Special Effects Production Manager for the Magic Lantern Studios and Private Stock Effects.

DEBORA WYKLE is an Arizona costumer who has won costume awards at several conventions and is corresponding secretary of the S.W. Costumers Guild.

BEN YALOW, attended his first conventions in 1971: *LunaCon* and *NoreasCon*. Since then he has attended over 205 conventions, working on about 100 of them in jobs ranging from Gofer to Regional Chairman (*LunaCon* 1978) and *WorldCon* Division Manager (*ChiCon*, 1982). He is currently a member of Lunarians, NESFA, Fanoclasts, FACT.

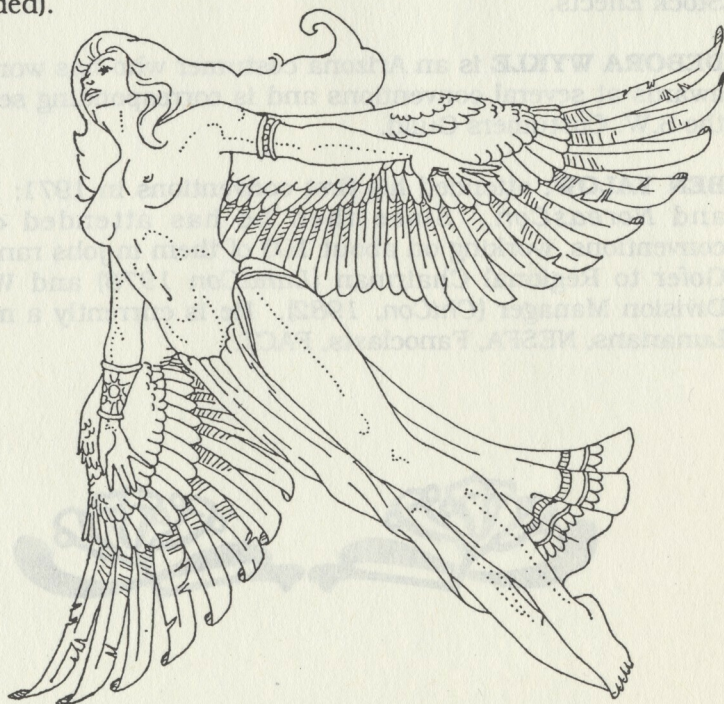


Daily Newsletter/Cactus Clipper

Parties! Program Changes! Announcements! Other important stuff! It's all in the Daily Newsletter, *THE CACTUS CLIPPER*! It's presently slated to come out on the following schedule: Wednesday at 6pm; Thursday at 6pm; Friday at 10am and 6pm; Saturday at 10am and 6pm; Sunday at 6pm; Monday at noon.

Distribution points are the Information Desk at both the Hyatt Regency 2nd-floor Atrium Lobby and the Civic Plaza (obviously, the 6pm edition will only be at the Hyatt). Copies will be available at the C&C Office at the Hyatt's Remington C room as well. We'll also be spreading copies around the meeting areas and hotels in various areas.

Please drop written copy that you would like printed in *THE CACTUS CLIPPER* at the Information Desks. Copy can be dropped off after-hours at the Con Office in Remington C. Deadline for dropping off copy is the prior midnight for the 10am editions and noon for the 6pm editions. Pat Mueller reserves the right to edit copy to fit the available space (generally one sheet, double-sided).



Fixed Functions

Dealers List

DEALER TABLE NOS.	CATEGORY	
Benny Aguire	Comics	142
David Arnovitz	Books	37
Donna Banzhof	Artwork	155
Jim Behnke		102-104
Jan Bender	Artwork	111
Earlynn Collier	Artwork, Crafts	136
Patrick Connors	Misc., Buttons	141
Glen Cook	Used-Rare Books	77-79
Sue Cornwell		44-46
John Craft	Misc., Custom Knives	13
William Curry	Rare-Used Books	92
Frank Kelly Freas	Artwork	167-168
Robert Gavora	Rare Books	73
William Gillmore		83-85
J.W. Glaser	Artwork, Crafts, Etchings	134
Mike Griffin	Comics, Used Books, Misc.	118-120
Mary Hanson-Roberts	Artwork	107
John Hartling	Comics, Books, Movies	121-123
Carolly Hauksdottir	Artwork, Origami	76
Dave Hiatt	Books	66-67
Susan Kahn	Artwork, Sculpture	16
Karen Kuykendall	Artwork	93
Ken Macklin	Artwork	178
Christine Mansfield	Artwork	105
Lorraine Martinez	Jewelry, Misc.	2
Daryl Murdock	Artwork	63
Ed Noonchester		80
Sid Reidhead		101
Arlin Robins	Artwork	131
Tracy Scheinkman	Artwork	80
J.A. Stelnicki	Artwork, Sculpture	112

