

# CopperCOn



27

2007









## Contents

Chair's Message	
Committee List	
Charlaine Harris - Author Guest of Honor	
Michael A. Stackpole - Author Guest of Honor	
Sean Martin - Artist Guest of Honor	
Alison Stern & Heather Stern - Music Guest of Honor	
Peter Manly Remembered	
Art Show	
Book Collection - Thomas J Pappas School	
Charity Auction	
ConSuite	
Dealer's Room	
Filk	
Gaming	
Masquerade	
Convention Office	
Programming	
Panel Participants Bios	
Registration	
Security	
Volunteers	
CopperCon History	
Hotel Map	

## Welcome Message from the Chair

August 16, 2007

What can I say about my guests? When I first heard about Charlaine Harris and read her work I was hooked. I had a friend who was attending an autograph session and I asked her to get contact information. I had myself elected to chair this convention just to be allowed to invite her. She is witty and articulate and her visit will be long remembered.

Mike Stackpole, I had asked him about availability in the past but he usually had family obligations. Finally the con and his family plans allowed him to be a guest of honor. I received this information with great joy, his books have long been on my shelves and I had just finished reviewing the first two books of his latest trilogy (I'm hoping to get a review copy of his latest).

Sean Martin, I loved the artwork he showed me and invited him to expose the rest of the world to it. This is the first time he has displayed his work in the art show. I hope you will love his work as much as I do.

Every time I think my committee can't surprise me they go ahead and do it. This year they have worked harder and more creatively than ever before. I've been continually amazed by their diligence. I would like to take the time to publicly thank them for all the hours they have put into this convention.

Here's to a great con and a fun time.

*Bob LaPierre*

Chairman CopperCon27

## Committee

1	<b>Chairman</b>	Bob LaPierre
1	<b>Banker</b>	Susan Uttke
2	<b>Anime Programming</b>	AniZona
4	<b>Art Show</b>	Tanya Cropper
5	<b>Charity Auction</b>	Catherine Book
6	<b>ConSuite</b>	The Langholz Clan
7		Jackie, Kerry, F'licia, Tim, Stephen and Kurt
8	<b>Dealers Room</b>	Shane Bryner
8	<b>Filk</b>	Gary Swaty
8	<b>Gaming</b>	AcrossPlus
8	<b>Guest Liaison</b>	Angel Hungerford
9	<b>Hotel Liaison</b>	Mark Boniece
9	<b>LARP</b>	Kris Casey, Autumn Cook
9	<b>Logistics</b>	
10	<b>Masquerade</b>	SouthWest Costumers Guild
12	<b>Ops</b>	Lori LaPierre
13	<b>Programming</b>	
26		<b>Pre-con</b> - Catherine Book
37		<b>At-con</b> - Sam & Charlene Book
37		
38	<b>Publicity</b>	Eric Curless
38	<b>Publications</b>	Stephanie L Bannon
40	<b>Registration</b>	Lisa Marie Quilleran
	<b>Security</b>	Mark Boniece
	<b>Staff Lounge</b>	Craig L Dyer
	<b>Volunteers</b>	Mike Griffin
	<b>Web site</b>	Stephanie L Bannon
	<b>Cover Art</b>	Tanya Cropper
	<b>Badge Art</b>	Tanya Cropper

## What is CASFS?

What is really behind putting on a convention? What are the funds raised by a convention used for? Why not attend a meeting and find out? We're the sponsor of ConNotations, CopperCons, HexaCons, SmerfCons and other conventions. We are a charitable, non-profit organization that exists to further science fiction, fantasy and science fields in Arizona. CASFS currently meets at the JB's Restaurant at 2560 W Indian School Rd in Phoenix (NW corner of I-17 and Indian School). The meetings begin at 8PM and are held on the last Friday of the month Jan. through Sept. and on the second Friday of the month Oct through Dec. Everyone is invited to attend two meetings as a guest (non-member). Membership rates are \$12/year plus an initial \$3 application fee and rates are pro-rated for the amount of the year remaining. For more info: Webpage: [www.casfs.org](http://www.casfs.org) Email: [info@casfs.org](mailto:info@casfs.org)

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# Author Guest of Honor - Charlaine Harris

Charlaine Harris has been a published novelist for over twenty-five years. A native of the Mississippi Delta, she grew up in the middle of a cotton field. Now she lives in southern Arkansas with her husband, her three children, three dogs, and a duck. The duck stays outside.

Though her early output consisted largely of ghost stories, by the time she hit college (Rhodes, in Memphis) Charlaine was writing poetry and plays. After holding down some low-level jobs, she had the opportunity to stay home and write, and the resulting two stand-alones were published by Houghton Mifflin. After a child-producing sabbatical, Charlaine latched on to the trend of writing mystery series, and soon had her own traditional books about a Georgia librarian, Aurora Teagarden. Her first Teagarden, **REAL MURDERS**, garnered an Agatha nomination.

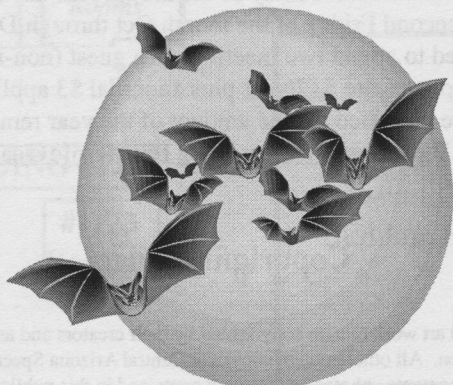
Soon Charlaine was looking for another challenge, and the result was the much darker Lily Bard series. The books, set in Shakespeare, Arkansas, feature a

heroine who has survived a terrible attack and is learning to live with its consequences.

When Charlaine began to realize that neither of those series was ever going to set the literary world on fire, she regrouped and decided to write the book she'd always wanted to write. Not a traditional mystery, nor yet pure science fiction or romance, **DEAD UNTIL DARK** broke genre boundaries to appeal to a wide audience of people who just enjoy a good adventure. Each subsequent book about Sookie Stackhouse, telepathic Louisiana barmaid and friend to vampires, werewolves, and various other odd creatures, has drawn more readers. The southern vampire books are published in Japan, Great Britain, Greece, Germany, Thailand, Spain, France, and Russia.

In addition to Sookie, Charlaine has another heroine with a strange ability. Harper Connelly, lightning-struck and strange, can find corpses . . . and that's how she makes her living.

In addition to her work as a writer, Charlaine is the past senior warden of St. James Episcopal Church, a board member of Mystery Writers of America, a past board member of Sisters in Crime, a member of the American Crime Writers League, and past president of the Arkansas Mystery Writers Alliance. She spends her "spare" time reading, watching her daughter play sports, traveling, and going to the movies.





## "Charlaine Harris: Convention Memories"

by Toni L.P. Kelner

It's awfully appropriate to write this for a convention program. I first met Charlaine Harris at a convention in 1994, and since we live nowhere near each other, most of our time together has been in hotel lobbies, restaurants, and bars. In honor of our episodic friendship, I present these convention memories, each one illustrating a bit of why you're so fortunate to have Charlaine as your Author Guest of Honor.

### BOUCHERCON (Seattle, WA)

I don't remember who introduced Charlaine and me, but I do remember chatting with her at a convention cocktail party. Charlaine was firmly ensconced in the mystery world, while my second paperback original had just been released, so I was delighted to even be there, let alone to be treated like a colleague. A fan came up, introduced herself to Charlaine, and after a dismissive glance at my nametag, told Charlaine that she adored her work. Charlaine warmly accepted the compliments, then told the woman all about my books and how she was sure the woman would enjoy them, too. Later that evening, we spotted British mystery writer Peter Lovesey, and Charlaine pulled me over so she could introduce the two of us, and so she could tell him how much she liked his series. So I learned that Charlaine is gracious to admirers, generous to other writers, and as nice a fan as any writer could ever have.

### CLUEFEST(Dallas, TX)

Cluefest that year had the misfortune of being held at a flaming disaster of a hotel. Charlaine, I, and a handful of attendees bounded at the bar, as survivors of such events often do, and the conversation turned to writing. Charlaine was working on her latest Aurora Teagarden mystery. These days, Charlaine is best known for Sookie, but do yourself a favor and read the Teagarden books, too. The way Charlaine simultaneously follows the conventions of cozies and totally subverts them is amazing. Charlaine was well into the book, but was desperate for a title, and described the setup: a body tumbling down from the sky to land in front of Aurora. "Dead over heels!" fellow writer Dean James crowed. Charlaine laughed herself silly, and used it, never failing to give Dean credit. So you see that Charlaine loves talking about the craft of writing, and give and take between writers. Plus she makes any convention more fun, even if the hotel is a pit.

### SOUTHERN MYSTERY GATHERING(Greenville, SC)

Two panels stood out that weekend. One was Charlaine's panel about martial arts, where she handed out an outline labeled "Evolution of Whoop-Ass" and demonstrated a surprising variety of moves. Later on, she was on a humorous mystery panel I was moderating, and when given the signal, all of the participants donned red clown noses to show how serious we were about humor. Lessons learned? One, that Charlaine knows a whole lot about a lot of subjects. And two, that she doesn't mind making a fool of herself for a good cause.

### MALICE DOMESTIC (Bethesda, MD)

Like Charlaine, I read science fiction and fantasy as well as mystery, and that weekend, we realized that we'd both discovered Laurell K. Hamilton's Anita Blake series. At the time, the books were coming out as unheralded paperback originals, and we were so excited about discovering another fan. We had a wonderful time comparing notes and speculating about upcoming

books in the series. Eventually Charlaine admitted that she was toying with the idea of writing her own vampire mystery. She just wasn't sure it would sell. It's easy to laugh now, but that showed something important about Charlaine: her courage as a writer. She was willing to take a chance and try something totally different from anything she'd ever done before. We can thank that attitude for Lily Bard, Harper Connelly, and, of course, Sookie.

### BOUCHERCON (Milwaukee, WI)

Worn out from convention festivities, Charlaine and I retreated to her room for bowls of cheese soup and conversation. I was in one of those transitional states many writers endure, not at all sure about what I wanted to write next. Charlaine told me then that while she liked my books, she didn't think I'd yet written the book I could write. She was totally confident that I had greatness ahead of me. That night again reminded me of how generous Charlaine has always been to other writers. Her words and faith have kept me going through some tough times. There is no greater gift that a writer can receive.

### MALICE DOMESTIC(Crystal City, VA)

I'd recently become friends with writer Dana Cameron, and the two of us met Charlaine for lunch one day. Either Dana or I made a joke about Richard Gere and the gerbil he'd supposedly...encountered. Charlaine had never heard the story. We had to explain it to her in some detail. You never heard such giggles. This from a writer whose love scenes curl the page! What did I learn from this? Nothing, actually. It's just a funny story. And Charlaine does like funny stories, whether or not gerbils are involved.

### BOUCHERCON (Austin, TX)

I was sitting next to Charlaine at the banquet when she won the Anthony Award for Best Paperback Original for *Dead Until Dark*. The applause was thunderous, and her speech was characteristically gracious. Afterward, as we headed for the bar, I asked if she wanted to use my cell phone to call her husband and children back in Arkansas. She said that she'd rather wait and call them from her room, but she would like to call her agent. Since I've told you how sweet Charlaine is, you're probably thinking she just wanted to share the moment with him. That may have been part of it, but the real reason was to rub it in. You see, her agent didn't originally think he could sell the Sookie books. To his credit, he suggested that Charlaine check with readers knowledgeable of vampire books, and when they said, "We love it! Write more! NOW!!!" he took their word for it and did an excellent job placing the books. Still, Charlaine couldn't resist teasing him just a little. I thought I should point out that as wonderful a person as Charlaine is, she's still human.

### COPPERCON 27 (Phoenix, AZ)

By the time this weekend is over, I'm sure you'll have your own convention memories of Charlaine Harris, and I have no doubt that they'll be happy ones. Enjoy, and tell Charlaine that Toni says, "Hey!"

(In addition to being long-time friends, Toni L.P. Kelner and Charlaine Harris co-edited the brand-new vampire anthology *Many Bloody Returns*.)



# Author Guest of Honor - Michael A. Stackpole

Mike grew up in Vermont and graduated from the University of Vermont in 1979 with a BA in History. Instead of becoming a history teacher, he moved to Arizona and went to work as a game designer with Flying Buffalo, Inc. In 1987 he went freelance fulltime, worked on *Wasteland*, *Bards Tale III*, and *The 25th Anniversary Star Trek Computer Game*. He also started writing novels for FASA, GDW, ROC and Bantam Books. He is best known for his New York Times Bestselling *Star Wars X-Wing* novels and *I, Jedi*. His 40th novel, *The New World*, was published by Bantam Books in August of 2007.

Mike co-authored the movie *Gone* with Brian Pulido and the screenplay took the Grand Prize in *Fade-In Magazine's* Scriptwriting contest for 2006. Their second script, *The Sickness*, is in pre-production. Mike's first animated film, *Return to Thaumopolis*, was part of the *Lara Croft Revisioned* project produced by GameTap.com.

In addition to writing novels, short stories and scripts, Mike is an award-winning podcaster. He co-hosts the popular *DragonPage Cover to Cover* program and has two of his own podcasts: *The Secrets*, a podcast for serious writers, and *Fortress Draconis: The Podcast*, which is an audiobook production of his novel *Fortress Draconis*.

Mike lives in the east valley and spends his spare time playing indoor soccer and dancing.

## MIKE

I first met this guy who was sitting and laughing to himself at some convention or other—I think it was a World Fantasy Convention, but which one, I can't exactly say, though I am guessing that it was in Tucson in 1985, but what the hell, I'm getting old and, well . . . but I was there because my latest book had just come out, I think (danged, if I know which one it was). Anyway, I wondered what might be so amusing to this mumbler and chuckler, and so I sat down beside him and asked, "What's so funny?"

He looked at me and showed me a small advertisement and said, "I'm reading this Columbia House record offering that you find in the backs of various magazines and TV Guide and—

*This guy is laughing over a Columbia House record offering and—?*

"—I am wondering what the radical right-wing—

*Radical right-wing politici—*

"—religious—"



*Ah, religi—*

"—leaders—Falwell, Robertson, the Moral Majority . . . that ilk—would say about some of these offerings. For example"—he pointed at one of the listings—"here we have Black Sabbath." His voice took on a portentous Falwell oratory cast! "Definitely Satanists. They ought to be rounded up and put down, or stood up against a wall and stoned." (We laughed over "stoned," envisioning the band sucking on weed.) "And then there's"—he pointed at a different one and intoned—"AC/DC, spawn of the Devil, I say, (you could hear the capital 'D' in Devil). Spawn of the Dee-Eee-Vee-Eye-Ell. And, right here (pronounced 'rat cheer') there's this song by David Bowie"—by this time I was well into the drift, and I interrupted him, and in my best deep south Bible-thumping voice (or perhaps that of Foghorn Leghorn) I said, "Looky here, son, I say, I say, son, any child of Jim Bowie has got to be all right. I mean, remember the Alamo! This here David has got to be—" By this time we were laughing ourselves silly.

"Hi, I'm Mike Stackpole."

"I'm Dennis McKiernan."

We finished off that entire list of Columbia House records, vilifying most of them (via tortuous, very twisted logic, I add), yet managing to save anyone that we remotely could (I mean,



for example, Wayne Newton just had to be okay, when you take into account that surely he was named after John Wayne, and a greater 'Murican never walked the face of the four-cornered earth).

Then we went and got a beer or something, and have been friends ever since.

So, that's how I met Mike. Whether it was at Tucson or Chicago or somewhere else, I haven't a clue, but I've known him for at least twenty years.

We have a lot in common, and a lot not in common.

Sharp wits? Oh yes. (Did I say I was modest?)

Write fantasy? Right.

Write SF? Mike a whole lot more than me, but what the heck, I have one to my credit.

Gamers? You betcha.

Game designers? Yep, but again Mike more than me. Hell, he's the brains behind many professionally produced games and gaming systems, whereas I have but one, though I have designed lots of amateur gaming modules. (Let me tell you about the time I was facing Lord Death in the Dungeon of Doo—Oh, wait, this is about Mike, not the best game I ever play—It's about Mike, you idiot! Get back on track!)

Comic books? He writes 'em, whereas I merely read them (though I do have one graphic novel to my credit).

Screen plays? (Mike, yes, but not me, I'm sad to say, though one of my stories was turned into a TV episode.)

Thugs? (Who threw that in?) No, not, nary, uh-uh, nope, nada, nyet . . . we're nice guys.

I could go on, but actually, Mike is skilled in so many areas that to write them all down would overflow this booklet. Like, for example, you want to know about serial killers? (Not that Mike is one . . . or I don't think he is. But then there was—ah, but that's just foolish speculation.)

Mike really is a nice guy. He's a good teacher, too. We've had many a long conversation over the business, craft, and art of writing, as well as what the future might bring. I almost always learn something when he and I have had serious talks, and I've learned almost nothing whatsoever when we've had extreme non-serious discussions (see way above).

As for this convention, I encourage you to engage Mike in conversation, for he is a very nice and a very interesting person. Ask him about screen writing and playwriting and novel writing and collaborations and Star Wars and gaming and anything else that comes to mind. (Heck, ask him how to solve world hunger and global warming or whatever, for, like all of us writers, we have a plan.)

Oh, yeah, I still don't remember at which convention I met Mike, nor the books he and I were promoting, but, hey, they have to be one or more of the books you can get at this convention (see, I never said we were modest)

Dennis L. McKiernan

Author of the Mithgar series, the Faery series, and others.

PS: Did I say we were handsome? Oh, if not, throw that in as well.

#### (Endnotes)

<sup>1</sup> Not the present Falwell voice (I mean, after all, he's dead and that would be spooky), but the Falwell voice of the 80's. Ask Mike to do it for you. He's really good. Really. Ask him. ☺ (Hi, Mike.)

## Artist Guest of Honor -

### Sean Martin

The first convention Sean Martin attended was NASFiC '87, but he didn't see much of it—he wasn't born until a couple of weeks later. However, he grew up in Phoenix fandom. He made it to LepreCon 14 as a babe-in-arms, but CopperCon 10 was the first time he was mechanized...



Since then Sean's been one of the most recognizable of local fen (or at least has run over enough feet with his wheelchair to make an impression). Fewer people know that's also about when he started drawing. Over the years his passion for artwork has grown, particularly for the forms of anime and film. An up-and-coming artist with a special talent for horror themes, he is currently attending Glendale Community College where he's majoring in multimedia and animation.

### Sean Martin: An Appreciation

I can honestly say I don't remember when I first met Sean. I had seen him at most if not all of the conventions I'd attended since 1998. What I remember from then was a bright, personable young man. I remember being surprised by his youth, but I refused to treat him other than as an adult. Although he has always been in his chair it only became an issue when stairs or other non-handicap friendly obstacles interfered.

He first showed me his artwork in 2004 and told me of his desire to become an artist. I loved what I saw and was pleased with his choices. When I was elected for 2007 I could think of nothing better than to invite him to be my artist guest of honor. I want everyone to see the great work he has done and envision the greatness in his future. I had for two years his "Goth Handicap Symbol" piece as my wallpaper. The humor and poignancy of his work will astound you.

I hope you all enjoy his work as much as I do. Here is to Arizona's newest art export: Sean

Bob LaPierre



# Music Guest of Honor - Alison Stern & Heather Stern

Sponsored by the Phoenix Filk Circle

Alison Stern

By Alison Stern

I have been involved in fandom almost since I could remember; however, I didn't know it was fandom. My Family had been attending the Southern California Renaissance Faire since I was 3. Here I had met many friends who were in to the same kinds of things I was, not all of them were in my age group most were older in fact. Also my family had been in a group that played Role Playing Games, RPG for short, as a family we went to a few gaming conferences. As we were doing these activities we got invited by other friends to come check the convention going on this weekend or that. In those days the one that sticks out the most was Fantasy Faire, followed by LosCon I believe it was 8. Even though I was young the conferences were a lot of fun, I even got to meet people in my own age group that were into similar interests as well as the adults that would talk to me like I was on a lower but not dissimilar level as them and that I might have something to add to a conversation. After a while I got somehow hooked into helping out by being a gopher at the convention. I would go get things or guard a door while someone went to the bathroom.



