

# Leptus 32

May 5-7, 2006 Phoenix, Arizona





transcending worlds

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## LEPRECON 31 COMMITTEE

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Gaming	Wayne Myers	Registration	Vicki Mieth
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Guest Liaison	Rachel Butts	Volunteers	Janet White

# FROM THE CHAIR...

Welcome to LepreCon 32, "Transcending Worlds." Our theme represents a new Era as we have seen the completion of two universes.... Star Wars and Star Trek. Many of us have seen these from the beginning to the end. This year we want to celebrate all of the universes that we have seen over the years and see what is next.

Our Guests of Honor represent all Genres with Alan M. Clark's horrific art, John Vornholt's way-out Sci-Fi words, Gilead's fantastical art, Bill and Toni Blair with their acting in so many Universes, and Bill Laubenheimer and his Filkish tunes. Please take the opportunity to see and talk with our guests.

Since last year's LepreCon we lost two of fandom's biggest supporters, Barry Bard and Ray Gish. We will be giving a tribute to Ray Gish, as he was to be our Special Guest but passed away before we could bestow the honor. Barry Bard, Fandom's Procurer, provided us with many freebies and those popular previews. We will miss them but we will not forget them.

Our Committee and Staff have been working hard to make this convention a success and I would like to thank them for their hard work and would like to thank all of you for allowing me the privilege of being your LepreCon Chairman for the second year in a row.

Larry Vela

Chairman LepreCon 32

[www.leprecon.org/w61](http://www.leprecon.org/w61)

# Phoenix in 2008

*A Bid For WesterCon 61*

**July 3-6, 2008**

**Phoenix/Tempe, Arizona**

***BACK TO THE SIXTIES!***

**Sponsored by Leprecon, Inc., the same great team that brought you World Horror 2004, World Fantasy 2004, & brings you the annual LepreCon conventions.**

**Voting takes place at Conzilla (WesterCon 59), July 1-4, 2006 in San Diego.**

## **Phoenix in 2008 Bid Committee**

Phoenix in 2008 bid committee members have a wide range of experience with local conventions (LepreCon, Coppercon, DarkCon), regional conventions (Westercon), and national conventions (World Fantasy, World Horror, Nasfic, and WorldCon.) They include Mike Willmoth (Chair), Billy Bishop, Marc Boniece, Catherine Book, Mike Cassidy, Shahn Cornell, Ivan Erickson, Jean Goddin, Jeff George, Fred Grimm, Liz Hansen, David Jeppesen, RosLyn Jeppesen, Kevin McAlonan, Ethan Moe, Gary Swaty, Paul Tanton, Susan Utke, Larry Vela, Lee Whiteside, and Randall Whitlock.

## **Pre-supporting members include:**

Sherri Benoun, Jim Briggs, Sandra Childress, Ctein, Jane Dennis, Scott Dennis, Bruce Farr, Lea Farr, Jan Howard Finder, Lynn Gold, Marty Massoglia, Linda McAllister, Rich McAllister, Craig Miller, Ron Ontell, Val Ontell, Elayne Pelz, Ruth Sachter, Kevin Standlee, Rebecca Tilghman, Dave Willoughby, William F Wu, & Ben Yalow.

## **Facilities and Location**

Our convention hotel, the Tempe Mission Palms, is in the heart of downtown Tempe, Arizona, where there are 75+ eating establishments within easy walking distance covering a wide range of cuisine and cost. We are located next to a major July 4<sup>th</sup> fireworks display at Tempe Town Lake. The \$199 room rate (SID/TIQ) includes free airport shuttle, free guest parking, wireless internet, exercise center, and more. We will have the run of the entire hotel and won't be sharing it with other groups.

### **Pre- Supporting Memberships**

Groovy Guy/Gal (Pre-Support)	\$10 US
Rat Fink (Pre-Oppose)	\$20 US
Fab Friend	\$50 US
Cool Cat	\$100 US

### **Contact Phoenix in 2008 at:**

Write: Phoenix in 2008, c/o Leprecon, Inc.  
PO Box 26665, Tempe, AZ 85285  
Phone: (480) 945-6890 Email: [w61@leprecon.org](mailto:w61@leprecon.org)

**[www.leprecon.org/w61](http://www.leprecon.org/w61)**

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# GUESTS OF HONOR

In Appreciation of  
**ALAN M. CLARK**

The first time I saw Alan Clark's artwork was at Worldcon in New Orleans in 1988 (NoLaCon II). I saw his art hanging in the Art Show and thought it was wonderful. Most of his paintings were huge and of space art that was fantastic. But, as is usually the case, my budget just couldn't be stretched far enough to take one of the big paintings home. However, over in a lower corner of a panel was a "limited edition" cibachrome print of a floating space city all in reds. It was number 1 of 2 and that is truly a limited edition! The minimum bid was only \$25 so I bid on it. It was my lucky weekend and was able to take it home with me.

After I had placed my bid and we were roaming about the convention to find where everything was (it was our first Worldcon), I met Alan for the first time in the ASFA Suite. At that time he lived in Nashville, Tennessee, and just like the other fans I've met from that part of the country, visiting with him was like visiting with family.

Since then, he and his wife Melody have relocated to Eugene, Oregon, and I've crossed paths with him at various Westercons, World Horror Conventions, and World Fantasy Conventions. He is still the same charming Southern gentleman. It takes a lot to ruffle his feathers and even if he gets upset, he rarely shows it.

Alan not only does great paintings, book covers, and artwork people want to pay him to do, but he also illustrates books. The first book that I saw of Alan's work was "The Pain Doctors of Suture Self." Alan is one of the few artists I've met who creates art in the horror genre that I could live with and that is a talent unto itself! His work in that book also shows a definite sense of humor. To see a broad selection of Alan's talent, check out his book, "Paint in my Blood."

One year at a Westercon in Portland, Oregon, I was able to watch him work. He combined an art demo that was set up in the Art Show with a project he was working on. That project was to supply illustrations for a children's book and Alan was working to meet a deadline. The project he was working on was for the children's book titled "The Halloween Mouse." The story is a really cute story about a library mouse. As I listened to him talk while he worked I discovered that Alan had also illustrated another children's book. It has become one of my favorite Christmas stories and is called "The Christmas Thingy." And these two books were very different from the other two books I mentioned.

If you get a chance to visit with Alan while he is here at LepreCon 32, you will find him to be a most interesting and talented fellow. You will find that he is just a friend you have not yet until now. And be sure to visit the Art Show and check out Alan's work that is being shown this year!

Jean Goddin

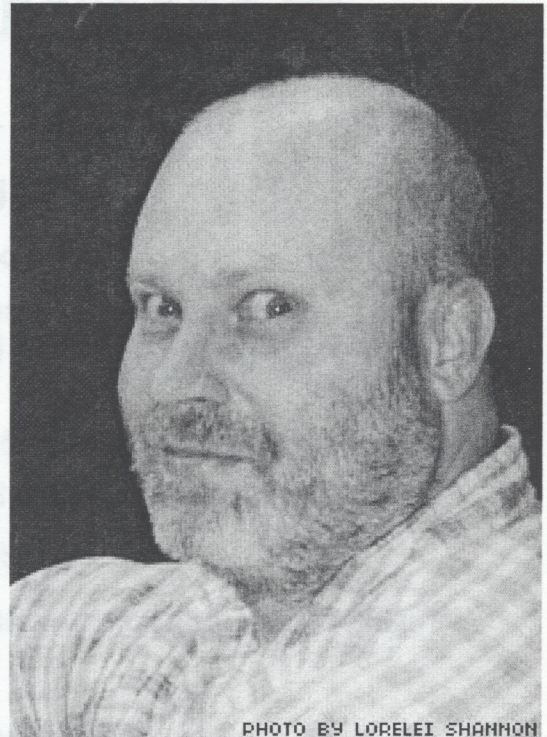
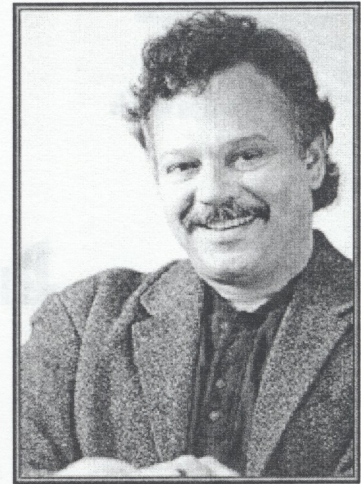


PHOTO BY LORELEI SHANNON

## JOHN VORNHOLT



### AN APPRECIATION BY DENNIS L. MCKIERNAN

I first met John Vornholt in October 1993 at the World Fantasy Convention in Bloomington, Minnesota. At the time Martha Lee and I lived in Ohio, and John and Nancy lived in Tucson, Arizona. In 1994, Martha Lee and I were making arrangements to move to Tucson, and as part of that relocation, John introduced me to Jack Horner (you know, the guy that sat in a corner with a pie); later on, John V. introduced me to John Carter (of Mars). You might find that somewhat remarkable, but with John Vornholt, such things are commonplace, and so, with a fellow SF/fantasy writer friend like that, who could go wrong?