Beth Willinger	Artwork	87
A&M BookCellars	Used Books	33-34
Altair-4 Collectibles	Books	126
Austin Books	Books	113-
115		
Basement Books	Books	175-
177		
Black Rose Enterprises	T-Shirts, Jewelry, Misc.	52
The Book Place	Books	108-
110		
Books Nippan	Books, Video, Misc.	97-99
	Japanese Animation	
Bud Plant, Inc.	Artwork, Books	38-40
Chimera Publishing		57-58
Circle of Light Productions	Jewelry, Misc., Costumes	156-157
Cotton Expressions	T-Shirts	164-166
Crunchy Frog Enterprises	Gaming	144
DAG Productions	Music, New Age, Filking	64
Datazine	Fanzines, T-Shirts, Misc.	22-24
Dick Spelman Bookseller	New Books	54-56
Dragon Treasures		94-95
Dragon's Treasure	Jewelry, Misc.	74-75
Elvin Woods Costumerye	Misc. Costume Crafts	132-133
Emerald Dragon	Jewelry	28-30
Endless Universe	Books, Comics, Misc.	85
Escape While There's Still		
Time	Books	50-51
Fantasies Unlimited	Artwork	173-175
Fantasy Creations		47-48
Fantasy Past, Present &		
Future	Misc	129-130
Fantasy Publishing Co.	Used Books	169
Feathers by Danusia	Jewelry	185
Flying Coyote	Artwork, Carved Boxes	60-62
Fog Hollow	Comics, Misc.	88
Full Moon Enterprises	Costumery	137
Galagraphics	Artwork, Books	25-26
Graphxpress	Comics, Mescellaneous	143
Hollywood Book & Poster	Movie	
Honeck Sculpture Studio	Artwork, Sculpture	59
Intergalactic Trading Co.	Movie, TV, Misc.	41-43
J-J Books	Rare Books	180-182
Jerry Ohlinger's Movie		
Material	Movie	90-91
Lavendar Wine	Jewelry	148-149
Locus Publications	Magazine, Publishing	35

Media Star Productions	Movie, TV, Misc.	161-163
Mere Dragons	Artwork, T-Shirts, Misc.	9-11
Merlin's Bookshop	Books	27
Midnight Book Co.	Books	151-152
Mithril Enterprises	Misc., Dragon, Stationery	153-154
Motley Merchandise	Miscellaneous	140
Nighthawk Studio	Artwork, Miniatures	172
Nyasia Novelties	Books, Misc.	124-125
Off Centaur Publishing	Music, Filking	100-101
Paradigms Regained	Books, Misc.	8
Phantasia Press	Books-Limited Editions	14-15
Phoenix Fantasy Film		
Society	Used Books, Misc.	179
Purple Unicorn Books	Books	19-21
The Rakish Blade	Misc., Swords, Costumes	3-5
The Real Shop	Artwork	170-171
Roaming Panther Game Co.	Gaming	1
Roderick the Sly	Misc., Painted Miniatures	12
Ron Russell Art Studios	Artwork	86
Russell Books & Bindery	Misc., Book Binding	36
Sci-Fi Friends	Misc., Toys	138-139
The Secret Empire	Music, Filking, Misc.	96
Sign of the Unicorn	Jewelry, Artwork, Sculpture	6-7
Sleepy Lion Graphics	Artwork, Posters, Paper	68-69
Star Realm		82
Terra Incognita		53
Underwood-Miller	Books-Limited Editions	49
Wail Songs	Music	17
The Weapon Shops of Isher		
Willow Jewelry	Jewelry	127-128
Wizard's Nook	Artwork	70-72

AUTOGRAPH TABLES

183-184

There's always room for one more! If you want to join the group of people helping keep this convention running smoothly, see Ken Lemons in Hyatt RemingtonC. Find the rich rewards of helping your fellow fans.