Heather and I were asked by a friend from the Faire and Cons to come with him to a meeting at this place he called Lasfas, I didn't know it was LASFS which stands for Los Angeles Science Fantasy Society, Heather and I went sure and as long as I was with Heather my parents were cool with it.

When we found out that it was a literary society and a gathering place for friends of our from the conventions, After a few visits Heather joined as was customary and I tried to but was told I was dragged screaming and kicking I didn't need to pay. (Very Rare from the current treasurer at the time, Robbie Bourget) Both Heather and I said that Mom and Dad absolutely needed to come with us the next time we went. The whole family was now involved in LA area "fandom", I was Registrar of LASFS on more then one occasion and I am still Assistant Librarian, and Assistant Video Curator. I had already been helping out in "Kid's Room" at LosCon. When I was 16 I started being in charge of Children's programming at LosCon, I

changed the name from Kid's Room because I wanted and have somewhat succeeded at LosCons and other Conventions that I run the Children's Programming to integrate it as a programming tract geared for children that are fans, not babysitting.

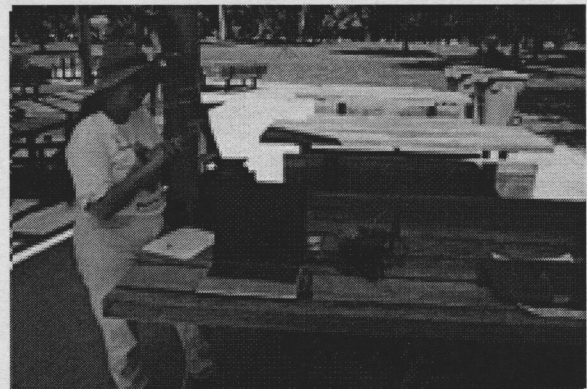
I have been involved with the music side since I was 6 and we went to ConChord (Los Angeles Filk Conference). With my family and gaming group I have been involved get a word down in a song but not necessarily writing my own songs until recently when "the muse" grabbed me and said you will write this down. I have however been doing harmonies ever since I can remember and singing along with my friend Jan Kelson's songs as she wrote them and sang them at parties and cons. I was asked to Coordinate the Music at Galifrey when they had Gary Anderson as Music Guest of Honor and the following year when they had Amberwolf as the Music Guest of Honor. I have since been the Music head or Co-Head for Baycon the last 3 years, I also was the Music second for Westercon 60. I am still running Children's Programmings at LosCon, I also have for ConChord, Consonance, multiple Westercons, NASFiC, and WorldCon (LACON IV) just this past year.

Heather Stern

by Alison Stern (Sister and Music Guest of Honor)

Heather Stern has been involved in fandom since she was nine. She was however working with computers since she was little and her father brought home the paper terminal that he needed to use to log in to the work machines (PDP-11) in downtown Los Angeles because he was the on call fix it guy. Heather could actually match the tone that was needed to hand-shake with the machines in downtown. Which always impressed me. It is of no big surprise that Heather grew up to be a computer wizard, specifically with linux these days, and lives in the Silicon Valley.

While growing up she was introduced to a interesting musical style of singing and writing by going down a hall to find out what that wonderful music was. At the time the people who were performing were singing of conventions, computers, dragons, and more and she was so hooked she went to find our



father and said "hey Dad, you've got to hear this." From that point the whole family was going to conventions and joining in



the filk (science fiction and fantasy folk music) circles. In 1981 she was introduced to the convention ConChord (Los Angeles filk conference) down near LAX that year, and has been attending them just about ever since.

As it went along she started to have ideas and started writing songs of her own, sometimes to tunes already established and sometimes of her own design. She wrote or helped to write songs also with our father and a group of friends including Jan Kelson. She is a regular attendee and lately been in charge of the internet lounge at Consonance (the bay area filk conference).

She first ran her own filk, unwittingly, at a very small convention (Universe '88) simply by presuming that every convention has a filk, and then finding a room to host it in when it turned out not to be formally set up. She got married at LACON III, to a man she'd met by chance at that same convention, though she only really got to know him later through the LASFS and her local BBSs. combining her techie and fannish nature. Over the years she has been Music Coordinator at conventions: these would include Loscon, Baycon, Westercon 60, and NASFIC '99. She has also been in charge of or involved with Internet lounges at many conventions and conferences both fannish and professional.

She is greatly honored to be a guest of honor in the filk/music world at this convention. She looks forward to seeing you at the performance and staying up late to "Dawn Patrol" - after all, someone has to keep the coffee shop honest to its opening times over the weekend.

## **Gone West – Pete Manly** **9/8/1945 - 7/27/2007**

Younger members of Phoenix fandom may not remember Pete Manly. Over the past few years, chronic illness forced his withdrawal from most activities. But if you were in Phoenix fandom during the 1990's, you knew him. A short, silver-haired ball of energy, he seemed to be everywhere, sharing his knowledge with everyone who would listen. From astronomy to warfare to rockets, he'd done it all – and told us how it was done on science and engineering panels. When he dived into writing fiction with *Dragon Three-Two Niner*, he added writing panels to his appearances. And during spare moments at conventions, he held court in the lounge or at parties, entertaining everyone with his stories. His repertoire included dozens, perhaps hundreds of anecdotes, most centered on him. And no matter how often we heard a tale, we listened one more time, just because Pete was a born storyteller.

He was the guy who got my husband flying again after years of denial. For years, Pete spent Saturday afternoons up at Deer Valley Airport hammering aluminum

to restore decrepit WW II warbirds; during one convention we got to talking and he convinced Mike to join him. Twelve years later, Mike is still flying because of that conversation. Pete's passion for aviation enabled him to wrangle rides that had other aviation addicts drooling with envy – he flew in antique war planes, with the Thunderbirds and on Concorde. His last article for *America's Flyways* covered the first flight of SpaceShipOne.

I had a special relationship with Pete; for some reason known only to himself, he decided I was his second favorite artist. (His favorite was, of course, his daughter Susan. I remember him sharing her latest drawing with so much pride he seemed ready to explode into a fountain of fireworks.) The first piece I illustrated for one of his stories was for *Unfinished Symphony*, which he wrote with Rick Cook. I did other pieces for him because his enthusiasm was hard to refuse. He always came with an idea for what he wanted and I'd come up with a different one. We'd grumble and grouse at each other for a while, I'd come back with a sketch of my idea, and he always said it was just what he wanted. Talk about charming the savage artist!

Pete could be unexpectedly thoughtful. He made sure I ended up with an *Analog MAFIA* pin (Many Articles Found In Analog), something I still keep in my jewelry box. He thought I might find the Full Moon Club interesting; it was a "group of writers who get together for food and conversation," when the moon was too bright for astronomical observation. Members included Rick Cook, Ernie and Emily Hogan, Harry Stine, Pete, and an assortment of spouses and friends; the conversation was stimulating, intense and often at deafening volumes. I miss those days...

Pete wasn't perfect. He was opinionated. He couldn't understand people who didn't share any of his interests. But everyone has flaws. He was also bright, funny, and passionately interested in life. But more than that, he was my friend and I miss him very much.

CF Yankovich

Note: Although "gone west" is a Tolkien-like phrase, it is also slang used by aviators to signify the death of a pilot. An aficionado of puns, Pete would have appreciated the dualism.



## Art Show

We are proud to announce Sean Martin as our Artist Guest of Honor. We are planning a guided tour of the art show Friday evening hosted by Sarah Clemens and a Saturday morning tour with our GoH Sean. Check your pocket program for exact time.

Once again, CopperCon will offer the best of science fiction and fantasy art to the fans of Phoenix. We will be located in Salon D next to the Dealer's Room.

If you've never bid on art at a convention before and would like more information, just stop by the desk in the Art Show and ask. Our friendly staff will be happy to explain everything.

We will accept Visa and MasterCard, as well as cash and checks.

Come in early and often to feast your eyes on all the wonderful work presented by our talented artists. We are looking forward to seeing you there.

**Art Show Hours  
(tentative schedule)**  
**Friday: 12 noon - 6 PM**  
**Saturday: 10 AM - 6 PM**  
**Sunday: 10 AM - 5PM**

*Tanya Cropper*

## Book Collection for the Thomas J Pappas School for Homeless Children

The Thomas J. Pappas schools were founded in 1989 to provide equitable and accessible education for homeless children. They are committed to providing a comprehensive educational experience, as well as meeting the social and physical needs of their students. They currently support an elementary and middle school in Phoenix, and an elementary school in Tempe.

There will be a special donation box near the Arizona Fan Table. We will be collecting books to distribute to homeless children. This donation will place a book directly into the hands of a homeless child for them to keep. This is not a thrift store or a library. The age ranges vary, but we would particularly like to see juvenile fiction. Please take some time to clear your shelves and closets of unneeded books and help a child.

We will take anything you bring - if you donate adult fiction, we have an agreement with a local bookseller to exchange adult fiction for juvenile fiction. So keep an eye out for the big Harry Potter donation box. The box will be at future LepreCon and CopperCon conventions so please keep it in mind for the future.

*Sponsored by the Western Science Fiction Association  
(WesternSFA)*

## Charity Auction

It is my pleasure to bring to all the members a **Charity Auction** to benefit the Thomas J. Pappas elementary school. The school has a mission to provide equitable education to homeless children. 100% of the proceeds will be given to this charity.

The Thomas J. Pappas Schools are a series of related alternative schools located in the Phoenix, Arizona area. A part of the Maricopa County Regional School District, the Thomas J. Pappas schools provide primary and secondary education to homeless children in the area. It is named for Thomas J. Pappas, a prominent Phoenix businessman known for his strong support of homeless causes, who passed away in 1989.

As usual, I will try to give everyone an interesting and desirable selection of cool items to bid for. Our goodies will be on display Friday, & Saturday in the Art Show. There will be Charity Auction Program Guides available at Registration. The auction is scheduled for Saturday in the Ventanas Room from 230pm-430pm.

All books that are presented as a First Edition are done so at the best judgment of our Charity Auction Director. No guarantee is made by Catherine Book, CASFS, Inc. or CopperCon27 for any item. If you have any questions, please inspect the item prior to auction.

We will accept cash, checks and credit cards but not children or husbands. Winners will be able to pay for and collect their items right after the auction ends but not during the auction.

Some of the folks we'd like to thank are: Bookmans, Stalking Moon Books, Trash City, Pop the Soda Shop, Book Gallery, Bent Cover Books, Game Depot, Imperial Outpost Games, Dr. David Williams, Samurai Comics, and Drawn to Comics plus our fine dealers and artists at the con, and the generous fans who cleaned their closets and emptied them into my hands. Please visit our website to get links to many of these retailers. We truly appreciate their continuing and generous support.

See you at the Auction; don't forget your money. Bid often, bid high...

Your tireless Charity Auction Director -  
*Catherine Book*

## ConSuite

Need a place to get away from it all for a moment and to recharge? Then ConSuite is the answer to your needs! CopperCon's ConSuite will be providing free snacks and drinks

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to all members, as well as provide a place to relax and meet fellow CopperCon attendees!

**Hours are (subject to change):**

**Fri 10AM-1AM**  
**Sat 10AM-1AM**  
**Sun 10AM-4PM**

A friendly reminder from the ConSuite Staff: ConSuite is not meant to be a substitute for a hotel room. We ask that attendees do not sleep overnight in the ConSuite.

**Dealer's Room**

Be sure to stop by the Dealers Room and visit the many fine merchants displaying their wares. Bring your cash and be prepared to leave with wonderful thing..Currently scheduled to be at CopperCon 27 are Edge Books,

Grandma's Country Store, Happy Magpie, Designs By Tooker, Crystal Menagerie, Massoglia's Books, Dragon Renaissance and Night Owl.

Our Hours of operation will be:

**(tentative schedule)**

**Friday: 12 noon - 6 PM**  
**Saturday: 10 AM - 6 PM**  
**Sunday: 10 AM - 5PM**

*Shane Bryner*

**Filk Events**

Our guests are Alison and Heather Stern. They are well known California Filkers. They are also involved in the running of BayCon and other California conventions.

Alison has a nice Alto/Soprano. Heather is a female tenor with a two octaves range. Alison's songs are eclectic ranging over all of Filk. Heather sings songs of Fandom, Space, Elvish and just plain silly. They harmonize together and are good at involving the audience in the music.

There will be a Harmony Workshop conducted by Alison and Filk Writing Workshop run by Heather. They will have an A Capella concert on Saturday.

Joe Bethancourt will provide the Entertainment at Masquerade Half-Time. It will be a rare chance to enjoy the talents of this wonderful guitarist and song writer.

**Filk Schedule**

(All Times Subject to Change, check Pocket Program)

**Friday**

4:30 [Approx] GoH Dinner attended by GoH's and others  
7:00 p.m. Meet the Guests  
9:00 P.M. Filk Circle

**Saturday**

1:00 Heather and Alison Concert  
7:00 Masquerade (with Joe Bethancourt at Half-Time)  
9:00 Filk Circle

**Sunday**

1:00 p.m. Filk Jam

**Times not Set** yet for the Harmony and Filk Song Writing workshops.

*Gary Swaty*

**Gaming/LARP**

**LARP:**

We are pleased to present: *Vampire: The Masquerade*  
Brought to you by the crew from Java Road and the Biltmore.

Created by Mark Rein Hagen, Vampire: The Masquerade was the first of White Wolf Game Studio's World of Darkness live-action and roleplaying games, based on the Storyteller System and centered around vampires in a modern Gothic-Punk world. The games uses the cursed and immortal Vampiric condition as a backdrop to explore themes of morality, depravity, the human condition (or appreciation of the human condition in its absence), salvation, and personal horror. The gloomy version of the real world that the Vampires inhabit forms an already bleak canvas against which the stories and struggles of characters are painted. The themes that the game seeks to address include retaining the character's sense of self, humanity, and sanity, as well as simply keeping from being crushed by the grim opposition of mortal and supernatural antagonists and, more poignantly, surviving the politics, treachery and often violent ambitions of their own kind.

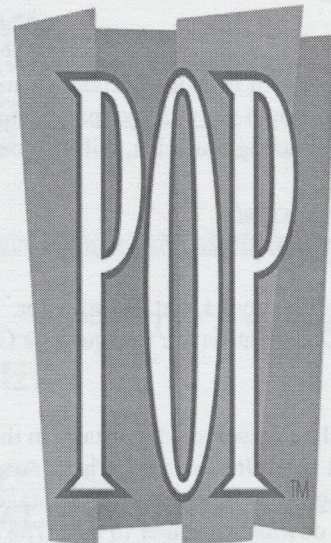
**1400 and counting - Sodas, Energy Drinks, etc.**

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## DEMOS:

Babylon 5 A Call to Arms, Miniatures based space combat game by Mongoose Games. Based on the Babylon 5 Television show. hosted by Joseph Bean

## GAME ROOMS:

There will be a Nintendo Wii. XBOX, Sega Saturn, Saturn Dreamcast, PS2 and other consoles as well as Arcade games such as DDR, Revolution X and Gauntlet Legends. For your enjoyment. Stop by and play for a few minutes.. Or a few hours.

## Masquerade Information

Have you a favorite SF or Fantasy, anime' character or creature? Have you carefully recreated a historical garment? Do you have a novel idea for future or alternative clothing? Have you a visual joke to tell? Why not share your concept with us? Enter the CopperCon 27 Masquerade!

## WHERE/WHEN

The CopperCon Masquerade will be held from 7:30-9:30 PM on Saturday, September 8, 2007, at the Embassy Suites Hotel in Phoenix, Arizona. [I-17 & Greenway] There will be a Contestant Meeting on Saturday at 1PM. Check your CopperCon Pocket Program for the exact time & place. This is the time to prepare your entry forms and bring your music, notes for the MC, documentation, and to work out any presentation questions with the director and crew.

## HOW DO I SIGN UP?

There will be signup forms set out near the registration table. Bring your signup form to the contestant meeting. We will have more at the meeting. The contestant meeting is also a good time to volunteer as a stage tech, den mother, or other helpful person.

## THE TEAM

Masters of Ceremonies will be Mike Mennenga and Brian Brown (Dragon Page Boys) [www.dragonpage.com](http://www.dragonpage.com)  
Joe Bethancourt, an amazing musician, will be your Halftime Entertainer:

<http://www.whitetreeaz.com/>

Gary Swaty of the Phoenix Filk Circle will be your Sound Director.

Randall Whitlock will be your Light Coordinator.

Frances Burns and Diane Harris are Masquerade Co-Directors.

## Staging Details:

The masquerade will be presented downstairs in the Ballroom Suite. The stage will be built of portable risers arranged into a rectangular main stage. You will step up from stage right to enter and step down from downstage center to exit. The contestant preparation area or "Green Room" will have water, mirrors, tables and volunteer "den mothers" for your assistance. The Southwest Costumers Guild will provide some emergency repair supplies. However, please expect to bring whatever tools and materials you will need for basic setup and maintenance of your costume. Sharing of resources among contestants is appreciated.

**Lights:** Lights will be arranged for general illumination of the stage. Don't expect special effects or anything too elaborate.

**Sound:** We will be able to play tapes and CDs that contain only your music and/or presentation. General music selections may be available. If your presentation uses dialog, please record it on your sound track. . DO NOT SUBMIT AN ORIGINAL TAPE OR CD. The tape/CD should be marked with your name, costume title, and a return mailing address. Give your tape/CD to a Masquerade Director or the sound man at the walk-through on Saturday. Onstage microphones will not be available for contestants.

## CONTESTANT DIVISIONS:

These divisions are meant to be flexible in their definition, since we can't know in advance how many contestants will appear and what kinds of costumes they will show. Masquerade entrants may be registered in one of the following divisions:

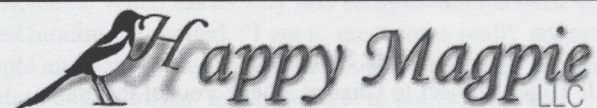
**Young Fen:** for children 0 to 12 years of age; and are expected to be under the supervision of a parent or sitter. This is a non-competitive division that gets lots of good "oohs" and "aaws" from the audience. Young Fen will each receive a special prize for participation. Contestants between 12 and 18 may choose whether to enter in the Young Fen or another division.

**Novice:** for contestants who have not previously won three or more awards in SF convention masquerades and have not previously won a Best in Show. This masquerade is newbie-friendly—Try your wings!

**Experienced:** for contestants who have won three or more awards or a Best in Show at previous SF masquerades, or who have extensive experience in theatre, historical societies, or other costuming fields.

**Performance Only:** Purchased or rented costumes may not be entered for competition, but are welcome as display-only. You can use purchased components, but the overall costume is to be fan-made. If you take a ready made garment and add details or decorations, it qualifies as fan-made. If you go out and purchase an entire Darth Vader costume from a costume shop it does not. If you collect a bunch of thrift stores finds and combine them into something wild and wonderful it qualifies as fan-made. When in doubt, ask the Masquerade Director.

**For Display Only:** for persons who wish to display a costume, but not to be part of the competition. If your costume has



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**ARCHAEOLOGY**

**ARTIST GOH**

**Theresa Mather**  
 (Carousel Restorer, Feather/Rock Artist)

**PALEONTOLOGY**

**FAN GOH**

**Capt. David West Reynolds**  
 (Star Wars Archaeologist, Lucasfilm Archivist and Location Scout)

**MUSIC GOH**

**Dr. James Robinson (formerly known as Dr. Jane)**  
 (Singer/Songwriter about Paleontology)

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	<b>Kids 4-12 are 1/2 Price</b>	

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already competed at a large SF venue like WesterCon or WorldCon; or if you have some conflict of interests, your costume should be entered For Display Only.

**Clarification:** The "contestant" can be one person, or a team consisting of designers, makers, and models. Everyone who worked on the costume presentation should receive credit on the sign up forms.

If your costume is something you designed yourself, it is an original. If your costume was taken from a picture, film, etc. it is a re-creation. If your costume re-creates a particular period of the past, it is a historical costume. If your costume is a re-creation or a historical costume, I would suggest bringing a picture of what you are trying to create for the judges to see. You and our friends will know what you are going for, but the judges may not be familiar with the character/series/period.

## PRIZES

Awards are planned for Best in Show, Best in Class for the Novice and Experienced divisions, as well as several Judges' Choice/Special Mention awards. There will also be an Anime award.