Anyway, when Martha Lee and I got to Tucson, I asked John if he would like to help me start a writer's group, and he jumped in with both feet. We formed the Tanque Wordies (the name comes from the fact that we live in the Tanque Verde Valley), a small group of read-aloud-what-we've-been-working-on-since-our-last-meeting professional writers. That's when I found out just what a good writer John is. His writing is at times serious and gripping, and at other times fall-down-on-the-floor-and-roll-around-laughing funny.

Since I had been an FRP gamer in Ohio, I also asked John if he liked gaming and would he care to join me in forming a gaming group, and again he jumped in with both feet. That's when I found out what a good gamer John is—again at times serious and gripping and at other times fall-down-on-the-floor-and-roll-around-laughing funny.

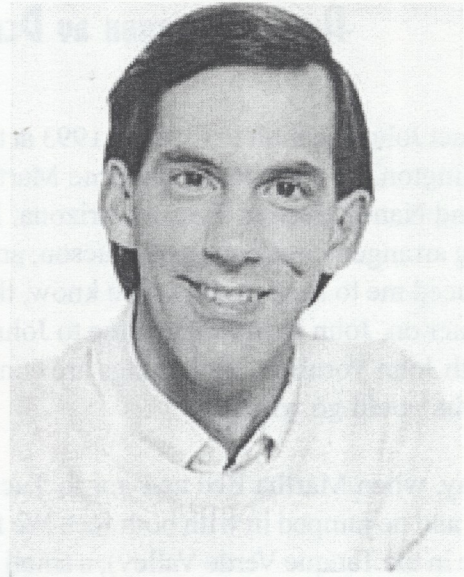
John has had many careers in his life: stuntman, computer salesman, tech assistant, tech writer, Hollywood scriptwriter and pitchman, writer of Star Trek books (he was the first author of those to hit the NY Times bestseller list), Buffy books, Quantum Leap books, Spiderman books, his own series of Troll King books, and so on and so forth. He brings tremendous experience and talent to his work, and he is a valuable contributor to other writers who turn to him for advice.

Oh, and I can't leave this out: John and I are movie aficionados of really bad horror movies. You see, John is a zombie lover (no, no, nothing necrophilic about it; I mean, we're talking about horror movies, here), and I like a good scary story, and so we regularly go to films that if we took our wives to they would never let us live it down. We have seen some of the most dreadful schlock on screen (the movie "Cabin Fever," for example). Then we go get a beer and laugh about the just-seen bomb. (Perhaps the movies are simply excuses to go get a beer.)

That's about it, but if you are still wondering about Jack Horner and John Carter, they really do exist (just ask John Vornholt). Jack Horner has left his corner and pie behind and is now a real-estate agent in Tucson, and John Carter returned from Mars (perhaps with Deja Thoris at his side) and became an insurance salesman (probably saw the sensibility of that after the perils on Mars); at least those were their professions when John V. introduced me to them.

Anyway, I present to you John Vornholt, my good friend and fellow writer and gamer, as well as a kindred appreciator of really bad horror movies.

## BILL BLAIR



Actor, author, model, musician, friend. I first met Bill at an AgamemCon in the late 90's. He was at an autograph table with a few people around, smiling cheerfully and talking to all as if he'd known them a long time, or at least wanted to. After those around his table had wandered off, I went over to see what he was all about, and have been in contact with him ever since. Bill is one of the most congenial, friendly people one will ever meet.

Bill got his start in professional acting in the early 80's, and has done various commercials, print ads, movies, and tv shows throughout his career. He sometimes describes himself as "The Alien Actor", a tongue-in-cheek reference to the many extra-terrestrial characters he has brought to life over the years. Bill has portrayed over 75 different types of special effects characters in television shows and movies such as "Babylon 5," "Sliders," and "Alien Nation," and has played most of the major races on "Star Trek" (his favorite being the Klingons). Because he specializes mostly in non-speaking parts, Bill is a relative unknown and generally does not get to see his name in the screen credits. Even though Bill spends much of his time under a lot of make-up, he can also be seen in non science fiction shows as well, including "Joey," "Joan of Arcadia," "The Division," and "Charmed."

Off the set, Bill's hobbies include music, dancing, travel, working on his home, and making new friends. He has also written a book on how to get and keep jobs in the field of acting. Bill tends to prefer the fan run conventions over most corporate run ones, and has held a well-attended celebrity birthday cruise during the month of August for the past few years. With experiences on so many great shows and movies, and a wealth of stories to share, Bill is a sought-after guest at conventions around the world. For as long as I've known him, Bill has always been very open and approachable, and genuinely enjoys meeting people. Bill will be joined at this convention by his lovely wife, Toni (also an actress, model, musician, and writer), who will be hosting her own panels at the convention. Stop by and say hello, they'll be the ones with the big smiles on their faces.

Heather Grant



## GILEAD

Gilead is a man that has a smile that can brighten even the person having the worst day. I met Gilead at one of the conventions held at the old Safari Resort many years ago, and it was his smile that caught my attention. I had finished my third airbrush demo and noticed him and his then-friend-now-wife Stellar. I noticed that they had been to every panel that I was on, so I wanted see what interested them enough to see all of my demos. We started to talk about airbrushing and art and found out that Gilead wanted to get into airbrushing, as he had been doing some work for a grocery store and thought that it would help.

I had the first chance to see his artwork and saw that it was gaming oriented art. I found out later that in the mid-1990s Gilead did illustrations, mostly pen and ink, for various roleplaying games, magazines and fanzines. Since then he has been making a living as a muralist and sign painter (some might call it sign painting but what he does is art). Gilead usually has a drawing pad with him and draws whenever he has an idea. Black and white drawings are what he likes to do most, so ask to see his latest drawings if you get a chance. His dedication to his work shows as he takes art classes and gets artists together to discuss their art. I'm proud to call Gilead my friend, so please take the time to visit with him and his wife, Stellar.



Larry Vela



## BILL LAUBENHEIMER

Bill was a smart kid who started reading science fiction almost as soon as he found it in the school library. His musical education included piano lessons (age 6-8), exposure to music theory (age 8 or 9), singing in the church choir (teen years), and cello playing (age 11-15) because the high school orchestra was short of cellists.

Despite this, Bill wasn't exposed to organized fandom until meeting me. I introduced him to filk while we were dating. Bill had participated in musical activities while in school, but hadn't done so in quite a while. Hearing and participating in filking brought music back into his life, and he's having fun using his creative skills in this way. Being a part of the filk community is the first thing in a long time that has directed Bill's attention toward improving his musical abilities. Bill says "I am quite interested in exploring a broad range of musical styles, both in composing and performing -- more than my skills or available time would allow me to learn. So, I am seeking technological assistance, and am busy figuring out ways to use a computer as a musical partner."

Figures that a computer geek who sings would look at using a computer to help him with his music. Bill's work includes many observations of the fannish life. He strongly favors Louis Armstrong's position that good music is wherever you find it, and he expects to look in some interesting places. In mundane life, Bill is actively engaged in the popular Silicon Valley activity of starting a software company, as chief software architect for Cemantica, Inc. Other recreational pursuits include gourmet cooking, bicycling, competing in bridge tournaments, and reading science fiction stories.

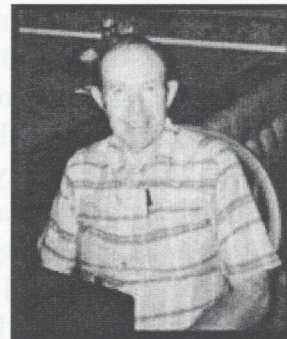
Carole Parker

# IN MEMORY OF...

## RAY GISH

Although Ray is not physically with us this year for the first time, he is with us in spirit.

