

COPPERCON

Windemere Resort, Mesa Az

September 3-6, 2010



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Committee

Chair	Mark Boniece
Banker & Website	Stephanie L Bannon
Guest Liaison & Charity Auction	Catherine Book
Consuite	Janet White
Dealers Room	Tom Coffey
Filk	Gary Swaty
Gaming	Jason Youngdale
Hotel Liaison	Tina Batt
Operations & Logistics	Bob Beckwith
Programming	Nyki Robertson
Publicity & Publications	Richard Bolinski
Ambience	Margie Grady
Freebies	Len Berger
Registration	Lisa Marie Brown
Security	Tom Batt
Volunteers	Mike Griffin
Printing	Williams Express

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CopperCon 30 is sponsored by Central Arizona Speculative Fiction Society (CASFS)

What is CASFS?

What is really behind putting on a convention? What are the funds raised by a convention used for? Why not attend a meeting and find out? We're the sponsor of ConNotations, CopperCons, HexaCons, SmerfCons and other conventions. We are an Arizona, non-profit, IRS recognized 501(c)3 charitable organization that exists to further science fiction, fantasy and science fields in Arizona. CASFS currently meets at the Denny's Restaurant at 2360 W Northern Ave in Phoenix. The meetings begin at 8PM and are held on the last Friday of the month Jan. through Sept. and on the second Friday of the month Oct through Dec. Everyone is invited to attend two meetings as a guest (non-member). Membership rates are \$12/year plus an initial \$3 application fee and rates are prorated for the amount of the year remaining. For more info: Webpage: www.casfs.org Email: info@casfs.org

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Chairman's Message

We've restructured the convention experience a bit. We've removed some things, and added others. We've tried to focus the event to bring distinctiveness to CopperCon. Conventions have taken a hit lately largely because of the internet, and the lousy economy. In attempting to mitigate this, we have tried to bring as much content to you as we can manage. Our hotel venue has been selected for having a more intimate environment, in an attempt to provide a stronger experience.

I'm sure you will have a great time meeting our Guest of Honor Stephen R. Donaldson; our Author Guests Weston Ochse, Yvonne Navarro, and David Lee Summers and our musical guest Mark Horning.

I'm hoping that my staff and myself have provided the best possible environment for your convention experience! I thank all that have helped in this monumental task. Putting CopperCon 30 together has been a long road for everyone involved. We are all glad to have carried it to fruition. There were many challenges, but we managed to survive them. Have fun, and let us know if you have any suggestions for making it better!

Mark Boniece

Author Guest of Honor - Stephen R. Donaldson

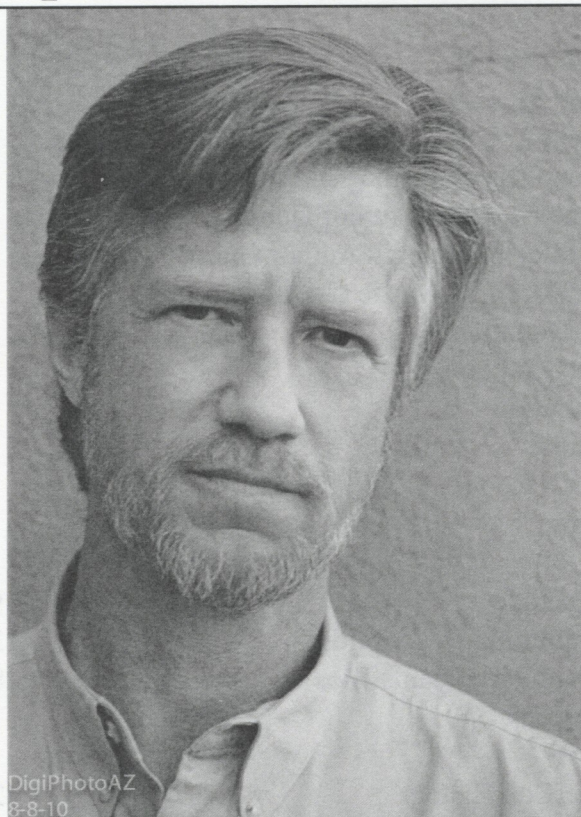
Stephen R. Donaldson made his publishing debut with the first "Covenant" trilogy in 1977. He lives in New Mexico. His works have received 19 awards including the World Fantasy Award ("Reave the Just and Other Tales.") He has published the science fiction "Gap" series and the "Man who.." series of mysteries among his 40 publishing credits.. In 1993 he received a Doctor of Literature degree from the College of Wooster, and in 1994 he gained a black belt in Shotokan karate. Donaldson recently spent quite some time "on vacation." However, he is currently hard at work on "The Last Chronicles of Thomas Covenant."

Stephen R. Donaldson: An Appreciation by Michael A. Stackpole

I am sincerely envious of all of you getting to enjoy Stephen R. Donaldson's wit and charm this weekend. I sincerely wish I could be at CopperCon (and if not for a prior commitment, I would be.) You are fortunate enough to have with you one of the most intelligent and articulate authors in the world.

I first read Steve's work when I was in college. Lord Foul's Bane hooked me solidly. I actually skipped classes to keep reading. And when the flu hit, I had these most wonderful and terrifying dreams of The Land. What I loved about the books was that Steve introduced me to a brand new fantasy world that wasn't a LOTR knock-off, but a serious fantasy world, with issues and concerns that no one else had addressed in epic fantasies before. I truly think his work raised the bar for the rest of us writing after the advent of Thomas Covenant.

Steve's books were not without controversy. Because of that thing Covenant does in the early pages of Bane, many readers became very angry. I recall a number of writers (who should have known better) furiously claiming that Steve was a "bad writer." I'd look at them and say, "If he was a bad writer, you wouldn't care. The fact that he's just so darned good is what opens you up to that emotional reaction." Alas, those writers never got it and, now that I think of it, their careers have fallen into remission.



Steve is known best for his fantasy work, but he also writes science fiction and mysteries. I especially enjoy those mysteries, written as Reed Stevens. The same weight and thoughtfulness he brought to speculative fiction provides a lot of power in crime fiction. In the mysteries, since you're not figuring out lands and nations, you get to see the true strength of his characterization. He is right up there with Stephen King in his ability to fully realize characters and engage you in their stories. That is a rare skill, and one that makes every Donaldson book a treat.

You have the added bonus of getting to listen to Steve on panels. This is one of the reasons I love finding myself with him at conventions. The same thoughtfulness he brings to his stories he offers during discussions. He also tosses in a solid dose of humor, which is deliciously puckish and entertaining.

Please, make Steve feel welcome in the Valley of the Sun, and enjoy your time with him. It will make this CopperCon a convention you will long and happily remember.

Author Guest - Weston Ochse

Weston Ochse; Stuntman for Rent: An Appreciation by Yvonne Navarro

If you've ever received an email from Weston Ochse, you can't help but note the signature: Stuntman for Rent, Gun for Hire. Maybe you've wondered "Who is this guy? Is he as interesting as this makes him sound?" Absolutely.

Weston started life in the wilds of Wyoming but moved around quite a bit as he grew up. We won't say why he was in so many schools as a child, but it's been noted in the record books that he was the sole reason why one school installed its first public address system ("Weston Ochse, report to the Principal's Office immediately."). As his first step along the road to making an honest living, childhood acquaintances relate tales of Weston chasing old men down the street, waving dead snakes at them until the elders paid him to leave them alone. In high school he tried his hand at being a waiter, quickly learning in his first job at a Chinese restaurant that the way to ask a girl out was to put a piece of paper with his phone number on it in her fortune cookie. He went on to nab a couple of college scholarships, but the colleges just couldn't keep up with his energy. Finally he joined the Army and set off to see what the world had to offer him. Most of what he did can't be told (take THAT however you want), but let's just say it was quite the crazy ride.

Nowadays Weston is a retired Army Staff Sergeant who lives in Southern Arizona and soaks up the sunshine. By day he works on Fort Huachuca and occasionally travels across the country and around the world, still doing Secret Government Stuff. By night he works at home, doing Secret Writing Stuff. Even so, the world knows all about that Secret Writing Stuff. When you have talent that big, people-- LOTS of people-- find out, and they find out fast.

He hit the horror scene in a big way in 2001 with a collection co-authored with David Whitman and called SCARY REDNECKS AND OTHER INBRED HORRORS, following that a couple of years later with another collection with Whitman called APPALACHIAN GALAPAGOS. This second collection garnered Weston a nomination for the Pushcart Prize for Short Fiction. His first novel, SCARECROW GODS, won the 2005 prestigious Bram Stoker Award. Since these he's been all about writing, and the stories spill from his imagination seemingly non-stop. It's hard not to be noticed when you come up with piece after piece of fantastic fiction, then give each one irresistible and intriguing titles



such as "22 Stains in the Jesus Pool," "Hiroshima Falling," "Pitfighter Serenade," "A Day in the Life of a Dust Bunny," and "Glue and the Art of Supermodel Maintenance," just to name a few. Now, less than ten years later, he has a number of wonderful novels and novellas to his credit in addition to SCARECROW GODS, and he has contracts for several more. His most recent creation is EMPIRE OF SALT (published in April 2010), one of the Tomes of the Dead zombie novels in the series published by Abaddon Books.

Clearly a master at multi-tasking, his work has also appeared in comic books, professional writing guides, magazines and anthologies-- too many to recount here. He's written screenplays and flirted with having one of his short stories made into a movie. Somewhere in all this productivity he even found time to get a Master's Degree in Creative Writing. He writes non-stop, promotes with enough energy to make a publicist envious, and provides tireless support and love (yes, he has his softer side) to his wife, kids, and a menagerie of animals that includes two affectionate but flight-deprived parakeets and three special needs Great Danes. He likes to tell people he "...races tarantula wasps, wrestles rattlesnakes, and watches Border Patrol Death Race," but rumor has it he's not at all fond of spiders.

And be careful what you say around him. You'd never guess it, but this blue-eyed, blond-haired American boy speaks both Chinese and Vietnamese. Wonder what else he can do that he isn't telling anyone about?

Yvonne Navarro

Author Guest - Yvonne Navarro

Yvonne Navarro; Renaissance Woman: An Appreciation by Weston Ochse

When I think of Yvonne Navarro, I am reminded of Leon Battista Alberti. When people use the term “renaissance man,” they are actually referring to Alberti, who could not only write, paint, create, and decipher, but could also tame wild horses, climb mountains, and leap over a man’s head from a standing position. He was able to do anything he set his mind to... wonderfully.

As is Yvonne. She’s the author of more than twenty published novels and a hundred published short stories. She created a reverse-name dictionary that has been in print for more than ten years thus far. She paints amazing acrylics and is equally adroit with graphite. Her creativity knows no bounds, other than the limitations unjustly presented to her by the too-quick rotation of the earth as it cycles day into night.

Yvonne climbs mountains. She rafts class five rivers. She’s jumped out of an airplane. She rides motorcycles. She’s not afraid of heights. She’s not afraid of spiders. She is a martial artist who holds belts and ranks in more than half a dozen fighting arts. She is truly fearless in her desire to live life.

But she also has a tremendous heart. She has rescued four Great Danes over the years. Dear Lilly passed away too soon, but Goblin Monster Dog and Pester Ghost Palm Eater live on. Most recently, she sped 2000 miles across America in two days to rescue a blind Great Dane. Now, along with two parakeets, two Great Danes and a husband, she cares for this special needs dog, dubbed Mad Dog Ghoulie Sonar Brain, who loves and trusts her implicitly.

She also cares for a special needs husband. He once smoked and drank too much. He was slovenly and could often be seen shuffling down the street. People crossed to the other side when they saw him. But after bathing in the love and affection of Yvonne, he cleaned himself up and became the man he is today, someone who is always proud and pleased to call Yvonne his wife.

But Yvonne is best known as a writer, her work winning awards ranging from the Bram Stoker Award, to the Illinois Women’s Press Awards, to the National Women’s Press Award. She was one of the core Buffy



the Vampire Slayer authors. She’s been known to write movie novelizations for such films as Hellboy, Species I and II, Elektra, and Ultraviolet, as well as a tie-in novel to the Aliens franchise called Aliens: Music of the Spears.

Yvonne is proudest of her own original fiction. She exploded onto the scene in 1993 with *Aferage*, which was a finalist for the Bram Stoker Award and named by Science Fiction Chronicle as “one of the best horror novels of 1993.” Her subsequent novels *dead-rush* (sic), *Deadtimes* and *Mirror Me* cemented her as an exceptional horror author. But ever the polymath, horror couldn’t hold her. Yvonne researched, created and wrote two epic science fiction novels, *Final Impact* and *Red Shadows*. Yvonne has written a thriller titled *That’s Not My Name*. She is currently working on *The Dark Redemption Series*. The first novel about an angel escaped from Hell is called *Highborn* and will premiere in November from Pocket Books.

Clearly there is nothing that Yvonne can’t do if she sets her mind to it. I’ve contacted Encyclopedia Britannica. If they can have Leon Battista Alberti as their example for a renaissance man, then it’s only appropriate for them to have Yvonne Navarro as their example for a renaissance woman.

I’m awaiting a reply.

Author Guest - David Lee Summers

David Lee Summers:
An Appreciation
by Rick Novy

David Lee Summers
9/4/2010

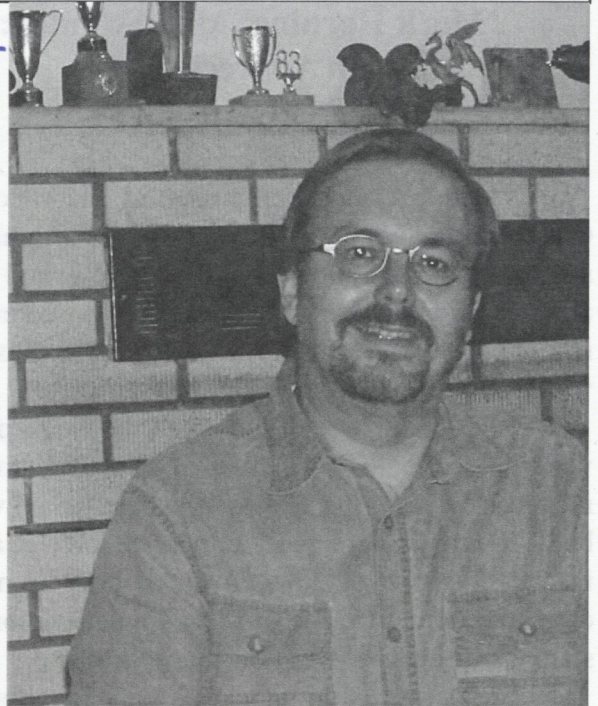
Rick Novy

I met David Lee Summers a number of years ago at Coppercon and we immediately struck up a friendship. My work has appeared in the magazine David edits, *Tales of the Talisman*, on several occasions. I interviewed him for a video podcast I once hosted, and one of his stories is likely to soon appear in an anthology I am editing.

David is a professional astronomer at Kitt Peak Observatory. The observatory is located in Arizona, and David lives in New Mexico. He has a pretty rough go, commuting regularly for extended stays at the observatory then back to New Mexico for visits with the family. Such is the life of an astronomer.

Interestingly enough, David and I had a common acquaintance that we each met through different channels. The late Keith Allen Daniels, a science fiction poet, appeared in *Hadrosaur Tales*, the predecessor to *Tales of the Talisman*, long before I started writing seriously. I worked with Keith in a laboratory of a start-up bio-medical company in Silicon Valley. Swapping tales with David was a little like having Keith back for a short time.

David is an interesting guy. He speaks with the exact enunciation typical of scientists trained to be precise, yet he's quick with a joke and isn't a bit stuffy. His



writing is imaginative and original. His magazine is of professional quality. He can tell you about his research in lucid language yet can turn around and speak at a high level with his colleagues.

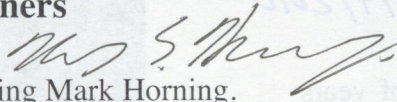
And you can see an interview I did with David during Westercon in 2009 at: <http://novymirror.blip.tv/file/2504801/>

I'm pleased to call David my friend, and I'm happy to see his contributions to the science fiction and fantasy genres recognized by being named as a guest of honor at Coppercon 30. The honor is well-deserved.



Music Guest - Mark Horning

Mark Horning; Mad Scientist: An Appreciation by Patrick Connors



I can't recall actually meeting Mark Horning. One evening, there he was in his beret, with his guitar, singing pro-space songs in the filk circle, and appreciating everybody else's goofy alien songs. Perhaps he rose from the desert fully-formed, like a musical Edward Abbey.

Eventually details emerged: he was a physicist, working at the Air Force Labs out at Williams. He'd moved here from the Bay area, where he knew everybody. We never did figure out why he lived in a nearly-inaccessible part of New River, or how he made the commute to and from east Mesa in mere seconds. The stars were beautiful from his place, though.

Meanwhile, he taught his wife Jennifer to play the guitar, and they had three delightful kids. Musically, we heard more and more of his original songs: some haunting, some hilarious, some rousing and inspiring. His songs tell of a future among the stars, full of hard work and endless wonder.

Then Anthem sprouted in the desert like an alien infestation, and the commutes got nasty - I guess the teleporter was shipped off to Area 51 - so they packed up and moved to a hidden enclave in far east Mesa.

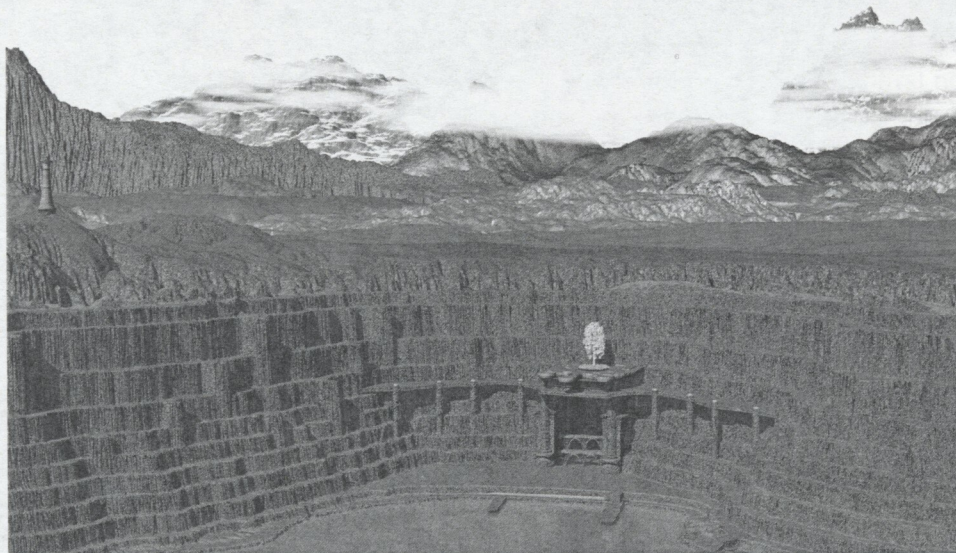
Time passed. Mark and I were invited to play at the Browncoats' benefit shindigs. Any musical group has to have a name, he reasoned, and so he came up with the idea of wearing kilts and naming the group



"Fyne Working Order", which is the punchline to an old joke about kilts. And we sang Serenity songs and rocket songs and did our best to warm up the audiences for Mal Reynolds' thrilling heroics.

Now with the help of the local filk-techie community, Mark has produced a CD full of his best songs. Ask him about it. And he's here this weekend, with Jennifer and the kids and friends.

So while we civilians will never know for certain what he does in his mysterious day job, we can indeed enjoy the fruits of his creative labors. Ladies and gentlemen: Mark Horning.



Book Collection Drive

for Underprivileged & Homeless Children

The Thomas J. Pappas schools were founded in 1989 to provide equitable and accessible education for homeless children. While they closed their doors in June of 2008 their mission has been adopted by Children First Academy. They are committed to providing a comprehensive educational experience, as well as meeting the social and physical needs of their students. They currently support K thru 6 in Phoenix, and Tempe.

There will be a special donation box near the freebie tables. We will be collecting books to distribute to homeless and underprivileged children. This donation will place a book directly into the hands of a homeless or underprivileged child for them to keep. This is not a thrift store or a library. The age ranges vary, but we would particularly like to see juvenile fiction. Please take some time to clear your shelves and closets of unneeded books and help a child.

We will take anything you bring - if you donate adult fiction, we have an agreement with a local bookseller to exchange adult fiction for juvenile fiction. So keep an eye out for the big Harry Potter donation box. The box will be at several future Arizona conventions so please keep it in mind for the future.