## RULES AND SUGGESTIONS FOR PARTICIPANTS

1. Rule: Please limit your presentation to 60 seconds or less. Masquerade Director approval is required for anything that runs longer than 60 seconds. It's longer than you think. Brevity is the soul of wit.
2. Rule: No fire or flame allowed on-stage. The masquerade is indoors. It's a hotel & city fire code thing.
3. Rule: Thou shalt not slime thy neighbor! No messy substances (wet, dusty, oily, sharp, etc.) that might damage the stage or interfere with other contestants will be allowed.
4. Rule: The masquerade is rated TV-14. There will be children present and it's not our job to teach them the facts of life. Please, no more skin than beach-legal at a fairly liberal beach; also no deliberately offensive language or disturbingly violent action. If you have an idea that sounds good, but might be over the top, please talk to the Masquerade Director first
5. Law of Nature: S—Stuff Happens. Yes, some of your plans may go wrong here in the real world. Murphy was a prophet. Please stay loose and handle it with grace. Don't let self-imposed stress or a hot temper ruin the experience for you and those around you.
6. Firm Rule: Keep the action on the stage. Weapons, stunts, and special effects must be approved in advance by the Masquerade Director and Security. This is a safety thing. If the weapon and its presentation have not been cleared by the Masquerade Director and security, you will be disqualified from competition. This safety approval rule also applies to acrobatic stunts, special effects, energetic dances, or anything else that might inadvertently extend beyond the stage.
7. Safety Principle: Surprise the audience, not the crew. If you are going to do something surprising, please talk to the Masquerade Director. If you want to interact with the MC, you must get the MC's approval and rehearse with him at the contestant meeting.

8. Rule: The Masquerade Director has full authority to eliminate anyone from the competition on the basis of unrepentant bad taste, danger to the contestants or audience, violation of the above rules, or any other reason deemed sufficient. This rule is intended to protect you and the convention from the real loons. The rule will not be invoked for frivolous or unfair reasons.

## RULES FOR AUDIENCE

1. Rule: No flash photography during the stage presentations. Flashes are very distracting to the contestants and audience. A sudden, dazzling light can cause a contestant to trip and fall. Non-flash pictures are okay. Posed pictures can be arranged off-stage with permission of the individual contestants. If there is enough support for it among the contestants, we might do a second run-through for photos. Ask the Masquerade Director.

## Convention Office

The convention office will be located in room 3037. This is where you will come to register your room party, get your weapons peace bonded, turn in or look for lost and found or report problems. It is also the central point of contact for all convention staff. The office will be open around the clock from 5PM on Thursday until 5PM on Sunday.

*Lori LaPierre*

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## CopperCon 27 Programming

Please check your pocket program for final schedules and details.

We have lots of new stuff and people this year. This year we have some SCA fighters giving demonstrations outside at the Pavilion, two different Ghost Hunting groups plus a Ghost Debunking panel. There are workshops for the writer and the artist from professionals in their fields. There are craft classes for both adults and children. Adult crafts include armor and leather-tooling; the kids can make pennants and masks. They can also express themselves artistically and hang their finished effort in the Art Show. And the kids get to go on a Pirate Treasure Hunt. Joe Bethancourt is giving us the half-time entertainment at Masquerade. We have a face & body painting artist in residence at the Art Show almost all weekend plus a late-night adults-only body painting panel. We have invited several SuperHeros to join us and they'll tell us how it was to audition for "Who Wants To Be A SuperHero." Several of our local fan clubs will have representatives here; it's a chance for you to find a like-minded group of friends. There will be plenty of Filk activities. The requisite Movie Previews will show on Thursday night and Sunday morning – be there for freebies. Our Media-type panels include a couple of indie-film screenings. Our ever-popular Sci-Fi Jeopardy will be on Friday night. We've got scientists from UofA, ASU, the Mars Society and XCOR to give us our hard science fix. And, of course, the Massoglias will teach us Regency Dance on Friday. We try to keep it interesting.

Our theme is "Children of the Night" and our Author Guest of Honor is the one and only Charlaine Harris who has become famous for her southern vampire Sookie Stackhouse series. We should have some interesting panels for you. On the same theme, we have a *Vampire: The Masquerade* LARP on Friday and Saturday nights, and our local bodypainting artist, Mark Greenawalt, will undoubtedly have a themed presentation on Saturday night. Should be fun...

We'll have an Opinion Card this year and we really want you fill out one or more while you're at con. Give us an opportunity to improve our con. Look for the cards throughout the con and the special boxes to drop them in.

Welcome to CopperCon 27!

*Catherine Book*  
Programming Director

### Panel Descriptions, Times & Places

(all information is subject to change at any time up to, during and even after the convention...)

(Note: Thursday programming is open only to those who have pre-registered)

#### ANIME –ANI

**ANI ANIME 101.** A brief history of Anime. An examination of the different genres, the evolution of animation, and the influence that Anime has had on western culture.  
*Fri 5p-6p, Suite B. Shane Bryner, Caitlin Gilson*

**ANI ANIME KARAOKE.** If you sing badly, this is for you. You can sing in either Japanese or English. The list will include theme songs from different anime series.

*Thurs 7p-9p, Ventanas Room.*

*Fri 9p-?, Ventanas Room. Sara Schooley, Shane Bryner, Caitlin Gilson*

**ANI/COS – CLOSET COSPLAY.** Ever realize just three days before a convention that you need a costume? I can teach you how to pull from your own resources at home to create an easy but nice looking cosplay made from your closet.

*Sat noon-1p, Suite B. Kyla Mills*

**ANI/COS - COSPLAY FOR NOOBS.** This panel will show and discuss cosplay and how even the newest fan can dress as their favorite anime character. From the simplest to the most difficult, cosplaying will be explained step-by-step. Ideas will be discussed and completed outfits will be displayed.

*Sat 330-430p, Suite B. Tanya Cropper*

**ANI DOLLFIE INTRODUCTION.** Learn about the newest collectible dolls Dollfie. They are ball-jointed, fully articulated dolls designed for the Ooak designers. Well show you the websites and forums where you can learn more about this fascinating hobby.

*Sun 11a-noon, Ste A. Tanya Cropper*

**ANI SCI-FI IN ANIME.** All things mecha and space-related that occur in anime and science fiction/fantasy.

*Fri 7p-8p, Suite B. Craig Dyer, Shane Bryner*

#### ART –ART

##### ART –ART SHOW WALKTHRU

*Fri 9p with Sarah Clemens*

*Sat 1130a with Sean Martin, GoH*

**ART – ART AS SCIENCE.** What do we need to know about chemistry to choose a medium?

*Sat 430p-530p, Suite B. Laura Brodian Freas (moderator), Sean Martin (GoH), Annette Sexton-Ruiz*

**ART – BODY PAINTING** by Mark Greenawalt. Join Mark in a mature-audience-only body painting panel. Mark will have one of his lovely models here as a living canvas. Adults only, please, we will be checking for ID.

*Sat 930p-midnight, Ventanas Room. Mark Greenawalt*

**ART/KID – CREATE-A-DINOSAUR.** An opportunity for kids to learn what makes a carnivorous dinosaur different from a veggie-eating one. We'll provide drawing materials and experienced guidance.

*Sat 6p-7p, Room 2003. David N. Brown*

**ART/COS/KID – FACE & BODYPAINTING INCLUDING TRIBAL DESIGNS.** Come by and have your facepainted. Transform Yourself! I also will be doing some tribal-type cheek and arm art also. So if you have ever wanted to look different, come on by and be fantastic. If you need a little something to



enhance your Masquerade costume, come see John. If your little ones enjoy having their face painted, bring them to John. Or just come and see how he does what he does. Digital photos may be available.

*Art Show room. Sat 1p-6p. Sun 10a-3. John Wheeler*

**ART – FRAME IT FROM YARD SALES.** How to frame artwork and prints with yardsale or other used frames. This workshop will teach you easy, practical and inexpensive ways to get your artwork up on the wall. Stop paying high prices at Frame Shops. Bring one of your own pieces, a frame and mat board and we'll show you how – or just come and watch.  
*Fri 6p-7p, Room 2003. Annette Sexton*

**ART – ILLUSTRATION WORKSHOP WITH LAURA FREAS:** Illustrators of the Future Judge Laura Brodian Freas teaches you the steps of going from story to illustration. No drawing ability required. Story and materials will be supplied. Limited to ten participants. A signup sheet will be posted on the room door.  
*Sat 10a-1130a, Room 2003. Laura Brodian Freas.*

**ART – ILOF CONTEST: WINNING STRATEGIES.** Illustrators of the Future judge Laura Brodian Freas discusses the differences between a SF illustration vs. drawing a SF picture.  
*Sun 10a-11a, Suite D.*

**ART/KID – KID-ART.** Our on-site artists will help guide you with various types of art supplies and ideas. Display your original creation in the Art Show.  
*Fri 5p-6p, Room 2003. Lainey Carlile (moderator), Captain Cola, Jenny Duncan.*

**ART – PENNANTS, FLAGS & BANNERS WORKSHOP.** Create a flag, pennant or banner to cheer on your favorite team, display favorite symbol or whatever!!! It's simple and it's fun. We provide the materials.  
*Sun 10a-11a, Room 2003. Lainey Carlile*

**ART – SELLING YOUR WORK.** Art for art's sake can be self-fulfilling but it doesn't pay the rent. How do you sell your work? What you should or shouldn't do.  
*Sun 2p-3p, Ventanas Room. Sarah Clemens (moderator), Sean Martin (GoH), Annette Sexton-Ruiz*

**ART/LIT – SUPERHERO FAN FICTION & ART.** What to write and draw, where to publish and post online. How to create a usable shared superhero universe.  
*Fri 6p-7p, Ventanas. Kryhavoc (moderator), DCs Guardian, Agent Mixsae, Darkwind*

## AUTOGRAPHING

(in Dealer's Room)

David Boop	Sat 3p-4p
Summer Brooks	Sat 4p-5p
David N. Brown	Sun 1p-2
Emma Bull	Sat 5p-6p
Laura Brodian Freas	Sat 2p-3p
Bennie Grezlik	Sat 1p-2p
<b>Charlaine Harris (GoH)</b>	<b>Sat 1p-2p</b>
Kelley Heckart	Sat 2p-3p
Ernest Hogan	Fri 430p-530p
Lee Hogan/Emily Devenport/	
Maggie Thomas	Fri 430p-530p
Jacqueline Lichtenberg	Sun 2p-3p
Janeen O'Kerry	Sun 1p-2p
Will Shetterly	Sat 5p-6p
Ken St. Andre	Sun 11a-noon
<b>Michael A. Stackpole (GoH)</b>	<b>Sat 4p-5p</b>
David Lee Summers	Sun 11a-noon
Michelle M. Welch	Sat noon-1p
Dr. David A. Williams	Sat noon-1p

## COSTUMING –COS

**COS – MASQUERADE.** Half-time entertainment by Joe Bethancourt.  
*Sat 730-930p, Suite A,B&C. Masquerade Directors are Diane Harris & Frances Burns. Masters of Ceremonies is Michael Mennenga and Brian Brown. Judges are Laura Brodian Freas, the Wombat and Kevin O'Connor.*

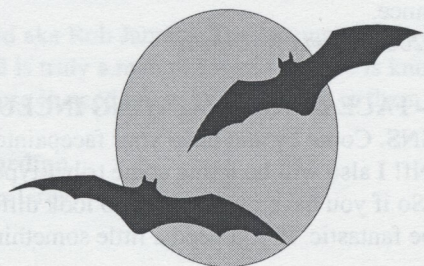
**COS –MASQUERADE CONTESTANT SIGNUPS**  
*Sat 1p-2p, Suite A. Diane Harris, Randall Whitlock*

**COS/ANI – CLOSET COSPLAY.** Ever realize just three days before a convention that you need a costume? I can teach you how to pull from your own resources at home to create an easy but nice looking cosplay made from your closet.  
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**COS/ANI - COSPLAY FOR NOOBS.** This panel will show and discuss cosplay and how even the newest fan can dress as their favorite anime character. From the simplest to the most difficult, cosplaying will be explained step-by-step. Ideas will be discussed and completed outfits will be displayed.  
*Sat 330-430p, Suite B. Tanya Cropper*

**COS – COSTUME THEME.** How to pick a costume theme that suits your personality and your body.  
*Sat 3p-4p, Room 2003. Sean Martin (GoH) (moderator), Janeen O'Kerry, Randall Whitlock.*

**COS – COSTUMER'S DUNGEON.** Need a costume fix, suggestion or help in preparing for the Masquerade? Come to the Costumer's Dungeon hosted by the Southwest Costumers Guild West. We'll have experts on hand to help you.  
*Fri 6p-9p, Room 2001.*





**COS/ART/KID – FACE & BODYPAINTING INCLUDING TRIBAL DESIGNS.** Come by and have your facepainted.

Transform Yourself! I also will be doing some tribal-type cheek and arm art also. So if you have ever wanted to look different, come on by and be fantastic. If you need a little something to enhance your Masquerade costume, come see John. If your little ones enjoy having their face painted, bring them to John. Or just come and see how he does what he does. Digital photos may be available.

*Art Show room. Sat 1p-6p. Sun 10a-3. John Wheeler*

**COS/KID – IMAGINE A COSTUME.** Make a costume out of scraps and treasures. We'll help with piles of fabric, fur, feathers and loads of imagination. You can even enter your new costume in the Masquerade.

*Sat 2p-330p, Suite A. DCs Guardian, Jenny Duncan, Captain Cola, Wayne Myers*

**COS – MAKE A MASK.** We'll supply the makings and expert guidance. If you have a costume that needs a mask, bring it along. *There will be a 'tip jar' for anyone who really enjoys the panel and want to help us defray the expenses for supplies.*

*Sat 1130a-1p, Suite A. Jean Palmer, Lainey Carlile*

**COS – STAGE PRESENCE AND MOVEMENT.** What to do when you get on stage

*Sat 10a-11a, Suite A. Randall Whitlock, Janeen O'Kerry, the Wombat*

**COS/KID – SUPERHERO COSTUME CREATION.** Here's your chance to create a costume based on your own personal superhero concept or an existing one. Design a cost-effective, functional superhero costume. We'll talk about materials and where to obtain them.

*Sat 5p-6p, Room 2003. Brian {Cpt. Cola} & Jenny Duncan, Dawn Grigsby, Alison Reeger {DramaQueen}*

**DEMONSTRATIONS – DEMO**

**DEMO – BOOK MENDING WORKSHOP.** We'll show you the tricks we've picked up; from removing library stickers to replacing the Mylar cover to regluing the spine. If you have a favorite book that needs a little TLC, bring it along.

*Sun 11a-noon, Room 2003. Michelle Welch, Catherine Book*

**DEMO – DAGORHIR DEMONSTRATION.** Foam rubber fighting for adults or What to do THIS weekend? Participatory – volunteers from the audience can experience it for themselves. Demonstration of martial activities throughout the valley.

(Waiver must be signed before participation)

*Sat 10a-11a, Pavilion. Jesse Williams, V.J. Kelly*

**DEMO – FIGHTING DEMONSTRATIONS.** Or...What're we gonna do this weekend? Demonstration of martial activities, hobbyists participate in throughout the valley.

*Fri 6p-7p, Sat 2p-3p, Sat 4p-5p, Sat 6p-7p, Sun 11a-noon, Sun 1p-2p Pavilion. Jesse Williams, Tom Dahoney, V.J. Kelly*

**DEMO – YOUTH FIGHTING** or What'll we do with the KIDS this weekend? Participatory – volunteers from the audience can experience it for themselves. Demonstration of martial activities throughout the valley

(Waiver must be signed by legal guardian before participation by anyone under 18)

*Sat 11a-noon, Pavilion. Jesse Williams, Tom Dahoney*

**EROTIC – ERC**

**ERC – ALIEN SEX AIDS.** We recently discovered a box of alien artifacts from a vanished race. We have reason to believe the entire box is full of alien sex aids. Please come help us identify their real purposes. It could change the very fabric of our society... **Adults Only.**

*Sat 930p-1030p, Room 2003. Bennie Grezlik, Dawn Grigsby.*

**FAN – FAN**

**FAN – A TREK TO MIDDLE-EARTH OR WHAT I DID ON MY SUMMER VACATION IN JANUARY.** A photo safari to Middle-Earth (New Zealand) presented by the Wombat.

*Sat 330p-5p, Suite D. Wombat*

**FAN – COMPLIMENTS & COMPLAINTS.** Here's your chance to tell us what we did right... or wrong. Drawing will be held for the Opinion Card raffle.

*Sun 3p-4p, Suite A. Bob LaPierre (Chair), Sue Utke (Banker), Catherine Book (Programming), Lisa-Marie Quilleran (Registration), Mark Boniece (Security)*



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**FAN/SOC – FAN BODY LANGUAGE WORKSHOP.** Guess what? We don't act the same as the average mundane! Why is our body language different and how do we feel about it? Can we tell the difference when we're talking to fans or mundane friends?

*Fri 630p-730p, Suite A. Anna Paradox (moderator), Randall Whitlock, Wayne Myers*

**FAN – FINDING THE FUTURE.** This is a film screening. A conversation with some of the best minds in the business about what science fiction is, where it's going, and what it's done to our world. The movie is an attempt to examine the fascination we all have with the future by looking at those who speculate about the future regularly, that is to say: the science fiction community. The movie examines the interconnectedness of human imagination and its effects on the real world. The subjects include the history of science fiction, science fiction fandom and fans' alienation from the rest of society, the escape of these fans into fantasy and science fiction, the influence of science fiction on the world, and finally, speculation about the future by these fans and authors.

*Fri 6p-8p, Suite D. Casey Moore, Joseph Formichella, Mike Pryor.*

**FAN – FURRY 101.** What is a furry? What is the fur fandom? Ever wanted to know the answers to these questions? Come and learn what a furry is and what it means to call yourself one of the fur fandom.

*Fri 10p-11p, Suite E. Kyla Mills, Eric Curless*

**FAN/KID – HOT COCOA & BREAKFAST.** Kids breakfast-klatch. Talk about the kid experience at a local con vs. larger cons. What do you like to do? We'll provide the hot cocoa and snacks.

*Sat 10a-11a, Consuite. Captain Cola, Tisha McGovern, Lainey Carlile, Wayne Myers.*

**FAN – MEET YOUR LOCAL FAN CLUB**

Sun 2p-3p, Suite A - *Southwest Costumers Guild (SWCG) – Randall Whitlock*

Sat 11a-1130a, Suite A - *AcrossPlus plus other local anime clubs – Shane Bryner*

Sat 2p-230p, Suite B - *Central Ariz Speculative Fiction Assn (CASFS) - Kevin McAlanon*

Sun 1130a-noon, Suite D - *Western SF Assn (WSFA) - Bob LaPierre*

**FAN – MEET THE PROS.** Join us in the Hotel Bar for conversation and drinks.

*Fri 6p, Hotel Bar and Lobby. Master-of-Ceremonies is the Wombat.*

**FAN/SOC – SPECIALIZATION IS FOR INSECTS.**

Heinlein thought a man should be able to do everything; anything less was not survival of the fittest. Fans tend to be pretty self-reliant and inventive. Does specialization lead to business success? Or does it just restrict our options?

*Sun 130p-230p, Suite A. Anna Paradox (moderator), Janeen O'Kerry, Ken St. Andre*

**FAN – TRADITION: KEEP IT OR LOSE IT?** What do we always do at a con just because we've always done it? Do our traditional events have any appeal for the younger generation? Should we reevaluate what we're presenting if we want to attract a younger fan? But then what do we do for fun at the con...?

*Sat 10a-11a, Suite B. Lee Hogan (moderator), Ernest Hogan, Ken St. Andre*

## FILK –FILK

**FILK – GUEST OF HONOR CONCERT.**

*Sat 1p-2p, Ventanas Room. Heather and Alison Stern*

**FILK – HARMONIZATION.**

*Sat 6p-7p, Room 1123. Alison Stern*

**FILK – FILK SONG WRITING WORKSHOP.**

*Sun noon-1p, Room 2003. Heather Stern*

**FILK/ODD –REALE MEDIEVAL**

**MUSIC.** Presented by R-n-A Productions. Enjoy the music and improv poetry in traditional bardic style. The melodic and comedic tones of Mr. Darren Reale charm listeners with modern and historical content including love songs, story-filled ballads and delightful filk. (Look out Weird Al!)