Art Show

The following artist's work will be on display in the Art Show:

Jaeger
John M. Craft III
Earlynn Collier
Dave Munter
Ruth Bollerud
Jennie Roller
Arlin Robins
Robert Spickard
Patrick Thompson
Susan Honeck
Lorelei Shannon
Elizabeth Berrian
Sherry Watson
Bettyanne Guarino
L.Kay Shell
Elizabeth Drechsel
Rennelle Schaffer
Doreen Webbert
Tracy Scheinkman
Albert Kohnke
Janet Alvarez
R. Scott Morey
Vern Fetz
Dixie Walker
Nikki Ballard
John Douglas
Jim Nelson
Mark Bowlin
David Barr
Don Kephart
Jay Hartlove
Nancy Edwards
Joy Marie Ledet
Ann Price
Robin Kristov
Beth Willinger
Clydene Nee
Real Musgrave
Alicia Austin
Fantasy Unlimited

Christine Mansfield
David Cherry
Richard Corbin
Alan Gutierrez
George Todd
Frank Liltz
Barbara Fister-Liltz
Giovanna Fregni
Patricia Davis
Linda Michaels
Doris Quinn
D.C. Dedon
Earl Billick
Catherine Yankovich
Mary Hanson-Roberts
Ken Brown
Angela Bostick
Barb Albert
Jan Bender
Alison Hershey
James McLeod
Pat Ortega
Cecilia Zeimer
Susan Boulet
Luise Perenne
Katrine Cady
Nancy Strowger
Ken Strowger
Sharon Hodd
Mark Banning
Peggy Hogan
Pati Cook
Donna Barr
Sleepyhawk Simila
Don Harrington
Robert Peacock
Elizabeth Cerritelli
Karen Kuykendall
Jennifer Platts
Ken Macklin

Morris Scott Dollens
 Sue Dawe
 David Lee Anderson
 Dexter Dickinson
 Darla Tagrin
 Diana Gallagher Wu
 Karen Ronstad
 Marion Holquin
 Mary Rubasky
 D T Pudelwitts
 Mark Rogers
 P.D. Breeding
 Joan hanke-woods
 Ingrid Neilson
 Michael Goodwin
 Lynne Anne Goodwin
 Phillip Tortorici
 Erin McKee
 J. A. Stelnicki
 Lori Deitrick
 David Deitrick
 Joey Henkel
 Norma Melvin
 Lucy Synk
 Rick Lieder
 Carl Lundgren
 Keith Berdak
 Alan M. Clark
 Bob Eggleton
 Dineh Torres
 Lissanne Lake
 Steve Crompton
 Leslie Newcomer
 Patrick Gomez
 Benita Stark
 Ctein
 Markus Willis
 C. Lee Healy
 Michael Bates
 Rikki Winters
 Martin Cameron
 Mel. White
 Elizabeth Danforth
 Patrick Gidaro
 Crystal Marvig
 Ron Wall

Ciernan Stone
 Val Oswald
 Phil Foglio
 Joshua Quagmire
 Charles Lang
 Wendy Snow- Lang
 Ralph Ryan
 Darlene Coltrain
 John Kingsbury
 K. Connelly
 Jan Sherrill Gephardt
 Alan Ackerman
 G. S. Hoepfner
 Lynn Marron
 Sue Surls
 Kate Boyle
 David Egge
 Maureen Garrett
 Scott Hill
 Armand Cabrera
 Robin Doig
 Jael
 George Barr
 Mark Corrinet
 Rita Terrell
 Darlene Coltrain
 Stuart Shepherd
 Frank Kelly Freas
 Monika Livingston
 Beth Avary
 Adam's Books
 Joan Wynne Jones
 Ann Chancellor
 Neil Galloway
 Teny Rule
 Robert Holmes
 Steve Martin
 Daniel Willems
 Melody Rondeau
 Debby Major
 Chris Manzano
 Ray Stratton
 Capucine Plourde
 Jean Elizabeth Martin
 David Proctor
 D. K. Painter

Rich Arnold
Beth Roberts
Eleanor Johnson
Eleanor Gunderson
Lori Walls
Mark Mercury
Kyla Littlejohn
Bernice Schoenbaum
David Bliss
Carrolly Hauksdottir
Michael Scott McMurry
Tim Ezell
Clifton Peirce

Kristina Sonderegger
Corey Wolfe
Susan Woolard
Byron Taylor
Janet Kramer
Victor Dricks
Tina Fields
John DiLauro
Dragon
Daryl Murdock
Japanese Artists
Douglas Potter
Sharon Barraclough
Ginny Treager

For those of you who wish to buy art, be aware that you must obtain a bidders number in the art show. If you registered as a buyer at LepreCon or in advance, you may pick up your CactusCon bidder number at the bidder registration table in the art show. We will be asking for the usual information and how you intend to pay for your purchases. You will be held responsible for all bids made on your number. If you wish to rescind a bid, please notify the art show staff. MasterCard and Visa will be available. There is a 5% surcharge on all purchases, with a 5% discount for cash and checks.