Sponsored by the
Western Science Fiction Association (WesternSFA)

Charity Auction

It is my pleasure to bring to all the members a Charity Auction to benefit Children First Academy (formerly Pappas Schools) and the Peoria Challenger Space Center.

The Nation's Largest School for Homeless Children Offers More than a Quality Education. The students who enroll in Children First Academy - Phoenix, a 501(c)3 institution, are not typical public school students. Many of the children routinely go without life's basic necessities - food, clothing, air conditioning, water, and most importantly a stable home life.

Although many of the students never spend more than one night in the same place, they always have their school to attend each day. It fulfills much more than the typical school's role; it is the sense of stability these children so desperately need. In addition, they are provided health and dental care, and monthly food boxes to the family. A list of their critical needs can be found here: <http://cfaphoenix.org/images/needs22.pdf>

Challenger Space Center, Peoria, Arizona, is a 501(c)3 non-profit institution that provides programs to help children understand the importance of math, science and technology along with teamwork, problem-solving, leadership and decision-making. Their high-tech, high-touch programs are molding the community and workforce leaders of the future. Donations are vital to keep these programs available.

As usual, I will try to give everyone an interesting and desirable selection of cool items to bid for. Our goodies will be on display Friday thru Monday in the Dealer's Room. There will be Charity

Charity Auction, cont.

Auction Program Guides available at Registration. The auction is scheduled for Monday 1p-3p in Court B&C.

All books that are presented as a First Edition are done so at the best judgment of our Charity Auction Director. No guarantee is made by Catherine Book, CASFS, Inc. or CopperCon30 for any item. If you have any questions, please inspect the item prior to auction.

We will accept cash and checks but not children or husbands. We cannot, unfortunately, accept credit cards this year. Winners will be able to pay for and collect their items right after the auction ends but not during the auction.

We'd like to thank our many contributors and ask that you shop their businesses when you can: The Book Gallery, Bookmans Entertainment Exchange, Changing Hands bookstore, Drawn to Comics, Stalking Moon Comics, Samurai Comics, Imperial Outpost Games, Trash City, and Game Depot. We also want to thank ALL our Honored Guests who all contributed something to the auction, plus special thanks to Dr. David Williams and Meredith Julian, and many of the dealers in our Dealer's Room.

If you have anything in your closets, garages or storage units and need to find good homes for them, please keep us in mind. Contact me and I'll arrange a pickup, if necessary.

See you at the Auction; don't forget your money. Bid often, bid high...

Your tireless Charity Auction Director,
Catherine Book

Williams Express

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EVERYONE IS
INVITED TO THE
BOOK LAUNCH PARTY!!!
Friday Night
starting at 7pm

Sponsored by Az Publishing Services
and Michael D'Ambrosio

Registration

Please remember to keep track of your badge during the convention. If you lose it, you will need to pay the full current at the door price to replace it. Your badge shows that you are a member of convention. Attendees are required to have their badge worn and displayed so that it is easily seen and readable at all times. A badge is required to access all convention programming and function space. Badges may not be shared with or loaned to anyone.

By accepting the badge, the badge holder releases the convention from all liability in the event of accident, damage, or theft while on convention premises. The Badge holder further acknowledges that official photography and videography may be going on in the convention area at any time, and consents to the use of his or her image or likeness incidental or primary to any display, transmission, or reproduction of this event, including but not limited to the use by CASFS of his or her image or likeness for news, security, documentary, promotional, historical, or other purposes. All commercial photo, video, and audio rights reserved.

The badge remains the property of the convention until the close of the convention and must be surrendered on demand. The convention reserves the right to refuse admission to or to eject any person whose conduct is deemed in the sole discretion of the CASFS Board to be disorderly.

A \$25 charge will be assessed to all returned checks.

There will be no credit cards taken.

Registration Hours:

Friday:	5PM - 9PM - Pre-reg only
Saturday:	9AM - 9PM
Sunday:	9AM - 9PM
Monday:	9AM - 2PM

We will be located in the foyer next to the function space..
See you there -

Lisa-Marie Brown

Con Suite

Need a place to get away from it all for a moment and to recharge? A place to sit and visit with friends both old and new? Then ConSuite is the answer to your needs! CopperCon's ConSuite will be providing free snacks and drinks to all members, as well as provide a place to relax and meet fellow CopperCon attendees!

Hours are (subject to change):

Friday:	5pm-10pm
Saturday:	10am-1am
Sunday:	10am-1am
Monday:	10am-1am

A friendly reminder from the ConSuite Staff:
ConSuite is not meant to be a substitute for a hotel room. We ask that attendees do not sleep overnight in the ConSuite.

Janet White

Dealers Room

Be sure to stop by the Dealers Room and visit the many fine merchants displaying their wares. Bring your cash and be prepared to leave with wonderful things.....

Our Hours of operation will be:

Friday:	Setup
Saturday:	10am - 8pm
Sunday:	10am - 8pm
Monday:	10am - 4pm

Our Dealers include AZ Publishing Services, Aurora's Creations, Dawson Books, Jeans Bead's, Massoglia's Books, Nighthawk Studios, October Arts, The Peculiar Magpie, The World of Michael D'Ambrosio.

Tom Coffey

Filk

Our music guest is Mark Horning. Some of the Filkers expected to attend are Mark Horning, Jennifer Horning, Jennifer Aronson and Christina Paige. We have Two Filk Panels & Mark's Concert. Bardic Filk will be at 9:00 pm Saturday. Mark will be seen contributing on other topics throughout the Convention. Private roomfilks may occur on Friday and Sunday.

Seize the day and Enjoy.

Gary Swaty

Volunteers

CopperCons are run by volunteers and this year's con is no exception. Come by our table near Registration and sign up for a stint or two. We'll have some special prizes for some lucky volunteers. With 12 hours of volunteering we will be pleased to offer you a free membership to the CopperCon.

If you have a specific interest area you'd like to volunteer for, just let us know when you stop by and we'll do our best to accommodate your preferences. Otherwise, there will be a list of convention area that need help. Simply pick your area and go when they need you. We'll have a form for you to keep to keep track of your time so that you get the proper credit.

Help make this year's CopperCon a better convention. Lend a hand and become part of the success!

Mike Griffin

Gaming

There will be Console, Board & LARP gaming available....

Our Hours of operation will be:

Friday:	Noon - 6pm
Saturday:	10am - 6pm
Sunday:	10am - 6pm
Monday:	10am - 6pm

Jason Youngdale

Tara Bryson

Gaming, cont.

FRIDAY

4PM-6PM

Game Title: Zombie Fluxx	TABLE: R1
Game System:	Zombie Fluxx Card Game
Game Master:	Jason Youngdale
Number of Players:	2-4
Game Duration:	2 hours

Game Description: Looney Labs' Zombie Fluxx is a variation on their popular Fluxx card game, introducing a new kind of card type (zombies) to lend even more craziness to what is already a nutty card game of ever-changing rules and goals.

SATURDAY

10AM-NOON

Game Title: Revolution!	TABLE: R1
Game System:	Revolution! Board Game
Game Master:	Joey Boyer
Number of Players:	3-4
Game Duration:	2 hours

Game Description: Blackmail the printer. Threaten the innkeeper. Bribe the priest. Welcome to Revolution! Secretly bid against your opponents to win the support of the people, control territory . . . and gather more gold, blackmail, and force for the next round of bidding! The revolutionary with the most support wins the game, but each location grants bonus points. The tavern or the fortress? The harbor or the plantation? Knowing which areas to hold – and which to let your opponents fight over – is the key to victory. But are your opponents bidding on the same location, or are they bluffing? Are you bluffing? Bidding tokens have different shapes (and colors) for easy identification, even across the table. Colorful cardstock shields keep your bids private, and provide a handy rules reference while you're deliberating during the auction. Traditional wooden blocks allows players to see, at a glance, who controls what. The rules can be taught in minutes, and plays with three or four players. A complete game takes less than an hour, even for the first time. Each new game lets players discover new strategies and tactics. Get ready for Revolution!

NOON-2PM

Game Title: Zombie Dice	TABLE: R1
Game System:	Zombie Dice Game
Game Master:	Joey Boyer
Number of Players:	3-8
Game Duration:	2 hours

Game Description: Eat brains. Don't get shotgunned. You are a zombie. You want brains. More brains than any of your zombie buddies. Zombie Dice is a quick and easy game for gamers and non-gamers alike. The 13 custom dice represent victims. Push your luck to eat their brains, but stop rolling before the shotgun blasts end your turn! Zombie Dice is a dice game for 3 to 8 players. Each game takes 10 to 20 minutes, and can be taught in a single round.

BaZinga!

Gaming, cont.

NOON-2PM

Game Title: Zombies!!	TABLE: R2
Game System:	Zombies!! Board game
Game Master:	Charlie Ciraolo
Number of Players:	2-5
Game Duration:	2 hours

Game Description: Zombies!!! puts you in the middle of the action as you try to escape the ever advancing zombie horde. Players must use a combination of wits and brawn to be the first to the heliport and certain escape. The only problem is, the zombies are everywhere, they appear to be very hungry and your opponents would really prefer if you didn't escape. We have taken five years of input from the retailers and fans and updated and expanded this already great game.

1PM-5PM

Game Title: The Thing in the Mirror	TABLE: R5
Game System: Cat RPG	Game Master: FabienBadilla
Number of players:	3-5 players (Ages 10 and up)
Game duration:	4 Hours

Game Description: A neighborhood cat thought dead comes to warn the other local pets about where he's been and what he's up against. A boggin that isn't like any other, and is too much for only one cat to overcome. Will the neighborhood cats be successful as they face the Thing in the Mirror?!

2PM-4PM

Game Title: Zombie Fluxx	TABLE: R2
Game System:	Zombie Fluxx Card Game
Game Master:	Charlie Ciraolo
Number of Players:	2-4
Game Duration:	2 hours

Game Description: Looney Labs' Zombie Fluxx is a variation on their popular Fluxx card game, introducing a new kind of card type (zombies) to lend even more craziness to what is already a nutty card game of ever-changing rules and goals.

CopperCon wishes to thanks
Western SFA
For the Donation of Glow Sticks
To brighten Our Dance

Gaming, cont.

2PM-4PM

Game Title: Spooks Card Game TABLE: R1
 Game System: Spooks Card Game Game Master: Joey Boyer
 Number of Players: 3-6
 Game Duration: 2 hours
 Game Description:

You don't have to out-run the monsters... if you can out-run your friends. In this fast-moving game, you play your cards by matching numbers and suits. The first player to empty his hand wins... and the spooks get everybody else! Each suit (Spiders, Ghosts, Goblins, Skeletons, and Bats) has a special rule, and the top card in each suit has a special power... so you don't know who will be first to escape the haunted house until the final card is played. Spooks is a great quick party game... kids will enjoy it, too!

2PM-6PM

Game Title: Ghost Tower of Inverness TABLE: R4
 Game System: First Edition D&D Game Master: Sarah Kramer
 Number of Players: 2-5
 Game Duration: 4 hours
 Game Description:

A shadow from the past, the Ghost Tower of Inverness has loomed ever larger in the mind of the great Seer of Urnst. Now he has convinced the Duke that an expedition should be organized to go to the ancient keep and recover its greatest treasure - the fabled Soul Gem! Originally run at Wintercon VIII in Detroit in 1979.

4PM-6PM

Game Title: Apples to Apples TABLE: R3
 Game System: Apples to Apples Game Master: Emma Youngdale
 Number of Players: 4-8
 Game Duration: 2 hours
 Game Description:

Apples to Apples is the wild, award-winning card game that provides instant fun for players. Open the box, deal the cards, and you're ready to play! Select the card from your hand that you think is best described by a card played by the judge. If the judge picks your card, you win that round. Everyone gets a chance to be the judge.

Gaming, cont.

6PM-10PM

Game Title: Munchkin Card Game TABLE: R1
 Game System: Munchkin Card Game Game Master: Joey Boyer
 Number of Players: 2-6
 Game Duration: 4 hours (two games)
 Game Description:

Munchkin is a stand-alone card game designed by Steve Jackson that "simulates" well, sorta a fantasy-themed RPG card-based game that's chock full o' silliness. Everyone begins the game as a 1st level human with no class and via cards, they acquire Races Elf, Dwarf, etc., classes thief, Wizard, Cleric, etc., Items, armor, potions and more that they use to combat hideous monsters like the 4th level Undead Horse, the 10th level net troll and the 14th level unspeakably awful, indescribable horror very nasty, indeed. The object of the game is to reach Level 10 and levels are acquired via the slaying of monsters and the selling of acquired treasure 1,000 gold pieces equals one level.

6PM-10PM

Game Title: Explorers of Shanri TABLE: R5
 Game System: Houses of the Blooded RPG Game Master: Fabien Badilla
 Number of players: 3- 5 players (Ages 13 and up)
 Game duration: 4 Hours
 Game Description:

In the John Wick tradition of "Dirty Dungeons", the players build their own dungeon, then do their best overcoming its dangers, traps and monsters... Or not!

As a Priest of Ashtuura Thorne, you have been tasked with the exploration of ancient ruins of the Sorcerer King!

Gaming, cont.

SUNDAY

10AM-NOON

Game Title: Cthulhu Dice TABLE: R1
Game System: Cthulhu Dice Game Game Master: Joey Boyer
Number of Players: 2-6
Game Duration: 2 hours
Game Description:

Serving Cthulhu is fun . . . except for all those other cultists out to get you. So get them first! Cthulhu Dice lets you drive your rivals mad . . . very, very quickly. Players take turns rolling the big, beautiful, custom 12-sided die, embossed with tentacles, Elder Signs, and more. Destroy your opponents' sanity! Better yet, steal it. But watch out for Cthulhu - when he comes up, he takes sanity from everyone! 18 glass Sanity marbles are included. Lose all your marbles and you're mad. The last sane cultist wins . . . unless everyone goes mad together. Then Cthulhu wins!

10AM-NOON

Game Title: Guillotine TABLE: R2
Game System: Guillotine Cared Game Game Master: Sarah Kramer
Number of Players: 2-4
Game Duration: 2 hours
Game Description:

This irreverent and humorous card game takes place during the French Revolution. Players represent rival guillotine operators vying for the best collection of noble heads over three rounds. You want top bragging rights, so you'd better collect the most prestigious noggins. Will you be skillful enough to bribe the guards and collect Marie Antoinette? Or will you lose points for beheading the Hero of the People.

NOON-2PM

Game Title: Revolution! TABLE: R1
Game System: Revolution! Board Game Game Master: Joey Boyer
Number of Players: 3-4
Game Duration: 2 hours
Game Description:

Blackmail the printer. Threaten the innkeeper. Bribe the priest. Welcome to Revolution! Secretly bid against your opponents to win the support of the people, control territory . . . and gather more gold, blackmail, and force for the next round of bidding! The revolutionary with the most support wins the game, but each location grants bonus points. The tavern or the fortress? The harbor or the plantation? Knowing which areas to hold - and which to let your opponents fight over - is the key to victory. But are your opponents bidding on the same location, or are they bluffing? Are you bluffing? Bidding tokens have different shapes (and colors) for easy identification, even across the table. Colorful cardstock shields keep your bids private, and provide a handy rules reference while you're deliberating during the auction. Traditional wooden blocks allows players to see, at a glance, who controls what. The rules can be taught in minutes, and plays with three or four players. A complete game takes less than an hour, even for the first time. Each new game lets players discover new strategies and tactics. Get ready for Revolution!

Gaming, cont.

NOON-2PM

Game Title: Zombies!! TABLE: R2
Game System: Zombies!! Board game Game Master: Charlie Ciraolo
Number of Players: 2-5
Game Duration: 2 hours
Game Description:

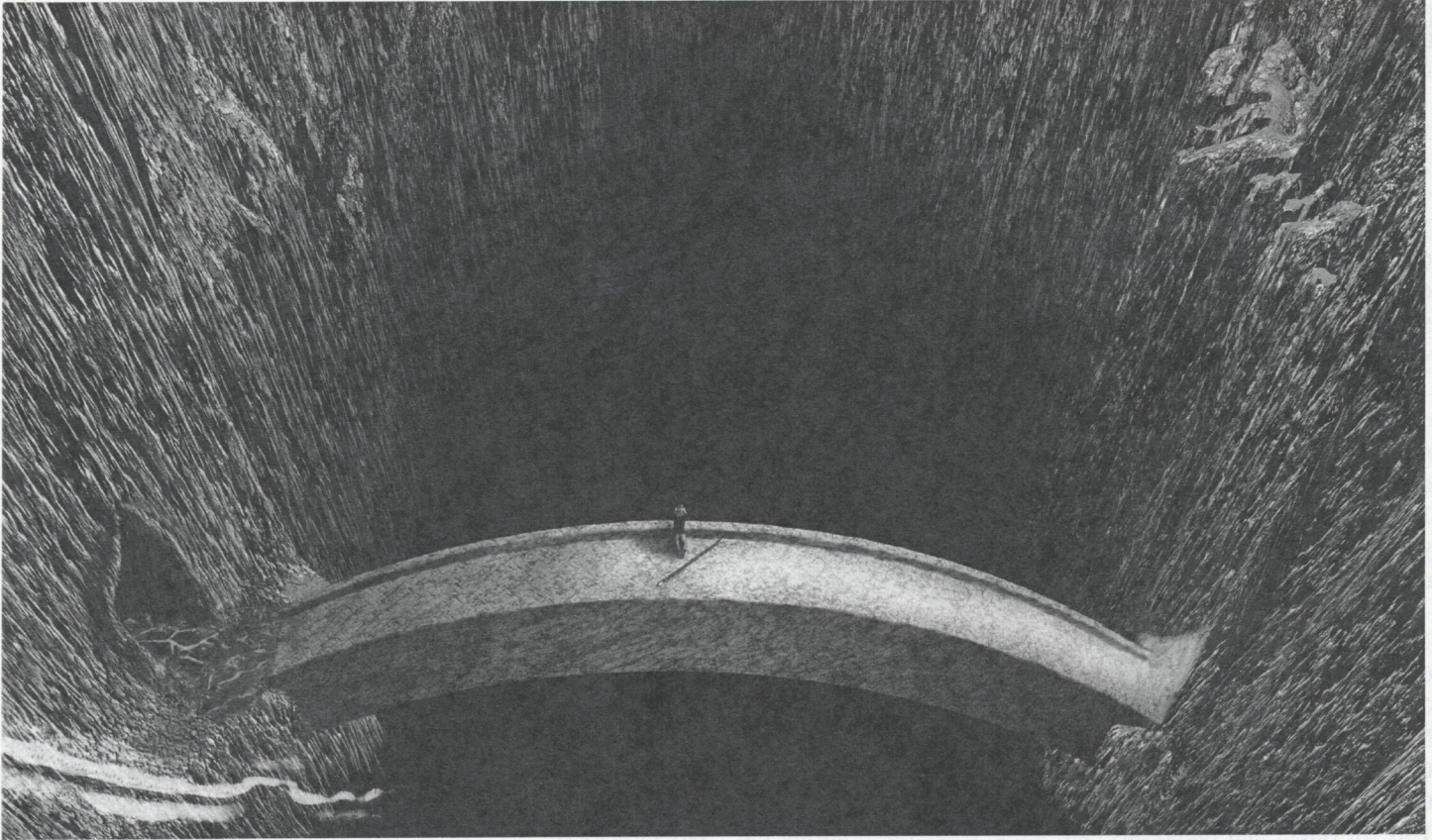
Zombies!!! puts you in the middle of the action as you try to escape the ever advancing zombie horde. Players must use a combination of wits and brawn to be the first to the heliport and certain escape. The only problem is, the zombies are everywhere, they appear to be very hungry and your opponents would really prefer if you didn't escape. We have taken five years of input from the retailers and fans and updated and expanded this already great game.

1PM-5PM

Game Title: The Secret of Drax Manor TABLE: R5
Game System: Cat RPG Game Master: Fabien Badilla
Game duration: 4 Hours
Number of players: 3-5 players (Ages 10 and up)
Game Description:

The Pet Adoption agency delivers a group of cats to Drax Manor, a creepy ancient mansion in a sunless vale. The Drax family seems just as ancient and creepy as Drax Manor itself! Will the cats attempt an escape from the premises, or will they investigate the Secret of Drax Manor?!

CopperCon
would like to wish
Carl Hayden High School
Science & Technology
Club
good luck on the next
Robot Challenge



Gaming, cont.

2PM-4PM

Game Title: *Zombie Fluxx* TABLE: R2
 Game System: *Zombie Fluxx Card Game* Game Master: Charlie Ciralo
 Number of Players: 2-4
 Game Duration: 2 hours
 Game Description:

Looney Labs' *Zombie Fluxx* is a variation on their popular *Fluxx* card game, introducing a new kind of card type (zombies) to lend even more craziness to what is already a nutty card game of ever-changing rules and goals.