*Fri 8p-9p, Ventanas Room. Darren Reale*

**FILK CIRCLE**

*Fri & Sat 9pm - ?, Room 3051*

**FILK JAM**

*Sun 1p - ?, Room 3051*



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## GAMING –GAM

**GAM – THE GREAT DALMUTI.** A light card game where players gain status by going out first. The game plays best with 5 to 8 players, though more is possible. The goal is to get rid of your cards by playing grouping of the same rank, such as three 4s. The higher the rank of the card, the worse it is, with the Jester ranked as a 13. You can only play a lower rank of the same number of cards as the previous player or you must pass. No experience necessary – we'll explain it as we go.  
*Sat 530p-7p, Lower Pre-Convvene area. Sue Martin, Catherine Book*

**GAM – VAMPIRE: THE MASQUERADE LARP.** Created by Mark Rein Hagen, *Vampire: The Masquerade* was the first of White Wolf Game Studio's *World of Darkness* live-action and roleplaying games, based on the Storyteller System and centered around vampires in a modern Gothic-Punk world. The games uses the cursed and immortal Vampiric condition as a backdrop to explore themes of morality, depravity, the human condition (or appreciation of the human condition in its absence), salvation, and personal horror. The gloomy version of the real world that the Vampires inhabit forms an already bleak canvas against which the stories and struggles of characters are painted. The themes that the game seeks to address include retaining the character's sense of self, humanity, and sanity, as well as simply keeping from being crushed by the grim opposition of mortal and supernatural antagonists and, more poignantly, surviving the politics, treachery and often violent ambitions of their own kind.  
*Fri & Sat 6p - ?, Lower PreConvvene lobby, Kris Casey, Autumn Cook*

### CONSOLE GAMING

*Fri 4p-1am  
Sat 10a-1a  
Sun 10a-6p  
Room 2005*

### ARCADE GAMING

*Fri noon-6p  
Sat 10a-6p  
Sun 10a-6p  
Salon E (behind the Art Show/Dealer's Room)*

## YOUNG FEN –KID

**KID/ART – CREATE-A-DINOSAUR.** An opportunity for kids to learn what makes a carnivorous dinosaur different from a veggie-eating one. We'll provide drawing materials and experienced guidance.  
*Sat 6p-7p, Room 2003. David N. Brown*

**KID/ART/COS – FACE & BODYPAINTING INCLUDING TRIBAL DESIGNS.** Come by and have your facepainted. Transform Yourself! I also will be doing some tribal-type cheek and arm art also. So if you have ever wanted to look different, come on by and be fantastic. If you need a little something to enhance your Masquerade costume, come see John. If your little

ones enjoy having their face painted, bring them to John. Or just come and see how he does what he does. Digital photos may be available.

*Art Show room. Sat 1p-6p. Sun 10a-3. John Wheeler*

**KID/FAN – HOT COCOA & BREAKFAST.** Kids breakfast-klatch. Talk about the kid experience at a local con vs. larger cons. What do you like to do? We'll provide the hot cocoa and snacks.

*Sat 10a-11a, Consuite. Captain Cola, Tisha McGovern, Lainey Carlile, Wayne Myers.*

**KID/COS – IMAGINE A COSTUME.** Make a costume out of scraps and treasures. We'll help with piles of fabric, fur, feathers and loads of imagination. You can even enter your new costume in the Masquerade.

*Sat 2p-330p, Suite A. DCs Guardian, Jenny Duncan, Captain Cola, Wayne Myers*

**KID/ART – KID-ART.** Our on-site artists will help guide you with various types of art supplies and ideas. Display your original creation in the Art Show.

*Fri5p-6p, Room 2003. Lainey Carlile (moderator), Captain Cola, Jenny Duncan.*

**KID – LEARN TO PERFORM.** Our experts will give you the basics and assist you in performing a skit. This could be very helpful if you want to be in the Masquerade.

*Sat 330p-430p, Suite A. Wayne Myers (moderator), Tisha McGovern, Drama Queen*

**KID – PIRATE TREASURE HUNT.** Build your own pirate treasure chest. We'll have goodies to fill it. And we'll have a treasure hunt thru the hotel to find prizes. There will also be a raffle with some really special prizes. Children under seven must be accompanied by an adult.

*Sat noon-2p, Lower Pre-Convvene area. Jenny Duncan (moderator), Captain Cola, Dawn Grigsby, Tisha McGovern*

### KID – READINGS (Room 1123)

David Boop	various short stories	Sat 230p-3p
Michael Contos		Sat 1130a-noon
Drama Queen		Fri 6p-630p
Bennie Grezlik	Gravity Well	Sat 1230p-1p
Loretta McKibben	Sally Ride's books about the Solar System	Sat 3p-4p
Matthew Peterson	Paraworld Zero	Fri 830p-9p
David Lee Summers	"Snow White & Rose Red" & "The Dragon and His Grandmother"	Sun 1p-2p
	(translated by...)	

**KID – ROCKETS FOR KIDS.** Build your own miniature rocket and blow it 30 feet into the air!

*Sun 10-noon, Lower PreConvvene area & Patio. Chris Welborn*



**KID/LIT – SUPERHERO CONCEPT DESIGN.** Create a Superhero from backstory to powers to personal life and problems. We'll help you define your superhero character with a backstory that links to their powers. We'll also discuss morality. From here you can go to the next panel to actually design a costume.

*Sat 4p-5p, Room 2003. Brian {Captain Cola} & Jenny Duncan, Dawn Grigsby, Michael Fugere {Kryhavoc}, James Gray {DC Guardian}*

**KID/COS – SUPERHERO COSTUME CREATION.** Here's your chance to create a costume based on your own personal superhero concept or an existing one. Design a cost-effective, functional superhero costume. We'll talk about materials and where to obtain them.

*Sat 5p-6p, Room 2003. Brian {Cpt. Cola} & Jenny Duncan, Dawn Grigsby, Alison Reeger {DramaQueen}*

### **LITERATURE –LIT**

**LIT – 21 DAYS TO A NOVEL.** Through a series of exercises to run 21 days, Michael A. Stackpole will show you how to lay the ground work for a successful novel. The exercises cover characterization, dialogue, setting and plotting. Inside of a month you can pull together story and characters and be set to start writing a novel you'll actually finish.

*Sun noon-130p, Suite A. Michael A. Stackpole.*

**LIT/MED – ARE FILMS HELPING OUR LITERATURE GENRE?** Is the mundane interest in SF/F and comicbook hero films helping or hindering our beloved literature?

*Sat 3p-4p, Suite C. Evo Terra (moderator), Michael Wentz, Mark Lund, Sue Martin*

**LIT – BIG IDEAS WERE OUR MAINSTAY.** It was the grand vision of space exploration that fueled our early science fiction. Does it still have an appeal or have we beat it to death? Are there any other grand visions out there that have universal appeal?

*Sat 2p-3p, Suite E. Michael Contos (moderator), Bennie Grezlik, Rick Novy*

**LIT – BRAINSTORMING WORKSHOP.** Learn to tap a well of ideas at will. Generate characters, actions and descriptions in a small group setting. Limited to ten participants. A signup sheet will be posted on the room door.

*Fri 8p-930p, Room 2003. Anna Paradox.*

**LIT – BUSINESS ETIQUETTE FOR WRITERS.** If you're interested in writing for publication, you are engaging in a business activity. Panelists discuss some do's and don't's for dealing with editors and publishers, including suggestions of things you can do to help get noticed in a positive way and things to avoid that could hurt your career.

*Sat 10a-11a, Ventanas Room. Emma Bull (moderator), David Boop, Matthew Peterson*

**LIT – DRACULA AND OTHER CLASSICS.** Are they still relevant? Do we still enjoy reading them? Are younger readers picking them up?*Sun 2p-3p, Suite D. Michael Contos, Sue Martin*

**LIT – ESCAPISM:** Can any story ever be pure trash? What do we learn from escapist stories? Why do we need escapism and what do we choose when we do?

*Fri 3p-4p, Suite A. Bennie Grezlik (moderator), Michelle Welch, Ken St. Andre*

**LIT/MED – FEMALE ARCHETYPES IN LITERATURE & FILM.** There are eight female archetypes that have been defined. We'll discuss each with examples in print and movies. What was Ripley in *Alien*? Or Summer in *Serenity*? How many did Heinlein use? Do women writers use them differently than male writers?

*Sat 930-1030p, Suite E. Tisha McGovern(moderator), David Lee Summers, Michelle Welch*

**LIT – GOODBYE FTL:** Can Hard SF Still Be Fun? Current thinking is that faster-than-light travel is impossible. Science has ruled out giant ants and lost valleys of dinosaurs. With science adding more rules every year, is there room enough to play and still be scientific?

*Sat 11a-noon, Suite D. Janeen O'Kerry (moderator), Bill Nicholls, Ken St. Andre*

**LIT – HOW TO PERFORM A READING.** It's not enough to simply read a chapter. The challenge is to capture your audience's imagination and make them want more. This is primarily for writers to improve their readings.

*Fri 6p-7p, Suite B. Evo Terra (moderator), David Boop, David Lee Summers.*

**LIT – HUMOR IN THE GENRE.** What does it take to write successful humor? Is it in jokes? Wry observations by a character? Situational comedy?

*Sat 10a-11a, Suite D. Bennie Grezlik (moderator), David Brown, Rick Novy*

**LIT – IT WAS A DARK AND STORMY NIGHT...** This is a round-robin storytelling. Can we make a compelling yet ridiculous story in 50 minutes? How bizarre will it get? You won't know if you don't come. Audience participation is required...

*Fri 7p-8p, Room 2003. Agent Mixsae, DCs Guardian, Bennie Grezlik, Darkwind, Janeen O'Kerry*

**LIT – I'VE WRITTEN A GOOD NOVEL, NOW WHAT?** Secrets of getting good feedback, editing, and submitting your manuscript for publication.

*Sun 10a-11a, Ventanas Room. David Lee Summers (moderator), Jacqueline Lichtenberg, Michelle Welch, Janeen O'Kerry*

**LIT – MEET CHARLAINE HARRIS.** An hour and a half with our Guest of Honor. Charlaime has written for years in the mystery genre and only recently came across our radar with her



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southern vampire series, starring the-now-famous waitress, Sookie Stackhouse.

Sat 4-530p, Suite C. *Charlaine Harris, Michael Mennenga (mod)*

**LIT – MEET MICHAEL A. STACKPOLE.** This is where Michael Stackpole will attempt to answer all of your questions about games, fiction and anything else that comes up, like salsa dancing or the proper temperature for brewing a nice oolong tea. He can even explain why Chewbacca had to die.

Sat 1130a-1p, Suite C. *Michael A. Stackpole*

**LIT – NATIONAL NOVEL WRITING MONTH WORKSHOP.** This is an annual online contest and support group for writers. Hear from someone with experience who has good tips on what to do and what not to do.

Sat 2p-3p, Room 2003. *Anna Paradox(moderator), Summer Brooks, Michelle Travis*

**LIT – PUBLISHING SHORT STORIES:** The first one is the hardest. Are you writing and unpublished? Two fiction writers and an editor discuss breaking into the short fiction market. They will discuss marketing techniques that work, what editors look for in a submission and other advice to help you on the road to publication.

Sat 3p-4p, Suite E. *David Lee Summers (moderator), Rick Novy, Jack Mangan.*

**LIT – REALISTIC ALIENS IN FICTION.** How do you create a realistic alien? Is that an oxymoron since we've never seen one? Why are they typically humanoid in film but anything goes in print?

Sat 6p-7p, Ventanas. *Mark Lund (moderator), Matthew Peterson, Lee Hogan*

**LIT – ROMANCE & SEX IN SF/F? IS IT STILL SF/F OR PARANORMAL?** What makes it Paranormal versus SF or Fantasy? Is this just a more palatable term? Is there anything there for male readers? Inquiring minds want to know.

Fri 7p-8p, Suite C. *Charlaine Harris (GoH & moderator), Sue Martin, Ken St. Andre, Michael Contos*

**LIT/KID – SUPERHERO CONCEPT DESIGN.** Create a Superhero from backstory to powers to personal life and problems. We'll help you define your superhero character with a backstory that links to their powers. We'll also discuss morality. From here you can go to the next panel to actually design a costume.

Sat 4p-5p, Room 2003. *Brian {Captain Cola} & Jenny Duncan, Dawn Grigsby, Michael Fugere {Kryhavoc}, James Gray {DC Guardian}*

**LIT/ART – SUPERHERO FAN FICTION & ART.** What to write and draw, where to publish and post online. How to create a usable shared superhero universe.

Fri 6p-7p, Ventanas. *Kryhavoc (moderator), DCs Guardian, Agent Mixsae, Darkwind*

**LIT – TERRY PRATCHETT'S DISCWORLD.** A look at what makes this long running series of novels by Terry Pratchett one of the most successful fantasy series ever produced.

Sun 1p-2p, Suite D. *Lee Whiteside, Anna Caggiano, Randall Whitlock.*

**LIT/MED – THE CHANGING FACE OF VAMPIRISM.** Once they were dread avatars of disease — now they make good dates. Is anyone scared any more? Why do vampires mean something different now?

Sat 11a-noon, Suite B. *Charlaine Harris (moderator), Will Shetterly, Kelly Heckart*

**LIT/MED – THE HARRY POTTER PHENOMENON.** Why does it succeed on such a stupendous worldwide scale? How does it appeal to so many age groups? Will it outlast a generation?

Fri 4p-5p, Suite E. *Michael Wentz (moderator), Matthew Peterson, Bennie Grezlik*

**LIT – THE REVOLVING DOOR OF WRITER'S GROUPS.** When to join a writer's group and when to leave it. Are you ready to have your work judged by your peers? Is making it the next level more important than your pride? A writer's group may be just the right for you. But, for those who have already found their path, a writer's group can also lead to over-edited work. Ask the veterans of writer's group if you are on the write path.

Sun 10a-11a, Suite A. *David Boop(moderator), Anna Paradox, Michelle Travis*

**LIT – WHY AUDIO FICTION MIGHT REPLACE PRINTED TEXT IN THE 21<sup>ST</sup> CENTURY.** Downloadable audio books are starting to appear in numerous places on the web, including such places as Fictionwise.com, Paudiobooks.com, iTunes and more. This panel explores how writers can take advantage of web audio as an outlet for their fiction and where listeners can find great SF/F for their mp3 players.

Fri 8p-9p, Suite B. *David Lee Summers (moderator), Jack Mangan, Evo Terra*

**LIT – YOUR FAVORITE NOVEL.** What was your favorite novel of 2006-7? Was it your typical taste or was it something entirely new and different? What made it the best? Audience participation.

Fri 530-630p, Suite A. *Lee Hogan (moderator), Ernest Hogan, Sue Martin*

## **MEDIA –MED**

**MED/LIT – ARE FILMS HELPING OUR LITERATURE GENRE?** Is the mundane interest in SF/F and comicbook hero films helping or hindering our beloved literature?

Sat 3p-4p, Suite C. *Evo Terra (moderator), Michael Wentz, Mark Lund, Sue Martin*

**MED – BARRY BARD MEMORIAL - AT THE MOVIES.** A sneak peak at trailers for brand-new movies. Plus, you'll get a chance to win FREE movie promotional material such as t-shirts, baseball caps, special posters and whatever else the



studios have sent us.

*Thurs 8p-9p, Suite C. For Pre-Registered Members Only*  
*Sun 10a-noon, Suite B & C. Len Berger, Craig Dyer, Richard Bolinski*

**MED – DORK OF THE RINGS FILM SCREENING.** The story revolves around a young Throbbit, Frudo Buggins, who must stop the insidious Dork-mart corporation from taking over Muddle-earth with its endless franchises. The only way to do this is to deliver the One Ring of Circular Credit to Bank Boom to close Lord Mauron's account and stop the evil empire from spreading. Pursued by Nosedrools and Sporks, Frudo is joined by his plump companion Ham, Randolph the Wizard, Gimpi the Dweeb, Legoblocks the Elfis, Arogant the Rangler, Princess Femowen and the annoying creature Scrottum.

100-minute screening.

*Thurs 7p-9p, Suite E.*  
*Sun noon-2p, Suite E.*

**MED – DR WHO AND ITS SPINOFFS.** Join us for a discussion of the latest Series of Doctor Who and its first-ever Spinoffs: *Torchwood* starring John Barrowman ("Capt. Jack Harkness") that premieres on BBC America the weekend of CopperCon. Also, Sarah Jane Smith returns in her own series - *The Sarah Jane Adventures*. All are produced by the same people who brought you the *New Doctor Who*.

*Fri 5p-6p, Suite D. John Wheeler*

**MED – EVERYTHING I NEED TO KNOW, I LEARNED FROM BATMAN.** An examination of the old TV show, the animated series and all the films. Which kind of Batman fan are you? Can one love both the old TV show and the new films – or is that two different groups of fans?

*Fri 3p-4p, Suite B. David Lee Summers (moderator), Brian Duncan*

**MED – EVERYTHING I NEED TO KNOW, I LEARNED FROM BSG.** A discussion of the impact that Battlestar Galactica has had on your life perspectives. Are there still valuable lessons to be learned?

*Fri 6p-7p, Suite E. Lee Whiteside (moderator), Summer Brooks, Mark Lund, Mark Horning*

**MED – EVERYTHING I NEED TO KNOW, I LEARNED FROM X-FILES.** Is the cult dead? Do we still need Mulder and Scully in our lives or have we outgrown them? Can we give up the Lone Gunmen?

*Fri 4p-5p, Suite A. Michael Contos, Dawn Grigsby*

**MED/LIT – FEMALE ARCHETYPES IN LITERATURE & FILM.** There are eight female archetypes that have been defined. We'll discuss each with examples in print and movies. What was Ripley in *Alien*? Or Summer in *Serenity*? How many did Heinlein use? Do women writers use them differently than male writers?

*Sat 930-1030p, Suite E. Tisha McGovern(moderator), David Lee Summers, Michelle Welch*

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**MED – FILM MUSIC BEFORE STAR WARS.** You mean there was actually music in movies before SW? Come listen to a sampling of the great masters of fantastic music, from Max Steiner to Jerry Goldsmith.

*Sat 5p-6p, Suite D. Ray Worley {moderator}, Sarah Clemens*

**MED – “FIRST WORLD” SPECIAL SCREENING.** A short film based on a feature-length screenplay, soon to be in development. NASA discovers an advanced civilization on the Moon in the 1960’s and the Apollo mission photos were faked. In 2018, the Chinese are posed to make their first manned mission to the Moon. What does this civilization represent? Who knows about its existence? What is their mission on Earth? And to what lengths will some go to protect Earth and our way of life? The Producer/Writer will be on hand to introduce the film and take Q&A afterwards.

*Sat 10a-11a, Suite E. Mark Lund*

**MED – SCI FI JEOPARDY.** Test your knowledge of scifi trivia in a fun filled audience participation contest presented by the United Federation of Phoenix.

*Fri 930p-mid, Ste. C. Lee Whiteside, Dave Williams, John Wheeler, Jim Strait.*

**MED – STAR TREK: THE CONTINUING JOURNEY.** This panel will discuss the whole of the Star Trek franchise, where Star Trek has been, and where it is going. Is Star Trek still relevant in our post-9/11 world? By CopperCon we might know the cast of J.J. Abram’s “Star Trek XI”, too, so there should be plenty to talk about.

*Sun noon-1p, Ventanas Room . Jacqueline Lichtenberg (moderator), Lee Whiteside, David A. Williams.*

**MED – STAR TREK: TNG 20<sup>TH</sup> ANNIVERSARY.** This fall marks the 20th anniversary of the premiere of “Star Trek: The Next Generation”, which gave birth to the modern Trek franchise. Join a panel of experts to discuss the show (and its movies), and its impact on the world.

*Sat 1p-2p, Suite B. David A. Williams (moderator), Sarah Clemens, Lee Whiteside*

**MED – STAR TREK: THE WRATH OF KHAN 25<sup>TH</sup> ANNIVERSARY.** Twenty-five years ago vengeance was served on Kirk and crew by genetic superman Khan Noonian Singh using the Genesis device. Join a panel of experts to discuss the movie that enabled a life for Star Trek beyond TOS, the movie commonly regarded as the fan favorite, best Trek movie of them all!