I first met Ray many years ago (probably 1987) when I first entered Fandom. As a new con fan I got to work with him as part of the committee/staff for CactusCon (NASFiC 1987). I didn't get to see much of the Art Show that year as I was somewhat overwhelmed by the immensity of the con (it being my first one worked and attended), but I remember seeing him working at the control desk or hanging art. When I got involved with the local cons, LepreCon and CopperCon, there he was again. In their Art Shows. Every year. Year after year. After he split with his first wife, Terry, he took over running the shows. When he remarried, Pinkie got involved with helping him at the shows. He just didn't slow down much. He also ran the World Fantasy Convention Art Shows and assisted with the World Horror Convention Art Shows when we ran those events. When we had Westercons he took care of those shows, too. Ray was the one you could count on to run an excellent art show.



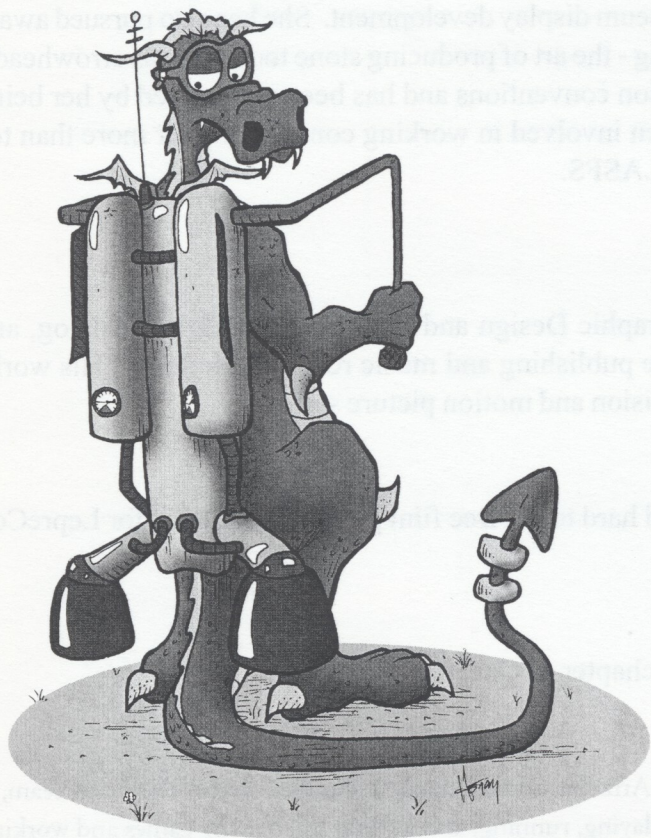
Ray was also involved with the local clubs. For Leprecon Inc (sponsor of the annual LepreCon, World Horror Con 2004 and World Fantasy Con 2004), CASFS Inc (sponsor of the annual CopperCon and Westercon 1992) and Western SFA Inc (sponsor of Westercon 2004) he was a board member. Due to his experience with handling money he was the corporate treasurer of Leprecon Inc and Western SFA Inc. He helped them make decisions in addition to all the volunteering he did pre-con, at-con and post-con. For a long time. If you needed help of any sort, all you needed to do was ask and he was there. He was that kind of guy. All the clubs in the Phoenix metropolitan area were fortunate to have someone like Ray available, interested, willing to help. He was like the Rock of Gibraltar, Old Faithful, quite a guy.

I was blessed with Ray's friendship. We shared some meals together privately over the years and came to know each other. We had similar thoughts and concerns about how things should run. One time during a Space Access Conference we walked to a sushi restaurant. Another time it was American food in a south seas atmosphere. Or it might be a plain Denny's or JB's where we'd exchange mail, treasury stuff or opinions. He was always willing to meet up and do something together when the need struck us. That was cool, because we lived quite a ways apart. We didn't worry about the distance. It was trivial in comparison. Even during my last visit to him at home he was still ol' Ray to the last. It will stay with me forever.

Last July (2005) we lost Ray to the Great Art Show in the sky. His wife, Pinkie, is attending this year as Ray's representative for this honor that we bestow upon him. His son, David, and daughter-in-law, Sylvana, are now running our Art Show. The Ray Gish Memorial Art Show at LepreCon. We will have program items for us to fondly remember Ray and the stories that surround our experiences with him and his family. And his shows. So if you have a story or picture in your mind or just want to pay your respects to his spirit, please come by Programming or the Art Show and say hi to Pinkie or David or Sylvana and let them know how much Ray meant to you. I'm sure Ray will overhear and smile in modesty. He was that kind of guy.

Mike Willmoth

# *Life, the Universe & Everything 25: The Marion K. "Doc" Smith Symposium on Science Fiction and Fantasy*



**filking  
art show  
writing contests  
writing & art workshops  
fantasy banquet  
charity auction  
worldbuilding  
panels and presentations  
RPG and CCG games  
contra dance  
jewelry-making presentation  
academic papers  
educator's conference  
free attendance!**

**February 15-17, 2007, BYU, Provo, Utah**

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\*LTUE: like a science fiction convention... only smarter!

# PARTICIPANTS

## **Sylvana Anderson-Gish**

Sylvana is an artist and daughter of Special Honored Guest Ray Gish.

## **Dr. Arizona**

<http://www.obsidiandesigns.com> <http://www.drarizona.net/> <http://www.IPXLabs.com/>

Dr. Arizona received her doctorate in Archaeology from University of California, Riverside in 2001. Her business, Phoenix Obsidian Designs, provides educational teaching materials related to aspects of primitive technology and ethnobotany as well as assisting in museum display development. She has also pursued award winning artistic endeavors into traditional flintknapping - the art of producing stone tools such as arrowheads. This art has been shown at a multitude of science fiction conventions and has been recognized by her being Artist GOH at LaLaCon 10. Dr. Arizona has also been involved in working conventions for more than ten years and currently chairs an annual Craft Fair at the LASFS.

## **Mark Banning**

<http://www.markbanning.com>

Mark has over twenty (20) years of experience in Graphic Design and Layout of packaging, catalog, and advertising materials as well as website design for the publishing and music recording industry. His works include soundtracks from various science fiction television and motion picture series.

## **Len Berger**

Len is a member of the ConNotations staff and worked hard to get free film promotional items for LepreCon XXXII attendees.

## **Phil Bernacke**

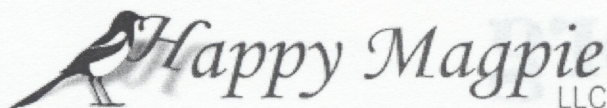
Phil is a member of Secundus Surectum, the Phoenix chapter of One World By Night.

## **Billy Bishop**

Bill Bishop, an attorney licensed to practice in the State of Arizona, and currently a member of the Velavision team, is also known in Phoenix area fandom for his involvement in playing, running, and writing roleplaying games and working conventions as Program director (CopperCon XXII and LepreCon XXXIV) and Treasurer (LepreCons XXXI and XXXII).

## **Courtney A. Black**

Courtney Black is an aspiring model and actress who made her film debut in The Villikon Chronicles-Mystere and the Disciples of Dido as the Wiccan Huntress, Delicia. She is interested in all aspects of the movie making process and is currently working toward obtaining a degree in costuming. Even her hobbies are geared toward honing her talents as an actress including fencing (foil, epee, and saber) and belly dancing. She also enjoys sewing, painting, and drawing.



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# PARTICIPANTS

## **Bill Blair**

<http://www.alienactor.com>

If you've watched Babylon 5 or recent Star Trek, you've more than likely seen Bill. He's been under makeup for most every alien on both series. He's done work on Alien Nation, Babylon 5 (60+ episodes), Star Trek: Deep Space Nine (35+ episodes), Sliders, Star Trek: Voyager, Enterprise, The Division, and Carnivale. Before becoming the Alien Actor, he was part of the bands Climax and The Classics IV in the 1970's and his own group, The Expressions, during the 1980's. In the early 1990's, he ended up in Los Angeles and started acting in TV shows with makeup. He's got lots of stories about his experiences on the sets of all of the shows. If you've got a favorite alien, he's probably got a picture of himself as one.

## **Toni Blair**

<http://www.toniblair.biz> <http://hometown.aol.com/sylph08>

Toni Blair has been on over 80 different television programs and about 40 feature films since August 2002 and the count continues! She has appeared on shows ranging from Friends and That 70's Show to The District and Buffy the Vampire Slayer and movies including Along Came Polly and more! Currently she is working on various projects and auditioning. Please watch for the upcoming new HBO Series Big Love: check your listings for airing dates and times. She appears mostly in episodes at the end of the season. She has also written a book of poetry and critical essays—Perpetual Imbroglio.