2PM-4PM

Game Title: *Open Demo* (Steve Jackson Games) TABLE: R1
 Game System: *Steve Jackson Games* Game Master: Joey Boyer
 Number of Players: 2-6
 Game Duration: 2 hours
 Game Description:
 Various Steve Jackson games available to try out with the GM.

2PM-6PM

Game Title: *Ghost Tower of Inverness* TABLE: R4
 Game System: *First Edition D&D* Game Master: Sarah Kramer
 Number of Players: 2-5
 Game Duration: 4 hours
 Game Description:

A shadow from the past, the *Ghost Tower of Inverness* has loomed ever larger in the mind of the great Seer of Urnst. Now he has convinced the Duke that an expedition should be organized to go to the ancient keep and recover its greatest treasure - the fabled *Soul Gem*! Originally run at *Wintercon VIII* in Detroit in 1979.

Gaming, cont.

4PM-6PM

Game Title: *Apples to Apples* TABLE: R3
 Game System: *Apples to Apples* Game Master: Emma Youngdale
 Number of Players: 4-8
 Game Duration: 2 hours
 Game Description:

Apples to Apples is the wild, award-winning card game that provides instant fun for players. Open the box, deal the cards, and you're ready to play! Select the card from your hand that you think is best described by a card played by the judge. If the judge picks your card, you win that round. Everyone gets a chance to be the judge.

5PM-9PM

Game Title: *Munchkin Card Game* TABLE: R1
 Game System: *Munchkin Card Game* Game Master: Joey Boyer
 Number of Players: 2-6
 Game Duration: 4 hours (two games)
 Game Description:

Munchkin is a stand-alone card game designed by Steve Jackson that "simulates" well, sorta a fantasy-themed RPG card-based game that's chock full o' silliness. Everyone begins the game as a 1st level human with no class and via cards, they acquire Races Elf, Dwarf, etc., classes thief, Wizard, Cleric, etc., Items, armor, potions and more that they use to combat hideous monsters like the 4th level *Undead Horse*, the 10th level net troll and the 14th level unspeakably awful, indescribable horror very nasty, indeed. The object of the game is to reach Level 10 and levels are acquired via the slaying of monsters and the selling of acquired treasure 1,000 gold pieces equals one level.

Masquerade

What is the CopperCon Masquerade? It's kind of like a fashion show, it's kind of like performance art and it's all about COSTUMES!

Members of the convention who have created costumes from SF, fantasy, anime' history, and the many cultures of our world are willing to share them with you.

Want to Watch?

The masquerade performance will begin at 7:30 PM in Painted Mountain Ballroom A. Come by a bit early to get your seat.

Want to Show A Costume?

The stage is all yours! You can walk across and give us a spin like a top fashion model, or perform a brief "Cosplay" sketch. We'll provide lights, a sound system to play the background music you provide, and a Master of Ceremonies to introduce you.

Please come to the Contestant Meeting on Saturday afternoon. Check your pocket program for the exact time and room. This is the time to prepare your signup forms and bring your music, notes for the MC, documentation, and to work out any presentation questions with the director and crew.

If you absolutely can't make the Contestant Meeting, the Masquerade Director will be available on Saturday to assist contestants and handle last-minute details. Look for the person wearing the yellow "Masquerade Director" sash. There will be some signup forms set out near the convention's registration table. Absolute deadline for entry is 4PM on Saturday.

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Masquerade, cont.

Staging Details:

The auditorium for the masquerade will be Painted Mountain Ballroom A.

The contestant preparation area, or "Green Room" will be the Palo Verde I meeting room. In the green room, you can do final preparation of your costume, interview with the judges, have your documentation photo taken, and queue up for your presentation. It is an open space without a lot of privacy, so you may want to do most of your clothes-changing before you arrive.

We will have water, mirrors, tables and volunteer "den mothers" for your assistance. The Southwest Costumers Guild will provide some emergency repair supplies. You should expect to bring whatever tools and materials you will need for basic setup and maintenance of your costume. Sharing of resources among contestants is appreciated.

The stage will be built of six portable risers arranged into a rectangular main stage. The stage will be 16 feet wide, 12 feet front to back and 15 inches high.

Participants will exit the green room and walk through either a kitchen service corridor or a gap in the airwall to the auditorium. The doors are 36 inches wide and 84 inches tall. You will enter from Stage Left by stepping up two steps, do your presentation, then exit downstage center. You will follow the center aisle through the audience to your reserved seat at the back of the auditorium.

If you have limited mobility or vision because of your costume design or natural physical limitations and this stage plan will not work for you, please speak with the Masquerade Director in advance so we can work something out. With sufficient advance notice we may be able to arrange a screened area to assemble your costume, have you enter through the double doors off the main hallway, or arrange a lift up onto the stage.

Lights and Sound:

Lights will be arranged for general illumination of the stage. Lighting special effects will not be available

We can accept your music/narration on audio cassettes, CDs, DVDs, or flash memory devices (camera cards or USB thumb drives). MP3 or WAV digital sound files are best. Please submit your sound no later than the Saturday contestant meeting. We will need some time to "rip" your sound track onto the sound director's computer.

If you purchased your music from an online store, it may contain "Digital Rights Management" (DRM) software that allows it to be played only on specially authorized devices. We will not be able to use music that contains DRM.

The Master of Ceremonies will have a microphone, but on-stage microphones will not be available for contestants. If your presentation uses dialog, we recommend that you record it on your sound track, then lip synch.

Narration to be read by the MCs should be submitted the form we provide. Write or type carefully!

Contestant Divisions

Masquerade entrants will be registered in one of these divisions:

Masquerade, cont.

Young Fen is for children. This is a noncompetitive division that gets lots of good "oohs" and "aaws" from the audience. Young Fen will each receive a special prize of chocolate Pirate Gold for participation.

Young Fen are expected to be under the supervision of a parent or guardian. The guardian will sign the entry form/image waiver and guide the child through the proceedings. We don't pretend to be qualified as child care professionals! Older kids who have built their own costumes may choose to enter the Novice Division.

Novice is the division for contestants who have not previously won three or more awards in SF convention masquerades and have not previously won a Best in Show. This masquerade is novice-friendly—Try your wings!

Experienced is the division for contestants who have won three or more awards or a Best in Show at previous SF masquerades, or who have significant experience in theatre, historical societies, or other costuming fields. The contestant is on his/her honor in choosing the division. We won't be checking resumes or anything. (Hint: There are usually far fewer entries in the Experienced Division. Moving up in divisions can actually gain you a competitive edge.)

Performance Only This division allows you to show a costume that was rented, purchased off the rack or custom-made by a professional. In other words, costumes you paid for. Performance Only costumes are not eligible for Best in Show, but may win performance-related mentions like most humorous or best cosplay sketch. If your costume was made by a close friend or relative (in other words, for love not money), you are not limited to this division. Be sure to give the designer/maker full credit as part of the costume team.

For Display Only is for persons who wish to display a costume, but not to be part of the competition. If your costume has already competed at a large SF venue like Westercon or Worldcon, this is the division for you. (Your director would take it as a personal favor if you would do an encore showing of one of your best costumes). For Display Only is also the appropriate division if you have some conflict of interests (For example, a costume made by one of the judges).

These divisions are meant to be flexible in their definition, since we can't know in advance how many contestants will appear and what kinds of costumes they will show. When in doubt, please converse with the Director.

Suggestions for Documentation: If your costume is something you designed yourself, it is an original. If your costume was taken from a picture, drawing, film, etc, it is a re-creation. Costumes which were inspired by a well-known movie, graphic novel/manga, or television show, but did not actually appear in that show, are sometimes called interpretations. If your costume re-creates clothing from a particular period of the past, it is a historical costume.

You can't be sure the judges have read the same books, studied the same periods of history, or seen the same shows that you have. You should bring a drawing, photograph, or other visual documentation for the judges to see. Keep your documentation brief. The judges won't have time to sift through a lot of paper.

Prizes:

Masquerade, cont.

We are planning special awards for Best in Show, for the Novice and Experienced divisions, and several Judges' Choice/Special Mention awards.

Best In Show will receive a Scissor Dagger presented by Southwest Costumers Guild. It looks like a jeweled dagger in a metal scabbard, but it's really a pair of shears!

Best in the Novice Division will receive a copy of Yoshitaka Amano's collectible art book, "Coffin: The Art of Vampire Hunter D," still in its shrink wrap. Coffee table not included. This prize was kindly donated by Mike and Theresa Contos.

Best in the Experienced Division will receive a pair of high quality Gingher shears in a velvet-lined presentation case, donated by Southwest Costumers Guild.

Children in the Young Fen division will receive a special reward of chocolate Pirate Gold.

We have ribbons and some blinky wonders from Mike & Theresa for special mention awards.

The Rules:

1. Strong Suggestion: Please limit your presentation to 60 seconds or less. It's longer than you think. Brevity is the soul of wit.

2. Rule: No fire or flame allowed on-stage. The masquerade is indoors. It's a city fire code thing.

3. Rule: The competition is for Fan-Made Costumes. Wholly purchased or rented costumes may not be entered for full competition, but are welcome as Performance Only or Display Only.

You can use a few purchased components in a competition entry, but the overall costume is to be fan-made. An original arrangement of variously obtained parts (also known as thrift store costuming) counts as a fan-made costume. If your costume was made by a close friend or relative (for love not money), it's still a fan-made costume. Please be sure the maker's name is included on your signup forms. Any awards belong as much to the maker as the wearer.

For example, a Darth Vader with a store-bought helmet would be okay if you built your own cloak and chestplate. You'd certainly impress the judges more if you did build your helmet.

If you have a store-bought costume that you'd like to show, or a cosplay sketch to perform using professionally made costumes, you are very welcome here. Just enter the "Performance Only" or "Display Only" division. Sometimes a presentation has one person in a professionally made costume to help set up the performances of the "real" costumes. Just tell the judges, "We're using him as a prop."

4. Clarification: The "Contestant" can be one person or a team consisting of designers, makers, and models. Everyone who worked on the costume presentation should be given credit on the signup forms. All persons appearing on stage shall be members of the convention.

5. Rule: Thou shalt not slime thy neighbor! No messy substances (wet, dusty, oily, sharp, etc.) that might damage the stage or interfere with other contestants will be allowed. There is an infamous story about a costume covered with peanut butter. Yuck!

6. Rule: The masquerade is rated TV-14. There will be children present and it's not our job to teach them the facts of life.

Masquerade, cont.

Please, no more skin than beach-legal at a fairly liberal beach, no deliberately offensive language or disturbingly violent action. If you have an idea that sounds good, but might be over the top, please talk to the Masquerade Director first. I have a fairly open idea of what constitutes TV-14 and how an idea might be made to work.

7. Audience Rule: No flash photography during the stage presentations. Flashes are very distracting to the contestants and audience. A sudden, dazzling light can cause a contestant to trip and fall. Non-flash pictures are okay. Posed pictures can be arranged off-stage with permission of the individual contestants. If there is enough support for it among the contestants, we might do a second run-through for photos.

An official documentation picture of each costume will be taken before the masquerade for the judges' reference. We'll try to send each contestant a copy of the picture if a mailing address is provided. We'll shoot some video of the performance, which may be made available to participants if all the technical issues work out well.

8. Law of Nature: Stuff Happens. Yes, some of your plans may go wrong here in the real world. Murphy was a prophet. Please stay loose and handle it with grace. Don't let self-imposed stress or a hot temper ruin the experience for you and those around you.

9. Firm Rule: Keep the action on the stage. Weapons, stunts, and special effects must be approved in advance by the Masquerade Director.

If the weapon and its presentation have not been cleared, you will be disqualified from competition. This is a safety thing. I like weapons as much as the Next-to-Last Action Hero, but I want to see for myself what you are carrying and what you intend to do with it. This safety approval rule also applies to acrobatic stunts, special effects, energetic dances, or anything else that might inadvertently extend beyond the stage. We have a small stage this year, so it pays to be extra careful.

10. Safety Principle: Surprise the audience, not the crew. See Rule 9. I once scared the heck out of a masquerade director because I forgot to tell her that a pratfall was part of my presentation!

If you are going to do something surprising, please clear it with the Director, Master of Ceremonies, and Catchers in advance. If you want to interact with the Master of Ceremonies, you must rehearse with him at the contestant meeting.

11. Rule: The Masquerade Director is Absolute Dictator. They have full authority to eliminate anyone from the competition on the basis of unrepentant bad taste, temper tantrums, danger to the contestants or audience, violation of the above rules, or any other reason deemed sufficient.

This rule is intended to protect you and the convention from the real loons. The rule will not be invoked for frivolous or unfair reasons.

12. Rule: Do Your Paperwork. Everyone appearing on stage will submit an image waiver which bears their legal signature. It's part of the contestant signup form. Persons under 18 will need a parent or guardian to sign for them.

Rules compiled by many times Masquerade Director
Randall Whitlock

LOSCON 37

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Emma Bull



Artist Guest of Honor
Phil Foglio



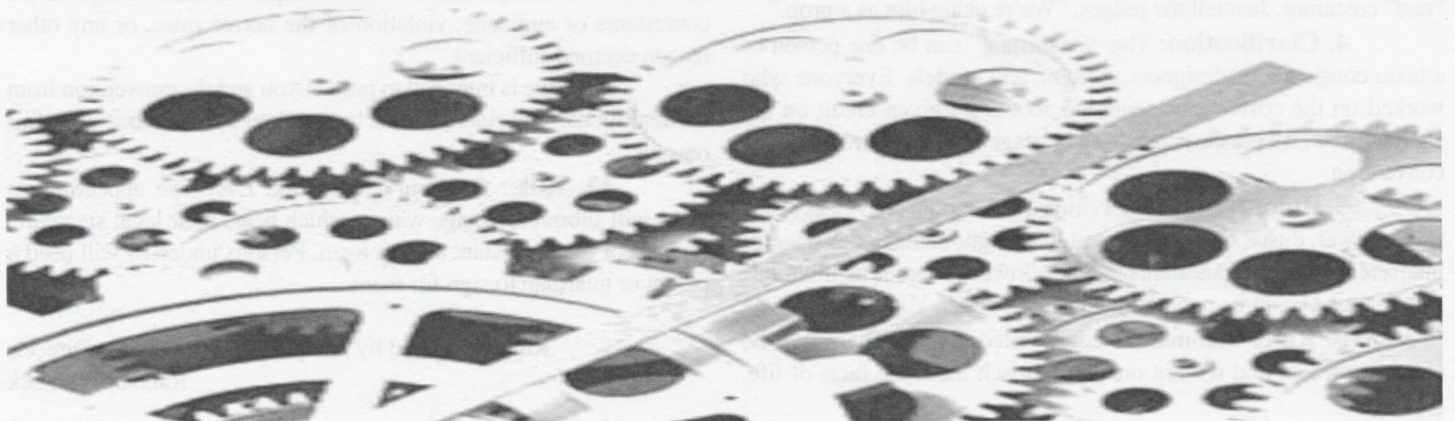
Fan Guests of Honor
Kim and Jordan Brown

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Programming

Greetings and welcome to CopperCon 30! My team and I have worked hard to put together what we feel is an exciting and full program for you!

Just to keep things fresh, you'll notice that along with several favorite panelists from previous CopperCons, there are quite a few new faces in the line-up. For most of these new panelists, this is their first CopperCon, so let's help make it a special one.

I want to congratulate two of our panelists, brothers Dani & Eytan Kollin, for winning the Prometheus award for their first novel, "The Unincorporated Man"! Way to go guys! There will be a celebration on Sunday evening.

Back to programming, we've expanded the hard science track this year and we are pleased to welcome the R2-D2 Builders Club and the Falcon Robotics Team from Carl Hayden High School.

In the LIT category we have a couple of writing workshops, a publishing seminar, and everything from how to market your story to surviving the zombie apocalypse! We have writers' tips, eBooks, how to form writer's groups, mythology and society, Lovecraftian panels, pirates in literature, well, you can turn the pages and read it for yourself!

In MED we are pleased to welcome Brick Cave Media and Tight Stitch Productions to the CopperCon family. They will be showing their stuff Sunday night. Then, of course, there are all sorts of other great programming in media, like Michael Wentz showing his shorts Friday night and Stan Robinson doing a workshop on Saturday morning to mention some!

So, as you can see, we have worked hard on the programming tracks for this year's CopperCon. Now I turn them over to you and hope you enjoy them!

Nyki Robertson

ANI - Americanized Anime

Quite a few shows have been 'altered' from their Japanese version into a version that would be 'allowed' to be shown in America (i.e. Sailor Moon, among many). Discuss the differences between the Japanese and American versions of your favorite shows.

Mon 1p-2p, Board. Kyle O'Brien

ANI/LIT - Anti-Heroes in Manga

Japanese graphic novella are chock full of Anti-hero's! Discuss this with a knowledgeable panel

Sun 3p-4p, Court A. Lilith Syn, Adam Street, Kyle O'Brien

ANI/ART - Drawing Manga Characters

With a few strokes of the pen, Alison creates fabulous Manga characters. See how she does it. Pick up some tips and maybe learn a new technique.

Sat. 3p-4p, Board. Alison Paul

Programming, cont.

ANI - Evolution of Anime

See some anime from when it first began (can you say "Speed Racer" or "Astro Boy"?) and see how it has evolved into the art form we enjoy today.

Fri 6p-7p, Court A.

Lilith Syn, Kyle O'Brien

ANI/ART - Nightmare Manga Characters

Watch as Alison brings creatures straight out of a nightmare to life on paper. She'll show you how she does it and inspire you to try it on your own.

Sat noon-1p, Board. Alison Paul

ART - Body Painting with Mark Greenawalt (Must be over 18 years)

Watch a professional body painter take the blank canvas of a nude female body and turn it into a beautiful piece of art.

Fri 11p-???, Annex. Mark Greenawalt

ART - Collecting Art or "Mine, Mine, All Mine!"

What is a good investment? Does the value always increase? How do you choose what to buy? How do you know when to sell and to whom? Where do you go to get your art appraised?

Mon 3p-4p, Court A. George Palovich, Gary Fillmore

ART - Current Market for Art

What does the current Market look like for Science fiction, fantasy, and horror artwork? How to best go about marketing your own art.

Sun 3p-4p, Court C. Gary Fillmore, Tabitha Bradley

ART/ANI - Drawing Manga Characters

With a few strokes of the pen, Alison creates fabulous Manga characters. See how she does it. Pick up some tips and maybe learn a new technique.

Sat. 3p-4p, Board. Alison Paul

ART - The Fine Line between Art & Porn (must be over 18 years old)

Who decides what "art" is and what is "pornography"? What is the difference between nude and naked? How do you draw the line between the two for, say, book covers? And, again, who decides this stuff?

Sun 8p-9p, Court C. Ernie Hogan (moderator), George Palovich, Adam Street



Programming, cont.

ART - How Do I Get MY Art In A Show?

So, you are an artist. People are always telling you how good you are. Where do you go from there? How do you get your artwork out of your portfolio and into a show?

Sun 10a-11a, Annex. George Palovich

ART/ANI - Nightmare Manga Characters

Watch as Alison brings creatures straight out of a nightmare to life on paper. She'll show you how she does it and inspire you to try it on your own.

Sat noon-1p, Board. Alison Paul

ART/COS - Special Effects Make-up with Bill Ward

Come watch as model Sydney is transformed into a horrific creature of the night. Learn a few techniques to try yourself.

Sun 7p-9p, Annex. Bill Ward, Sydney

COS - But It's Not the Color I Need!

Want to make a particular costume and need material in a specific color but can't find it?! Maybe you should dye it! It might not be as difficult and/or as messy as you think!

Sun 9a-10a, Court C. Frances Burns, Sharan Hoyle

COS - Choosing the Right Material

Say you're making a skirt, choose the wrong material and instead of "beautiful drape and flow" you've got "hanging stiff and barely moving"! Sometimes you can have the right material, but CUT it wrong and get that same bad result! Get some tips on how to choose the right material in the store and how to cut it when you get it home.

Mon 2p-3p, Board. Frances Burns

COS/KIDS - Hats, Hats, and more Hats!

Sue Uuke has generously donated a veritable plethora of hats, so come pick out your favorite and decorate it any way you please! Be silly, classic, medieval, go over the top, or under scale it's your hat, so it's your choice! Trimmings and decorations will also be provided.