*Fri 8p-9p, Ste. C. David A. Williams (moderator), Annette Sexton-Ruiz*

**MED – STOP-MOTION FILM TECHNIQUE.** Discussion on the technique of stop-motion photography. Examples from the works of the great stop-motion animator, Ray Harryhausen, and his predecessor, Willis O’Brien. Discussion on realism of dinosaurs in film and literature.

*Fri 5p-6p, Suite C. David N. Brown*

**MED – STRONG WOMEN IN FILM.** Did Joss Whedon blaze a new trail with his string of strong, sexy, smart women? But is it just fandom who appreciates this kind of female archetype or does the rest of America and the world also want her?

*Sat 2p-3p, Suite C. Will Shetterly (moderator), Lee Hogan, Emma Bull*

**MED/LIT – THE CHANGING FACE OF VAMPIRISM.**

Once they were dread avatars of disease — now they make good dates. Is anyone scared any more? Why do vampires mean something different now?

*Sat 11a-noon, Suite B. Charlaine Harris (moderator), Will Shetterly, Kelly Heckart*

**MED/LIT – THE HARRY POTTER PHENOMENON.** Why does it succeed on such a stupendous worldwide scale? How does it appeal to so many age groups? Will it outlast a generation?

*Fri 4p-5p, Suite E. Michael Wentz (moderator), Matthew Peterson, Bennie Grezlik*

**MED – TUBE TALK** w/Lee Whiteside. What’s new in science fiction & fantasy TV. Are any of the new shows worth catching? What’s up with the remake of Bionic Woman, the new Vampire show Moonlight, and when will we see more Battlestar Galactica? These questions and more will be answered.

*Sat 10a-1130a, Suite C. Lee Whiteside*

## ODDITIES - ODD

**ODD - GHOST CAMP.** Paranormal Investigator Debe Branning and the MVD Ghostchasers invite you to spend an evening at our fantasy Ghost Camp. Sharpen your ghost hunting skills with a review of ghost hunting survival tools and equipment... learn what is a true paranormal photograph and what may be debunked... sit around a “campfire” and share chilling tales of ghosts and haunted hotels, forts, schools, cemeteries, ghost towns, and other spooktacular places in Arizona. Bring YOUR ghost stories to share! We will supply the trail mix!

*Sat 6p-7p, Ste. E. Debe Branning (moderator), Mark Christoph, Megan Taylor, Sharon Clauss*

**ODD – GHOST DEBUNKING.** Do I need a ghost hunter or a plumber? Please join this panel discussion where paranormal investigators discuss the methods they use to try to disprove a haunting. This will be an interactive session where questions and comments will be encouraged from the audience.

*Sat 230p-330p, Suite B. Arizona Paranormal Investigations: Kyle McNatt, James Kelley, Michael Stackpole of Phoenix Skeptics*



**ODD – GHOST HUNTING - ARIZONA PARANORMAL INVESTIGATIONS.** Come meet real live “Ghost Hunters” from Arizona Paranormal Investigations, a highly trained, non-profit paranormal investigation group registered with the State of Arizona. They have been providing services to Arizona and the Southwest since 1994 and are one of the oldest, most respected paranormal investigation groups in Arizona.  
*Sat 430p-530p, Suite A. Kyle McNatt, James Kelley, Susan Graehling*

**ODD – HISTORY OF ARMOR & LEATHER TOOLING DEMO.** ... Saving your hide with animal hide? —Priceless. Overview of how armor changed over the ages along with easy leather tooling techniques taught.  
*Sun 1p-230p, Room 2003. John Kelly, Shelly Kelly, Darren Reale, V.J. Kelly*

**ODD – HISTORY OF BARDIC MUSIC & STORYTELLING.** An overview of Bardic arts and storytelling. Demonstrations and Q&A session if time allows.  
*Sat 5p-6p, Ventanas Room, Shelly Kelly, Darren Reale*

**ODD – HISTORY OF SIEGE WEAPONS.** What Made the Big Bang: A look at Siege weaponry through the ages. There will be large displays.  
*Sat 1p-2p, Ste D, Darren Reale, John Kelly, Tom Dahoney*

**ODD – MASSAGE: HOW TO MANHANDLE YOUR FRIENDS & HAVE THEM LOVE IT.** A practical demonstration of massage therapy covering hands, head, feet and back. Plus some wellness tips. We'll bring the table.  
*Sat 1p-2p, Room 2003. Wombat*

**ODD – PANELISTS IN SEARCH OF A TOPIC.** We don't know what they'll talk about; they don't either. Will they be clever, glib, entertaining? Bring your tomatoes...  
*Fri 9p-10p, Suite B. Randall Whitlock (moderator), Wayne Myers, Michael Mennenga*

**ODD/FILK – REALE MEDIEVAL MUSIC.** Presented by R-n-A Productions. Enjoy the music and improv poetry in traditional bardic style. The melodic and comedic tones of Mr. Darren Reale charm listeners with modern and historical content including love songs, story-filled ballads and delightful filk. (Look out Weird Al!)  
*Fri 8p-9p, Ventanas Room. Darren Reale*

**ODD – THEORY & ART OF FLIRTING.** What does it take to successfully flirt? What are the Do's and Don'ts.  
*Fri 8p-9p, Suite E. Wombat (moderator), Tisha McGovern, Janeen O'Kerry.*



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### ODD – WEAPON SAFETY, HANDLING, MOVEMENT.

Weapon usage and care – don't cut yourself short. Proper care, usage, and safety when handling an edged or bladed weapon. Learn basic movement for safe play.

Sat noon-1p, Room 2003. John Kelly, Darren Reale, Shelly Kelly

**ODD – WHO WANTS TO BE A SUPERHERO.** How to prepare for a superhero audition for WWTBASH. Introduction to Skiffytown League of Superheroes, an online interstate community of superheroes.

Sat 1p-2p, Suite C. Kryhavoc (moderator), DCs Guardian, Agent Mixsae, Darkwind

### READINGS –RDG (Room 1123)

David Boop	various short stories	230p-3p
David N. Brown	<i>Worlds of Naughtenny Moore</i>	
		Sun 1230p-1p
Emma Bull	a work in progress	Sat 4p-430p
Sarah Clemens	<i>Magnus and Loki</i>	Sun noon-1230p
Bennie Grezlik	<i>Gravity Well</i>	Sat 1230p-1p
Charlaine Harris	<i>Altogether Dead</i>	Sun 11a-noon
Kelley Heckart	<i>Of Water and Dragons</i>	Sat 130p-2p
Rick Novy	<i>Hole in the Wall</i>	Sat 5p-530p
Matthew Peterson	<i>Paraworld Zero</i>	Fri 830p-9p
Will Shetterly	<i>The Gospel of the Knife</i>	Sat 430p-5p
David Lee Summers	<i>An Asteroid By Any Other Name</i>	
		Sat noon-1230p
Michelle Travis	<i>UNEXPECTED RESULTS I: A Slight Glitch</i>	Fri 8p-830p

### SCIENCE –SCI

**SCI – BACK TO THE MOON!** with NASA's Lunar Reconnaissance Orbiter. Next year NASA will launch the first of a new generation of lunar explorers, to set the stage for a return of men to the Moon. ASU will play a leading role in this mission, and David Nelson of the LRO Camera lab will tell us about it.

Fri 4p-5p, Suite D. David Nelson

**SCI – CLIMATE REPORT.** Finally almost everyone agrees – Global Warming is real and must be dealt with. But what does Global Warming really mean in terms of our day-to-day lives? Are we free from significant impact for the next generation or two?

Sun 11a-1130a, Suite D. Bill Nicholls

**SCI – COMMERCIAL SPACE UPDATE.** The fate of commercial space today with emphasis on the Mojave Spaceport. Exclusive videos of rocket engine runs. Affordable space travel. XCOR's plans for a suborbital vehicle carrying a passenger. Video and pictures of the X-racer, a rocket racing airplane, a sort of NASCAR in the sky.

Fri 6p-7p, Suite C. Aleta Jackson of XCOR

**SCI – E/PO: EGO OUTLET OR EDUCATION FOR THE MASSES?** 1-5% of NASA mission budgets must be dedicated to education and public outreach (E/PO). Are NASA scientists really teaching

kids and adults? Are teachers receiving E/PO materials that meet K-12 teaching standards in the classroom? Which scientists are doing this effectively? Which are using this for media attention and self aggrandizement?

Sat 4p-5p, Suite E. Loretta McKibben

**SCI – FOSSIL RESEARCH AT THE MARS DESERT RESEARCH STATION.** Exopaleontology (the study of past life/fossils on other planets) work conducted during the last two years at the Mars Society's Mars Desert Research Station during the FLAME simulations.

Sat 1p-2p, Suite E. Stacy Sklar

**SCI – HUMAN CENTERED OPERATIONS IN SPACE EXPLORATION:** Expanding the Human Presence.

Sat 11a-noon, Suite E. Veronica Ann Zabala-Aliberto, David Nelson

**SCI – HUMAN EXPLORATION OF OTHER PLANETS.**

What is necessary to know, how do we need to prepare, who should go. How much do we already know?

Sun 1p-2p, Ventanas. Stacy Sklar, Aleta Jackson.

**SCI – LIVING ON MARS.** Family Living Analysis on Mars Expedition (F.L.A.M.E.) at the Mars Desert Research Station

Sat noon-1p, Suite E. Veronica Ann Zabala-Aliberto, Angelina Amanda Bernadette Zabala

**SCI – NASA SPACE SCIENCE UPDATE.** Yearly update of all the recent results from NASA's planetary missions.

Sat 5p-6p, Suite E. Dr. David A. Williams, David Nelson

**SCI – PHOTOS FROM THE MARS EXPLORATION ROVERS.** A photojournal of the latest findings from the Mars Exploration Rovers.

Sun 10a-11a, Suite E. Veronica Ann Zabala-Aliberto

**SCI – RIDING THE WINDS OF SPACE: SOLAR SAILS.** Are solar sails a concept that could really fly, or is it still just SF? Author and astronomer David Lee Summers explains the theory behind solar sails and then looks at both past and future attempts to make a solar sail operational.

Fri 10p-11p, Suite D. David Lee Summers

**SCI/SOC – SCIENCE FICTION TO SCIENCE: HOW I GOT HERE.** Professionals in science fields relate how science fiction influenced their career decisions.

Sun 11a-noon, Ventanas Room. Stacy Sklar (moderator), Mark Horning, Dr. David Williams, Randall Whitlock, Kyle McNatt, Aleta Jackson

**SCI – SPACE BABES, LOVE TRIANGLES AND DIRTY DIAPERS.** Perceptions of Space Women. Women have a rich history in the science of astronomy and have contributed greatly to space exploration. How does the public view female astronauts and astronomers? How does the treatment of women in space exploration and astronomy parallel women's treatment in other technical or scientific fields?

Fri 5p-6p, Suite E. Loretta McKibben, Aleta Jackson



**SCI – THE EXCITING WORLD OF SPACE TOURISM.** A journey of sight and sound as we explore what is really going on in this field. How close are *you*, to actually going to Space? What are some of the leading projects to get to Space, as well as the companies behind these ventures. Get set to launch! Once only a science fiction concept, Space Tourism is alive and well!  
*Sun 2p-3p, Ste E. Steve Kates "Dr Sky"*

**SCI – THE NEXT 50 YEARS OF NUCLEAR POWER.** In a low carbon emission environment, where will our power come from? Solar? Wind? Sure. But those and other alternative power sources are all Low Density, which means they take a lot of space, or only run part of the time. To run a steel or aluminum mill requires *Lots* of power 24 hours a day concentrated in a small space, ditto for large cities like Phoenix, Chicago and Los Angeles. How will we power them at night, or during calm days? Burning coal has become unacceptable because of the effect on Global Warming, oil has gotten expensive and will become more so, and Fusion power, hot or cold, is not yet even in prototype form. Solar Power Satellites are equally far off. Fission Power is the only near term alternative, for the US and the rest of the world. This presentation is about what must be done to make Nuclear Power plants safer and less expensive to build while decreasing their environmental impact. It won't be easy.

*Sat2p-330p, Suite D. Bill Nicholls*

**SCI – THE PHOENIX RISES AGAIN:** Today's Mars Missions. The UofA is the leader in planetary missions and astronomy research, come and learn about our latest missions and what UofA scientists are up to.  
*Fri 3p-4p, Suite D. Loretta McKibben*

### **SOCIAL – SOC**

#### **SOC – CHARITY AUCTION**

*Sat 230p-430p, Ventanas. Catherine Book, Bill Whitmore*

#### **SOC – CONSPIRACY THEORIES-FACT OR FICTION?**

Identify types of theories, evaluate for plausibility. Who believes and why? How to identify a hoax.

*Sat noon-1p, Suite D. Sarah Clemens (moderator), Randall Whitlock, Kyle McNatt.*

**SOC – DESIGN YOUR ACADEMIC CAREER FOR A JOB IN SPACE.** Making College Work For YOU! An imaginative approach to surviving college. Determine what's right for you, design your goals, plan for your future. We'll give you some guidance and tools.

*Sun 11a-noon, Suite E. Wombat*

# **FiestaCon**

**July 2-6, 2009**

Tempe Mission Palms Hotel,  
Tempe, Arizona

[www.fiestacon.org](http://www.fiestacon.org)

## **FiestaCon Guests of Honor**

**Artist Todd Lockwood**

**Author Alan Dean Foster**

**Editor Stanley Schmidt**

**Fans Jim & Doreen Webbert**

**Toastmasters Patrick and Teresa Nielsen Hayden**

FiestaCon is the 62<sup>nd</sup> annual Westercon. It will be at the Tempe Mission Palms in downtown Tempe, Arizona, with a variety of nearby restaurants, nightlife, and shopping with easy access to the Phoenix Light Rail and a great view of the Tempe July 4<sup>th</sup> Fireworks! We are planning to have many local and western region artists, authors and other participants on hand for our programming.

#### **Tempe Mission Palms**

60 E. Fifth St., Tempe, Arizona

Room Rates: \$119.00 per night S/D/T/Q plus tax

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[www.missionpalms.com](http://www.missionpalms.com)

Membership Rates (Through 9/30/2007)

\$45 full attending, \$30 Supporting

#### **FiestaCon Contact Information**

Chairman: Mike Willmoth

Mail: FiestaCon, c/o Leprecon Inc, PO Box 26665  
Tempe AZ 85285-6665 USA

Phone: 480-945-6890 Email: [fiestacon@leprecon.org](mailto:fiestacon@leprecon.org)

Westercon is a registered service mark of  
the Los Angeles Science Fantasy Society, Inc.



**SOC/FAN – FAN BODY LANGUAGE WORKSHOP.** Guess what? We don't act the same as the average mundane! Why is our body language different and how do we feel about it? Can we tell the difference when we're talking to fans or mundane friends?

*Fri 630p-730p, Suite A. Anna Paradox (moderator), Randall Whitlock, Wayne Myers*

**SOC – IS DEMOCRACY DYING?** And who's to blame? Is it collective apathy? Malicious partisanship? How can we make our democratic balloting system work fairly again? Who do we write to? Are we still making a contribution to the world? And why do they hate us so?

*Sun noon-1p, Suite D. DCs Guardian (moderator), Mark Horning, Annette Sexton-Ruiz*

**SOC – IS IMMORTALITY FOR YOU?** Do you *want* to live forever? What would you do? How will it affect your choices for a career, hobbies, relationships, family? Audience Participation encouraged.

*Sat 11a-noon, Ventanas Room. Wayne Myers (moderator), Lee Hogan, Emma Bull*

**SOC – PRIVACY IN THE AGE OF SURVEILLANCE.** With new technology and concerns about security, can we still have privacy? Should we? What are our defenses as technology improves?

*Fri 4p-5p, Suite C. Anna Paradox (moderator), Bill Nicholls, Kyle McNatt*

**SOC – RELIGIOUS RIGHT VS RPG.** Conservative forces saw the rise of role-playing games in the 1970s and '80s as a threat to their children. They accused them of causing murder and suicide, bloody mayhem, serial rape and insanity. Michael Stackpole recounts those days and the battles waged against the right; which stopped their attempts to ban games cold. He points out why their claims were wrong, and how these claims—which still come up from time to time—can be successfully combated.

*Fri 8p-9p, Suite D. Michael A. Stackpole*

**SOC – REGENCY DANCE.** Hosted by Marty & Alice Massoglia.

*Fri 8p-10p, Suite A. Marty & Alice Massoglia*

**SOC/SCI – SCIENCE FICTION TO SCIENCE: HOW I GOT HERE.** Professionals in science fields relate how science fiction influenced their career decisions.

*Sun 11a-noon, Ventanas Room. Stacy Sklar (moderator), Mark Horning, Dr. David Williams, Randall Whitlock, Kyle McNatt, Aleta Jackson*

**SOC/FAN – SPECIALIZATION IS FOR INSECTS.** Heinlein thought a man should be able to do everything; anything less was not survival of the fittest. Fans tend to be pretty self-reliant and inventive. Does specialization lead to business success? Or does it just restrict our options?

*Sun 130p-230p, Suite A. Anna Paradox (moderator), Janeen O'Kerry, Ken St. Andre*

## Panel Participant Bios

**Agent Mixsae** aka Tammy Christie - Tammy Christie is the creator and personality known as "Agent Mixsae". Tammy created this character to audition for the show Who Wants To Be A Superhero. Although she did not make the cast, other opportunities arose and Tammy is an active core member of The Skiffytown League of Heroes. She's been credited by many to be the heart or soul of the group. Tammy was one of the first members to venture into Fan Fiction utilizing her character and encouraged many to join in. Tammy resides in Nashville, TN and is a mother of two and friend to many. Agent Mixsae is a 488-year-old fire elemental who also happens to be a Conspiracy Op's agent. The Conspiracy Op's are an elite black op's unit specializing in protecting the beings and creatures who could impair the human way of life on this planet. She's based out of Wisconsin and spends her free time hanging out with her best friends Sasquatch and Agent Stone (a Leprechaun attached to the Leprechaun Liberation Front or L.L.F.)

**Catherine Book** is appropriately named. She collects, stores, covets and otherwise lives for books. She also manages our Charity Auctions, where one can find, dare we say it - books. She can often be found standing in a line for autographs, any autograph. Fannishly, Catherine is a Staff Writer and Advertising Director for ConNotations, a fan-run, non-profit newszine. She is the Charity Auction Director for most of the local fan-run SF conventions. She has also dabbled in Guest Liaison and Programming; although she swears she'll never do it again.. until the next time. She is the Western Science Fiction Assn Secretary and manages a book donation collection drive for a school for homeless children. Catherine lives with her husband, Ron, two 4-legged furry children, and a new granddaughter. She currently works as a Data Administrator for the Bureau of Land Management. And, she spent eleven years in the US Army. Go figure.

**David Boop** - Author David Boop makes a return to the Arizona fandom having been a volunteer 15 years ago. He has published several short stories and had two short screenplays made. He has won or placed in several writing contests and has taught writing through writer's group and workshops. A single dad, student and editor, Dave's goal is balance his responsibilities and dreams. Dave has worked over 40 jobs in his lifetime, many which show up in his stories. Some more creative ones include DJ, clown and stand-up comic. [www.myspace.com/longshots\\_lair](http://www.myspace.com/longshots_lair)

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**Debe Branning** resides in Mesa, AZ and has been the director of the paranormal team—The MVD Ghostchasers—since 1995. She investigates haunted historical locations in Arizona. She is a guest speaker at Ottawa University on the subject of ghost photography and ghost hunting. She organizes spirit photography workshops in various haunted establishments around the state. She has been on local radio talk shows, statewide TV news reports on haunted sites, and featured on an international Telemundo broadcast about a haunted hotel in Douglas, Arizona. Debe has been ghost hunting with some of the top paranormal investigators in the US. She has been the subject of several newspaper and magazine stories on various ghost sightings. She is also the writer of a new book titled *Sleeping With Ghosts—A Ghost Hunter's Guide to Arizona's Haunted Hotels and Inns*—published by Golden West Publishing 2004.