Auctions will be: Saturday 2:30 P.M., Sunday 2:30 P.M., and Monday 11:00 A.M. Close of bidding for the Saturday auction will be 5:30 Friday. All pieces with 2 bids at that time will go to auction. Both the Sunday and Monday auctions will close at 5:30 on the day prior to the auction with 3 bids needed for the Sunday auction, and 4 bids for the Monday auction. If you will not be available for the auction where any piece is going to auction a sealed bid may be registered with the art show staff and arrangements will be made to ship your piece to you (if yours is the winning bid).

Buyers and artists may start regular pick-up Monday 9 A.M. for under-auction-bid items, direct sale pieces, early auction items and unsold work. Early pick-up may be arranged with prior notice only. Please be patient with the staff during this extremely busy time.

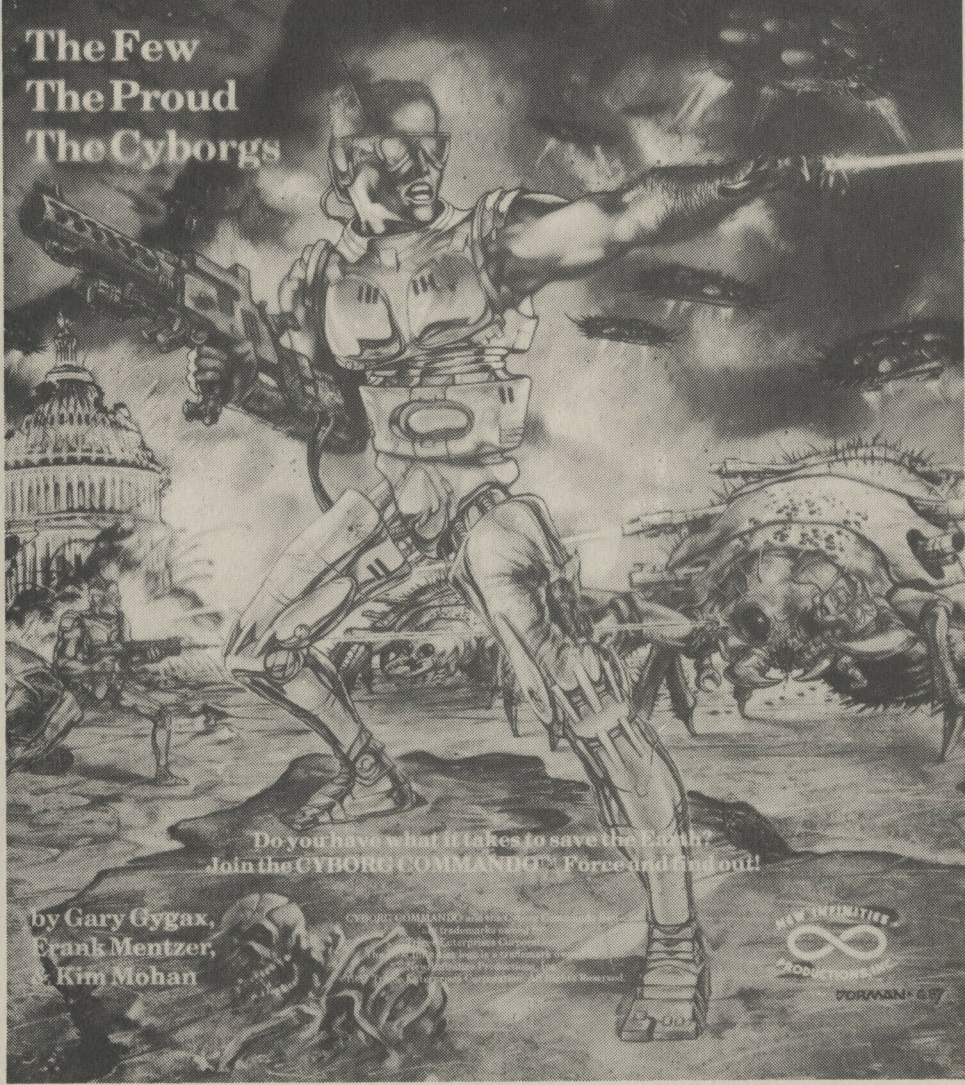
We of the art show are very proud to have you view our collection of wonderful art works.

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The Proud
The Cyborgs



Do you have what it takes to save the Earth?
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by Gary Gygax,
Frank Mentzer,
& Kim Mohan

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