Sun 11a-1230p, Board. Margie Grady, Jean Palmer, Lainey Carlile, Darkyr

COS/KIDS - Imagine A Costume

There will be fabric and bits of clothing and other "stuff" provided. The kids' mission: assemble a costume from the assorted materials. (Then maybe show-off their creation in the Masquerade?!).

Sat 9a-10a, Board. Frances Burns, Jean Palmer, Shenita McKinney, Lainey Carlile, Darkyr



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Programming, cont.

COS - The In's and Out's of Masquerade & Contestants Meeting

If you've never been in a masquerade or it's been a while, this is the panel for you. Learn about the different categories, which one you belong in, what the judges will expect, stage movement, what is expected of you backstage and what to do if you win an award. Get any questions you may have answered here. Meet with the Director and Crew of the Masquerade to finalize paperwork and get your music turned in. You will be told when and where to report for Judging at this meeting.

Sat 10a-noon, Court B. Nyki Robertson, Randall Whitlock, Ren Spidell

COS/KIDS - Mask Decorating/Scrunch Dying/Pennants

Back by popular demand! Come decorate a mask. Let your imagination go! Decorate one to go with a costume, or just do one because it's a lot of fun! Great for kids and adults alike. Masks and trimmings will be provided. If you like the look of tie-dye, then you'll love scrunch dyeing. Everyone gets a pillowcase to take home with them. Make a pennant to go on your wall. Do one thing or try them all.

Mon 1230p-330p, Annex. Lainey Carlile(moderator), Jean Palmer, Darkyr, Mary Robertson

How did the guys come up with their names in 3rd Rock from the Sun ?

Programming, cont.

COS - Masquerade

Compete for prizes in your best costumes! A Saturday night tradition you won't want to miss!

Sat 8p-10p, Court A&B&C. Masquerade Director is Nyki Robertson, Asst. Director is Elaine Mami

COS - Masquerade Judging

Contestants in the Masquerade report to the Green Room and get to meet with the Judges, one contestant at a time, to have the craftsmanship of their costumes judged.

Sat 530p-8p, Board. Supervised by Nyki Robertson & Elaine Mami

COS - Masquerade Photograph's

Contestants in the Masquerade get their photograph taken by a professional photographer.

Sat 10p-11p Court B & C Supervised by Nyki Robertson, Ren Spidell, Photographer: Richard Bolinski

COS - Masquerade - Technical Walk-Thru

Get a chance to practice your routine, skit, whatever on the stage. Meet the Director, rehearse with the MC, turn in your music. Get a feel for the stage.

Sat 4p-530p, Court B&C. Nyki Robertson, Elaine Mami

COS - Middle Eastern Dance Wear For Men

Ghawazee coats! Harem pants! Circle skirts! Come on already we know what women wear to dance in, but what about the men? Surely they wore more than those long white robes? YES they did!! Come learn what the male dancers and drummers wore.

Sun 5p-6p, Board. Paula Lary, Nyki Robertson, Shenita McKinney

COS - Pattern Altering

What a great pattern you've got there! Now, how are you going to make it fit yourself? Learn how to alter a pattern to fit real-world bodies. Your instructor has approx. 45 years experience in sewing! Come take advantage of her knowledge!

Mon 10a-11a, Annex. Frances Burns

COS/ART - Special Effects Make-up with Bill Ward

Come watch as model Sydney is transformed into a horrific creature of the night. Learn a few techniques to try yourself.

Sun 7p-9p, Annex. Bill Ward, Sydney

COS - Steampunk Costuming

A blend of Victorian-era with futuristic elements makes for some great possibilities in what you can do. Get some great ideas and learn how a master-level costumer manages this ever-growing popular "new" genre of costuming.

Sun 10a-noon, Court C. Jean Palmer, Claudia Villa, Damon DeMartin, Ren Spidell

Programming, cont.

COS - Steampunk Pieces and Parts

Parts is parts, right? But where do they get all those really neat little (and sometimes not so little!) gew gaws and stuff? Come find out some sources you can use in your own steampunk costuming adventures!

Sun noon-1p, Court C. Jean Palmer, Randall Whitlock, Damon DeMartin, Ren Spidell

COS - Tricks of the Costuming Trade

Explore the differences between home sewing and theatrical costume techniques. For example: there is a HUGE difference in how an historically accurate layered garment (such as Ottoman Turkish Robes) and the same garment created for the stage are constructed!

Sun 2p-3p, Court C. Claudia Villa

DEMO - Amtgard LARP Demo

Amtgard is a Live Action Role Playing (LARP) group with a medieval theme. They will demonstrate various activities, including combat.

Sat noon-730p, Main Lawn.

DEMO - Japanese-style Fighting

The sensei's of the Sabaku Henkei Dojo will be presenting a demonstration of Japanese swordsmanship.

Sat 10a-1130a, Courtyard Lawn.

DEMO - S.C.A. Inc.

Hard-suit armored combat demonstrations. One-on-one and group battles. Medieval style in full body armor using mock-up, rattan weapons.

Sun noon-730p, Main Lawn. Barony of Sundragon

FAN - Autographing Sessions

Sat 10a-11a, Dealer's Room.

Stephen R. Donaldson

Sat noon-1p, Dealer's Room.

Gini Koch, Janeen O'Kerry

Sat 1p-2p, Dealer's Room.

Dani & Eytan Kollin

Sat 3p-4p, Dealer's Room. Michelle Welch, David Lee Summers

Sat 430p-530p, Dealer's Room. Weston Ochse, Yvonne Navarro

Sat 6p-7p, Dealer's Room

Tabitha Bradley, Paul Cook

Sun 230p-330p, Dealer's Room.

Stephen R. Donaldson

Sun 6p-7p, Dealer's Room.

Adam Niswander

FAN - Compliments & Complaints

Here's your chance to tell us what we did right... or wrong.

Mon 4p-530p, Court B & C. Mark Boniece, Stephanie Bannon, Nyki Robertson.

FAN - Disaster Strikes!

What to do, What Not to do, What is Just Plain Stupid!

Disaster preparedness with two experts on the topic
Sun 5p-6p, Court B. Craig Porter, Weston Ochse

Programming, cont.

FAN/SOC - Drum and Dance Circle

Put on your hip scarves and come move to the beat of live drummers! Don't have hip scarves? Never belly danced before? Come on down anyway! We'll show you how to drum or dance or you can just watch, whatever, a good time is just waiting to be had!
Sat 9p-whenever, Annex. Corsairs, Gypsies, Rolling Thunder, and anyone looking for a good time!

FAN - Filk Basics

What is Filk? Who does it? Can I do it, too? Come get the answers to these questions and possibly even learn a song or two!
Fri 930p-11p, Court A. Gary Swaty

FAN - Filk Circle

Come listen to and join in on an evening full of fabulous filking! Hosted by Gary Swaty.
Sat 10p-1130p, Court A.

FAN - Filk Concert w/Mark Horning, Guest of Honor

Sat 230p-4p, Court B & C. Mark Horning

FAN - Filk Guest of Honor Panel

Mark Horning - Listen as Mark discusses songs of rocketry, science and space.
Sat noon-1p, Annex. Mark Horning

Programming, cont.

FAN - Ghost Hunting: Fact or Fantasy

Movies and SyFy Channel TV shows depict paranormal investigators as proton pack carrying demon fighters and gateways into the world of the dead. Real life ghost hunters discuss what it is really like in the field and how it parallels with film and TV media.
Fri 8p-9p, Annex. Debe Branning

FAN - Home Brewing or How to Make Your Own Cordials

Come learn the basics to make your own cordials in the comfort of your own home from an acknowledged Master of the Craft, our very own: Craig Dyer!
Sun 2p-3p, Court A. Craig Dyer

FAN - Kaffee Klatsches

Kaffee Klatsch - from the German meaning an informal social gathering for coffee and conversation. Our version gives you a chance for a personal conversation with our Guests of Honor... but without coffee.

Sat 10a-1130a, Breakfast Nook.

Sat 1130a-1p, Breakfast Nook.

Sat 1p-230p, Breakfast Nook.

Sat 230p-4p, Breakfast Nook.

Weston Ochse

David Lee Summers

Stephen Donaldson

Yvonne Navarro

FAN - Mark Horning: FilkCon Discussion

Come discuss with Mark Horning and other serious filkers whether or not it is feasible to organize and hold a FilkCon in the Phoenix area.

Sat 9a-10a, Court B, Mark Horning



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Programming, cont.

Donald Jacques

www.donaldjacques.com

Author/Programmer



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Fan – Meet the Guests

Come to a panel with all 5 guests and get to meet each one!

Sun 10a-1130a, Court B. Stephen Donaldson, Mark Horning, Yvonne Navarro, Weston Ochse, David Lee Summers

FAN – Meet the Pros

Everyone who is pre-registered has a chance to schmooze with all our Honored Guests. It's a good excuse to come to con early.

Fri 8p-930p, Breakfast Nook. Stephen R. Donaldson, Weston Ochse, David Lee Summers, Yvonne Navarro, Mark Horning

FAN – Opening Ceremonies

Here's your first chance to meet the people who make this convention what it is: the Guests and the Committee.

Fri 730p-8p, Breakfast Nook. Mark Boniece, Nyki Robertson, Tom Batt, Stephen Donaldson, Yvonne Navarro, Weston Ochse, David Lee Summers, Mark Horning

FAN/KIDS – Water Pistol Fight

Bring your water pistols and cool off with a good old fashioned water pistol fight! Have a great time squirting your friends and family on the main lawn of the hotel!

Sun 430p-530p, Main Lawn. Anyone who wants to play.

KID - Color Time and Origami

Come color picture of various types and things or draw your own pictures to color! Crayons, colored pencils, paper and pictures will be provided. Also in the very same room you could learn the ancient art of Japanese paper folding. Learn fun and interesting shapes. Paper provided. Kids of all ages welcome. Also, get your face painted by the one and only John Wheeler while you are here!

Sat 10a-1130a, Board BellaDonna, Shenita McKinney (moderator), John Wheeler

KID/LIT - Creative Writing: A Workshop for Tweens & Teens

Do you want to write a story? Write your own book? But you don't know where or how to start? Well kids, this workshop is for you. A "hands-on" workshop led by an experienced author.

Sun 1230p-230p, Board. Janeen O'Kerry

Programming, cont.

KID - Friendship Bracelets and Plastic Craft Lacing

Come learn how to make different styles of friendship bracelets and/or learn a couple of different projects using the plastic craft lacing. Materials provided.

Sun 6p-7p, Annex. Mary Robertson, Shenita McKinney (moderator), Lainey Carlyle, Darkyr

KID/COS - Hats, Hats, and more Hats!

Sue Uttke has generously donated a veritable plethora of hats, so come pick out your favorite and decorate it any way you please! Be silly, classic, medieval, go over the top, or under scale it's your hat, so it's your choice! Trimmings and decorations will also be provided. Kids of all ages welcome!

Sun 11a-1230p, Board. Margie Grady, Jean Palmer, Lainey Carlile, Darkyr

KID/COS - Imagine A Costume

There will be fabric and bits of clothing and other "stuff" provided. The kids' mission: assemble a costume from the assorted materials. (Then maybe show-off their creation in the Masquerade?!).

Sat 9a-10a, Board. Frances Burns, Jean Palmer, Shenita McKinney

KIDS/COS - Mask Decorating/Scrunch Dyeing/Pennant Making

Back by popular demand! Come decorate a mask. Let your imagination go! Decorate one to go with a costume, or just do one because it's a lot of fun! Masks and trimmings will be provided. If you are a fan of tie-dye, you will love scrunch dyeing! Make a pennant to hang on your wall. All 3 are Great for kids and adults alike.

Mon 1230p-330p, Annex. Lainey Carlile(moderator), Jean Palmer, Darkyr

FAN/KIDS – Water Pistol Fight

Bring your water pistols and cool off with a good old fashioned water pistol fight! Have a great time squirting your friends and family on the main lawn of the hotel!

Sun 430p-530p, Main Lawn. Anyone who wants to play

LIT - Anti-Heroes in Comic Books

If you're looking for anti-heroes' and literature isn't your thing (or maybe isn't your only thing), comic books are literally stuffed with anti-heroes. Come hear about some of the more famous ones and maybe learn about some you haven't heard of.

Sun 10p-11p, Court C. Adam Street

LIT -Anti-Heroes in Literature

Literature is chock full of anti-heroes: Weston Smith by George Orwell, Thomas Covenant by Stephen Donaldson, Douglas Adams' Arthur Dent, Stephen Kings' Roland Deschain, and F. Scott Fitzgerald's Jay Gatsby to name a small few. Come learn about some literary anti-heroes from one of the best in the field.

Sun 1p-2p, Court B. Stephen Donaldson, Weston Ochse (moderator), Tabitha Bradley

Programming, cont.

LIT/ANI – Anti-Heroes in Manga

Manga is FULL of anti-heroes! Who is your favorite? Who do you love to hate? Which anti-hero would you be, if you could? Come discuss this much overlooked arena full of anti-heroes.

Sun 3p-4p, Court A. Lilith Syn, Adam Street, Kyle O'Brien

LIT - Bite Me, Chew off My Face, But Love Me

When did vampires, werewolves and other monsters become love interests?

Mon 10a-11a, Court A. David Lee Summers, Yvonne Navarro, Anna Paradox

LIT - Book Collecting

Signed/Limited edition books, publishers, collectors, and big names. How to recognize first editions. How to tell if your signed and/or first edition book is worth anything.

Sun 7p-8p, Court C, Adam Niswander

LIT – Book Repair Workshop

If you are a serious collector or just love your books, here's an opportunity to learn some techniques for repair, cleaning and restoring your beloved treasures. A lot of our hints involve common household products! We'll also show you how to get a few more reads out of that favorite paperback that's falling apart. And, we'll have some 'broken' books that you can actually work on.

Sat noon-130p, Court B. Catherine Book, Michelle Welch

LIT/MED – Buffy and Crew as Anti-Heroes

WHAT?! Buffy the Vampire Slayer as an anti-hero?! And her friends, too? Could it be? Well, yes, actually, there were times when they definitely fit the role of "anti-hero". Come discuss this issue with a panel that includes award-winning author Yvonne Navarro.

Fri 9p-10p, Annex. Yvonne Navarro, Lisa-Marie Brown, Anna Paradox

LIT - Christian Science Fiction

A small, but growing section. Is there room in sci-fi for the Christian God? What do Christians think about the sci-fi, fantasy, even horror genres? Are we missing a large market by not addressing their interests?

Mon noon-1p, Court A. Gini Koch, Marsheila Rockwell

LIT - Collaborative Writing

Have a great story you want to write with someone, but aren't sure you can do it without killing them and ending up in prison? Get some tips from people who have been there and survived to tell about it!

Sat 230p-4p, Court A. Emily Devenport & Ernest Hogan (moderator), Dani & Eytan Kollin, Connie J. Mableson

LIT – Copyright Basics

Why is copyright law important to writers and publishers? How do you protect your work from being copied? Sit down with Connie J. Mableson, Esq., a copyright lawyer who represents Stephanie Meyers, Allison DuBois and many other bestselling authors for an overview of the practical aspects of copyright law. Bring your questions!

Sat 5p-6p, Annex. Connie J. Mableson

Programming, cont.

LIT/KID - Creative Writing: A Workshop for Tweens & Teens

Do you want to write a story? Write your own book? But you don't know where or how to start? Well kids, this workshop is for you. A "hands-on" workshop led by an experienced author.

Sun 1230p-230p, Board. Janeen O'Kerry

LIT - Cross Cultural Writing

Discuss cultural differences and their impact on writing &/or their role in miscommunications and misinterpretations. Brainstorm with the experts on ways to solve this issue.

Sun 6p-7p, Court B. Stephen Donaldson, Rick Novy

LIT - The Cthulu Mythos

H.P. Lovecraft created a mythos to rival that of the ancient Greeks and Romans. Come learn about his diverse pantheon of beings. What is the Necronomicon, anyway? Which ocean does Cthulu sleep under? Get answers to these and other questions at this interactive panel

Sun 2p-3p, Court B. Adam Niswander (moderator), Gary Swaty, Mark Boniece, Jonathan Troop

LIT – Comic Book vs Graphic Novel, Is there a Difference?

Is there a difference between comic books and graphic novels besides length? If so, what are they? What are the elements that go into a comic book as compared to what goes into a graphic novel?

Sun 9a-10a, Court A. Adam Street, Rebecca Smith

LIT - D.I.Y. Media Promotion for Authors

Ways that aspiring authors can use current internet social media tools-Twitter, podcasting, blogging, Facebook, MySpace, etc.. to draw attention and build fan communities around themselves and their works.

Sun 9a-10a, Annex. Yvonne Navarro (moderator), Marsheila Rockwell, Dani Kollin, Eytan Kollin

LIT - e-Books: The New Small Press

Are eBooks the new small press? Some authors say YES! Others say NO! Still others won't commit either way. Come hear about the topic and decide for yourself.

Mon 11a-noon, Court A. Tabitha Bradley (moderator), Rebecca Smith, Marni Troop, Lynn Crain

LIT - Fire or Ice: End of the World: Fiction vs Reality

How do you think the world will end? Ball of Fire? Ball of Ice? Many authors have speculated on it. What is fiction versus reality?

Mon 2p-3p, Court A. Craig Porte (moderator), Gini Koch, Henry Vanderbilt, Lynn Crain

LIT/MED – From Book to Screen: Our Favorite Sci-fi/Fantasy Screen Adaptations

Come discuss your favorite book that was turned into a movie. Was it everything you hoped? Could there have been more? Did it differ from the way you envisioned it or did they get it better than you imagined?

Sun 6p-7p, Court C. Kevin Birnbaum (moderator), Dani Kollin, Eytan Kollin

Programming, cont.

LIT - Highbrow vs. Lowbrow

The Iliad vs. the Watchmen, Beowulf vs. Monty Python, Salvador Dali vs. the Brothers Hildebrandt, Van Gogh vs. a tattoo artist. Across all mediums of art and literature, who decides what is "classic" or "highbrow" and what is "pulp" or "lowbrow"?

Sat 530p-7p, Court A. *Emily Devenport, Rick Cook, Michelle Welch (moderator)*

LIT - How to Market Your Story

So, you've written your great masterpiece or maybe just a pithy short story. What's the next step? Come get advice from published authors on what you need to be doing and what you should maybe avoid doing!

Sat 4p-530p, Court A. *Michael D'Ambrosio, Patti Hultstrand, Janeen O'Kerry (moderator), Gini Koch*

Programming, cont.

LIT - The Linguistic Problems with First Contact

TV shows like to use a "universal translator" (how convenient, but who programs it?) or they have a genius linguist who can crack a new language in 18 hours flat. However, what about slang? On our own planet, in our own country, it's a problem from west coast to east coast. Go from America to England, or England to Australia! How much more would it be a problem from our planet to another?!? Come join in what promises to be a lively round table discussion.

Sat 10a-11a, Court A. *Paul Cook, Dani Kollin (moderator), Eytan Kollin, Rick Cook*

LIT - Lovecraft: the Man, the Myth, the Legend

Lovecraft lived at the turn of the century (1890-1937). He was a pioneer in the horror genre; indeed, some consider him to be the "Godfather of Horror". Learn about his life, his motivations, etc. He was an original purveyor of psychological horror and was a master of it. Come learn about Cthulu's creator (or was he?!?). Ask questions of an expert.

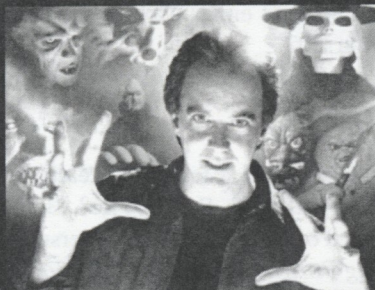
Sun 4p-5p, Court B. *Adam Niswander (moderator), Gary Swaty, Mark Boniece*

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Programming, cont.

LIT - Lovecraft in the Media

Lovecraft elements turn up in some of the most (seemingly) odd places: Metallica does a song about Cthulu rising from his sleep, Cradle of Filth mention Lovecraftian themes, as do several other heavy and death metal bands. (KMFD, etc.). We know that there have been several movies based on Lovecraft's works, and what kind of Lovecraft elements have shown up in anime? There's even a game entitled "Call of Cthulu"! Everywhere you go; it seems that there's a little bit of Lovecraft there. Quite comforting for his fans, kind of creepy if you're not

Sun 10a-1130a, Court A. Adam Niswander, Gary Swaty, Lilith Syn, Jacob Gipson, Mark Boniece (moderator)

LIT - Mythology and Society

Presented by Mike Griffin: a look at the full cycle of a hero, not just the heroic "up" part, but the complete "turn of the wheel" if you will. How all heroes could possibly qualify as anti-hero's at one point or another.