[www.mvdghostchasers.com](http://www.mvdghostchasers.com)

**Summer Brooks** is a producer for several FarPoint Media productions, as well as resident webmistress and technical advisor for the many websites that accompany the shows. One of her other prime responsibilities is as Guest Coordinator for "Cover to Cover" and "Slice of SciFi", putting her SF media geek skills to good use in arranging guest appearances and interviews for the shows. As on-air talent for FarPoint Media productions, Summer is one of the co-hosts of "Slice of SciFi", "The Babylon Podcast" and "Cover to Cover", as well as the lead host for "The Kick-Ass Mystic Ninjas". Summer is an avid reader and writer of science fiction and fantasy, with a few publishing credits to her name. She's also a big fan of action movies, good SF and fantasy films, longs for the old fashioned good times of a fun romp with a monster movie, and has a big soft spot in her heart for westerns. In addition to continuing to increase her publishing bibliography, Summer also desires to write and produce a TV series or miniseries that makes an impact on people. [www.farpointmedia.net](http://www.farpointmedia.net)

**David Brown** is a nearly life-long resident of Arizona. His first creative endeavors were cartoons produced in elementary school. In middle school, he shifted to writing, and has been turning out stories ever since. *The Worlds of Naughtenny Moore* is his first complete, novel-length publication. Previous experience includes volunteering at a public library and the Mesa Southwest Museum. The author received a bachelor's degree in paleontology from Northern Arizona University in 2005. As of August 2007, he is attending Denver Seminary.

#### **Shane Bryner**

Chairman of the Shadow board of Across Plus  
Loves, Cats, Magic, Egypt, and Anime  
Industry Rep for AniZona  
I am always here even when I am not

**Emma Bull** - Author of novels and short stories. My latest novel is *Territory* (Tor Books, 2007), a fantasy centering on the Gunfight Behind the O.K. Corral in 1881. My short story, "What Used to Be Good Still Is," is included in *Firebirds Rising*, ed. Sharon November, which is on the final ballot for the World Fantasy Award. My first novel, *War for the Oaks*, is still kind of a cult face. I sing and play guitar; I was in *Cats Laughing*, a

Minneapolis psychedelic folk jazz band, with fellow authors and soon-to-be authors Steve Brest and Adam Steeple (and now-solo folk artist Lobo Russo and now-professor Bill Cosher). I was also half of The Flash girls, a Goth.-folk duo, with Lorraine Garland. [www.coffeem.livejournal.com](http://www.coffeem.livejournal.com)

**Frances Burns** - Frances Burns has been active in costuming for over 15 years. It is rumored that she popped into this world naked, clutching a portable sewing machine and proceeded to design her own diapers. Frances has been altering and fitting patterns for family and friends since grade school, perfecting the art of clothing making for the less than perfect body for over 30 years. Frances was mentored by her neighborhood seamstress who was trained in French Quebec, this impressed her with an eye for detail construction, fit, and quality. She approaches the design and production of costumes as actual clothing - not props to be used once or twice. This has made her popular as a dressmaker for individuals who wear costume attire as everyday clothing, including Ren-Fair participants and gypsy fortune-tellers.

**Captain Cola** aka Brian Duncan - After an "accidental" drinking of cola and toxic waste, a hero is born with the power to create near unpopable bubbles, superspeed and with a supersonic belch he fights crime and talks about tolerance and bullies. His secret identity is a night stalker& oops - stocker and teaches drama at the school where his sidekicks Soda Pop and Fizz attend. He tried out for Who Wants to be a Superhero... alas, no - but there is always next year...

**Lainey Carlile** grew up in Phoenix. She enjoys spending time with her family, reading, and dancing. Since there are fewer activities for children at conventions, she likes to have fun things for them to do, and the parents get a little playtime, too.

**Tammy Christie**  
aka Agent Mixsae

**Sarah Clemens** didn't realize until later in life that growing up with a ballet company and at a television studio was in any way unusual. Her mother was the company pianist for the Memphis Civic Ballet and her father was a cameraman and press photographer for WHBQ in Memphis, Tennessee. While in grade school she occasionally helped host the kiddie show on Saturday with Happy Hal, showing early leanings toward art by sketching with Hal between cartoons. Backstage at the ballet, she helped make costumes, listened to her mother play lovely music and took lots of classes until she realized that she had lousy turnout and decided to concentrate on art. Her early love of science fiction and fantasy art came even before she could read, from looking at the covers of *Fantasy* and *Science Fiction* magazine, with its incredible artwork by Ed Emshwiller. The artwork Sarah Clemens most enjoys doing is fantasy and science fiction, and she has been going to conventions since the late seventies. She is gratified at the response of con-goers to her award-winning paintings of Magnus & Loki, which have been the most fun of all. She is a photo-real artist exhibiting her mainstream work in galleries in Boca Raton, Scottsdale and Beverly Hills. She is also a medical illustrator and has worked for prominent attorneys for 17 years and her work has helped to



win multimillion dollar cases. Growing up in a darkroom contributes to her love of photography and she still does photowork occasionally. She has published short stories with Asimov's magazine and Ellen Datlow anthologies. In her checkered past, she also wrote movie reviews for USA Today's phone-in line and bogus horoscopes for a 900 number that will remain nameless. She is a passionate skeptic and has written and produced planetarium shows disproving the claim that UFOs exist. [www.clemensart.com](http://www.clemensart.com) [www.magnusandloki.com](http://www.magnusandloki.com)

**Michael Contos** - My first exposure to science fiction was reading my father's old signet 25 cent paperbacks back in the early 70's. Growing up in Thief River Falls, MN the only choices were the Public Library or the corner drug store (aptly named The Corner Drug). This meant that my early reading ranged from the "Gor" series to Emphyrio. My earliest fantasy reads were "The Tritonian Ring" and "The Worm Ourobus". While pursuing a degree in biology I attended my first con, Valley Con in Fargo, ND. After finishing my degree I joined the Army and spent 3 years working in the Virology division of USAMRIID at Ft Detrick. This is probably as close to "living science fiction" as I've ever come. After I left active duty I went back to school and picked up a Pharmacy Doctor degree and accepted a commission in the US Public Health Service Commissioned Corps. Before being stationed in Arizona I had the pleasure of attending several MileHiCons, Anaconisms and a BuboniCon. Nowadays, I divide my reading between Hard Science Fiction and Supernatural/Fantasy with an occasional foray into supernatural romance (my current literary "guilty pleasure"). I'm also a member of the Central Arizona Speculative Fiction Society, the SCA and the Tucson Space Society.

#### **Eric Curless**

**Tom Dahoney** - Mr. Thomas Dahoney has been an active participant in Medieval recreation for the past three years. He has earned the status of Marshal (referee) for both youth and adult hard suit (armored w/ heavy weapons) combat. He himself has been a hard suit fighter as well as operating a siege weapon on the "battle field." He and his sons have built two Roman onagers along with helping to build a ballista. Within the Society for Creative Anachronism, he belongs to the households of the Barbarian Freehold Alliance and Scimitar Talon Free Company. Tom is currently developing his own military order within "the game." He is actively involved with his sons and has given classes on youth combat. Mr. Dahoney is registered with and has been actively involved in the Boy Scouts of America for 15 years. This Eagle Scout has served the organization in many capacities, including that of Scout Master. He currently participates in Scouting with both of his sons.

**Darkwind** aka Rob James - The costumed hero known as Darkwind is truly a man of mystery. Little is known of his past but all those in need know he is a friend to them all.

**DCs Guardian**  
aka James Gray

**Drama Queen** aka Alison Reeger - Since Drama Queen was a child, she has had the rare ability to see a race of ancient creatures called the Devoro, which are invisible to most human eyes and devour the creative, passionate thoughts and energies of mankind. When she grew older, she found she had the even rarer ability to physically fight back against the Devoro, and thus was given three artifacts by three demoted gods of creativity to help in her battles. To keep humanity from turning into a world of apathetic drones (and thus easily controllable by Devoro and supervillains alike), she fights for everyone's creative freedom and self expression. Her powers are driven by her emotions, which are both her strength and weakness. Through the help of her Skiffytown allies, she has gradually learned to better control her powers and has learned that no one needs to fight their personal battles alone. Never give up on what you love. Some people go their whole lives without following their dreams, and that makes existence quite dreary. Fight back against your personal Devoro. Keep your resolutions strong, and never toss your dreams and ideas aside. Be passionate. Live with unbridled imagination.

**Brian Duncan**  
aka Captain Cola

**Jenny Duncan** - Jenny works as a pharmacy tech for a local pharmacy. She has 3 children and has been going to cons since she was little. She moved from being Robert Peacock's daughter to a member of the Duncan clan. She enjoys many aspects of sci fi books, films, art and TV.

**Craig Dyer** came to Arizona from New York in the mid '70s. Through a twist of fate, he became involved in the Society for Creative Anachronism where he is known as Lord Craig of the White Cliffs. From the SCA it was a short trip to fannish activities. On Saturday evenings at conventions he can usually be found accompanied by several large, white, wooden ammunition chests, in which he keeps a generous supply of homemade vodka-based cordials. He combines the spirit of a vintner with the showmanship of a low-key P.T. Barnum, as he joyfully discusses the ingredients and watches the pleasure on the faces of his (new and long-held) fannish friends. Currently he is teaching the art of cordial making through bi-monthly classes held at his home. Fannishly, he has chaired CopperCon 19 (1999), HexaCon 10 (2000), HexaCon 12 (2002) as well as ConKopelli, the 2004 Westercon. Additionally he is the webmaster and keeper of the database and co-editor of ConNotations for CASFS, a member of AniZona, and a founding member of WesternSFA. In the real world he is a highly proficient computer tech for the Maricopa County Community College district, an ardent player/collector of collector card games, owned by numerous cats, dogs, ferrets, turtles, rabbits and birds, and hailed as a generally pleasant fellow.

**Jan Michael Finder** aka **Wombat** has been reading SF for more than 50 years & active in SF circles for about 30. He chaired 2 Tolkien conf., 69 & 71. After finding fandom in 72 & cons in 73, in the UK, he ran 2 SF cons, 77 & 79. In 93 he was accorded the genuine honor of being named as an Honored Guest at CONFRANCISCO, the 1993 Worldcon. He came out of



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retirement in 96 to chair ALBACON 96. Still brain dead, he successfully chaired SFRA 2001, an academic conf. on SF. He participates in, judged & MC's masquerades. He is one of the best auctioneers found at cons. According to backs that know, he gives the best backrubs north of the South Pole. He put out an award winning fanzine, The Spang Blah. He sold a short story in 81 & edited an SF anthology, Alien Encounters, in 82, & published his incredible Finder's Guide to Australterrestrials. He is a marsupial groupie. In 99 he attended A3, afterwards he drove about Oz for a total of 174 days looking for wombats. He puts out an irregular fanzine on Arthur Upfield, an Australian mystery writer. He also likes aerobics, learned to scuba, is taking up sailing, learning how to play cricket, has a budding film career & visited Middle-earth in JAN 04. Ask him about Yaminons, wombats, and BYTELOCK. He is a neat guy. Buy him a Pepsi!

**Dr. Laura Brodian Freas** is a voiceover artist and classical music personality on radio station KMZT in Los Angeles, and is also the voice of Delta Jazz for Delta Airlines. A past President of the Southern California Early Music Society, she has a doctorate in Music Education, but also attended art classes at Indiana University's School of Fine Arts and at the California Art Institute. Her cover and interior artwork has been published by, among others, TSR, The Easton Press, Analog Magazine of Science Fiction/Fact, Weird Tales, and Marion Zimmer Bradley's Fantasy Magazine. Laura was a co-recipient [with Frank Kelly Freas] of The Association of Science Fiction and Fantasy Artists [ASFA]'s Chesley Award for Best Cover of the

Year. Laura has also served as ASFA's Western Regional Director. Laura is a Judge in the L. Ron Hubbard "Illustrators of the Future Contest."

One of her passions is costuming. She is a former Director-at-Large of Costumer's Guild West and a WesterCon Masquerade winner and a WorldCon Masquerade Judge. She also founded the Collinsport Players performing troupe when she was the MC at the first annual Dark Shadows Festival.

Another of her passions is English Regency Dancing, which she also teaches. Laura founded the [San Francisco] Bay Area English Regency Society. A member of the International Association of Astronomical Artists, Laura is the widow of science fiction's favorite illustrator, Frank Kelly Freas, with whom she co-edited the fourth volume of his collected works, FRANK KELLY FREAS: AS HE SEES IT in 2000.

**Michael Fugere** aka KryHavoc - Michael Fugere is lifelong fan of comic books and superheroes. His earliest memory is reading a Popeye comic book at the age of four. He has collected comic books over the years and is one of the original Marvel Zombies. Anything Marvel Comics published, he bought. His dream was ignited by Season 1 of Who Wants To Be A Superhero, but was unable to audition at that time. When he met Feedback in person and told Feedback how much he inspired Michael and wished he could audition, Feedback told him they were having live auditions in Phoenix the next weekend. Michael spent the next week creating his superhero character. Thus, Kryhavoc, The Deaf Master of Sound was created, defending the hearing impaired everywhere. Along with other friendships formed



online, the Skiffytown League of Superheroes were formed. Kryhavoc writes fan fiction based on the characters that can be found in this online community. In real life, Michael is a patient care advocate at a mail order pharmacy.

### **Caitlin Gilson**

**James Gray** aka DCs Guardian - DCs Guardian is a hero of James Gray's imagination. His real life creator retired from the United States Air Force after 20 years, with many deployments around the world under his belt. Seeing the world up close, he rediscovered how great this country really is and upon the death of Captain America, he took up the fight to let people know just how lucky they are. His creation is hero DCs Guardian, an ex-military man, just before his retirement after 20 years in the United States Air Force, a freak weapons accident gave him the power to create earthquakes and pulse blasts. His martial arts training and his love of country once again guided him to serve the country he loves. Protecting the ideals of America, not political and not a tool for the government, he continues his fight for life, liberty and the American dream. James' passions include writing and costuming. Currently writing FanFic on the Sci-Fi forum for Who Wants To Be a Superhero, he also assists many people on costume design as well as character history and military application to stories for both Renaissance and Science Fiction and Fantasy. [http://www.myspace.com/dc\\_guardian](http://www.myspace.com/dc_guardian)

**Mark Greenawalt** - Mark Greenawalt's first CopperCon was when he participated in number 22 back in 2002. The theme was Star Wars and he body painted a liquid latex version of Mara Jade. Since then he has painted a model with Lord of the Rings runes for Con23, a pair of dragons for Con24, and as Artist Guest of Honor for CopperCon 25, he painted the copper warrior woman for the program cover in addition to an all-night bodypainting marathon. After a one-year hiatus he returns to CopperCon 27 intending on keeping with the theme of "Children of the Night". To see his on-line portfolio of hundreds of body art projects, visit [www.futureclassx.com](http://www.futureclassx.com).

**Bennie Grezlik** is a Yard Dog Press writer. He has stories in the anthologies "More Stories That Won't Make Your Parents Hurl," "The Four Bubbas of the Apocalypse," "The International House of Bubbas," "Houston, We Have Bubbas," and "Flush Fiction." He also has stories with SAM's DOT Publishing, one of which is in an anthology called Wondrous Web World #6. His novel "The Ark of Arianna" is published by StoneGarden Publishing. His trilogy "The Search For Earth" will be published by StoneGarden during the next two years. He has also written a number of Skip Thruster, Space Detective plays for KPFT Houston, Radio Pacifica. You may find out more at [www.benniegrezlik.com](http://www.benniegrezlik.com)

### **Dawn Grigsby**

**Diane Harris** began her adventures in clothing and costuming like a lot of little girls around the age of 6 by piecing together outfits for her Barbie doll. According to her mother, Diane's Barbie doll was the best-dressed on the block. From there, Diane costumed herself in school plays and, of course, each and every Halloween (according to some people, she was way too old

when she quit costuming on Halloween - but thankfully she has picked up the Halloween costuming again). As an adult in her mid-20's, Diane began acting on local theater stages. While her acting skills were impressive, her costuming had everyone begging her to do theirs as well. So she began her exploration into the world of costuming again, and now has costumed on literally every stage in the Valley, as well as in New York (a summer theater workshop production that started at ASU West and ended up on 2 stages in the City). Diane has an extraordinary gift for colors and making things "pop", as well as the ability to translate this into body shape to accent one's best asset on one's body. As President of Southwest Costumer's Guild (SWCG), she hopes to bring new members to this genre. Her personal "fetish" era is the Victorian era - she has over 18 awards for her work and presentations. Diane hosts "A Day in the Life of a Victorian Woman" for clubs, groups and churches where women in those organizations model different stages of clothes throughout a day in that era. It is great fun and a wonderful educational event. In real life, Diane is involved in market research and consulting. She hopes to one day make costuming her business.

**Kelley Heckert** lives in Arizona with her husband, Michael, and their two dogs. She was born with a vivid imagination and a fascination with ancient history and the supernatural. Though she resides on the earthly realm, she always has one foot firmly planted in the otherworldly realm of mystical creatures and magic. She has written numerous short stories and song lyrics. Of Water and Dragons is her first novel. Kelley has two more novels coming soon from Awe-Struck (one of which is a sequel to Of Water and Dragons) and a trilogy in the works set in early medieval Scotland. In addition to writing books, she also enjoys playing and writing music, and designing crosses out of driftwood. She can be found online at [www.kelleyheckart.com](http://www.kelleyheckart.com)

**Ernest Hogan** - Ernest Hogan's three novels, Smoking Mirror Blues, Cortez on Jupiter and High Aztech, have earned him a reputation as an international cult author, though the rumors of cannibalism and human sacrifice have been greatly exaggerated. His short fiction has appeared in ANALOG, AMAZING STORIES, SCIENCE FICTION AGE, SEMIOTEXT(E) SF, ANGEL BODY AND OTHER MAGIC FOR THE SOUL, WITPUNK and many other publications. A film version of his infamous story, "The Frankenstein Penis," is available as the special feature, Phallocrat on the DVD, Hellchild, and unauthorized translations keep showing up all over the planet. This century has had him working on a mainstream novel, Walter Quixote: Or, Love in the Time of Terrorism

**Lee Hogan** - Emily Devenport had six novels published by ROC: Shade, Larissa, Scorpienne, EggHeads, The Kronos Condition, and GodHeads. Her short stories were published by ASIMOV'S SF MAGAZINE, the FULL SPECTRUM anthology, and ABORIGINAL SF, whose readers voted her a Boomerang Award for most popular story. As Maggy Thomas she wrote Broken Time, published by ROC in the U.S. and URANIA in Italy. Broken Time was nominated for the Philip K. Dick award. As Lee Hogan she wrote Belarus and Enemies, published by ROC in the U.S. and OPUS in Israel. She is currently writing again as Emily Devenport, working on a



Fantasy proposal, and co-writing two Young Adult Fantasy proposals with her husband, artist/writer Ernest Hogan.

**Mark Horning** is best known for his "Folk Style" music and songs about space. He works as a physicist at the Air Force Research Lab in Mesa AZ when he is not at ASU working on his Ph.D. He is most often accompanied at conventions by his wife, Jennifer, and their three children. <http://www.eskimo.com/~mhorning>

**Aleta Jackson** - Loretta "Aleta" Jackson is one of XCOR's founders. Aleta has over 30 years experience in research and development within the aerospace community, starting with McDonnell Douglas on the Gemini program. She has worked on such diverse aerospace programs as SDI, Delta Clipper/Graham, StarTracker and the Tomahawk cruise missile. She has over ten years experience as a professional editor and writer, and has been published in the Washington Post, ANALOG, and other magazines. She attended Indiana Institute of Technology and Arizona State University, majoring in mechanical engineering.

**Rob James**  
aka Darkwind

**Steve Kates aka Dr. Sky** is an "edutainer," both educator and entertainer, focusing on the field of "sky science". Sky science covers the four realms of astronomy, weather, aviation and space, charting human adventures into the fields of aviation and space exploration. Dr. Sky's mission is to encourage people to

the wonderment and reveals the secrets of our galaxy and the universe. A past NASA/Jet Propulsion Labs Solar System Ambassador, Steve Kates is the host of a regular radio program, which launches from Phoenix, Arizona and is heard on many affiliated stations in the nation.