## **Mark Boniece**

Mark is a member of United Federation of Phoenix and is running the LepreCon XXXII Film Festival.

## **Greg Brown**

Greg Brown was the chair of the first three LepreCons. Since then, obviously a lot of water has passed under his bridge; he spent a few years as a teacher, and far more as a systems analyst. Late in his IT career he decided to try his hand at writing, in particular screenplays. After retiring from his day job, he spent some time at film school, worked on a movie as a script supervisor, and continued to work on scripts. He had a script optioned by a TV studio (although they never picked it up) and he has written several other screenplays that are being shopped around.

## **Cynthia Bullock**

Cynthia is the daughter of Jim & Doreen Webbert, making her a second generation fan.

## **Mike Cassidy**

Mike has been attending conventions since the first one he attended at the Del Webb tower in the middle of Phoenix in 1976. He is a former Marine (OORAH !!!) who rebuilds carburetors blindfolded, builds computers with out using instruction manuals and makes scale models with such excruciating detail that most people cry out "You MUST be CRAZY!". Mike currently spends most of his days maintaining and repairing equipment that tests little pieces of silicon impregnated with various kinds of metal oxides for a major multinational company. He has been seen recently at the Velavision corporate office at "The Big Building Plaza" in Dyphtheria, AZ in high level talks with the Velavision board of directors.

## **Alan M. Clark**

<http://www.alanmclark.com>

Alan M. Clark has been an illustrator since 1985 and started his publishing company in 1989. He has done illustrations in a countless number of publications. His most recent publication is The Paint In My Blood, Illustration and Fine Art By Alan M. Clark. He is LepreCon XXXII's Artist Guest of Honor.



### **Sarah Clemens**

<http://www.clemensart.com/fantasy.htm>

Sarah is a professional artist who paints SF related works for her own pleasure. Her Alien Lawsuits series was featured at WorldCon in Los Angeles, MagicCon in Orlando has honored her with a Best Artist Award, LepreCon 31 named her Local Artist Guest of Honor, and she is slated to be Artist Guest of Honor for CopperCon 26.

### **Liz Danforth**

<http://www.oakheart.com>

Liz never expected to make her living from her artistic talents: it was just something she did, like everyone else in her family. After being introduced to fantasy role-playing games in 1976 (Tunnels & Trolls), she learned people were eager for every new sketch of fantastical imagery she created: mythic, heroic, horrific, otherworldly, or downright comedic. Eventually she took a position as art director for Flying Buffalo Inc, publisher of Tunnels&Trolls and other products, where she remained as head of the Blade Productions division for seven years. In 1985, she took her career freelance, mostly doing art but also editing, computer game scripting, and fiction writing. Her work appears in products from numerous companies, notably Wizards of the Coast, Iron Crown Enterprises, FASA, TSR, Daedalus, Interplay, and many others.

### **Craig L. Dyer**

Craig came to Arizona from New York in the mid 70s. Through a twist of fate, he became involved in the Society for Creative Anachronism where he is known as Lord Craig of the White Cliffs,. From the SCA it was a short trip to fannish activities. On Saturday evenings at conventions he can usually be found accompanied by several large, white, wooden ammunition chests, in which he keeps a generous supply of homemade vodka-based cordials. He combines the spirit of a vintner with the showmanship of a low-key P.T. Barnum, as he joyfully discusses the ingredients and watches the pleasure on the faces of his (new and long-held) fannish friends. Currently he is teaching the art of cordial making through bi-monthly classes held at his home. Fannishly, he has chaired CopperCon 19 (1999), HexaCon 10 (2000), HexaCon 12 (2002) as well as ConKopelli, the 2004 Westercon. Additionally he is the webmaster and keeper of the database and co-editor of ConNotations for CASFS, a member of AniZona, and a founding member of WesternSFA. In the real world he is a highly proficient computer tech for the Maricopa County Community College district, an ardent player/collector of collector card games, owned by numerous cats, dogs, ferrets, turtles, rabbits and birds, and hailed as a generally pleasant fellow.

### **Michele Ellington**

<http://fantasyworks.roxr.com/> <http://www.angelfire.com/scifi2/moondrake>

Michele Ellington is a bureaucrat by day and an artist, medievalist, a role-player, and board gamer by night. She has done many years of costuming and won a WorldCon level award, has been selling art for at least ten years and have sold it at WorldCons in Glasgow and Melbourne, where she won Best Amateur or something like that. She likes to try her hands at every kind of art she come across. She believes how well she does is far less important than the enjoyment and learning she take away from trying new things. She has been active in fandom for some years now as a costumer, artist, videophile, otaku, gamer, filker and all around fen.

### **Bruce Farr**

Bruce Farr is a book and art collector, and former collector of convention positions. He's the past chair of a NASFiC, SMOFCon, CopperCon, World Fantasy Conventions, SFRA Conference, and has held over 120 convention positions over the years (mostly vertical) including Treasurer and/or Hotel Liaison for about 12 past LepreCons. CPA by profession, Bruce is married to Lea Farr who is Program Director for next year's convention.

# PARTICIPANTS

## **Michael Fett**

Michael is a member of TARDIS.

## **Maryeileen Flanagan**

Maryeileen Flanagan has been a writing teacher and technical writer for roughly twenty years. Maryeileen has a number of published works (outside F/SF/H). She believes that the SF/F community leads the way in "predicting" the social and psychological impact of our political and scientific decisions.

## **Joseph Formichella**

<http://industrialdiscord.com>

Joseph Formichella is a writer, editor, and producer of videos and films. He is the producer and editor of the documentary Finding the Future: A Science Fiction Conversation. His most recent work is Sofa Wars, a short film that was screened at the 2005 Phoenix Film Festival.

## **Jeff George**

Jeff is a member of both CASFS and United Federation of Phoenix.

## **Gilead**

<http://www.gileadart.com>

In the mid-1990s Gilead did illustrations (mostly pen and ink) for various role playing games, magazines and fanzines. Since then he has been making a living as a muralist and signpainter

## **David Gish**

David is the son of special honored guest Ray Gish and Art Show director heir-apparent.

## **Pinky Gish**

Pinky is the widow of Special Honored Guest Ray Gish. While not a fan, she is recognizable from her years of assisting Ray as staff in the Art Show.

## **Mark Greenawalt**

<http://www.futureclassx.com>

Mark Greenawalt is an award-winning artist who has evolved to painting on living canvases. From liquid latex swimsuits to airbrushed murals, Greenawalt blurs the boundaries between art and photography as an accomplished body painter. His final images are more than documentation snapshots of what he painted — more like professionally composed photographs of beautiful models whose surroundings compliment their painted skin. The photograph, after all, is the final product once the bodypainting has long since washed away. Mark's work has been featured in numerous magazines, on television, and at live demonstrations for various art groups. Born and raised in Pennsylvania, he now makes his home in Phoenix, Arizona.

## **Hugh S. Gregory**

Professionally an avid Spaceflight Historian based in Vancouver Canada, he has worked as an Engineers' Surveyor, an Industrial Paramedic/E.M.T. (Industrial Ambulance Officer) and managed his own Occupational Health and Safety Program consulting service. He lectures occasionally in local schools on spaceflight history and astronomy. Hugh owns and operates the H.R. McMillan Planetarium's affiliated space and astronomy educational BBS "SpaceBase(tm)." Hugh has produced (and sells) videos on "Voyager 2 at Neptune", "The Gas Planets", "SSTO - The DC-X", "Soviet Space Disasters" and "The Flight Of Buran - The Russian Shuttle Story". His slide/video shows have been appearing at Conventions across North America and also overseas for over 12 years now. On weekends he's a private pilot, amateur astronomer (Member RASC), cricket umpire, and enjoys hiking in the Rockies with his wife Anne.

### **Bennie Grezlik**

Currently seeking a publisher for his completed Search For Earth trilogy, Bennie Grezlik's credits include The Anthropic Cosmologist (short story-GateWay SF Magazine, 2002), The Wigglers ("More Stories That Won't Make Your Parents Hurl" anthology, Yard Dog Press, 2003), Slouching Towards Bethlehem (short story-Black Petals Magazine, 2002) and 25 years as a technical writer/trainer in the electric power industry. He has been secretary of the Houston Writer's League, as well as taught classes on the operation, maintenance and repair of power control equipment all over North America and as far afield as China. When not writing or teaching, Bennie tinkers with electronic projects such as treasure detectors.