Fri 8p-9p, Board. Mike Griffin

LIT - Pirates in Literature

Explore the realms of famous pirates/corsairs in literature with one of our own famous corsairs: Captain Aries.

Sun 8p-9p, Board. Captain Aries, David Lee Summers (moderator), Michael D'Ambrosio

LIT - Publishing Q & A

Sit down with some publishers and authors and ask those questions you've been dying to ask! Great for "want to be published" authors. Learn about the relationship between publisher and author. Sun 3p-4p, Annex. Patti Hultstrand (moderator), Donald Jacques, Tabitha Bradley, Connie J. Mableson

LIT - Publishing Seminar

Held by a local publishing house, writers and potential writers: this one's for you! Come get tips straight from the publisher's mouths about what they are looking for, tips to make your book more attractive to publishers, how to get your book noticed, what to do, what NOT to do, etc. Come: free chances like this don't happen often!

Sun 9a-11a, Board. Patti Hultstrand, Donald Jacques

LIT - Race and Color in Sci-Fi

Are minorities equally represented in sci-fi? To ask the politically incorrect question: is it even important? Well, yes, because we all need to be able to identify with a character. So, what do YOU think? Come share your opinions

Fri 8p-9p, Board. Emily Devenport, Gini Koch

Programming, cont.

LIT - Reading

Sat 9a-10a, Court C.

Sat 10a-11a, Court C.

Sat 11a-noon, Court C.

Sat noon-1p, Court C.

Sun 1030a-11a, Breakfast Nook

Sun 11a-1130a, Breakfast Nook.

Sun 1130-noon, Breakfast Nook.

Sun 130p-230p, Breakfast Nook.

Sun 4p-430p, Breakfast Nook.

Sun 430p-5p, Breakfast Nook

Sun 5p-530p, Breakfast Nook.

Sun 5p-6p, Annex.

Sun 630p-730p, Breakfast Nook.

Mon 1130a-1230p, Breakfast Nook

Mon 1230p-130p, Breakfast Nook.

Dani & Eytan Kollin

Gini Koch

Tabitha Bradley

Adam Niswander

Anna Paradox

Becca Smith

Marni Troop

Yvonne Navarro

Ernest Hogan

Emily Devenport

Rick Novy

Stephen R. Donaldson

Marsheila Rockwell

David Lee Summers

Weston Ochse

LIT - Reading/Presentation

Sun 530p-630p, Breakfast Nook. Adam Street

LIT - Sci-Fi and the Younger Generation

If we are complaining and moaning about a lack of "good" Science fiction for adults, then what does the market look like for the "young adults" (teens) and children? How can we expect to raise the next generation of fandom if there isn't an adequate supply of science fiction for them to "cut their teeth on"? Come talk with some YA authors and learn what they are doing to remedy the problem. Toss your two-cents in.

Sun 3p-4p, Board. Emily Devenport, David Lee Summers

LIT - Science Fiction and Fantasy for Your IPOD

Podcasts novels are becoming an "in" thing for all kinds of writers. What are some good sites for downloading podcast science fiction and fantasy novels? If you want to write a novel for podcast, what are some do's and don'ts?

Sun 9p-10p, Court C. Michelle Welch, Patti Hultstrand, Donald Jacques (moderator)

LIT - Science Fiction vs. Fantasy

There sure seems to be more fantasy on the shelves these days. Are we, as readers, getting lazier? Is it harder to sell good science fiction because no-one understands it anymore or is that a copout on the author's side? Has the good "science" story gone mainstream?

Sat 9a-10a, Court A. Paul Cook, Marsheila Rockwell, Tabitha Bradley

LIT - Selling Stories on the Web

Publishing and selling your stories on the web. How to do it, what are some of the pitfalls to watch for, and what are some of the benefits of doing it?

Fri 7p-8p, Court A. Patti Hultstrand, Donald Jacques, Tabitha Bradley(moderator), Lynn Crain

Programming, cont.

LIT - Small Press

How are the small presses surviving? Is it a good venue for the struggling writer? Why do the successfully established writers go to a small press?

Sun 4p-530p, Court A. Michael D'Ambrosio, Patti Hultstrand (moderator), Weston Ochse

LIT - Surviving the Zombie Apocalypse

How to be the last person standing among the world of the dead and loving it.

Sat 1p-2p, Annex. Weston Ochse, Yvonne Navarro

LIT - Tips for Writers

What is the difference between Access & Availability? What are 3 things a successful author must do? Come talk to a successful author and get some great tips.

Sun 530p-7p, Court A. Janeen O'Kerry (moderator), Paul Cook, Rick Cook, Marni Troop

LIT - What IS SF?

Back around what is known as the "Golden Age" there were great debates and sometimes vicious arguments: some insisted that SF was Sci-fi or Science Fiction while others argued that SF should stand for the more inclusive "Speculative Fiction". Come air your opinion in this great debate.

Sat 1p-230p, Court A. Emily Devenport, Marsheila Rockwell, Rick Novy(moderator), Rick Cook

LIT - What's "Real" Science Fiction?

Is Walter Mosley writing "real" science fiction? Who IS Walter Mosley? How much mainstream stuff could be sci-fi? Is the line blurring into the soft' sciences? Why are general fiction writers attracted to our genre?

Mon 11a-noon, Board. Weston Ochse, Gini Koch

LIT - World Building

Fleshing out the details for world building. Organization for novelists. Ideas for keeping track of characters. How to lay-out world building.

Mon 1p-2p, Court A. Michelle Welch, Tabitha Bradley, Rick Novy(moderator), Henry Vanderbilt

LIT - Writer's Groups

How to form them. How to manage them. Setting up basic ground rules. How to deal with "problem" members.

Sun 9p-10p, Court B. Weston Ochse (moderator), Gini Koch, Lynn Crain

LIT - Writing Contests

How do you tell which writing contests are legitimate? What do you look for to avoid a scam? Do these contests ever really help you get published?

Sun 8p-9p, Court B. Janeen O'Kerry (moderator), Gini Koch, Lynn Crain

Programming, cont.

LIT - Writing the Hook: A Writer's Workshop

Bring in the opening paragraph of your short story or novel (if you have it) for on the spot feedback. Having trouble getting started? Ask for help here. This is always a popular and well-received workshop.

Sat 9a-11a, Annex. Janeen O'Kerry

MED - Anti-Heroes from the Star Trek Universe

Come learn about two anti-heroes that hail from the Star Trek universe: Quark and Garak. Hear what makes them anti-heroes.

Sat 2p-3p, Annex. Dave Williams, Mark Boniece, Anna Paradox

MED - Barry Bard Memorial "At the Movies"

FREE SWAG! This is a favorite local event where you will get a sneak peek at trailers for some exciting new upcoming movies. After the trailer presentation we will hold a lottery for free movie promotional material (T-shirts, baseball caps, special posters and whatever else the studios have sent to us). Sponsored by CASFS.org

Fri 6p-8p, Court B & C.

Mon 10a-noon, Court B & C. Len Berger, Richard Bolinski, Craig Dyer

MED - Brick Cave Media/Tight Stitch Productions

The Creators behind the locally made film "Sacrifice" and locally made web series "Probed: Signals", come together for a night of showing sci-fi and talking about it. Bob Nelson of Brick Cave Media and Joel Cranson of Tight Stitch Productions share their stories about making media in the desert, followed by showings of the first Season of "Probed: Signals" and the Complete "Sacrifice" film.

Sun. 730p- 1130 p, Court A.

MED/LIT - Buffy and Crew as Anti-Heroes

WHAT?! Buffy the Vampire Slayer as an anti-hero?! And her friends, too? Could it be? Well, yes, actually, there were times when they definitely fit the role of "anti-hero". Come discuss this issue with a panel that includes award-winning author Yvonne Navarro.

Fri 9p-10p, Annex. Yvonne Navarro, Lisa-Marie Brown

MED - Captain Jack Harkness - Torchwood

This Doctor Who character qualifies as an anti-hero, constantly alternating between indulgence and altruism. But then again, isn't everyone in torchwood an anti-hero?

Sun 9p-10p, Board. John Wheeler

MED - Does Action/Adventure Have To = Dumb/Mindless?

Is it possible to tell a supercharged, fun, action-adventure story in books or movies and still include some thought provoking ideas? Panelists discuss action/adventure stories and films in science fiction and which ones hold up as smart, or which ones are just dumb and dumber.

Fri 6p-7p, Board. Michael Wentz (moderator), Dani Kollin, Eytan Kollin

MED - Everything Old is New Again

Why is it that instead of coming up with new ideas, Hollywood is merely re-doing all the old movies and TV shows? Is there really nothing new under the sun or has the reality of the space station stopped all speculation of what's out there?

Mon 3p-4p, Board. Michael Wentz

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LepreCon 37

May 6-8, 2011

Tempe Mission Palms Hotel, Tempe, Arizona

www.leprecon.org/lep37

**Annual Arizona Science Fiction and Fantasy Convention with
an Emphasis on Science Fiction and Fantasy Art**

Artist Guest of Honor John Picacio

Award winning artist and illustrator including the World Fantasy Award, International Horror Guild Award, Chesley Award winner and several Hugo Award nominations.

Author Guests of Honor Elizabeth Bear & Sarah Monette

Elizabeth Bear has been awarded the John Campbell Award for Best New Writer in 2005 and has so far accumulated 2 Hugo Awards. Sarah Monette has published *The Doctrine of Labyrinths* series and co-written *A Companion to Wolves* with Elizabeth Bear.

Music Guest Seanan McGuire

Popular musician and author of the October Daye urban fantasy series and the novel *Feed*, the first novel in the Newsflesh trilogy, as Mira Grant.

Shadow Unit Mini-Con

As part of LepreCon 37, we are planning a 'con within a con' focusing on Shadow Unit, the best TV series never made. In addition to our author guests, Elizabeth Bear and Sarah Monette, we plan to have Shadow Unit creators Emma Bull, Will Shetterly, and others on hand that are involved with the series. For more information on Shadow Unit, visit www.shadowunit.org.

LepreCon 37 will have many artists, authors, scientists and other experts appearing on panels, presentations and demos. The LepreCon art show is the largest science fiction and fantasy art show in the southwest. We will also have a dealers room, gaming, masquerade, music, and more.

LepreCon 37 will be at the Tempe Mission Palms hotel in downtown Tempe, Arizona, with a variety of nearby restaurants, nightlife, and shopping with easy access to Phoenix Light Rail.

**Membership Rates: Full Attending: \$30 thru 10/31/10, \$35 thru 12/31/10, more later
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LepreCon 37 Contact Information

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PO Box 26665
Tempe AZ 85285-6665 USA

Phone: 480-945-6890 (24hr home office)

Email: lep37@leprecon.org

Web: www.leprecon.org/lep37

Programming, cont.

MED/LIT – From Book to Screen: Our Favorite Sci-fi/Fantasy Screen Adaptations

Come discuss your favorite book that was turned into a movie. Was it everything you hoped? Could there have been more? Did it differ from the way you envisioned it or did they get it better than you imagined?

Sun 6p-7p, Court C. Kevin Birnbaum (moderator), Dani Kollin, Eytan Kollin

MED - Lights! Camera! Action!

Have you always wanted to make your own Indie film? Where do you get funding? Find Equipment? Get technical assistance? How do you deal with temperamental actors? Get a caterer? Did I skip anything? YIKES! There is a LOT that goes into this! Come talk with some people who have 'been there and done that'. Get answers to your questions.

Sun 10p-11p, Court B. Michael Wentz, Kevin Birnbaum, Jonathan Troop

Programming, cont.

MED - Local Short Genre Films featuring DIETRICH with Director Q&A

A program of Phoenix produced short genre films along with a Q&A Panel with the Directors, featuring "Dietrich" - a film directed by Todd Fowler and written/produced by Michael L. Wentz. Dietrich is the story of an ex-cop turned vigilante who menaces who menaces a 22nd-century city in his quest to find his father's killer. The audience will have a chance to see what's going on in the local filmmaking scene and meet local filmmakers.

Fri 9p-11p, Board. Michael Wentz, Todd Fowler

MED - Malcolm Reynolds – Hero or Anti-Hero?

Captain of the Serenity, Mal demonstrates a mixture of altruism and ruthlessness and could quite readily fall into the anti-hero category.

Sun noon-1p, Court A. Kevin McAlonan, Gini Koch

MED - Media and Music

Almost every movie uses music to cue our emotions. Do they have no faith in their actors' abilities? Do they really think we are so mindless that we can be led around by the music? Come chat with a couple of director/producer's and hear their opinions on the topic. Ask questions.

Sun 11a-noon, Annex. Michael Wentz

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Programming, cont.

MED – Sci-Fi Jeopardy

Come join the United Federation of Phoenix in an exciting game of Sci-fi Jeopardy. Always a crowd pleaser!

Sat 530p-730p, Court B & C. Dave Williams, Mark Boniece, John Wheeler

MED - The Star Trek Universe Update

Last year the Star Trek Universe was reborn thanks to JJ Abrams movie reimagining of Star Trek's origins, which became the highest grossing movie in Star Trek history. A sequel script has been developed -- can a sequel expand the franchise? Join members of the United Federation of Phoenix, celebrating its 35 anniversary at CopperCon 30, for a panel discussion to discuss all things Trek.

Sun 6p-8p, Board. Dave Williams, Mark Boniece, Dr. Kimberly Smith

MED - Supernatural vs. Sci-Fi

More and more the industry is producing shows (both T.V. and Cinema) that are supernatural in nature, but are calling them "Sci-Fi". Are they really? Or is the industry "copping out" on us and trying to get around having to come up with legitimate "science" fiction shows? Why are the directors and writers skirting around the science issues instead of addressing them?

Sun 1p-2p, Court A. Ernest Hogan, Michael D'Ambrosio

MED - The Whoinverse

It's not just Dr. Who anymore, there's Torchwood, the Sarah Jane Adventures, audio adventures, a new K9 spin-off series, and a new Doctor and Companion.

Sat 4p-5p, Board. John Wheeler

MED - The World of Stargate

Stargate, SG-1, Stargate Atlantis, now Stargate Universe. When will the madness end? Do we really want it to? With GateCons growing in popularity, the answer, seemingly, is no. Come discuss the various incarnations of Stargate with other fans

Fri 7p-8p, Annex. John Wheeler

SCI - Astrobiology

Discuss the origin, early evolution, distribution and possible future of life not only on earth, but elsewhere in the cosmos as well!

Sun 7p-8p, Court B. Dr. Russet McMillan

SCI – The R2-D2 Builders Club

Astromechs are R2-D2 and his buddies! Here their builders will talk about what they do, how they do it, and how you can do it too, if you want!

Sun 3p-4p, Court B. The R2-D2 Builders Club of the Phoenix Area

SCI – Astrophysics

Discuss stellar evolution, star formation, galactic structure, extragalactic astronomy and high-energy astrophysics. This is for all you hard science guys and gals out there!

Sun 4p-5p, Board. David Lee Summers, Dr. Russet McMillan

Programming, cont.

SCI – Climate Change Basics (Screen)

What do people really mean when they talk about "climate change"? You hear a lot about CO2 and global warming, glaciers melting and sea levels rising; but what does it all really mean for us as a human race? Come to this panel to learn the basics about one of the most important issues of our time.

Mon noon-1p, Board. Dr. Kimberly Smith, Chuck Cady

SCI - The Europa Jupiter System Mission: Exploring the Emergence of Habitable Worlds around Gas Giants (Power-Point presentation w/Dr. Dave Williams)

In Feb 2009 NASA approved an Europa Orbiter as the next Flagship mission to the Outer Solar System. Coming on the 400th anniversary of Galileo's discovery of the moon's of Jupiter, this will be a joint project with the European Space Agency (who will build a complementary Ganymede Orbiter), and this Europa Jupiter System Mission has the theme of exploring the emergence of habitable worlds around gas giant planets. Join Dr. Dave Williams of ASU's School of Earth and Space Exploration to learn about all the facts of this fascinating new planetary mission.

Sun 130p-3p, Annex. Dr. David Williams



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Programming, cont.

SCI – The FAA on Commercial Space Progress

Virgin Galactic's efforts are in the news, but other surprising developments have placed space travel within reach of the public. Find out just what is out there today.

Sun 5p-6p, Court C. Donald Jacques, Henry Vanderbilt

SCI – Falcons Robotic Club from Carl Hayden High School

See what this Award-winning team has been up to! Underwater robots, smart boards, even soccer playing robots! They won't just be talking-they've brought the 'bots with them!

Sat 1130a-1p, Court A Falcons Robot Team

**10a at the pool they will demonstrate their aquatic robot*

**3p on the Courtyard Lawn they will demonstrate their soccer-playing robot*

SCI - Finding Good Science

What are considered credible hard science magazines? Is there a difference between reading something in "Discover" and reading it in, say, the "New England Journal of Medicine"? Why one is considered more credible than the other? Where does the layperson go to find accurate, credible information about their favorite science?

Mon 10a-11a, Board. Dr. Russet McMillan

SCI - Infrared Astronomy: The Unseen Universe

Many of the newest astronomical instruments are being optimized for infrared astronomy, including the NEWFIRM and WHIRC cameras at Kitt Peak and the James Webb Space Telescope. So, what's so special about infrared light? Well, you can see a lot of things that you can't see in the optical such as whole galaxies of dark matter, extrasolar planets and clues to the origins of the universe that just aren't seen at visible wavelengths. This panel discusses infrared instruments and what has been discovered so far and what people hope to learn with them.

Sun noon-130p, Annex. David Lee Summers

SCI – Lunar Colony: The New Opportunities

Discoveries of water-ice on the moon make a viable lunar settlement possible. Find out how the public can get more involved, with less training, less tech, in less time and no government money.

Sat 8p-9p, Annex. Donald Jacques, Rick Cook, Chuck Cady

SCI - Making the Case for SBSP

Electrical energy is one of the foundations of our modern civilization and increasing worldwide demands threaten the very fabric of our society. Currently, coal and oil provide the world's base load power generation, which in turn is driving global climate change, ecological disasters, and the extinction of species. Humanity can mitigate these effects by using solar energy collected in space and beamed harmlessly back to Earth. The concept of wireless energy transmission has been around since the 1960s and since then, the technology has greatly improved. In this presentation, Chuck will show how humanity is stressing our world and what we can do about it.

Fri 6p-7p, Annex. Charles Leshner

Programming, cont.

SCI - NASA Space Science Update (PowerPoint presentation w/Dr. Dave Williams)

What's happening with Solar System Exploration? Join Dr. Dave Williams of ASU's School of Earth and Space Exploration to review all of the recent discoveries from the Moon, Mercury, Mars, and throughout the Solar System.

Sat 3p-5p, Annex. Dr. David Williams

SCI - Radiation and Life (Screen)

Are we really at risk of radiation exposure in today's society? Can there be any benefits from it? What about medical applications, food irradiation, nuclear power, solar UV? What are the population health effects? Can our cell phones really harm us?

Sun 9p-1030p, Annex. Dr. Kimberly Smith, Dr. David Williams

SCI – Rocket Launching

Watch as rockets of various shapes and sizes are launched. Fun for the whole family!

Sun 10a-11a, Open Field behind hotel

SCI – Space Access Society

Who are they? What do they do? Who can join them? These and other questions will be answered in this informative panel with our very own Henry Vanderbilt.

Fri 8p-9p, Court A. Henry Vanderbilt

SCI – Women in Science

How can a woman be successful in a scientific career? What problems do women still face? Come hear how our guest panelists became successful in their respective scientific fields. Male bashing will be held to a minimum.

Sat 2p-3p, Board. Dr. Kimberly Smith, Dr. Russet McMillan

SOC - Arabic Drum Rhythms

Learn the difference between an African Jumbey and an Arabic Dhoubek. Figure out a beledi from a saidii, and basically learn how to make the dancers happy!

Sat 7p-8p, Annex. Bill Ward

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Programming, cont.

SOC - Are We Doomed To Repeat Our Past?

What patterns repeat in the phenomenon of human history? Does Emperor Domitian's command & control economy hold lessons for modern Totalitarianism? What lessons, if any, might our civilization take away from the empires of the past? If the patterns (such as the rise and fall of several empires) are relevant, what does that say about human social organization? Are we doomed to repeat our mistakes?

Sat 1p-2p, Board. Dr Stacey Schwartzkopf

SOC - Basic Belly Dance Moves

Learn a good stretch-out routine and some basic moves from a tribal style dance instructor.