**Shelly Kelly**  
<http://www.myspace.com/scimitartalon>

**V. John Kelly, Jr.**  
<http://sports.groups.yahoo.com/group/Scimitar-Talon/>

**V. J. Kelly III**

**Kryhavoc** aka Michael Fugere

**Jacqueline Lichtenberg** is creator of the Sime~Gen Universe, primary author of Star Trek Lives!, founder of the Star Trek Welcomitee, creator of the term Intimate Adventure, winner of the Galaxy Award for Spirituality in Science Fiction and one of the first Romantic Times Awards for Best Science Fiction Novel. With new novels and non-fiction being published, her work is now in e-book form, audio-dramatization and on XM Satellite Radio. She has been sf/f reviewer for The Monthly Aspectarian for 13 years. With Professor Jean Lorrh, she teaches sf/f writing online via Tarot and Astrology. Bio and Bibliography at [www.simegen.com/jl/](http://www.simegen.com/jl/)



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**Mark Ashton Lund** is a television personality, producer, former magazine publisher and author. He was a judge on FOX's *Skating with Celebrities*, which aired in 2006. While serving as a figure skating analyst for CNN during the 2002 Winter Olympics, Lund was one of the first reporters to identify the French judge as the center of the judging controversy in the pair competition. An avid fan of science fiction and enthusiastic supporter of space exploration, Lund wrote a feature-length screenplay titled *First World*. To bring it to life, Lund produced a 25-minute short, which is presently being screened at science fiction conventions. [www.marklundtv.com](http://www.marklundtv.com)

**Jack Mangan** is an author, podcaster, musician, father, software engineer, etc., born in New Jersey, but now residing in Arizona. His "Jack Mangan's Deadpan Podcast" features interviews, comedy skits, his original music, and a great deal of listener-provided content. Jack's "Spherical Tomi" was among the first wave of podcast novels, and was the number one title at Podibooks.com in January 2006. His podcasting journey began with the "Duel of the Fates" series, originally heard on the *Dragon Page Wingin' It!* Show. Jack is a frequent guest on the *Dragon Page* series of shows, and has also made appearances on the *Kick-Ass Mystic Ninjas* podcast. And oh yeah, he still considers himself an author, with "Spherical Tomi" available in print chapbook and e-book formats from Creative Guy Publishing. Jack's short story, "Sixteen Pieces at a Time" placed third in the SFReader.com 2005 short fiction contest. His writing has also appeared in the *Amityville House of Pancakes Omnibus*, vol. 1 anthology, *Interzone*, *The Internet Review of Science Fiction*, *Neometropolis*, *Sonic Fiction 2*, and many other small presses and zines. No room left in this bio to discuss his music. More info about Jack Mangan and his work at: [www.jackmangan.com](http://www.jackmangan.com)

**Sue Martin** has been a member of local fandom for more than ten years. For over 15 years, she freelanced science fiction and fantasy book reviews to the Los Angeles Times Book review section (She worked at the newspaper for 18 years, her last five years as the Film Dept. desk assistant. While in that department she freelanced many articles on science fiction and fantasy on TV and in film. She even got an exclusive in-person interview with George Lucas on the 10th anniversary of "Star Wars!"). She has been an avid and voracious reader all of her life and holds opinions on many things. She is working right this very second on finishing up her first romance novel, discovering in the process—it ain't as simple as it looks! Of course, she hopes to start her very own collection of rejection slips very soon. Martin currently reviews books for ConNotations.

**Alice Massoglia** has been active in club and convention fandom since the mid '70s, having worked on numerous conventions around the southwest since 1977. Alice (then Alice Williams) was Fan GoH at CopperCon 5. She added bookselling to her schedule about 5 years later, helping her husband Marty at dealers' tables and with their bookstore and mailorder book business. Her four children all grew up as part of Los Angeles and Phoenix fandom, and her youngest, Ben, is still very much an active member of those groups. She has also helped promote the interest among fans and others in Regency Dance, both as a hostess for her local (Los Angeles area) events and by teaching

the dances at conventions here in Arizona. Besides reading, her other interests include handicraft work (crocheting and knitting for her grandchildren being the current projects), cooking and listening to radio dramas. <http://home.pacbell.net/ambooks>

#### **Marty Massoglia**

<http://home.pacbell.net/ambooks>

**Tisha McGovern** is an Arizona native and grew up in the Cave Creek area. Upon reaching her thirties, Tisha embraced her inner geek, much to her husband's surprise, including nurturing a love of comics by Joss Whedon and Neil Gaiman. She is also an active member of the Arizona Browncoats. Tisha shares her love of fantasy and science fiction with her two children, including a deep love for Middle Earth. Her favorite authors include Neil Gaiman, Orson Scott Card, Frank Herbert, George R.R. Martin, Stephen King, Robert Jordan and J.R.R. Tolkien. Her favorite television obsessions are *Battlestar Galactica*, *Lost*, *Buffy the Vampire Slayer*, and *Firefly*. She was part of the planning committee for the Arizona Browncoats charity screening of *Serenity* in June of 2007. Tisha has yearned for an outlet for her creativity and is very excited to be a part of CopperCon.

**Loretta McKibben** is the NASA-JPL Solar System Ambassador for southern Arizona, and is a returning student at the University of Arizona. She served as the Information Specialist Coordinator for the High Resolution Imaging Science Experiment (HiRISE) telescopic camera on the Mars Reconnaissance Orbiter for several years, and also worked on the Mars 2001 Odyssey Gamma-Ray Spectrometer team as a scientific programmer. She enjoys teaching kids about space exploration and astronomy and has organized large public outreach events for more than 25 years. She has served as a volunteer NASA-JPL Solar System Ambassador since the program began in 1997 and is a volunteer telescope operator at Flandrau Science Center. She is working on several science fiction and fantasy novels. Her email is [evilmacqueen@gmail.com](mailto:evilmacqueen@gmail.com) and on the web: <http://www.seds.org/~loretta>

**Kyle McNatt** is a member of Arizona Paranormal Investigations. They are a highly trained, non-profit investigative team, which has been serving Arizona and the southwest for since 1994. Kyle is intrigued with the paranormal, but his skeptical science-based leanings drive him to look for proof that it exists. He thinks that the field of paranormal research is a fledgling science and he hopes that someday the evidence he collects will help advance the study of paranormal phenomena. When asked why this self-proclaimed geek enjoys ghost hunting he replied, "I get to meet some really interesting people and help those that are in trouble, I get to do all kinds of modern and historical research, I get to collect data and evidence, I get to play with some really cool toys, and best of all I frequently have the opportunity to see something amazing."

**Michael R. Mennenga** (men-en-gay) is the founder of FarPoint Media, and in daily business and operations acts as the company's CEO and Director, as well as being the primary audio engineer. In addition, Michael is the host of "The Dragon Page Cover to Cover" and "Slice of Scifi", and "Wingin' It-3D!" With his co-hosts Summer Brooks, Michael A. Stackpole,





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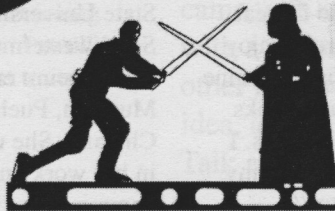


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[www.farpointmedia.net](http://www.farpointmedia.net)

#### Casey Moore

**Wayne Myers** is co-founder of Tricuspa Figment Live Action Systems, a group of friends that put together games and activities for groups which usually reference pop culture favorites. The events are intended to be full of fun while being family friendly, so that everyone can be involved. Wayne has also served also in the many hats of local conventions, ranging from volunteer, staff, participant to game director and even co-conspirator of an upcoming convention. In 2009 he will see if it turns out! In the meantime he works with others and helps them design games that may eventually see publication.  
[www.tflas.info](http://www.tflas.info)

**David M. Nelson** is Planetary Geologist, having received his MS in Geology at ASU in 1997. For most of 13 years, he has performed research using data from several Mars missions, including Viking Orbiter, Mars Global Surveyor, Pathfinder, and Mars Odyssey. He has also helped with the planning of the European Mars Express missions in the image targeting of surface areas on Mars for the High Resolution Space Camera.

He is currently working on a PhD in Geography, emphasizing Geographic Information Systems and Remote Sensing. He is also applying his planetary science skills as a research & technical associate for the Lunar Reconnaissance Orbiter (to be launched in October of 2008) and the Mercury MESSENGER mission (due to orbit Mercury in 2011). In his limited spare time, he also writes SF/F as a hobby, and is an avid movie buff, especially in the genres of SF/F.

**Bill Nicholls**, or BillN as he is known online, has a BS in physics, 40+ years in the computer industry, does IT consulting, and writes about technology. Starting in March 1985, he joined BIX, an early on-line community, became a moderator and learned to write clearly. A year later, Phil Lemmons (Byte Editor) invited him to write a sidebar on the new Intel 386 chip. Since then he has written for Byte.com and other magazines. Bill continues to consult with a new startup, write articles and science fiction stories with a bent to alternate history timelines. He invests in the stock market, and is still rebuilding his house while leading the PacificNorthwest team for ClimatePrediction.net. In the last 18 months, he has studied Global Warming and is concerned about the consequences.

**Rick Novy** - Scottsdale writer Rick Novy has eighteen science fiction stories published or forthcoming. He is a graduate of Orson Scott Card's Literary Boot Camp. His work has appeared in venues such as Darker Matter and Intergalactic Medicine Show. [www.ricknovy.com](http://www.ricknovy.com)



**Kevin O'Connor** is best known as TD0013 of the 501st Dune Sea Garrison. He is a proud member of the 501st Stormtrooper Legion, which is a worldwide Star Wars costuming group. Kevin keeps busy writing and performing "A Different Point of View" for the podcast show "Wingin' It" at [www.dragonpage.com](http://www.dragonpage.com), as well as acting work here and there. Kevin has about 20 years costuming experience, and was part of the redesign and rebuild of the armor for YK Productions "The Vilikon Chronicles". He is also the Commanding Officer of the Dune Sea Garrison, the Arizona chapter of the 501st, and has many years experience in acting, stuntwork, and performing at large. He is also a damned handsome bastard. <http://www.az501st.com>

**Janeen O'Kerry** - Growing up in the military, I lived in many places — California, Germany, Washington D.C., Texas, and Ohio. And like many writers, I've held a number of different jobs — everything from computer programmer to horseback riding instructor. My writing career began in 1984 when I sold the first of over 100 non-fiction articles written for the national and regional horse magazines. A few years later, a friend and I decided to try our hand at novels. We wrote three and sold the third one, APRIL'S CHRISTMAS, to Avalon Books in 1994. My own first novel was LADY OF FIRE, a time-travel romance published by Leisure Books in 1996. I've always had a great interest in Ireland, history, horses and fantasy, and truly enjoy combining all these things in my novels. I've now finished nine novels, all of them published as Romances by Leisure Books and all of them heavy on the fantasy/magic/pagan elements. I now live in beautiful Arizona with my family, my cat, and my five-gaited American Saddlebred pleasure horse. <http://www.okerry.net>

#### **B. Jean Palmer**

**Anna Paradox** leads a double life, as all good paradoxes should. She writes and edits, and was most recently published in *Polaris*, an anthology of polar science stories edited by Julie Czerneda. She is also a life coach, dedicated to bringing the best success tools to fans. After all, we wouldn't want to be the last tribe to discover fire. Her free newsletter, *Creating Space*, is available through her website at [annaparadox.com/newsletter](http://annaparadox.com/newsletter). [www.annaparadox.com](http://www.annaparadox.com)

**Matthew Peterson** has won or placed in several short story contests. His first young adult novel, *Paraworld Zero*, will be published later this year. In conjunction with his publisher, Matthew has used his versatile talents to create his own book cover, chapter art, audio book, website, and book trailer. He currently lives in Arizona with his wife and five boys, along with their gigantic tortoise. Visit his sites at [www.ParaWorlds.com](http://www.ParaWorlds.com) and [www.ParaWorlds.net](http://www.ParaWorlds.net)

**Darren Reale** received his Bachelor of Arts degree from Chapman University, and then received a Master's in Music Education degree from Arizona State University. He currently is the music director for the Laveen Elementary School district where he instructs general music, choir, and band. He is a published poet and recording artist of folk music, specializing in the history of novelty-filk music and its performance. He also is a 10-year veteran in the Navy Reserves, working for the Seabees

(Construction Battalion). He specializes there in warfare tactics, and has received the Seabee Combat Warfare pin, and is the past Seabee Combat Warfare instructor for Phoenix Navy Reserve Center. Since 1983, he has been a participant and leader of various groups in the Society for Creative Anachronism doing armored combat performing bardic music.

**Alison Reeger**  
aka Drama Queen

**Sara Schooley**

**Ken St. Andre** - Nobody knows anything about Ken—we just invite him back year after year out of habit & 2005 was a big year for Ken with two new editions of *Tunnels and Trolls* coming out—edition 5.5 and the *Mythical 7th* edition. He had a story published in the *Golden Heroes Anthology* by Café Press, and half a dozen book reviews in *Library Journal*. And he really hates bios. <http://www.geocities.com/kenstandre>

**Annette Sexton-Ruiz** began exhibiting artwork since the mid 80's and has shown in Chicago, Arizona, Los Angeles and Mexico. She earned her Bachelor of Art Degree from Arizona State University, distinction in Art History with Pre-Columbian, Southwestern and Mexican emphasis. She has also worked in the Museum environment for 15 years at the Phoenix Art Museum, Pueblo Grande Museum as well as the Museo Chicano. She uses her life experiences and travels as influences in her work and has more recently worked on public art commissions, in various schools, the Phoenix Children's Hospital and private restaurants. Website address is [www.geocities.com/annettesr44](http://www.geocities.com/annettesr44)

**Will Shetterly** got a fondness for doing new things from his parents, whose adventures included running a trading post near Ojibwe lands in northern Ontario and a road-side attraction in Florida (which inspired his novel *Dogland*). He has been an actor in New York, a small press publisher in Minneapolis, a screenwriter in Los Angeles, and a fiction writer wherever he parks his computer. In 1994, he ran for Governor of Minnesota and finished third in a field of six. He currently lives in southern Arizona with his beloved wife, Emma Bull, and their cat, Toby, the Terror of the West. Will writes novels, screenplays, short stories, and comic books. His books include *Elsewhere*, *Nevernever*, *Chimera*, *Dogland*, and *the Gospel of the Knife*. "I'm proudest," he says "of *Dogland*? your mileage may vary." [www.qwertyranch.com](http://www.qwertyranch.com)

**Stacy Sklar** is currently a Paleontology/Geological Information Systems (GIS) student. She has been involved with research at Analog studies both in Utah and Arizona. Stacy has served as a crew member for 6 rotations at the Mars Society's Mars Desert Research Station (MDRS) and the Flashline Mars Arctic Research Station (FMARS) as Executive Officer and Paleontologist. She also serves as CapCom and Remote Science Team (RST) member at both MDRS and FMARS. She is currently Vice President of the Phoenix Mars Society Chapter. In 1969 during a family trip she watched the Apollo 11 launch at Cape Canaveral which inspired her to pursue a science and technology career and sparked her interest in science fiction.



**David Lee Summers** is an author, editor and astronomer living somewhere between the western and final frontiers in Southern New Mexico. He is the author of four novels: *The Pirates of Suhiro*, *Children of the Old Stars*, *Heirs of the New Earth*, and *Vampires of the Scarlet Order*. His short fiction has appeared in such magazines as *Realms of Fantasy*, *Aoife's Kiss*, *The Fifth Di...*, *The Martian Wave*, and *Black Petals*. He edits the science fiction and fantasy magazine, *Tales of the Talisman*. Over the years, David has worked at numerous observatories in the U.S. including Kitt Peak. [www.davidleesummers.com](http://www.davidleesummers.com)

**Gary Swaty** has been attending Science Fiction Conventions since the early 1970s. The first convention he worked was IquanaCon II, the 1978 Phoenix WorldCon. He worked Info Desk, Security and did supply purchase runs during the Con. After that Gary confined himself to helping with Set-Up and Tear-Down at CopperCon and LepreCon until the 1990s. Sometime in the mid Nineties he was asked to be Filk Liaison to Phoenix Area Conventions for the Phoenix Filk Circle. He has been responsible for obtaining Filk GoHs and scheduling Filk Events at CopperCon and LepreCon since then. He handled Filk at Westercon 57, ConKopelli in Litchfield, Arizona in 2004. He has run Registration for HexaCon, World Horror and World Fantasy. He worked Ops at DarkCon 1 and was a General Henchman at Anizonas 1 and 2 and ran registration at Anizona 3. He was Chairman of HexaCon 16 in 2006 and will be Chairman of CopperCon 28 in September 2008. He is also Committee for Filk at FiestaCon/Westercon 62 scheduled in Tempe, Arizona in July of 2009.

### **Megan Taylor**

**Evo Terra** has a penchant for infecting others with the New Media bug. His credits in the field include launching the premier destination for serialized audiobooks, Podiobooks.com. A pioneer in the world of podcasting, he's the co-author of *Podcasting for Dummies* and *Expert Podcasting Practices for Dummies*. His personal and professional blog, FunAnymore.com, serves as Evo's soapbox and testing ground, where he pontificates and proselytizes the bleeding edge of Web 2.0 applications that are reshaping how we define "the conversation." [www.funanymore.com](http://www.funanymore.com)

**Michelle 'Samuraiko' Travis** avidly pursues an eccentric and eclectic lifestyle. Originally a New York native before moving to Arizona, she holds two bachelors degrees (one in Creative Writing, the other in Classical Studies) and a masters degree (in Sign Language Studies). While she supports herself as a Technical Writer, the vast majority of her time is spent doing much more creative things. These include a huge amount of writing (including journalism, which helps put money in the bank, and fan fiction, which has garnered her quite a bit of notoriety), art, music, video creation, and generally anything creative. She has worked as a freelance psychic for over fifteen years (and still occasionally teaches classes and seminars), supports various literacy charities, and enjoys both playing and running various role-playing games. She takes great pride in the fact that she has finished two separate fan fiction novels (*DRAGONBALL Z: AND THE GREATEST OF THESE*, and *SAMURAI 7: THE SWORD OF THE SOUL*, both of which

have sequels in progress), as well as almost 100 separate short stories and poems, and is now halfway through writing a trilogy of novels based on the anime TRINITY BLOOD. Her goal is to be the first American author to successfully license and publish a novel based on a Japanese anime. ([www.samuraikoproductions.com](http://www.samuraikoproductions.com) [www.zuihitsu-no-samuraiko.com](http://www.zuihitsu-no-samuraiko.com) )

**Chris Welborn** has worked in microelectronics and historical aircraft restoration. He belongs to his local amateur rocket association. He shares his love of rockets by teaching beginning classes in rockets for kids at the Pima Air and Space Museum as well as cons, schools, and summer camps.