### **Dawn Grigsby**

Dawn is a member of United Federation of Phoenix.

### **Emily Hogan**

Emily Devenport has been a published author for sixteen years, writing under three pseudonyms. She is currently working on a Young Adult Fantasy with her husband, artist/writer Ernest Hogan. Her inspiration come from classical music, SF movies and TV (past and present), comic books, folk tales and mythology, gardening, cooking, and an interest in neurology, criminology, psychology, anthropology, history, and science. Her short fiction has appeared in Asimov's SF, the full spectrum Anthology, and Aboriginal SF, whose readers voted her a Boomerang Award. As Emily Devenport, her novels include: Shade, Larissa, Scorpienne, Eggheads, The Kronos Condition, and Godheads. As Maggy Thomas, she wrote the novel Broken Time, which was nominated for the Phillip K. Dick Award. And, as Lee Hogan, she has written the novels Belarus and Enemies.

### **Ernest Hogan**

Ernest Hogan has done cartoons, illustrations, and magazine covers as well as published many short stories and some novels. His interests include finding and studying weird facts, behavior, and entertainment. His reputation as the international underground cult author of CORTEZ ON JUPITER and HIGH AZTECH have caused a frenzy of critical acclaim for Ernest Hogan's latest novel SMOKING MIRROR BLUES. (What? You haven't read it? Get in touch with the folks at Wordcraft of Oregon <wordcraft@oregontrail.net> right away!) His fiction has appeared in AMAZING STORIES, LAST WAVE, NEW PATHWAYS, PULPHOUSE, SEMIOTEXT(E), PENTHOUSE HOT TALK, PROUD FLESH, THE RED DOG JOURNAL, SCIENCE FICTON AGE, ANALOG, and SPIDER. Look for "Pallocrat," a short film based on his story "The Frankenstein Penis" on DVD in HELLCHILD: THE WORLD OF NICK LYON. Most recently, "Burrito Meltdown," his light-hearted romp about Chicano bioterrorism appeared in the anthology ANGEL BODY AND OTHER MAGIC FOR THE SOUL (order that from Wordcraft while you're at it), and soon, in a bookstore near you, "Coyote Goes Hollywood," in which an ancient trickster spirit plugs into the modern media, will be featured in WITPUNK, an anthology from Four Walls Eight Windows.

### **Jesse Howell**

Jesse is a member of Secundus Surectum, the Phoenix chapter of One World By Night.



# PARTICIPANTS

## **Nicole Givens Kurtz**

<http://www.mochamemoirs.com/NGivens.htm> <http://www.zephyrunfolding.com>

Nicole Givens Kurtz is the author of a number of novels and short stories. She is also an Instructor at the University of New Mexico, Gallup. Her most recent work is Zephyr Unfolding. Nicole Givens Kurtz is the author of: The Soul Cages, Browne Candidate (EPPIE and Dream Realm Award Finalist in SF), and A Complete Woman. Her short stories have appeared in such noted publications as Anotherealm, Jackhammer Ezine, Dragon Soup, Orpheus Romance and Wild Child Press. In addition to fiction, her nonfiction articles have appeared in AFRIQUE Newsmagazine as well as Moondance, and ePregnancy. Nicole is a member of Critters Online Critique Workshop, National Association of Women Writers and EPIC (Electronically Published Internet Connection). She has also taken classes at the Santa Fe summer campus of Bread Loaf School of English.

## **Chris LaMont**

<http://www.chrislamont.com> <http://www.phxfilm.com>

Chris Lamont is a director of a number of films. He is co-founder of International Horror and Science Fiction Film Festival. His most current work is "Quality Time" which is in post-production.

## **Bill Laubenheimer**

Bill Laubenheimer is the a filk writer of such works as "Technical Writer", "A Norse is Norse", "Banger and Mash" and "Bid Party". He has interest in current technology and its impact on society.

## **Bob Leverton**

Bob is a member of Secundus Surectum, the Phoenix chapter of One World By Night.

## **Jack Mangan**

<http://www.jackmangan.com> <http://www.creativeguypublishing.com/>

Jack Mangan is a writer, musician, Software Quality Engineer, etc., born in New Jersey, but now residing in Glendale, Arizona, with his wife and three children. A Google search for his name may turn up his novella, "Dirk Moonfire & the Nefarious Space Women" which was one of four selected to appear in Creative Guy Publishing's electronic and print anthology, "Amityville House of Pancakes Omnibus, vol. 1." You may also find his pieces published at Neometropolis magazine and Comrades e-zine. If you have time, click the search results linking to Beyond Infinity Magazine (<http://www.beyondinfinitymagazine.com>) for his book review and mythology columns, the latter of which pits notable figures from various mythologies head-to-head. In addition to all that, his guitar playing can be heard on the Matt Mango CD releases, "Be the Light" and "The Wishing Bridge."

## **Don Markstein**

<http://www.toonopedia.com>

Don makes his living as a writer and editor. In 1981, Don and his wife, GiGi Dane, founded Apatoons, a cooperative publication which has, in the years since, featured the work of some of animation's top commentators. He edited Comics Revue, a monthly anthology of newspaper comics, from 1984-87, and 1992-96. In 1992, he edited A Prince Valiant Companion, which, among other things, summarized the princely adventurer's entire career in Sunday comics from 1937-80. In 1994, he edited Hot Tips from Top Comics Creators, a compendium of wisdom about how to make comics, distilled from hundreds of interviews in Comics Interview magazine. In 1999, he started writing Don Markstein's Toonopedia™, a project he expects to work on for the rest of his life. Part of the reason is to share some of the information he's gathered. But it also works as an excuse to play with toons.



### **Alice Massoglia**

<http://home.pacbell.net/ambooks>

A 17 year veteran on the SF&F book selling front, Alice has also worked at Staff or Committee level for approximately a dozen regional or larger SF Conventions, and about the same number of local SF Conventions. She is a part of the group putting on Regency Dance events both locally and at other conventions and is a member of one of the Baker Street Irregulars. Although living in Los Angeles, Alice considers herself to be part of Arizona fandom.

### **Martin Massoglia**

<http://home.pacbell.net/ambooks>

A fan and purveyor of fine science fiction and fantasy books for the last 17 years, Marty can usually be found at the dealer's table but is also well known for teaching regency, country and ballroom dancing at local conventions.

### **Adam McArdle**

Adam is a member of Secundus Surectum, the Phoenix chapter of One World By Night.

### **Loretta McKibben**

<http://hiroc.LPL.arizona.edu> <http://www.seds.org/~loretta>

Loretta McKibben does education and public outreach for the Lunar and Planetary Laboratory at the University of Arizona, and the HiRISE camera on the Mars Reconnaissance Orbiter. She works for Professor Alfred McEwen, the Principal Investigator of HiRISE.

### **Frank McShane**

Frank is a member of United Federation of Phoenix.

### **Vicki Meith**

Vicki is a member of Tithe of Souls and is the LepreCon XXXII Registration director.

### **Michael Mennenga**

Michael R. Mennenga (men-en-gay) began writing in the late 1980s. In 1996 he turned his attention to writing for the Internet. In 1998 he joined a developing writing community and was soon asked to become part of the staff. After only 1 year as a staff member he was asked to become its executive editor. During this time the site received recognition from Writer's Digest and Forbes Publishing before the release of his first book forced his resignation as editor in 1999. He is a member of The Arizona Authors Association, Toastmasters International and is a Book Crazy Author. He is working full-time as an author and as host of the Internet Radio Talk Show called "The Dragon Page" ([www.dragonpage.com](http://www.dragonpage.com)). Along with his co-host Evo Terra, they broadcast worldwide on Internet radio stations, and in syndication on many AM & FM stations throughout the US and Canada. The show features interviews with Sci-fi / Fantasy authors, publishers, and artists - and they discuss many other related Sci-fi topics, news, and events.

### **Edouard B Mesert**

Edouard B Mesert is a member of the SW Costumers Guild. He is a recreation specialist and techie with an emphasis on Science Fiction, Fantasy, Horror, and Science Tech.

# PARTICIPANTS

## Allison Mitchell

Allison Mitchell is a dollmaker and textile artist. Allison is a fan of Australian women fantasy authors and llamas. She also skates with the Arizona Roller Derby.

## Ethan Moe

Ethan's loves have always bounced between writing, computers and filmmaking. With the growing industry of digital effects and editing, he thinks it appropriate to see all of his dreams converging into one. The whole DJ thing kind of came about by complete accident. Really. Over the past three years, Ethan (aka CyberDJ Moekandu), his closest friends, along with his brother and sister, have been throwing dances and "chill" parties at the local science fiction conventions. As an avid music fan, he figures, even if your dream job becomes your day job, it's always nice to have a hobby.