Sun 1p-2p, Court C. Nyki Robertson, Katie Trautmann, Paula Lary, Shenita McKinney

SOC - Charity Auction

Beneficiaries are the local Challenger Space Center in Peoria, Arizona and the Children First Academy (formerly Pappas Schools for Homeless Children)

100% of the proceeds will be given equally to the beneficiaries. This auction will include a variety of items: books, games, toys, collectible items.

Mon 1p-3p, Court B & C. Catherine Book, Bill Whitmore, J.B. Talbot, Gus Talbot

SOC - Dancing With Props

Rule # 1: Sometimes the prop wins! Learn the basics for dancing with a cane, veil, sword, fan veils, candles, etc.. Just remember Rule #1!

Sun 4p-5p, Court C. Katie Trautmann, Leslie Breuner-Bradford, Paula Lary, Nykolette (moderator), Shenita McKinney

SOC/FAN - Drum and Dance Circle

Put on your hip scarves and come move to the beat of live drummers! Don't have hip scarves? Never belly danced before? Come on down anyway! We'll show you how to drum or dance or you can just watch, whatever, a good time is just waiting to be had!

Sat 9p-whenever, Annex. Corsairs, Gypsies, Rolling Thunder, and anyone looking for a good time!

SOC - Freedom of Speech

We (supposedly) have freedom of speech in this country. Do we really? Should this include freedom of artistic expression?

Sat 6p-7p, Annex. Ernest Hogan, Kevin Birnbaum, Chuck Cady

SOC - Men in Tights

OK men, here's a chance to "strut your stuff". Put on your best pair of tights (Pirate, Renaissance, or fishnet) and come on down! Don't have a pair of tights but want to play? We've got you covered! We have loaner tights! Adults ONLY.

Sun 1030p-??, Annex. Dr. Kimberly Smith

SOC - Tomorrow: Dystopia or Utopia: What do You Think?

Well, what DO you think? Where do you see humankind headed? Come put your two-cents in and hear what others think.

Sun noon-1p, Court B. Emily Devenport, Craig Porter, Rick Cook (moderator), Anna Paradox

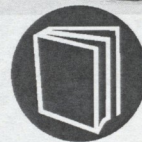
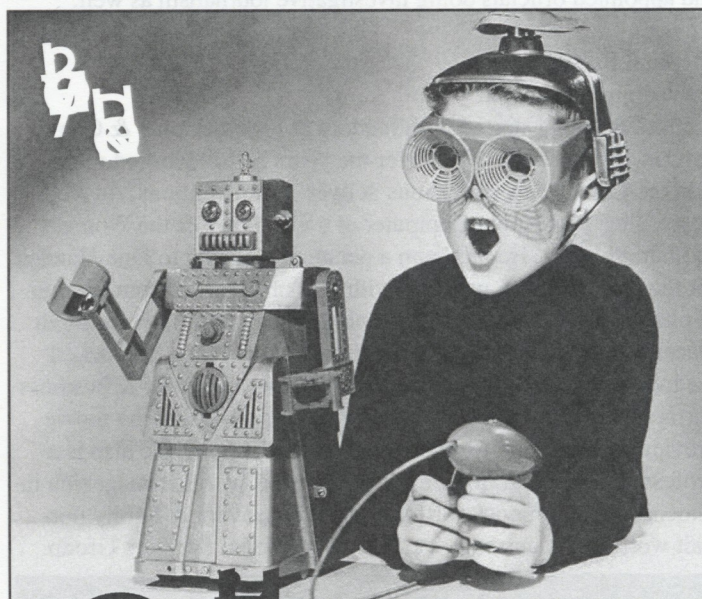
Programming, cont.

SOC - The Variant Universe "Modern Dance"

The Theme for the CopperCon 30 Modern Music Dance! All the songs are Covers, Remakes, Alternate, Tributes, Remixes, songs in other languages and songs that are mixed together! Come and hear different versions of your favorite songs, or even learn that your fave tracks already are one of these kinds!

Requests are encouraged, but they must stay with the theme. Requests will be accepted in mp3, m4a, wav and cda formats. Please submit requests in any of the following ways: CD (burned or factory), MP3 Player w/ USB plug-in, Flash Drive. NO IPODS!!!

Fri 9p-1130p, Court B & C. Hosted by DJ Lilith Syn



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Participant Bios

Len Berger

Len, known as the "moviemaniac", keeps the freebie tables full of movie posters, flyers and anything else we receive. He is performing the functions that the late Barry Bard started decades ago and has done his best to "walk" in Barry's shoes. Let him know your appreciation when you see him hovering around the freebie tables or giving away free stuff. He attends many movie screenings a year, the Phoenix Film Festival and is a film editor for ConNotations reviewing one or two movies per issue. Len is also a member of CASFS.org, Leprecon, Inc. and WesternSFA.org

Kevin Birnbaum

After over 30 years of award winning journalistic and graphic and business work, Kevin has finally been able to settle on his film career. His first feature, the supernatural cult western "Justice Be Damned" (which debuted in 1993 at CopperCon.), is distributed by York Entertainment. His second feature, "Vegas Date", spoofs reality TV and is available for purchase on the web and in several film festivals. Kevin is currently doing finishing touches on his science fiction post-war tale called "Starwatch" which had one of its edits premiere at last year's Westercon in Tempe. (www.starwatch-themovie.com) The film stars Carlos Gallardo from "El Mariachi" fame and has many interested distributors. He is currently working on three screenplays aimed for the big screen with known players attached. Kevin has started and edited various "free" press publications as an alternative to standard media. He has taken on elected and appointed officials doing investigative journalism as well.

Richard Bolinski

www.digiphoaz.com

Richard Bolinski started with fandom at PhringeCon 1 & CopperCon 1 in the early 80's. Over the years he has worked most areas of Convention operations at over 70 conventions. As well as working with Apple Computer at trade shows & the Womens Expo in Phoenix. He has been a personal assistant to Don Hannah for the past 15 years, working with him on projects from hosting & planning Michael Jackson's 40th Birthday bash to working in places as far as mountains of Guatemala. For years, he worked the local Art Shows with long time Art Show Director & business partner Ray Gish. Now he concentrates on providing the movie preview presentation for the local AZ conventions. He also is a professional photographer formerly on staff with Ion magazine in Phoenix & does model portfolio, headshot, event & family portrait work. He is currently head of IT at Global Services Group.



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Participant Bios, cont.

Catherine Book

...is appropriately named. She collects, stores, covets and otherwise lives for books. She also manages our Charity Auctions, where one can find, dare we say it - books. She can often be found standing in a line for autographs, any autograph. Fan-nishly, Catherine is a Staff Writer and Advertising Director for ConNotations, a fan-run, non-profit newszine. She is the Charity Auction Director for most of the local fan-run SF conventions. She has also dabbled in Guest Liaison and Programming; although she swears she'll never do it again...until the next time. She is the Western Science Fiction Assn Secretary and manages a book donation collection drive for a school for homeless children. Catherine lives with her husband, Ron, a 4-legged furry child, and her granddaughter. She currently works as a Data Administrator for the Bureau of Land Management. And, Catherine spent eleven years in the US Army. Go figure.

Tabitha Bradley

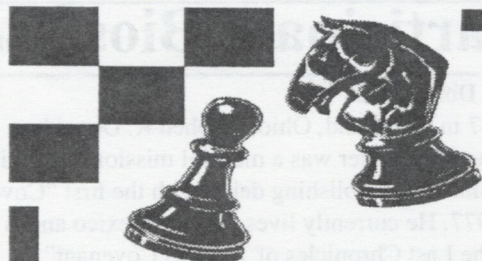
Tabitha Bradley is an Arizona author who has been writing science fiction and Pagan non-fiction for more than ten years. Her work has appeared in Llewellyn Worldwide's "Witches Calendar" and she is the author of the popular, award-winning Dirandan Chronicles series from Renaissance E-Books. She is also a professional Tarot Reader, Pagan teacher and practicing Witch. She has been a participant at past Arizona-based science-fiction conventions, where she has spoken on Pagan as well as science fiction and fantasy topics. Visit Tabitha's art gallery, book and article listings at her website, Diranda Studios at <http://www.diranda.com/>.

Debe Branning

Debe Branning has been the director of the MVD Ghostchasers of Mesa/Bisbee paranormal team since 1995. The team conducts investigations of haunted, historical locations throughout Arizona. Debe has been a guest lecturer at Ottawa University, Central Arizona College, Arizona State University and South Mountain Community College. She has been a speaker at science fiction conventions such as CopperCon, FiestaCon and Haunted-Con. She recently appeared in an episode of "Streets of Fear" for FearNet.com which aired October 2009 and will appear on an episode of TRAVEL CHANNEL'S "Ghost Stories" about haunted Jerome, Arizona in July 2010. Debe is the author of "Sleeping With Ghosts-A Ghost Hunter's Guide to AZ's Haunted Hotels and Inns" and two children's books. She pens a column for Examiner.com titled "Arizona Haunted Sites" so travelers know where they might find a ghost or two as when they visit Arizona. Debe is a REIKI Master and a dowser. Debe conducts historic tours for the Pioneers' Cemetery Association in Phoenix where she is a member of the Board of Directors. www.mvdghostchasers.com or <http://www.examiner.com/x-2345-Arizona-Haunted-Sites-Examiner>

Leslie Breuner-Bradford

Lisa-Marie Brown



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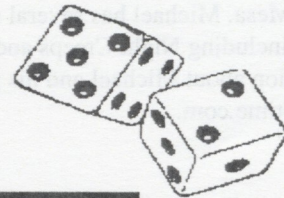
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Participant Bios, cont.

Tara Bryson aka Lilith Syn

Lilith Syn has been an active member of Phoenix fandom for almost 20 years. She is also a member of the Across+ Anime club and has been an Anime/manga fan her whole life.

Frances Burns

Frances Burns has been active in costuming for over 15 years. It is rumored that she popped into this world naked, clutching a portable sewing machine and proceeded to design her own diapers. Frances has been altering and fitting patterns for family and friends since grade school, perfecting the art of clothing making for the less than perfect body for over 30 years. Frances was mentored by her neighborhood seamstress who was trained in French Quebec, this impressed her with an eye for detail construction, fit, and quality. She approaches the design and production of costumes as actual clothing – not props to be used once or twice. This has made her popular as a dressmaker for individuals who wear costume attire as everyday clothing, including Ren-Faire participants and gypsy fortune-tellers.

Lainey Carlile

Lainey grew up in Phoenix. She enjoys spending time with her family, reading, and dancing. Convention panels are mostly for adults, so it is nice to have something for kids to do, too. I’ve been hosting kid panels for 4 years now, and it is a lot of fun. It’s really neat to see them get excited about the project they are working on. Plus, they get to take their creation home. I encourage parents to stop by and share some time with their kid(s). It’s a great experience.

Richard Christ aka Captain Aries

azcorsair.ning.com

Captain Aries has been sailin’ the FantaSea in these desert sands about 25 years now, and can be found at azcorsair.ning.com. Richard Christ has been reading SF/F since he was 6 years old, having been introduced Henry Kuttner by his mother, who used to date J.K.Klien, the photographer. First started going to conventions at age 18 in N.Y.C., and, later, going to cons locally since just before CactusCon.

Participant Bios, cont.

Paul Cook

Paul Cook is the author of eight science fiction novels, the latest of which is THE KARMA KOMMANDOS. He is a Lecturer at ASU teaching Arizona State’s first science fiction class, ENG 369. And he is a classical music critic, writing for The American Record Guide.

Rick Cook

Rick Cook writes fiction so he can inflict wretched puns on unsuspecting readers. He is the author of the Wiz series from Baen Books, which are fantasy novels full of bad computer jokes. His work has also appeared in Year’s Best SF (in collaboration with Ernest Hogan) and in Analog, most recently in the May, 2010 issue.

Lynn Crain

Lynn Crain realized at an early age she wanted to write. She took the long way to that goal by doing a variety of things like nursing, geologist, technical writer and computer manager. She is currently getting her Ph.D. in natural medicine with an emphasis on historical medicine and is still utterly fascinated with all things medical. During her free time she weaves fantasy, futuristic and paranormal tales as well as erotic stories, from sensual to steaming hot, for various publishers. She lives in the very hot southwest with her husband, son, one dog, three cats, three snakes one of which is named Psycho. She is a past board member of the Romance Writers of America, past EPIEs Chair for EPIC and past EPIC President. She loves hearing from her readers at lynncrain@cox.net.

Darkyr

Participant Bios, cont.

Mike D'Ambrosio

Michael resides in the Philadelphia area and is promoting his new novel, *The Devil's Playground*, the third book in his successful *Space Frontiers* series. The series has been well received by many readers in the space opera genre around the country. Earlier this year, *Night Creeps*, an eye-opening adult horror tale, was released as well. He is also known for his earlier *Fractured Time Trilogy* which has been re-released revised and with more content by Az Publishing of Mesa. Michael has several represented screenplays on the market including *Night Creeps* and *The Eye of Icarus*. More information about Michael and his projects can be found at www.fracturedtime.com.

Liz Danforth

Liz Danforth is an illustrator as well as an editor, writer, game scenario designer, and game developer. While she is known primarily as a freelance artist in the fantasy and science fiction genres, she has created book covers, maps, and illustrations for many of the significant game publishers including *Wizards of the Coast*, *TSR, Inc.*, *Alderac Entertainment Group*, *FASA Corporation*, *Iron Crown Enterprises*, *GDW*, and more. She produced over 50 pieces of art for the massively popular collectible card game *Magic: the Gathering* (produced by *Wizards of the Coast*) and art for more than 100 cards for other collectible card games. In July 1996, Liz was inducted into the *Academy of Gaming Arts and Design's Hall of Fame* and she is a lifetime member of *ASFA*, the *Association of Science Fiction and Fantasy Artists*. Currently Liz writes the "Games, Gamers and Gaming" blog and column for *Library Journal*. She speaks at professional and fan conferences, and at libraries on gaming-related topics including research in progress about 21st Century skills -- leadership, creativity, problem solving, technological knowledge, language arts -- acquired in *World of Warcraft* that transfer to real life. <http://www.lizdanforth.com/>

Emily Devenport

Emily Devenport had six novels published by *ROC*: *Shade*, *Larissa*, *Scorpienne*, *EggHeads*, *The Kronos Condition*, and *GodHeads*. Her short stories were published by *ASIMOV'S SF MAGAZINE*, the *FULL SPECTRUM* anthology, and *ABORIGINAL SF*, whose readers voted her a *Boomerang Award* for most popular story. As *Maggy Thomas* she wrote *Broken Time*, published by *ROC* in the U.S. and *URANIA* in Italy. *Broken Time* was nominated for the *Philip K. Dick* award. As *Lee Hogan* she wrote *Belarus* and *Enemies*, published by *ROC* in the U.S. and *OPUS* in Israel. She is currently writing again as *Emily Devenport*, working on audio-visual fiction with artist/editor *Elinor Mavor* <mavorarts.com>, recording audio books, preparing 3 original novels for publication on *SMASHWORDS* and *amazon*, and co-writing *Young Adult Fantasy* novels with her husband, artist/writer *Ernest Hogan* (as *E. E. Hogan*). Check out her blog: <emsjoiedeweird.blogspot.com>.

Participant Bios, cont.

Stephen R. Donaldson

Born in 1947 in Cleveland, Ohio, Stephen R. Donaldson lived in India (where his father was a medical missionary) until 1963. Donaldson made his publishing debut with the first "Covenant" trilogy in 1977. He currently lives in New Mexico and is hard at work on "The Last Chronicles of Thomas Covenant".

Craig Dyer

Craig came to Arizona from New York in the mid '70s. Through a twist of fate, he became involved in the *Society for Creative Anachronism* where he is known as *Lord Craig of the White Cliffs*. From the *SCA* it was a short trip to fannish activities. On Saturday evenings at conventions he can usually be found accompanied by several large, white, wooden ammunition chests, in which he keeps a generous supply of homemade vodka-based cordials. He combines the spirit of a vintner with the showmanship of a low-key *P.T. Barnum*, as he joyfully discusses the ingredients and watches the pleasure on the faces of his (new and long-held) fannish friends. Occasionally, he teaches the art of cordial making with classes held at his home. Fannishly, he has chaired *CopperCon 19* (1999), *HexaCon 10* (2000), *HexaCon 12* (2002) as well as *ConKopelli*, the 2004 *Westercon*. Additionally he is the webmaster and keeper of the database and co-editor of *ConNotations for CASFS*, and a founding member of *WesternSFA*. In the real world he is a highly proficient computer tech for the *Maricopa County Community College* district, an ardent player/collector of collector card games, owned by numerous cats, dogs, ferrets, turtles, rabbits and birds, and hailed as a generally pleasant fellow.

Patrick Dysart

Gary Fillmore

Gary Fillmore is an Arizona based art appraiser, dealer, consultant and author. After graduating from the *Pennsylvania State University-Harrisburg* and spending eighteen years in the corporate world, he decided to "retire" early and combine his love of art collecting and business by opening the *Blue Coyote Gallery* in 2002. Specializing in historical Arizona and southern California desert artists, Fillmore is the author *All Aboard-The Life and Work of Marjorie Reed*, *Desert Horizons-Images of James Swinerton's Southwest*, and *Canyon Magic*. He has also published several biographies on various artists for *AskArt.com*, the *Artists' Blue Book*. Fillmore has also assisted with and curated several museum exhibitions. In 2008 he partnered with noted collector *David Picerne* and founded the *Arizona Centennial Landmark Art Collection*, a 501-c3 whose mission is to educate the public about Arizona's artistic heritage and promote the state's natural scenic beauty. The organization funded and organized the *Canyon Magic* exhibition at the *Kolb Studio* in *Grand Canyon Village* in the spring of 2010. It was the most comprehensive exhibition of historical *Grand Canyon* art in the *Kolb Studio's* illustrious history. He currently resides in *Cave Creek, Arizona* with his wife *Barbara*, where he owns and operates the *Blue Coyote Gallery*.

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Participant Bios, cont.

Mark Greenawalt

Mark Greenawalt is an artist that paints on living canvases. His models are body painted and the subject matter of choice is quite often the genres of sci-fi and fantasy. Greenawalt has freely shared his artistic talents over the past decade at numerous CopperCon, LepreCon, and ComiCon events, and even ConKopelli (WesterCon 57 in 2004) and FiestaCon (Westercon 62). He has been an instructor at bodypainting conventions in China, England, Canada, and throughout the United States and his work has been featured in the traveling Body Art Ball exhibition, independent film projects, and the prestigious Playboy Mansion. He is looking forward to being a part of this year's CopperCon and is anxious to bring another one of his paintings to life! To see his on-line portfolio of hundreds of body art projects, visit www.futureclassx.com.

Mike Griffin

Mike Griffin is often the Volunteer Coordinator for CopperCons. He also helps at LepreCons and Westercons, and reviews books for the ConNotations newspaper. In his mundane life, he tutors math and English at Phoenix College, and publishes academic papers on 'mythic algebra.' The panel on 'Mythology and Society' at this convention is a spinoff of the seventh paper in that series.

Ernest Hogan

Ernest Hogan's novels, SMOKING MIRROR BLUES, CORTEZ ON JUPITER and HIGH AZTECH, are still getting great reviews. His short fiction has appeared in ANALOG, AMAZING STORIES, SCIENCE FICTION AGE, SEMIOTEXT(E) SF, ANGEL BODY AND OTHER MAGIC FOR THE SOUL, WITPUNK, VOICES FOR THE CURE, and many other publications. Listen to his podcast of "The Rise and Fall of Paco Cohen and the Mariachis of Mars" at THEME AND VARIATIONS. <http://www.themeandvariationsanthology.com/?p=92>

His latest story, "Hindenburg's Vimana Joyride" can be read online at DAYBREAK MAGAZINE. <http://daybreakmagazine.wordpress.com/2010/05/14/daybreak-fiction-hindenburgs-vimana-joyride/> "Plan 9 in Outer Space," a collaboration with his wife Emily will appear in SPACE HORRORS: FULL-THROTTLE SPACE TALES. And "The Great Mars-A-Go-Go Mexican Standoff" will be in TALES OF THE TALISMAN. His blog is mondoernesto.blogspot.com.

Participant Bios, cont.

Mark Horning

<http://www.eskimo.com/~mhorning>
Mark Horning is a Physicist hailing from the East Valley. Originally from California, he moved to Arizona in 1996. An avid folk musician, he is known for his space and SF based songs, he is often found in the company of a 6 or 12 string guitar. His first professional CD, Space & Freedom, was officially released at the 62nd annual Westercon, in Temp AZ. Mark has physics degrees from Cal Poly (BS), San Luis Obispo, and Arizona State (MS). While at ASU, he developed a hybrid lighting system to calibrate the sensors used in the Vatican Advanced Technology Telescope (VATT) located at the Mt. Graham Observatory. Mark works in the aerospace industry designing and certifying lighting solutions for aircraft and ground applications. He may often be found at conventions with his wife and three children who are, naturally, also SF fans.