**Michelle M. Welch** is an Arizona native who grew up trying to choose between her two loves: music and writing. After a brief stint in music school, she somehow ended up as a reference librarian, and after a flurry of query letters and rejections, she somehow ended up writing a fantasy trilogy. She is currently working on various other writing projects and trying to learn too many new instruments. <http://www.sff.net/people/mmwelch>

**Michael L. Wentz** is an award-winning writer as well as a life-long genre fan. His recent novel *Resurrection of Liberty* is a young-adult golden-age-style space opera that the critics have compared to the works of Heinlein, Card, and Pohl. The novel was nominated for several awards including the 2006 Prometheus Award for Best Novel, and won the 2006 USA Book News Best Books Award. Michael has served as managing editor for Southwest Signature, penned numerous articles, and wrote a feature for The Trek Movie Report. His screenplay *Fatal Exam* was a finalist in the 2006 Filmmakers International Screenplay Competition and is currently a quarterfinalist in the 10th Annual American Screenwriters Association International Screenplay Competition. Michael's blog *Phantom Reflections* is updated daily with news and commentary on everything from books to film and television. [michaellwentz.typepad.com/blog/](http://michaellwentz.typepad.com/blog/)

**John T. Wheeler** - Professional Facepainter for the last 5 years. 2004 King of the James at the International Facepainting Convention. Been at many CopperCons and many Masquerades. Formerly did the video rooms for the cons from 1994-2004. Local Fan and Former President of the United Federation of Phoenix. And A Major League Doctor Who Fan, Panelist, and Webmaster. <http://members.cox.net/wizardoffacepainting/> / <http://members.cox.net/tardisaz/>

**Lee Whiteside** has been keeping track of science fiction and fantasy TV for the last 15 years or so, both in print and online with the SFTV.org website. He's also been involved with Arizona fandom for almost as long, having chaired two CopperCons, a LepreCon, and the 2006 Nebula Awards weekend. In real life, he's a network engineer. [www.sftv.org](http://www.sftv.org)

**Randall Whitlock** has been an active SF/medieval/renaissance costumer since the early 80's, with a certain reputation for visual pun costumes, such as "Dances with Werewolves" and "The Dookus of Hazzard." Randall writes the "Costume Closet" column in *Connotations* and drafts the "Randwulf's" line of sewing patterns, seen at his "MoiRandall's" costume booth at



renaissance faires across Arizona. Mundanely, Randall is a Geologist with an academic background in meteorites, currently digging up dirt on soil and groundwater contamination for real estate investors in Arizona. [www.moirandalls.com](http://www.moirandalls.com) | [www.southwestcostumersguild.org](http://www.southwestcostumersguild.org)

**Dr. David A. Williams** is currently serving as a Faculty Research Associate in the School of Earth and Space Exploration at Arizona State University. He served as a Visiting Assistant Professor at ASU in 2001-2002, in which he cotaught Physical Geology and a graduate seminar in Planetary Volcanology. David is currently performing research in volcanology and planetary geology, with a focus on planetary mapping, geochemical, and remote sensing studies. He was involved with NASA's Magellan Mission to Venus and Galileo Mission to Jupiter, and he is currently serving as an Associate Investigator on the European Space Agency's Mars Express mission. David is also involved in education/ public outreach activities including giving talks to school and civic groups and developing educational materials. David is the current president of the United Federation of Phoenix, the second longest continuously-running Star Trek and general science fiction fan club in the United States. A life-long Star Trek and Star Wars fan, he has participated in national Star Trek conventions and various charity events. [europa.la.asu.edu/david\\_williams](http://europa.la.asu.edu/david_williams)

**Jesse Williams**  
<http://www.dagohir.com>

**Ray Worley**

**Angelina Amanda Zabala** who is fourteen years of age, is a veteran of the Mars Desert Research Station which is located in southeastern Utah. Currently training as an Executive Officer in preparation to command her own Crew at the age of eighteen, Miss Zabala will give a brief summary of the events that have shaped her understanding on how to live and work in a harsh, restrictive regime analogous to Mars. As a NASA Summer Academy Alumni, Miss Zabala will also discuss the opportunities that are available to educators, students and the general public in order to gain a better appreciation for what NASA, its International Partners and grassroots organizations like the Mars Society are trying to accomplish in order to better understand and eventually settle The Red Planet.

**Veronica Ann Zabala-Aliberto** is currently a senior undergraduate student within the School of Earth and Space Exploration (SESE) at Arizona State University. She is

the Educational Outreach Coordinator for the Arizona State University NASA Space Photography Laboratory and caters to educators, students and members of the general public providing educational outreach pertaining to human and robotic space exploration. She currently is analyzing data from the Mars Exploration Rover (MER) mission and that of the European Space Agency's (ESA) mission, Mars Express focusing her research on data retrieved from the High Resolution Stereo Camera (HRSC) in hopes of determining any Mars change detection of aeolian features on the surface of Mars. Zabala-Aliberto has presented at invited talks and gives lectures to schools and space related events. She enjoys hiking, camping, wants to learn SCUBA and aviation and loves Dirk Pitt. Zabala-Aliberto is very active in the space exploration sector and currently is affiliated with numerous organizations such as: The Mars Society of Phoenix (Chapter Founder, President and now, Educational Outreach Coordinator), The National Space Society of Phoenix (Chapter Founder and President), The Planetary

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Society (Global Volunteer, Arizona Regional Coordinator), Jet Propulsion Laboratory Solar System Ambassador (2004-present), and the Astronaut Hopefuls of Arizona (Chapter Founder and President). Zabala-Aliberto is a veteran to the Mars Desert Research Station serving on Crew 36 (Crew Geologist) and serving as Commander of the Family Living Analysis on Mars (F.L.A.M.E.) mission in June 2005 as well as commanding Crew 46 in March 2006. She is expected to command another F.L.A.M.E. crew for two-weeks in March 2007.  
lroc.sese.asu.edu

## Registration

Please remember to keep track of your badge during the convention. If you lose it, you will need to pay the full current at the door price to replace it. The convention badge remains the property of the convention until the convention ends. Membership can be revoked at the discretion of the convention and we reserve the right to refuse membership to anyone. A \$25 charge will be assessed to all returned checks.

### Registration Hours

**Thursday: 5PM - 9PM - Pre-reg only**

**Friday: 10AM - 9PM**

**Saturday: 9AM - 9PM**

**Sunday: 9AM - 3PM**

We will be located in the lobby next to the hotel's front desk..

See you there -

*Lisa Marie Quilleran*

## Security

This is the Weapons and Security Policies and Procedures for the CopperCon 27 convention held September 7-9, 2007. The Convention and Convention Security are not limited by what is contained in this document and will handle any and all incidents during the convention in a manner they deem appropriate for the circumstances.

Any convention attendee violating any weapons or security policies and procedures will be referred to security for appropriate action, which can include but is not limited to the following:

- > Verbal cautioning
- > Badge punching to track verbal warnings; 3 punches = revocation of membership
- > Confiscation / removal of weapons or props
- > Removal from programming / event
- > Revocation of membership and removal from the convention and convention venue
- > Local law enforcement authorities may also be notified at our discretion.

### Weapons Policy

**Horseplay with weapons WILL NOT be tolerated!**

**No real or realistic firearms are allowed at the convention at anytime for any reason.** Any violation of this policy will result

in revocation of membership and removal from the convention and convention venue. Firearms include but are not limited to the following:

- > Handguns
- > Long guns / shotguns
- > Tasers / stun guns
- > Any prop or device designed or intended to fire a projectile

Bladed weapons such as swords and knives are permitted provided they are kept in a hard sheath and peace-bonded. Convention attendees will need to go to the Convention Security Office and have their blade peace-bonded. They will also need to read and sign a copy of the weapons policy.

Any attendee carrying a peace-bonded blade will need to carry or wear the blade in such a manner so that other attendees or anyone else present at the convention venue is not at risk to be struck by or otherwise physically encounter the sheathed weapon. Unsheathed or non-peace-bonded bladed weapons are not permitted at any time. Any peace-bonded blade carried in an unsafe manner or any non-peace-bonded or unsheathed blade can be confiscated and the attendee could face further action by Security.

### General Policies

Use common sense and think before you do something. If an action will get you in trouble in the real world, it will probably get you in trouble at CopperCon. Remember Arizona does have laws concerning alcohol consumption, use of illegal substances, and public nudity.

Your badge shows that you are a member of convention. Attendees are required to have their badge worn and displayed so that it is easily seen and readable at all times. A badge is required to access all convention programming and function space. Badges may not be shared with or loaned to anyone. The badge remains the property of the convention until the close of the convention and your membership is revocable for cause at any time.

If you are concerned with your safety or the safety of another please contact the Security Office, a Security Team member, or any CopperCon 27 Committee or Staff member. We are here to help you and to insure that you have a good time.

Please feel free to contact Security at anytime if you have any questions about the convention or need any assistance.

### Room Party Policies

If you are planning a room party please stop by the Convention Office in room 3037 and fill out a party registration form. Room Parties are not required to be registered but you are encouraged to do so. Registered parties that generate complaints will be handled primarily by convention security, and we will act as a buffer between you and hotel security. Non-registered parties that generate complaints will be handled primarily by hotel security and the convention will not act as a buffer nor will we intervene if the hotel chooses to shut down your party. This does not mean that you can register your party and be excessively rowdy and avoid being shut down - the convention reserves the right to shut down parties or events or to withdraw convention recognition and turn the problem over to hotel



security should the situation warrant. Please register your party by 5:00pm of the day of the party.

The hotel may have guests who are who are not convention attendees. These guests have a reasonable expectation of not being disturbed by loud parties during late-night hours. While we have tried to keep room parties away from non-attendee rooms and will make every effort to mediate noise disputes involving registered parties, there will be limits on how much noise you can make.

You must be both a convention member and a registered guest at the Embassy Suites Phoenix North to register your room party.

The individual(s) registering the party are responsible for the conduct of all persons at the party. They are also responsible for ensuring that Arizona laws are obeyed, including laws regarding consumption and dispensing of alcohol.

*Mark Boniece*

## Volunteers

CopperCons are run by volunteers and this year's con is no exception. Come by our table near Registration and sign up for a stint or two. We'll have some special prizes for some lucky volunteers.

If you have a specific interest area you'd like to volunteer for, just let us know when you stop by and we'll do our best to accommodate your preferences. Otherwise, there will be a list of convention area that need help. Simply pick your area and go when they need you. We'll have a form for you to keep to keep track of your time so that you get the proper credit.

Help make this year's CopperCon a better convention. Lend a hand and become part of the success!

*Mike Griffin*

## CopperCon Past, Present and Future

<i>Con Name/Dates</i>	<i>Location/Guests</i>	<i>Chair</i>
CopperCon Sept 11- 3, 1981	Howard Johnson's Caravan Inn, Phoenix, AZ Author GoH: Marion Zimmer Bradley, Fan GoH - Ken St. Andre	Terry Gish
CopperCon 2 Sept 10-12, 1982	Howard Johnson's Caravan Inn, Phoenix, AZ Pro GoH - Fred Saberhagen, Fan GoH - Barry Bard, TM: Marion Zimmer Bradley	M. R. Hildebrand
CopperCon 3 Sept 9-11, 1983	Phoenix Hilton, Phoenix, AZ Pro GoH - Theodore Sturgeon, Fan GoH - Alice Williams (now Alice Massoglia), TM: G. Harry Stine	Clif Baird
CopperCon 4 Sept 7-9, 1984	Sunburst Hotel, Scottsdale, AZ Pro GoH - Somtow Sucharitkul, Fan GoH - Samuel Konkin III	Bruce Farr
CopperCon 5 Sept 6-8, 1985	Safari Resort, Scottsdale, AZ Pro GoH - Nancy Springer, Fan GoH - Keith Williams	Margaret Grady
CopperCon 6 Sept 4-7, 1986	Safari Resort, Scottsdale, AZ Pro GoH - James P. Hogan, Fan GoH - Sean McCoy	Margaret Grady
CopperCon 7 Sept 18-21, 1987	Ambassador Inn, Phoenix, AZ GoH - Opus (The Penguin)	Margaret Grady
CopperCon 8 Sept 9-11, 1988	Phoenix Hyatt Regency, Phoenix, AZ Pro GoH: Robert Vardeman, Fan GoH: Pat Mueller	Sam Stubbs
CopperCon 9 Sept 10-12, 1989	Safari Resort, Scottsdale, AZ Author GoH: AE Van Vogt, Fan GoHs: Jim & Doreen Webbert	Doug Cospers
CopperCon 10 Sept 7-9, 1990	Safari Resort, Scottsdale, AZ Author GoH: Keith Laumer, Fan GoH: Wilson "Bob" Tucker, Special Guest: David Gerrold.	Matt Frederick
CopperCon 11 Sept 6-8, 1991	Safari Resort, Scottsdale, AZ Author GoH: Michael McCollum, Artist GoH: Armand Cabrera, Fan GoHs: Bruce & Kim Farr	Doug Cospers
CopperCon 12 Sept 11-13, 1992	Camelview Resort, Scottsdale, AZ Author GoH - Roger Zelazny, Author GoH - Alan Dean Foster	Matt Frederick



# CopperCon Past, Present and Future

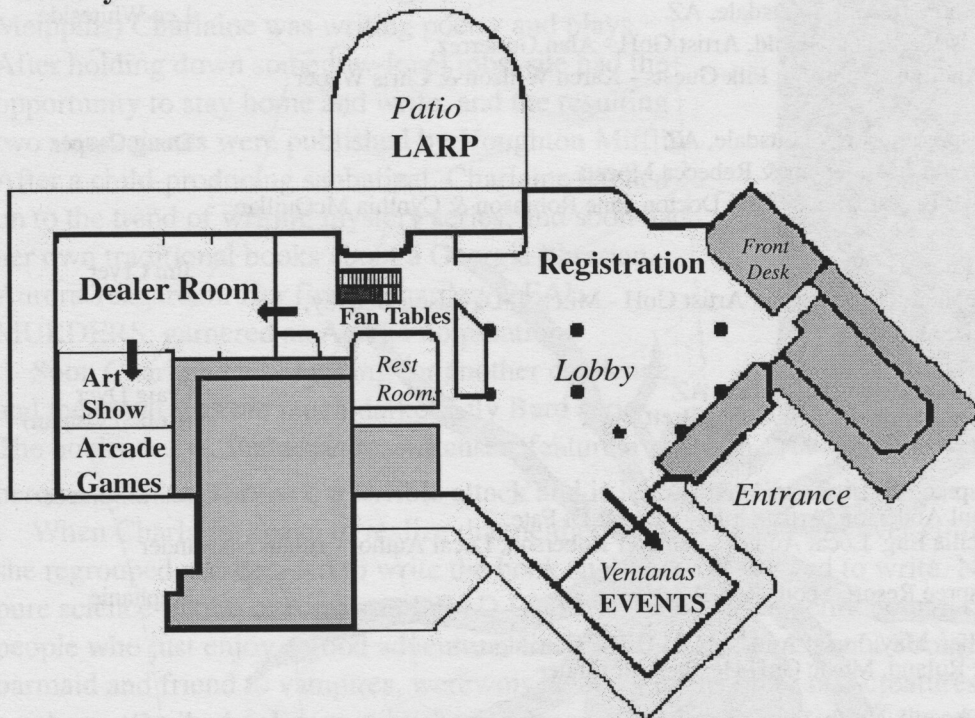
Con Name/Dates	Location/Guests	Chair
CopperCon 13 Sept 10-12, 1993	Holiday Inn Convention Center, Phoenix, AZ Author GoH - Robert Sheckley, Artist GoH - Wayne Barlowe	Larry Hallock
CopperCon 14 Sept 9-11, 1994	Francisco Grande Hotel, Casa Grande, AZ (aka CopperCon UnPlugged) Author GoH - Verne Vinge, Fan GoH - David Hungerford	Matt Frederick
CopperCon 15 Sept 8-10, 1995	Phoenix Airport Days Inn, Phoenix, AZ Author GoH - Spider Robinson, Artist GoH - Jeanne Robinson, Fan GoH - M.R. Hildebrande	Steve Burroughs
CopperCon 16 Sept 6-8, 1996	Holiday Inn SunSpree Resort, Scottsdale, AZ Author GoH - Lois McMaster Bujold, Artist GoH - Alan Gutierrez, Special Guest - Andrew Robinson, Filk Guests - Karen Willson & Chris Weber	Lee Whiteside
CopperCon 17 Sept 5-7, 1997	Holiday Inn Sunspree Resort, Scottsdale, AZ Author GoHs - Kevin J. Anderson & Rebecca Moesta, Local Author GoH: Ernest Hogan Filk: Doctor Jane Robinson & Cynthia McQuillan	Doug Cosper
CopperCon 18 Sept 4-7, 1998	Embassy Suites, Phoenix, AZ Author GoH - Stephen R. Donaldson, Artist GoH - Mitchell Davidson Bentley, Filk Guest - Jeff Hitchin	Jim Cryer
CopperCon 19 Sept 10-12, 1999	Holiday Inn Sunspree Resort, Scottsdale, AZ Author GoH - David Weber, Artist GoH - Brett Bass, Filk GoH: Mitchell Burnside-Clapp	Craig Dyer (Robert Osman)
CopperCon 2000 Sept 8-10, 2000	Holiday Inn Sunspree Resort, Scottsdale, AZ Author GoH - Poul Anderson, Artist GoH - Vincent Di Fate, Music GoH - Cecilia Eng Local Author - Jennifer Roberson, Local Author - Adam Niswander	Mark Boniece
CopperCon 21 Bannon Sept 7-9, 2001	Holiday Inn Sunspree Resort, Scottsdale, AZ Author GoH - Julian May, Local Author GoH Diana Gabaldon, Artist GoH Mark Roland, Music GoH Heather Alexander	Stephanie
CopperCon 22 Sept 7-9, 2002	Embassy Suites Phoenix North, Phoenix, AZ Author GoH Barbara Hambly, SPFX Artist GoH - Mojo	Jim Cryer
CopperCon 23 Sept 5-7, 2003	Embassy Suites Phoenix North, Phoenix, AZ Author Goh: Connie Willis, Artist GoH: David Mattingly, Music Guest of Honor: Larry Warner	Lee Whiteside
CopperCon 24 Sept 10-12, 2004	Embassy Suites Phoenix North, Phoenix, AZ Author Goh: Alan Dean Foster, Artist GoH: Todd Lockwood, Music Guest of Honor: Leslie Fish	Bob LaPierre
CopperCon 25 Sept 9-11, 2005	Embassy Suites Phoenix North, Phoenix AZ Author GoH: Greg Keyes, Author GoH: Robert Sawyer, Artist GoH: Mark Greenawalt, Music GoH: Escape Key	Walter Sanville
CopperCon 26 Sept 1-4, 2006	Tempe Mission Palms, Tempe AZ Author GoH: Diane Duane, Author GoH: Peter Morwood, Author GoH: Marc Zicree Artist GoH: Sarah Clemens Music GoH: Seanan McGuire	Mark Boniece
CopperCon 27 Sept 7-9, 2007	Embassy Suites Phoenix North, Phoenix AZ Author GoH: Charlain Harris, Author GoH Mike Stackpole, Artist GoH Sean Martin Music GoH: Alison Stern & Heather Stern	Bob LaPierre
CopperCon 28	Hotel: TBA Guests: TBA	Gary Swaty
CopperCon 29	Hotel TBA Guests TBA	Mark Boniece



# Where it is

## Lobby Level (2nd Floor - Salons)

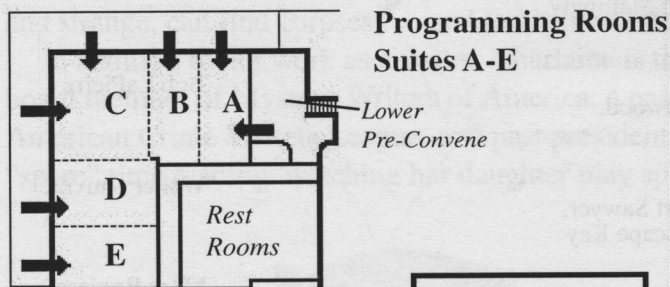
Art Show  
& Dealer Room  
Friday: 12 noon - 6 PM  
Saturday: 10 AM - 6 PM  
Sunday: 10 AM - 5PM



		B U I L D I N G  #1
#2007	Program Ops	
#2005	Console Games	
#2003	Program/Events	
#2001	SWCG	

Registration  
Thursday: 5PM-9PM  
Friday: 9AM-9PM  
Saturday: 9AM-9PM  
Sunday 9AM - 3PM

## Lower Level (1st Floor)

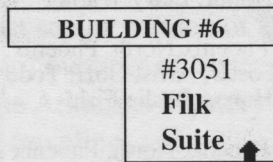


BUILDING #12

#1123  
Reading

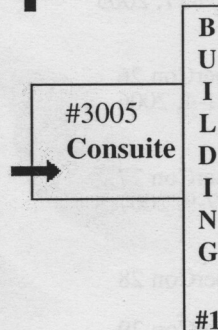
Pavilion  
(next to  
Building 6)

## 3rd Floor



Convention Office  
Thursday 5PM - Mid  
Open 9AM Friday  
Close 5PM Sunday

Consuite  
(subject to change):  
Fri 10AM-1AM  
Sat 10AM-1AM  
Sun 10AM-4PM









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AMV Contest

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Cosplay Chess

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Panels

Raves

More info at [www.Anizona.org](http://www.Anizona.org)

Membership Rates:

Full Attending - \$35 (through September 30th)

Hotel Discount - \$17.50 (up to four (4) memberships) or Free (up to two (2) memberships)  
VALID Hotel confirmation number required.

Those with a valid hotel confirmation number may also purchase a  
Guest Banquet ticket for half price  
(up to four (4) per valid confirmation number)

Group Discount - \$20 per person for groups of 10 or more.

All group members must register at the same time.

KiT - Free

Kid in Tow memberships are available for children 8 years of age or younger.  
They are available only with a paid adult membership (parent or legal guardian).

There is a limit of 2 KiT memberships per adult.

To qualify for a KiT membership the child must remain with the parent or guardian at all times.

PARENT - Half-current price