## Casey Moore

<http://findingthefuture.com>

Casey Moore is the director, co-editor, and co-producer of "Finding The Future: A Science Fiction Conversation". Besides his work on Finding the Future, he is also a fiction writer, a photographer, and a composer of electronic music: including several pieces featured in Finding the Future. He is a proud member of Velavision (which he believes will someday rule the world).

## Adam Niswander

<http://www.adam-niswander.com>

Adam Niswander is a science fiction (SF), fantasy, horror, young adult, and mystery & thriller writer from Phoenix, Arizona. He is the author of: the Shaman Cycle novels - The Charm, The Serpent Slayers, and The Hound Hunters - (Published by Integra Press ; Frank Wagner, Publisher,) as well as The Sand Dwellers, (Published by Fedogan and Bremer, Philip Rahman, Publisher) and The Repository, (Published by Meisha Merlin Publishing, Stephen Pagel, Publisher.) Other hats he has worn include those of book dealer (Adam's Bookstore on ABE.com), former president (14 terms) of The Central Arizona Speculative Fiction Society (CASFS), CASFS Board, frequent guest at science fiction conventions and member of both SFWA and HWA.

## Janeen O'Kerry

<http://www.okerry.net>

Growing up in the military, she lived in many places — California, Germany, Washington D.C., Texas, and Ohio. And like many writers, she has held a number of different jobs — everything from computer programmer to horseback riding instructor. Her writing career began in 1984 when she sold the first of over 100 non-fiction articles written for the national and regional horse magazines. A few years later, she and a friend decided to try their hand at novels. They wrote three and sold the third one, APRIL'S CHRISTMAS , to Avalon Books in 1994. Her own first novel was LADY OF FIRE , a time-travel romance published by Leisure Books in 1996. She has always had a great interest in Ireland, history, horses, and fantasy, and truly enjoys combining all these things in her novels. Janeen's Celtic Journey's series has been well received, and translated into other languages for European readers. Janeen O'Kerry's books are all published by Leisure Books (Dorchester Publishing). Her credits include SISTER OF THE MOON and SPIRIT OF THE MIST. Look for them in the Romance genre in spite of their time travel/magic elements.



### **Carole I. Parker**

<http://www.costumingtips.org>

Entering fandom in 1982, Carole became active quickly in filking and costuming. As a costumer, she started by being a den mom about a year after entering fandom and being a "warm body" for a WesterCon masquerade. Hall costuming followed for several years, with her first WorldCon masquerade at TorCon III where Redwood Fairy won a workmanship award for dye work. Carole discovered that fabric painting and dyeing allowed her to achieve effects that could be seen from a distance. It is also her fault that her husband, Bill Laubenheimer, filks.

### **Diana L. Paxson**

<http://www.westria.org> <http://www.diana-paxson.com/>

Diana L. Paxson has been writing since 1978 and has published 27 novels and 76 short stories. Her most recent works are in The Westria series The Golden Hills of Westria and the Avalon series, Ancestors of Avalon. Her interests are in exploring the magical potential of real-world places, such as the southwest.

### **Webb Pickersgill**

<http://www.basslinedigital.com>

Webb Pickersgill is an aspiring independent film maker and special event videographer who has been around film, video and music his whole life. His grandfather was an executive producer and cinematographer, his father an editor and post production supervisor, and Webb absorbed this love for the arts by graduating from the University of Delaware with a degree in Music Education, concentration Double Bass.. Webb has talent and experience making independent films with little-to-no budget and enjoys sharing his experiences, techniques, and stories with others. Webb owns his own production company, Bassline Digital LLC, and his current projects include the Villikon Chronicles short film, 2 Star Wars fan films, an instructional video about babywearing, and various special interest videos.

### **Ray Poulsen**

A life long fan of sci-fi (including reading books and watching movies and tv shows), Ray Poulsen is president of the Mars Society of Arizona State University. His current project is a script for A Princess of Mars to submit to Paramount Studios.

### **Stanley Robinson**

<http://www.StanRobinson.org>

Stanley Robinson has over eighteen years in media production. He has a number of tv, written works, and film shorts in the works. Additionally he is quite experienced in system graphic software. He is co-founder and a past president of the Black Filmmakers Association of Central Florida. He now works with the folks at Caribou Moving Pictures.

### **Samira**

Samira writes speculative fiction short stories and poetry, designs speculative fiction digital art and web layouts, and is an experienced belly dancer.

### **Amy Schulz**

<http://www.happymagpie.com/etching>

Amy Schulz does works of art by engraving and sandblasting on glass, rock, and metal. She has been a artist regular at local shows for the last eight years. Her first love is still making dragons and fairies.

# PARTICIPANTS

## **Annette Sexton-Ruiz**

<http://geocities.com/annettesr44>

Annette received her Bachelor's of Art from Arizona State University, distinction in Art History, Pre-Columbian and Mexican emphasis. Additional studies were in graphic arts from the University of Illinois at Chicago and the Art Education Master's program from Arizona State University. Annette lived in Mexico City in the late 80's as well as several visits to Puerto Rico and Ireland later. Her exposures to Latin American and Irish cultures as well as a strong Catholic background have been influences in her work. She uses bold, energetic colors, similar to those seen in various ancient art. She is also fascinated with devotional images, religious iconography and ceremonial rituals of different cultures. In sharing with children, Annette tries to introduce other societies' importance through learning about their art. They not only learn how to make art but also study art's historical purpose and cultural beliefs associated with it.

## **Jannie Shea**

As president of ASFA, you'll find Jannie Shea supporting or tirelessly working at various conventions. She monitors art and its artists around the globe, dropping an encouraging note or lending a hand wherever needed.

## **Ken St. Andre**

<http://www.geocities.com/kenstandre>

Ken St. Andre is a well-known writer and publisher of games and game-related short stories who helped organize the first LepreCon 32 years ago and has made at least a token appearance every year since. He was once foolish enough to chair LepreCon IX whose motto was "bodges-we don't need no stinking bodges!" Con members wore buttons. A writer and publisher of gaming material since 1973, he has also partaken of articles, essays, book reviews, et cetera, but only socially. He is an active member of the Academy of Gaming Critics and SFWA, largely on the strength of his game design work for Tunnels and Trolls, Stormbringer, Monsters! Monsters!, Starfaring, and Wasteland the computer game. He has sold several short stories-find them if you can.

## **Michael Stackpole**

Michael A. Stackpole started his career as a role-playing and computer game designer before he turned to writing, which gave him a strong grounding in how to appeal most readily to fans. He currently lives in Arizona, where is at work on the final book of his exciting Age of Discovery trilogy.

## **Jim Strait**

<http://www.U-F-P.org>

Jim is a member of United Federation of Phoenix and is a former LepreCon webmaster.

## **Scott P. Sullivan**

After serving a tour in the United States Marine Corps from 1981 to 1984, Scott decided to pursue an education in the field of engineering. In 1986 Scott P. Sullivan received his Associates Degree in Computer Aided Design and mechanical drafting from ITT Technical Institute in Phoenix. He worked for various companies such as McDonnell Douglas Helicopter Company, Intel, and Honeywell as a technical illustrator, drafter, and mechanical designer. In 1993 Scott wrote and illustrated a nationally distributed comic book entitled The Bad Penny. He created the comic book art using a CAD program designed for architectural drafting called AutoCAD. Scott was also running his own business creating patent drawings for various companies and law firms, creating all of Rayovac's patent art for a two-year period. Scott moved to product design in the engineering consulting industry, where one of the high points was getting to go to Warner Brothers studios and set up



several sets of futuristic looking office furniture his company had designed that was to be used on one of the key sets of the motion picture A.I. directed by Steven Spielberg. Scott had had a fascination with America's manned spacecraft program from the time he was a child watching the live launches from his parent's home in Phoenix Arizona. Scott was particularly interested in the mechanics of the spacecraft and no matter how many documentaries he watched or books he read, he was always left with countless unanswered questions. Scott started his own research project to learn as much as he possibly could about these amazing machines that took man to the stars. Part of Scott's project would entail reverse engineering the entire Apollo Command and Service Modules as a way to intimately learn every aspect of the spacecraft from a virtual perspective. The project quickly took on a life of its own and what evolved from it was the book Virtual Apollo. Having finished Virtual Apollo in February of 2003, the natural progression was of course the Lunar Module which soon followed as Virtual LM in October of 2004. Scott is currently working on a new series of books that will showcase spacecraft from classic science fiction movies in the same format as Virtual Apollo did the real thing. Scott also has plans for a Virtual Mercury and Gemini book, as well as Virtual Saturn V. He is currently employed as a senior mechanical designer for a consumer electronics company in Tempe Arizona.