Sharan Hoyle

Patti Hultstrand

<http://www.pjhultstrand.com/>
Patti Hultstrand has been writing since the 7th grade when her English teacher took active interest in her poetry and short story writing. She became hooked when one of her short stories was published in the local library literary magazine. Her first love became science-fiction when she was introduced to the works of Ray Bradbury. Fandom bit her when she actually met the man behind the works in 1987 at a special engagement speech in Phoenix, Arizona. She had taken many of those writing tips and life examples to apply in her everyday life. "Never stop to edit, just keep writing until you're done, then go back and edit, and edit, and edit again until you're satisfied." Since then, Patti has been participating in the local fan cons for over 20 years. Patti has been applying some writing in almost everything she has done from that time forward. She has written in college papers, literary magazines, public relations articles, business procedure manuals and having even gone as far as having published her own magazine on Arizona Graphics & Marketing. Her writing had become publishing, where she was contracted to publish real-estate magazines and other trade magazines from her graphic design business.

Donald Jacques

www.donaldjacques.com - www.wizkidzintl.com
Donald Jacques is the owner of Wiz Kidz, International, a web design and hosting company in Scottsdale Arizona, and President of Az Publishing Services, a Mesa Book Publishing firm with a current catalog of over 23 books. An avid fan of the space program since youth, Donald spent 2009 as president of the Phoenix Moon Society.

Participant Bios, cont.

Gini Koch

Gini Koch lives in the American Southwest, works her butt off (sadly, not literally) by day, and writes by night with the rest of the beautiful people. The first book in her Alien series, *Touched by an Alien*, released April 6, 2010 from DAW Books, receiving a starred review from Booklist as well as other excellent reviews. *Touched by an Alien* has also been named by Booklist as one of the Top 10 adult SF/F novels of 2010. *Alien Tango* will release on December 7, 2010, with *Alien in the Family* and *Alien Proliferation* following in 2011. Gini speaks frequently on what it takes to become a successful author and other aspects of writing and the publishing business. You can reach her via her website, www.ginikoch.com or via email, gini@ginikoch.com.

Dani & Eytan Kollin

Referred to as “The Smothers Brothers of SF,” the famously argumentative Dani and Eytan Kollin also happen to be authors with Tor Books. Their first novel, co-written and one of three bought by Tor, is called *The Unincorporated Man*. Released in March 2009, *The Unincorporated Man* was designated a Sci Fi Essential and went on to become nominated as a finalist for 2009’s Prometheus Award for Best Novel (the winner will be announced at this year’s Worldcon). Dani and Eytan’s second novel, *The Unincorporated War* released this May and has already been called, “A breathtaking sequel” by Booklist magazine and a “heroic space adventure in the tradition of Robert Heinlein and David Weber,” by Library Journal. When the brothers aren’t bickering with each other they can be seen bickering with others on their weekly SF webshow, neverendingpanel.com.


Paula Lary

Along with belly dance costuming and dancing, Paula does stained glass, photography, and general costuming. She is a member of the Southwest Costumer’s Guild chapter of the International Costumer’s Guild. She has started to write stories about her cat family, plays several musical instruments, and tries to work out a way to make all this pay to supplement her mundane income.

Charles Lesher

<http://charleslesher.com>

Chuck has a BS in Engineering Mechanics-Aerospace from the University of Wisconsin-Madison and a MS in Materials Science from Arizona State University. He worked at Space Data/Orbital Sciences Corporation designing, building, and launching rockets and high altitude weather balloons. Later, he served as Quality Assurance Manager for Hybrid Design Associates in Tempe, a small manufacturing company specializing in harsh-environment electronic circuits. Chuck is married to a wonderful woman, has three grown kids, and five grandkids. He writes Science Fiction under his full name, Charles Lee Lesher. A signed copy of *Shadow on the Moon* (ISBN 9780977723560) can be purchased on his publisher’s website (<http://writerscrap.us>) or an unsigned copy on Amazon.com (and many other internet retailers)



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Participant Bios, cont.

Connie J. Mableson

www.mablesonlaw.com

Connie J. Mableson, Esq., is a nationally recognized attorney with over 27 years of experience emphasizing Intellectual Property, Copyright, Trademark, Arts & Entertainment and Computer & Internet Law and the law of Virtual Worlds. She was voted one of the top 10 Intellectual Property lawyers in Arizona as “Best of the Bar.” Her clients include Stephanie Meyers, author of the *Twilight* books and films, Allison DuBois, the real life medium portrayed in the NBC prime time show *Medium*, and many other best-selling authors, television producers, and film-makers. Connie is also known for her international work with Virtual Worlds such as *Second Life*, *Open Grid*, and other MMO’s. She made history as the first attorney to open a law practice in a virtual world when she launched her Intellectual Property Resource Center in *Second Life* in 2005. Connie teaches a law school class at Arizona State University’s Sandra Day O’Connor School of Law called “Governance of Virtual Worlds.”

Kevin McAlonan

Shenita McKinney

Participant Bios, cont.

Dr. Russet McMillan

Dr. Russet McMillan is an astronomer, telescope operator, and multivariate fan. She operates the 3.5m telescope at the Apache Point Observatory in New Mexico, and also runs a lunar laser-ranging operation which has been featured on Mythbusters and the National Geographic Channel's Naked Science program.

When not at the observatory, she's an avid reader, gamer, media fan, fan writer, intermittent knitter, and two-time National Scottish Harp Champion.

Yvonne Navarro

Yvonne Navarro has published over twenty books. Of those twenty, the titles AfterAge, deadrush, Final Impact, Red Shadows, DeadTimes, That's Not My Name and Mirror Me were solo novels, or fiction created solely by her. The next novel to be published by her is Highborn, which is scheduled for publication in September 2010 by Pocket/Juno Books. She has written seven novels related to the fictional 'Buffyverse' and numerous other novels, including Hellboy, Elektra, Species, Species II, Aliens: Music of the Spears and Ultraviolet. Yvonne has contributed the story "Meet Me on the Other Side" to the collection The Children of Cthulhu and has had nearly a hundred other short stories published in small press magazines and professional anthologies. A number of her black and white illustrations have also appeared in small press magazines. She lives in Arizona and is married to author Weston Ochse. <http://www.yvonnenavarro.com/>

Adam Niswander

<http://adam-niswander.com/>

Adam Niswander is the author of the Shaman Cycle novels (The Charm, The Serpent Slayers, The Hound Hunters, The War of the Whisperers, and The Nemesis of Night). He is also the author of The Repository, The Sand Dwellers, Golden Dreams: Book One in The Histories of Light and Dark, and of Blurring the Edges of Dream: The Short Fiction of Adam Niswander. Miskatonic River Press recently reissued the hard-to-find anthology Dead But Dreaming containing Adam's story Bayer's Tale. The Hound Hunters was officially published by Hippocampus Press (only fifteen years later than planned) and his most recent book was The War of the Whisperers. Next will be The Nemesis of Night. His short story An Eldritch Matter appears in the new British Anthology edited by S. T. Joshi titled Black Wings. He is a former CASFS President (fourteen terms) and has served on the board. He resides in Phoenix with two feline companions, Fafhrd and The Gray Mouser. He is also the originator of MythosCon, which will happen in January 2011 at the Mission Palms in Tempe, a celebration of H. P. Lovecraft and all those who enjoy his work.

If you lived here you'd be home now :)

Participant Bios, cont.

Rick Novy

Rick Novy is a local writer who has lived in Scottsdale for ten years. He spent the past 14 years as an engineer in the semiconductor industry before falling victim to the recession. He has published (or forthcoming) nearly 40 short stories, and has collected ten honorable mentions in the Writers of the Future Contest. He also was the winner of the D.G.K. Goldberg Award from AnotherRealm for best horror story of 2007. He is a graduate of Orson Scott Card's Literary Boot Camp. His work has appeared or is scheduled to appear in venues such as Intergalactic Medicine Show and Flash Fiction Online. www.ricknovy.com

Kyle O'Brien

Kyle O'Brien is the founder and former president of the Paradise Valley Community College Anime Club, as well as the most recent former president of the ASU West Otaku Club. He has run panels at AniZona and Sabotencon, such as Gundam History and VHS Anime That Never Made DVD.

Weston Ochse

Weston Ochse was born in Wyoming and had lived in ten states by the time he was ten including South Dakota, Colorado, Nebraska, Ohio, New Jersey and Tennessee. After high school he enlisted in the U.S. Army and became an intelligence officer. He retired from the U.S. Army in 2004. Weston began writing professionally in 1997 and won the Bram Stoker Award for his first novel, Scarecrow Gods, in 2005. His co-written collection of short stories titled Appalachian Galapagos, was nominated for the Pushcart Prize for Short Fiction. His novella Redeption Roadshow was a finalist for the Bram Stoker Award for Best Long Fiction in 2008.

Weston holds a Bachelor of Arts in American Literature from Excelsior College and a Master of Fine Arts in Creative Writing from National University (California). He travels extensively to book signings and conventions where he has been Gross Out Contest bouncer, toastmaster and guest of honor. He is a frequent speaker at libraries and schools. He has been an adjunct faculty member for Cochise Community College and runs the online Guerrilla Fiction Writing Workshop. He currently lives in Southern Arizona with his wife, and fellow author, Yvonne Navarro.

If you lived here you'd be somewhere else !

Participant Bios, cont.

Janeen O'Kerry

Growing up in the military, I lived in many places -- California, Germany, Washington D.C., Texas, and Ohio. And like many writers, I've held a number of different jobs -- everything from computer programmer to horseback riding instructor. My writing career began in 1984 when I sold the first of over 100 non-fiction articles written for the national and regional horse magazines. My first novel was LADY OF FIRE, a time-travel romance published by Leisure Books in 1996. I've always had a great interest in Ireland, history, horses and fantasy, and truly enjoy combining all these things in my books. I've now finished nine novels, all of them published as Romances by Leisure Books/Dorchester Publishing and all of them with strong fantasy, magic and mythical elements. I now live in Glendale, Arizona and I am working on SEVEN CASTLES IN IRELAND, an Irish historical featuring ghosts and magic. One of my favorite things to do is conduct a writers' workshop and talk about all aspects of creating fiction, so I do hope you will join me at my workshops and panels here at CopperCon30.

B. Jean Palmer

I have been sewing since 1961. My first Science Fiction Convention was in Maryland @1978. Hesitated about going until I was told that going in costume was more fun! That sold me, so my daughters & I made some costumes! I have been attending Con's [in COSTUME] ever since. Attended the first CostumeCon in CA in 1982, {& now involved in the presentation of Costume Con 30 here in Phoenix in 2012.--shameless plug!} I attended the first thru 10th Costume College in CA & several since. My first AZ Con was WesterColt 45 - I made/wore a pioneer woman outfit. Am now a member of SWCG, the Southwest Costumers Guild, [a for-fun group] which is a branch of the International Costumers Guild ICG. I can usually be found backstage at our local Con Masquerades.

George Palovich

George has been, for years, a "fan" of such writers as Ray Bradbury, Harlan Ellison, Greg Bear, Orson Scott Card, Michael Crichton and Alan Dean Foster. The art that he creates sometimes approaches the bizarre and technology is a recurrent theme. However, his preference is to poke fun at technology rather than worship it. He also admits to liking to watch such movie and video fare as Star Trek, Terminator and Jurassic Park; Eureka, Firefly and Smallville.

Anna Paradox

Anna Paradox spends most of her working time on other people's writing and most of her writing time on nonfiction. She's still sold 5 sf stories. Amazon lists her as editor of two books and she is acknowledged in four others so far. Anna lives with her husband in New Mexico, near the site of the world's first commercial spaceport, where she can definitely handle herself. It's mostly a matter of not sitting on the cactus.

Participant Bios, cont.

Alison Paul

Been drawing since I was in the third grade, and interested in the horror/anime genre ever since. I like to create my own costumes that relate to my fandoms (RE/SH/ select games and animes), collect Silent Hill/Resident Evil/Fatal Frame and a lot of other horror/RPG games, and own a large mass of manga on top. I enjoy creating my own characters and complex worlds that I love to write and draw out. I've been teaching how to draw to grade school for fun since I was a junior in High School, as well as private one on one classes for horror, watercolour, manga, and gore. I mostly use pen, paper, watercolor and inks, as well as copics, colored pencils and charcoal. I also am an avid fan of drawing online, using a Wacom Intuos3 on various Oekaki boards and Art-Grounds.com. As a huge fan of Horror and Manga, I'm always looking for new stuff to read or collect, especially something that combines the two.

Craig Porter

Craig retired from the U.S. Air Force as a MSgt, he was in Air Training Command as a Master Instructor at that time. He has worked since retirement as a Company Technical Instructor for an Automatic Test Company (ATE), an Test Engineer for a different ATE Company, a Consultant on Test Programming and Documentation. He has also worked as a Quality Assurance Inspector in Industry. Since retiring a second time, Craig has been active in the Private sector as a Member of several different "Space" Societies and is currently the President of the Phoenix Chapter of the Moon Society.

Mary Robertson aka Belladonna

Mary Isabella is a Girl Scout, and current Visual Arts major at the Arizona Conservatory for Arts and Academics. She is good with children, and loves doing arts and crafts.

Nyki Robertson

Nyki Robertson has been in and out of fandom since the late 80's. She is a single mom with a teenage daughter. Nyki is currently Vice-President of the SouthWest Costumers' Guild and has been sewing for 29 years, with her specialty being Middle-Eastern Costuming. She has been a judge for several masquerades and Masquerade Director for Phoenix ComiCon. She enjoys encouraging others in their costuming. She is currently Vice-Chairman of the Board for CASFS.

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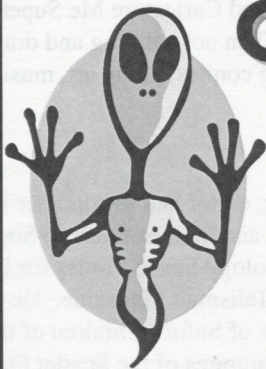
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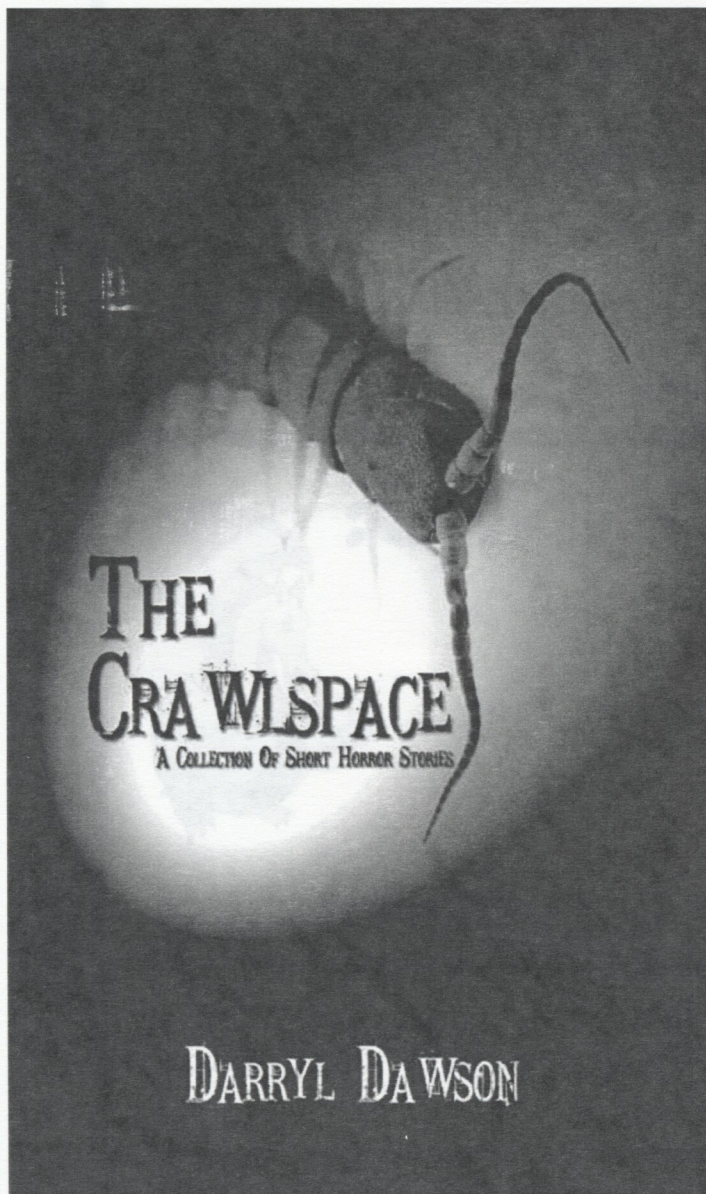
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Participant Bios, cont.

Marsheila Rockwell

<http://www.marsheilarockwell.com>

Marsheila (Marcy) Rockwell is, in no particular order, an author, poet, editor, engineer, Navy wife and mother of three incredible boys. She currently lives in Arizona in the shadow of an improbably green mountain. She is a frequent Rhysling nominee and a sporadic member of the SFWA, IAMTW and SFPA. She was introduced to the world of fantasy at the tender age of three when she read her first book, *Ozma of Oz*, by Frank L. Baum. Her entrance into the world of fandom came a bit later, in third grade, when she saved up all her pennies in order to join the Official Battlestar Galactica Fan Club and began writing BG:TOS fan fiction. Since that time, her writing skills have improved dramatically (or so she hopes) and she has had one novel published (*Legacy of Wolves*, 2007), has another awaiting final editorial approval, and is contracted for a third, all with the same publisher, *Wizards of the Coast*. She's also penned dozens of short stories and poems, and even an article or two.



Participant Bios, cont.

Dr Stacey Schwartzkopf

Becca Smith

Becca C Smith just finished her first sci-fi novel, *RISER*, about a girl who can raise and control the dead. She received her Film degree from Full Sail University and has worked in the Film and Television industry for most of her adult life. Becca wrote and illustrated *Little Family Secrets*, a graphic novel based on the true story of her great aunt who was famous for murdering her husband. Becca is also the co-author of the teen graphic novel *Ghost Whisperer: The Haunted*. She currently lives in Los Angeles, CA with her husband and two cats Jack and Duke.

Dr. Kimberly Smith

Dr. Kimberly Smith, a PhD chemistry professor, has been a long time science fiction / fantasy fan. She was introduced to Tolkien, Piers Anthony and Asimov in 4th grade and had been enjoying sci fi / fantasy ever since. Her father introduced her to Star Trek when it was in reruns in the 1970's and she has been a member of the UFP (United Federation of Phoenix) since 2008. Kim has just recently learned about conventions and has attended Phoenix Comicon, Westercon, and the Vegas Trek convention for the past few years.

Adam Street

<http://www.adamstreet.net>

<http://greasystreet.blogspot.com/>

Adam Street began his comic career in 1997 as a color artist, mainly for independent publishers. In 2005, Street began working for Sotocolor and since has been published by Marvel, DC Comics, IDW Publishing, Terminal Press, and Image Comics. Currently Street's color work can be seen every month on *Spider-Man Marvel Adventures* and various Marvel titles. In addition to his coloring, Street is also a good girl illustrator who has a line of posters sold through Terminal Press. Last year he released his first artbook *Epiphany* and in 2010 he released *Good Artist Gone Mad*. In the same year Street started *Caricature Me Super*, a retail and event caricature business. When not painting and drawing caricatures, Street enjoys reading comics, pinup art, music, and watching sports and movies.

David Lee Summers

David Lee Summers is an author, editor and astronomer living somewhere between the western and final frontiers in Southern New Mexico. He edited the anthology *Space Pirates* for Flying Pen Press and edits *Tales of the Talisman Magazine*. He is the author of five novels: *The Pirates of Sufiro*, *Children of the Old Stars*, *Heirs of the New Earth*, *Vampires of the Scarlet Order*, and *The Solar Sea*. David is also co-author, with Lee Clark Zumpe, of the book, *Blood Sampler*, from Sam's Dot Publishing. His short fiction has appeared in such magazines as *Realms of Fantasy*, *Aoife's Kiss*, and *Science Fiction Trails*. His work also appears in the anthologies *Bad-Ass Faeries: In All Their Glory* and *Space Sirens*. In addition to his work in the written word, David works at Kitt Peak National Observatory outside Tucson Arizona. When not at Kitt Peak, he lives in Southern New Mexico with his wife Kumie and his daughters Myranda and Verity.

Participant Bios, cont.

Gary Swaty

Gary Swaty has been attending Science Fiction Conventions since the early 1970s. The first convention he worked was IquanaCon II, the 1978 Phoenix WorldCon. He worked Info Desk, Security and did supply purchase runs during the Con. After that Gary confined himself to helping with Set-Up and Tear-Down at CopperCon and LepreCon until the 1990s. Sometime in the mid-nineties he was asked to be Filk Liaison to Phoenix Area Conventions for the Phoenix Filk Circle. He has been responsible for obtaining Filk GoHs and scheduling Filk Events at CopperCon and LepreCon since then. He handled Filk at Westercon 57/ConKopelli in Litchfield, Arizona in 2004. He has run Registration for HexaCon, World Horror and World Fantasy. He worked Ops at DarkCon 1 and was a General Henchman at AniZonas 1 and 2 and ran registration at AniZona 3. He was Chairman of HexaCon 16 in 2006 and Chairman of CopperCon 28. He was Committee for Filk at FiestaCon/Westercon 62. He also helped administratively at RandomCon in July. Our Gary does get around...

Lori Toczek

Katie Trautmann

Marni & Jonathan Troop

Claudia Villa

<http://www.villacostuming.com/>

Claudia Villa is a professional costumer living and working in the Phoenix area. Her efforts have included theater, movies and television as well as costuming for individuals looking for truly unique costumes. She specializes in historic costuming for stage and re-enactments of various eras. Her latest movie is a period piece which will appear at the Sundance Film Festival before opening to the public later next year. She costumes local theater groups and has produced the costumes for several local productions over the past 10 years.

W.T. Ward aka Captain Moreg

Michelle M. Welch

Michelle M. Welch is an Arizona native who grew up trying to choose between her two loves: music and writing. After a brief stint in music school, she somehow ended up as a reference librarian, and after a flurry of query letters and rejections, she somehow ended up writing a fantasy trilogy. She is currently working on various other writing projects and wondering where all the time is going. <http://michellemwelch.com>

Participant Bios, cont.

Michael Wentz

Michael L. Wentz is a writer, producer, award-winning author, and president of Two Dollar Dog Entertainment, LLC. His critically acclaimed young-adult novel 'Resurrection of Liberty' has been nominated for numerous awards, including the Prometheus Award for Best Novel, the Foreword Book of the Year, and won the 2006 USA Book News Best Books Award in the category of Fantasy & Science Fiction. Michael has served as managing editor for 'Southwest Signature,' penned countless articles, and has written a feature story for TrekMovie.com. His screenplay 'Fatal Exam' was a finalist in the 2006 Filmmakers International Screenplay Competition and a quarterfinalist in the 10th Annual American Screenwriters Association International Screenplay Competition. His futuristic crime drama 'Dietrich' was recently acquired by a worldwide distributor and premiered at the 2010 Phoenix Comicon. He has numerous films in development including 'Without Reason' and 'The Melbourne Paradox.' Check out his website at www.michaellwentz.com or his blog www.phantomreflections.com.

John T. Wheeler

<http://members.cox.net/tardisaz/tardis.html>

Professional Facepainter. Devout Doctor Who fan. Local Fan and Former President of the United Federation of Phoenix, the local Star Trek Club. Webmaster of the local Doctor Who fan Club. Panelist, been in Fandom for 20 Years in Arizona, and Fan of other British and Australian TV.

Randall Whitlock

Randall Whitlock has been an active SF/medieval/renaissance costumer since the early 80's, with a certain reputation for visual pun costumes, such as "Dances with Werewolves" and "The Dookus of Hazzard." Randall writes the "Costume Closet" column in Connotations, edits the Southwest Costumers Guild newsletter "Cactus Needles," and drafts the "Randwulf's" line of sewing patterns, seen at his "MoiRandall's" costume booth at renaissance faires across Arizona. Randall has directed the Masquerades at the first North American Discworld Convention and several CopperCons. Mundanely, Randall is a Geologist with an academic background in meteorites, currently digging up dirt on soil and groundwater contamination for real estate investors in Arizona. www.moirandalls.com | www.southwestcostumers-guild.org

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Participant Bios, cont.

Dave Williams

Dr. David A. Williams is currently serving as a Faculty Research Associate in the School of Earth and Space Exploration at Arizona State University. He served as a Visiting Assistant Professor at ASU in 2001-2002, in which he co-taught Physical Geology and a graduate seminar in Planetary Volcanology. David is currently performing research in volcanology and planetary geology, with a focus on planetary mapping, geochemical, and remote sensing studies. He was involved with NASA's Magellan Mission to Venus and Galileo Mission to Jupiter, and he is currently serving as an Associate US Investigator on the European Space Agency's Mars Express mission. David is currently the First Vice-Chair of the Planetary Geology Division of the Geological Society of America, has served on several NASA committees including the 2007 Jovian System Observer Science Definition Team, and is currently a steering committee member of the NASA Outer Planets Advisory Group. In Fandom, David is a past president of the United Federation of Phoenix, the second longest continuously-running Star Trek and general science fiction fan club in the United States. A life-long Star Trek and Star Wars fan, he has participated in national Star Trek conventions and various charity events.

Lawrence Yao

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Security

Letter From the CopperCon 30 Security Team

The CopperCon Security Team is here to help you enjoy your CopperCon experience. We will act as a buffer between convention members and the hotel staff and the public. Please keep in mind that Arizona does have laws concerning alcohol consumption, use of illegal substances, and public nudity. Please use common sense and think before you do something. If an action will get you into trouble in the real world, it will probably get you into trouble at CopperCon 30.

General Security Policies for CopperCon 30

- 1) If you are concerned with your safety or the safety of another please contact the Security Office, a Security Team member, or any CopperCon 30 Committee or Staff member. We are here to help you and to insure that you have an enjoyable convention experience.
- 2) Please feel free to contact Security at anytime if you have any questions about the convention or need any assistance.
- 3) Have fun and be courteous of your fellow CopperCon 30 attendees.

Badge Policy

- 1) Your badge shows that you are a member of convention. Convention attendees are required to have their badge displayed so that it is visible and readable at all times.
- 2) A badge is required to access all convention programming and function space. Badges may not be shared with or loaned to anyone.
- 3) Acceptance of the badge releases the convention from all liability in the event of accident, damage, or theft while on convention premises.
- 4) **The badge remains the property of the convention until the close of the convention and must be surrendered on demand.**
- 5) CopperCon 30 reserves the right to refuse admission to or to eject any person whose conduct is deemed in the sole discretion of the CASFS Board to be unsafe or disorderly.

Weapons Policy

- 1) **ALL weapon like props MUST BE TAKEN TO THE SECURITY OFFICE for review and peace bonding. CopperCon 30 Security reserves the right to refuse permission to carry any prop.**
- 2) All owners of weapon like props will read and sign a copy of the CopperCon30 Weapons Policy, which will be then kept on file in the Security Office for the duration of the convention
- 3) **Absolutely NO Horseplay** with weapon like props will be tolerated.
- 4) **No firearms are allowed** at the convention at anytime for any reason. Any violation of this policy will result in revocation of membership and removal from the convention and convention venue.

Security, cont.

- 5) Bladed weapons such as swords and knives are permitted provided they are kept in a hard sheath and peace bonded.
- 6) All weapon type props will be carried or worn in such a manner so that other individuals in the convention venue are not at risk to be struck by the prop.
- 7) Unsheathed or non-peace bonded bladed weapons are not permitted at any time. **Any person carrying a blade in an unsafe manner or any non-peace bonded or unsheathed blade will be asked to store the item in their room or vehicle for the remainder of the convention. Further offenses may result in the item being confiscated until the end of the convention,** and the attendee could face further action by CopperCon Security.

Room Party Policy

- 1) If you are planning a room party, stop by the Security Office and fill out a party registration form. CopperCon 30 reserves the right to curtail non convention parties or events by withdrawing convention recognition and turning the problem over to hotel security should the situation warrant. Please register your party by 5:00pm of the day of the party
- 2) You must be both a convention member and a registered guest at The Windemere Resort to register your room party
- 3) The individual(s) registering the party is responsible for the conduct of all persons at the party. They are also responsible for ensuring that Arizona laws are obeyed, including laws regarding consumption and dispensing of alcohol
- 4) The Windemere Resort may have guests who are not convention attendees. These guests have a reasonable expectation of not being disturbed by loud parties during late-night hours. While we have tried to keep room parties away from non-attendee rooms and will make every effort to mediate noise disputes involving registered parties, there will be limits on how much noise you can make.

Violations

Any convention attendee violating any weapons or security policies and procedures will be referred to security for appropriate action, which may include, but is not limited to the following:

- * Verbal cautioning.
- * Badge punching to track verbal warnings; 3 punches = revocation of membership.
- * Confiscation / removal of weapons or props.
- * Removal from programming / event.
- * Revocation of membership and removal from the convention and convention venue.
- * Local law enforcement authorities may also be notified at our discretion.

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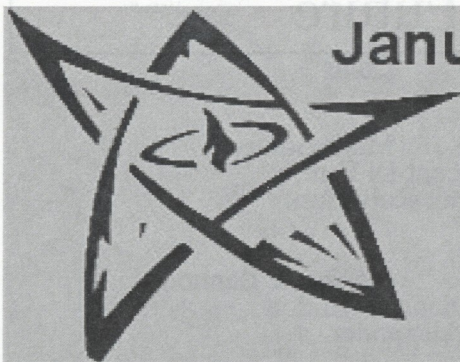
Coppercon Past, Present & Future

Name/Dates	Location/Guests	Chair
CopperCon Sept 11- 3, 1981	Howard Johnson's Caravan Inn, Phoenix, AZ Author GoH: Marion Zimmer Bradley, Fan GoH - Ken St. Andre	Terry Gish
CopperCon 2 Sept 10-12, 1982	Howard Johnson's Caravan Inn, Phoenix, AZ Pro GoH - Fred Saberhagen, Fan GoH - Barry Bard, TM: Marion Zimmer Bradley	M. R. Hildebrand
CopperCon 3 Sept 9-11, 1983	Phoenix Hilton, Phoenix, AZ Pro GoH - Theodore Sturgeon, Fan GoH - Alice Williams (now Alice Massoglia), TM: G. Harry Stine	Clif Baird
CopperCon 4 Sept 7-9, 1984	Sunburst Hotel, Scottsdale, AZ Pro GoH - Somtow Sucharitkul, Fan GoH - Samuel	Bruce Farr Konkin III
CopperCon 5 Sept 6-8, 1985	Safari Resort, Scottsdale, AZ Pro GoH - Nancy Springer, Fan GoH - Keith Williams	Margaret Grady
CopperCon 6 Sept 4-7, 1986	Safari Resort, Scottsdale, AZ Pro GoH - James P. Hogan, Fan GoH - Sean McCoy	Margaret Grady
CopperCon 7 Sept 18-21, 1987	Ambassador Inn, Phoenix, AZ GoH - Opus (The Penguin)	Margaret Grady
CopperCon 8 Sept 9-11, 1988	Phoenix Hyatt Regency, Phoenix, AZ Pro GoH: Robert Vardeman, Fan GoH: Pat Mueller	Sam Stubbs
CopperCon 9 Sept 10-12, 1989	Safari Resort, Scottsdale, AZ Author GoH: AE Van Vogt, Fan GoHs: Jim & Doreen Webbert	Doug Cospers
CopperCon 10 Sept 7-9, 1990	Safari Resort, Scottsdale, AZ Author GoH: Keith Laumer, Fan GoH: Wilson "Bob" Tucker, Special Guest: David Gerrold.	Matt Frederick
CopperCon 11 Sept 6-8, 1991	Safari Resort, Scottsdale, AZ Author GoH: Michael McCollum, Artist GoH: Armand Cabrera, Fan GoHs: Bruce & Kim Farr	Doug Cospers
CopperCon 12 Sept 11-13, 1992	Camelview Resort, Scottsdale, AZ Author GoH - Roger Zelazny, Author GoH - Alan Dean Foster	Matt Frederick
CopperCon 13 Sept 10-12, 1993	Holiday Inn Convention Center, Phoenix, AZ Author GoH - Robert Sheckley, Artist GoH - Wayne Barlowe	Larry Hallock
CopperCon 14 Sept 9-11, 1994	Francisco Grande Hotel, Casa Grande, AZ (aka CopperCon UnPlugged) Author GoH - Verne Vinge, Fan GoH - David Hungerford	Matt Frederick
CopperCon 15 Sept 8-10, 1995	Phoenix Airport Days Inn, Phoenix, AZ Author GoH - Spider Robinson, Artist GoH - Jeanne Robinson, Fan GoH - M.R. Hildebrande	Steve Burroughs
CopperCon 16 Sept 6-8, 1996	Holiday Inn SunSpree Resort, Scottsdale, AZ Author GoH - Lois McMaster Bujold, Artist GoH - Alan Gutierrez, Special Guest - Andrew Robinson, Filk Guests - Karen Willson & Chris Weber	Lee Whiteside
CopperCon 17 Sept 5-7, 1997	Holiday Inn SunSpree Resort, Scottsdale, AZ Author GoHs - Kevin J. Anderson & Rebecca Moesta, Local Author GoH: Ernest Hogan, Filk: Doctor Jane Robinson & Cynthia McQuillan	Doug Cospers
CopperCon 18 Sept 4-7, 1998	Embassy Suites, Phoenix, AZ Author GoH - Stephen R. Donaldson, Artist GoH - Mitchell Davidson Bentley, Filk Guest - Jeff Hitchin	Jim Cryer
CopperCon 19 Sept 10-12, 1999	Holiday Inn SunSpree Resort, Scottsdale, AZ Author GoH - David Weber, Artist GoH - Brett Bass, (Robert Osman) Filk GoH: Mitchell Burnside-Clapp	Craig Dyer

Coppercon Past, Present & Future

Name/Dates	Location/Guests	Chair
CopperCon 2000 Sept 8-10, 2000	Holiday Inn Sunspree Resort, Scottsdale, AZ Author GoH - Poul Anderson, Artist GoH - Vincent Di Fate, Music GoH - Cecilia Eng Local Author - Jennifer Roberson, Local Author - Adam Niswander	Mark Boniece
CopperCon 21 Sept 7-9, 2001	Holiday Inn Sunspree Resort, Scottsdale, AZ Author GoH - Julian May, Local Author GoH Diana Gabaldon, Artist GoH Mark Roland, Music GoH Heather Alexander	Stephanie Bannon
CopperCon 22 Sept 7-9, 2002	Embassy Suites Phoenix North, Phoenix, AZ Author GoH Barbara Hambly, SPFX Artist GoH - Mojo	Jim Cryer
CopperCon 23 Sept 5-7, 2003	Embassy Suites Phoenix North, Phoenix, AZ Author GoH: Connie Willis, Artist GoH: David Mattingly, Music Guest of Honor: Larry Warner	Lee Whiteside
CopperCon 24 Sept 10-12, 2004	Embassy Suites Phoenix North, Phoenix, AZ Author GoH: Alan Dean Foster, Artist GoH: Todd Lockwood, Music Guest of Honor: Leslie Fish	Bob LaPierre
CopperCon 25 Sept 9-11, 2005	Embassy Suites Phoenix North, Phoenix AZ Author GoH: Greg Keyes, Author GoH: Robert Sawyer, Artist GoH: Mark Greenawalt, Music GoH: Escape Key	Walter Sanville
CopperCon 26 Sept 1-4, 2006	Tempe Mission Palms, Tempe AZ Author GoH: Diane Duane, Author GoH: Peter Morwood, Author GoH: Marc Zicree, Artist GoH: Sarah Clemens Music GoH: Seanan McGuire	Mark Boniece
CopperCon 27 Sept 7-9, 2007	Embassy Suites Phoenix North, Phoenix AZ Author GoH: Charlaine Harris Local Author GoH: Mike Stackpole, Artist GoH: Sean Martin Music Guest of Honor: Heather Stern & Alison Stern	Bob LaPierre
CopperCon 28 Aug 29-31, 2008	Embassy Suites Paradise Valley, Phoenix AZ Author GoH: MaryJanice Davidson Media GoH: Greg Weisman, Special GoH: Anthony Longi, Artist GoH: David Hedgecock, Music GoH: Steven Brust	Gary Swaty
CopperCon 29 May 8-10, 2009	Grace Inn, Phoenix AZ Cancelled	Mark Boniece
CopperCon 30 Sept 4-6, 2010	Windemere Hotel, Mesa, AZ Author GoH: Stephen R Donaldson, Author Guest: Weston Ochse, Author Guest: Yvonne Navarro, Author Guest: David Lee Summers, Music Guest: Mark Horning.	Mark Boniece

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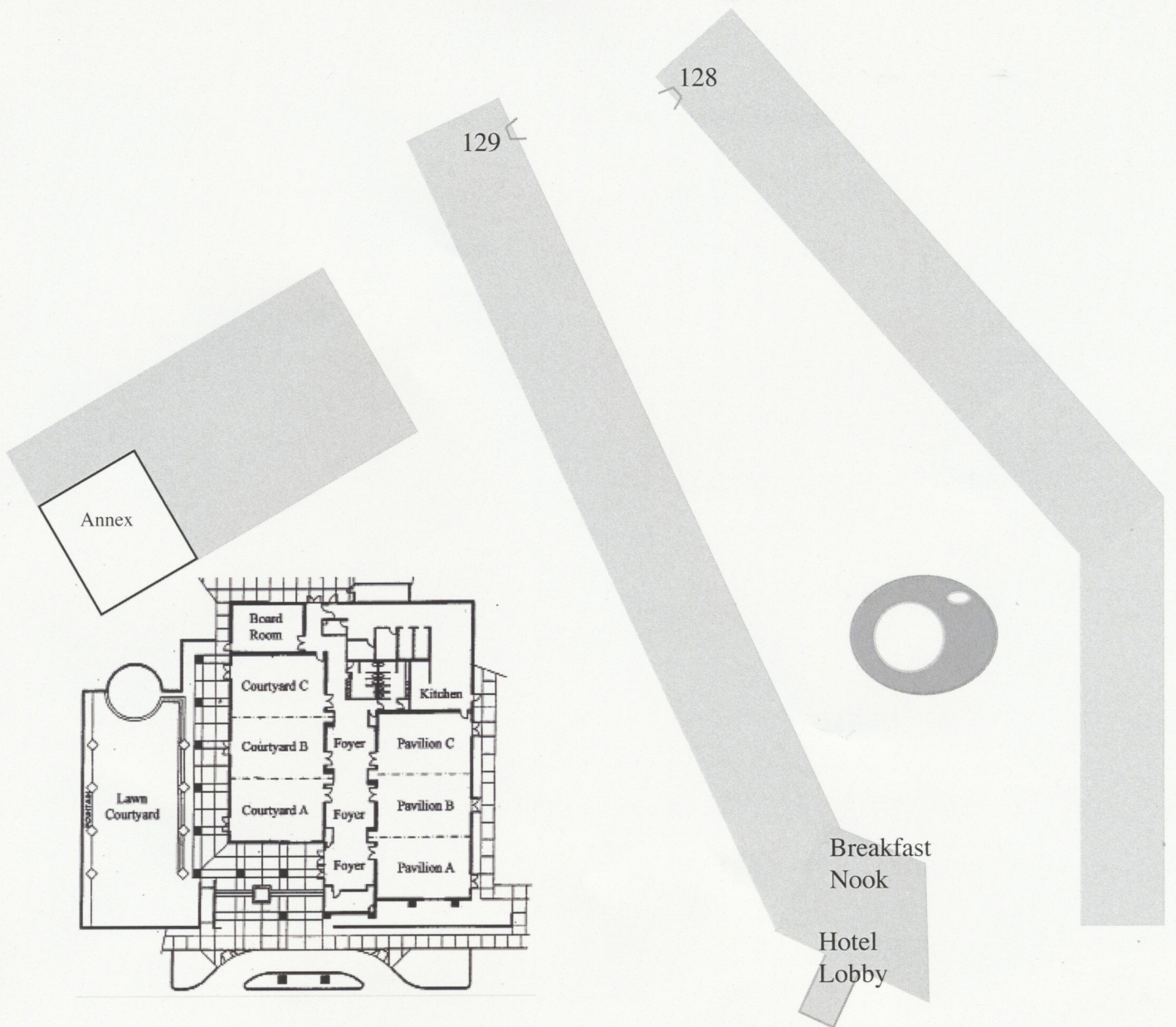


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