### **David Lee Summers**

<http://davidleesummers.com>

David Lee Summers is author of the novel Vampires of the Scarlet Order and the "Old Star" science fiction trilogy. He's also the author of numerous science fiction, fantasy and horror short stories and poems that have appeared in such places as Realms of Fantasy and The Santa Clara Review. David also edits the science fiction and fantasy magazine, Tales of the Talisman, serves as a book editor for LBF Books, and a consulting editor for El Paso Community College's literary magazine, Chrysalis. In addition to his work with the written word, he is also an astronomer who has discovered variable stars and worked in the field of robotic telescopes.

### **Chris Swanson**

Chris Swanson is a long time fan of movies with an emphasis on sci-fi and fantasy. Chris is a promising writer with a number of works yet to be published.

### **Gary L. Swaty**

<http://members.aol.com/garyswaty/private/garyswaty.html>

Gary is the Filk Director for LepreCons and CopperCons. He is a member of Space Studies Institute, Planetary Society, CASFS, LepreCon Inc, and Phoenix Filk Circle.

### **Paul Donald Peter Tanton**

<http://www.livejournal.com/users/sharetheroad/>

Paul Donald Peter Tanton is a Canadian-American who has resided in the metropolitan Phoenix area since the summer Return of the Jedi was first released in theatres. He keeps active in local fan circles by attending local movie premieres, local conventions, and being an active member of the local gaming community. Paul is now busy trying to improve local conventions from the inside including his work as Program Director for LepreCons XXXI and XXXII.

### **Evo Terra**

<http://sliceofscifi.com> <http://dragonpage.com>

Evo Terra produces and directs the activity of several successful online properties including the Dragon Page, which he co-hosts. Evo has been involved in writing and in audio production since 1987. He is also a practicing and active herbalist, a perpetually starving musician, as well as both father and husband.

# PARTICIPANTS

## **Tithe of Souls Storyteller**

### **Tithe of Souls Narrator**

Tithe of Souls is a local chapter of the Camarilla, the officially sanctioned White Wolf international roleplaying organization and fan club.

## **Kit Townsend**

Kit Townsend is a 1987 graduate of Clarion West Writer's Workshop. She was co-founder of a writer's group for semi-professional writers and a founding member of eWorld's Science Fiction, Fantasy and Horror Forum. Formerly a regular RPG player, she still spends a lot of time creating new characters, worlds, and adventures, although these creations go into fiction now days. Costuming is another creative outlet for her, with costumes ranging from no-sew designs to historical to equestrian costumes for mounted parade groups. In the real world, she worked for thirteen years as the SF/F/H buyer for Books, Etc., an independently owned general bookstore in Tempe. She now is the chief "computer fixer-upper" and library assistant at McClintock High School in Tempe. She also professionally breeds Appaloosa sporthorses, and trains everything from sucklings to adult horses in a variety of disciplines, but mostly concentrates on hunter and dressage. She has three dogs (but fosters one out), two cats and is responsible for almost two dozen horses (most of which are for sale) on a ranch near Gila Bend, AZ.

## **Sheila Unwin**

<http://dragonpage.com>

Sheila Unwin is co-host of the Dragon Page With Class. She is the author of The Teacher's Guide to Dragon's Fire Wizard's Flame. She reads horror, science fiction, and fantasy young adult books (to discuss education ideas for parents and teachers alike).

## **Larry Vela**

<http://velavision.com>

Larry Vela is a custom painter first known for his work on motorcycles, planes, trucks, then people, and anything that doesn't run away. His keen interest in movie production and all of the arts that are connected with it - such as creation of costumes and props, filming, directing, editing and animation, have led Larry and his associates to form The Velavision Video Group, who produce LepreCon's at-con video newsreels. Larry's notable flat art works include Illusion, Casseiochia, Roadwarrior, and Athena. On top of it all, he was chair for LepreCon XXXI and is co-chair for LepreCon XXXII.

## **Julie K. Verley**

<http://www.diranda.com>; <http://diranda.com>; <http://Bradley.com>; <http://www.tabithabradley.com/>; [http://groups.yahoo.com/group/tabitha\\_bradley/](http://groups.yahoo.com/group/tabitha_bradley/)

Arizona abstract artist Julie Kay Verley works a variety of mediums, including acrylic, colored pencil and digital. She works primarily in abstract, primitive forms, but also enjoys working in computer-generated art as well as in a loose, anime-inspired style. Ms. Verley has been creating various forms of art since 1986. Her Leprecon 32 gallery features her digital art as well as an example of collaboration with her brother, digital artist Rob Allen Beckwith. As award Winning Arizona Science Fiction author Tabitha Bradley (also writing as romance author Julia Kaye), Ms. Verley has been writing science fiction, fantasy and erotica for over ten years. Ms. Verley has written for Renaissance E-Books and eXtasy Books. She is Wiccan and has been practicing since 1992. Her non-fiction work will be appearing in Llewellyn's 2008 magickal annuals. She is best known for her Dirandan Chronicles stories. Included in these is the Dream Realm Award winning short story collection "Diranda: Tales from the Fifth Quadrant" and the EPPIE nominated Science Fiction novel, "Peacekeeper". She lives in Northwestern Arizona with her husband and two children. Her website Diranda Studios, can be reached at: [www.diranda.com](http://www.diranda.com).

### **Scott Virtes**

<http://tales.scvs.com> <http://www.virtes.com>

Scott Virtes is a filmmaker, writer, poet, editor, and game designer. He has had a whopping 300+ stories and poems published since 1986. Director, producer, editor, and script supervisor for the Actors' Playground of San Diego, Scott always seems to add an interesting dimension to the panels in which he participates.

### **John Vornholt**

<http://www.vornholt.net>

After spending 20 years as a freelance writer (writing mostly non-fiction), John Vornholt turned to book publishing in 1989. Since 1989, he has written and sold more than 50 books, for both adults and children. It would be difficult to find a kind of writing John has not done professionally. He started submitting science fiction stories to magazines when he was about thirteen years old. Theatrical rights for his fantasy novel, *The Fabulist*, have been sold to two young composers in New York, and they're in the process of adapting it as a Broadway musical. He is the LepreCon XXXII Author Guest of Honor and currently lives with his wife and two children in Tucson, Arizona.

### **Ronald L. Walker**

<http://home.att.net/~walkprod>

Ron Walker Productions is an award winning sole proprietorship, owned and operated by Ron Walker. Established in 1974, Ron Walker Productions provides production services, from as simple as sound recordings, to full and complete film and video production, from script to final distribution format. It has provided such complete services for such clients as Ramada Inns, Club Med, and Interlink/Visa to name a few. Producing the full gamut from commercials, through industrials, to entertainment, Ron Walker Productions has won awards from such prestigious organizations as the Smithsonian Institution, an Emmy, several Addys, and was a Cleo finalist. Ron Walker Productions not only continues to produce custom films and videos for specialized objectives, he also has taught the nuts and bolts of film making at Scottsdale Community College and now teaches at Arizona State University.

### **Doreen Webbert**

Jim & Doreen Webbert are members of 2nd Fandom. Doreen got into fandom via the Apa route. She joined SAPS in 1959 and attended her 1st con at the WesterCon held in Bosie, ID. Doreen & Jim were Official Editors of Spectator Amateur Press Society for 6 years, and members for over 15 years. She had done programing for both LepreCon & Copper Con many times, and for NASFIC and Westercon. She was Co-Chair for the '93 Phoenix World Con bid, Co-Chair for the World Horror Convention in '94, and '98, Vice Chair in 2004, and has done various other convention related work. She is the Asst. Supervisor for the Mineral & Jewelry Dept. for the AZ State Fair. And works as a volunteer at the Mineral Museum one day a week. And has many hobbies, jewelry making & design, knitting, crocheting, and sometimes painting. Doreen & Jim were both on the committee for the Seattle World Con in 1961 and have been honored as Fan GoHs at KublaKhan 10 & 20 in Nashville, TusCon 15, Copper Con 9, and Con/Fusion 1 in San Diego.

### **Jim Webbert**

Jim & Doreen Webbert are members of 2nd Fandom. Jim started with WorldCon 8 in Portland Oregon. He was a reserve police man with the Seattle PD, spent 33 years in the Army Reserves (taught nuclear, biological, & chemical warfare), and was a chemist in real life. He is a gun and weapons specialis, shoots in competitions, loves model rockets & HO trains, and has almost as many books as a small library. Then there is the SF/F Art collection that got it's start around 1959, it could fill an art show. Jim as been the Art auctioneer for most of the LepreCons. He will do his best to squeeze every last cent out of the bidders. He has been at all but one or two LepreCons starting with the first. He has also auctioned at Copper Con, World Horror Con, Fantasy Con and several of the charity auctions at various conventions. Doreen & Jim were both on the committee for the Seattle World Con in 1961 and have been honored as Fan GoHs at KublaKhan 10 & 20 in Nashville, TusCon 15, Copper Con 9, and Con/Fusion 1 in San Diego.



# PARTICIPANTS

## **Michelle M. Welch**

<http://www.sff.net/people/mmwelch>

Her first novel, *Confidence Game*, was published in October 2003. The project grew out of almost fifteen years of work, and it is the fifth novel manuscript she wrote. *The Bright and the Dark* is forthcoming from Bantam Spectra in August 2004. Prior to writing novels, she wrote short stories in a magical-realism style. She also has a background in music and has played various instruments with several musical groups.

## **John Wheeler**

<http://members.cox.net/tardisaz/tardis.html>

John is a member of both TARDIS and United Federation of Phoenix, and is best known locally for his face and body painting.

## **Randall Whitlock**

<http://www.moirandalls.com> <http://members.cox.net/moirandalls/index.htm>

Randall Whitlock is a registered geologist, and has worked mainly in meteoritics, education, and environmental assessment. He is also a semi-professional costumer and pattern designer. As an author, Randall has written articles on science, costume, and humor.

## **Dave Williams**

<http://europa.la.asu.edu/pgg/associates/members/williams/gw/index.htm>

Dr. David A. Williams is a Faculty Research Associate in the Department of Geological Sciences at Arizona State University. He served as a Visiting Assistant Professor at ASU in 2001-2002, in which he cotaught Physical Geology and a graduate seminar in Planetary Volcanology. David is currently performing research in volcanology and planetary geology, with a focus on planetary mapping, geochemical, and remote sensing studies. He was involved with NASA's Magellan Mission to Venus and Galileo Mission to Jupiter. Dr. Williams is currently serving as an Associate Investigator on the European Space Agency's Mars Express mission, which has been mapping Mars for two years with its High Resolution Stereo Camera and now has started its Extended Mission. He is also involved in education/public outreach activities including giving talks to school and civic groups and developing educational materials.

## **Mike Willmoth**

Mike enjoys helping organize and run conventions. His hobbies include amateur astronomy and ham radio operation. Punster extraordinaire, he can cripple at 20 paces.

## **Nola Yergen-Jennings**

<http://www.darkcon.org>

Nola Yergen-Jennings has been designing costumes for 20+ years. She has worked 8 years designing for and teaching at Grand Canyon University's Ethington Theater, designing over 35 theatrical shows. Her design awards include two "AriZoni" Awards, many Zoni nominations as well as individual awards for specific costumes. Her specialties range from Historical Costuming to Fantasy Costumes. She has studied historical fashions and their construction. Her emphasis is on Elizabethan Costuming although her historical experience extends from ancient Middle Eastern costumes to Victorian and Edwardian Era styles. She also makes shoes, hats, and other accessories that help to complete any costume. She is currently about to continue her education as she begins to study for a master's degree at California State University at Long Beach. In addition to her professional credits, Nola is a costuming Laurel in the SCA.



## FILK CONCERT:

The Filk Concert with **BILL LAUDENHEIMER** will be at 1:00 pm on Saturday in the Filk Room. Come and enjoy the music.

## CHARITY AUCTION:

It is our pleasure to bring to all the members a Charity Auction to benefit The Association of Science Fiction and Fantasy Artists (ASFA). 100% of the proceeds are given to this charity.

ASFA is a non-profit, 501(c)3, educational association whose membership is made up of amateur and professional artists, art directors, art show managers, publishers, collectors -just about anyone with an interest in the art of the genre. Their website is: [www.asfa.org](http://www.asfa.org)

I can pretty much guarantee everyone who shows up will have a good time and plenty of opportunity to bid on and take home cool stuff.

There will be Charity Auction Program Guides available at Registration. The auction is scheduled for Saturday in the Opera House from 3:00pm to 5:00pm. We will accept cash, checks and credit cards but not children or husbands. Winners will be able to pay for and collect their items right after the auction ends but not during the auction.

## LEPRECON MASQUERADE BALL:

Saturday night, 7-9pm

Come in Costume! Learn to Dance!

Have you ever wanted to wear a costume and have fun, but not wanted to get onstage and have "an act" for the Masquerade? Well, this year we are holding a Masquerade Ball early Saturday evening, instead of the usual Masquerade Contest, so you'll get your chance!

Put on any costume and/or mask, and Marty & Alice will teach us to dance. Regular fannish attire is acceptable, if you don't have a costume. There will hopefully be a Mask-making Workshop scheduled through Programming, so you may be able to make your own mask at the Con for a nominal fee. We'll also try to have simple masks available for purchase at the entrance to the Ball.

We'll also be setting up an area for photographers to take pictures, and we'll have some prizes (the judging will be informal, and no stage presenting or scripting will be needed).

If you have any questions or comments regarding this year's Saturday night Masquerade Ball, you can contact Margaret Grady during the convention at 602-796-1229, or leave a note at Registration.

Margaret Grady, Masquerade Director

# EVENTS

## CONFUSION

### THE MODERN DANCE EVENT


This year marks the 6th annual Confusion modern dance at LepreCon. Never content with 'the usual,' the Confusion Crew always strives to provide a more intense and pleasurable dance experience. This year is no different. With over 6000 watts of lights and 1500 watts of crystal-clear sound from our new high-fidelity system, you can dance and groove to a great mix of funk, rock, pop, alternative, electronic and 80's music. As usual, we will have a selection of glow sticks, blinky lights, and night-time electronic magic available for purchase.

Our doors open Friday night at 9:30 p.m., so come by and be prepared to shake that thang!

On Saturday night, Confusion, in conjunction with VelaVision, presents:

**CHILL**, the LepreCon party event. This year's Chill party is being held in conjunction with VelaVision.

The party will be in room 3037 starting at about 9:30 p.m. There will be mood lighting, great downbeat 'chill' music, great conversation, and a selection of tasty treats to choose from. We encourage you to drop in, grab a bite, talk or just chill out for a while.



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## SECURITY

This is the Weapons and Security Policies and Procedures for the LepraCon32 convention held May 5<sup>th</sup> - 7<sup>th</sup>, 2006. The Convention and Convention Security are not limited by what is contained in this document and will handle any and all incidents during the convention in a manner they deem appropriate for the circumstances.

Any convention attendee violating any weapons or security policies and procedures will be referred to security for appropriate action, which can include but is not limited to the following:

- Verbal cautioning
- Badge punching to track verbal warnings; 3 punches = revocation of membership
- Confiscation / removal of weapons or props
- Removal from programming / event
- Revocation of membership and removal from the convention and convention venue
- Local law enforcement authorities may also be notified at our discretion.

## WEAPONS POLICY

Horseplay with weapons WILL NOT be tolerated!

No real or realistic firearms are allowed at the convention at anytime for any reason. Any violation of this policy will result in revocation of membership and removal from the convention and convention venue. Firearms include but are not limited to the following:

- Handguns
- Long guns / shotguns
- Tasers / stun guns
- Any prop or device designed or intended to fire a projectile

Bladed weapons such as swords and knives are permitted provided they are kept in a hard sheath and peace-bonded. Convention attendees will need to go to the Convention Security Office and have their blade peace-bonded. They will also need to read and sign a copy of the weapons policy.

Any attendee carrying a peace-bonded blade will need to carry or wear the blade in such a manner so that other attendees or anyone else present at the convention venue is not at risk to be struck by or otherwise physically encounter the sheathed weapon. Unsheathed or non-peace-bonded bladed weapons are not permitted at any time. Any peace-bonded blade carried in an unsafe manner or any non-peace-bonded or unsheathed blade can be confiscated and the attendee could face further action by Security.

# POLICIES

## GENERAL POLICIES

Use common sense and think before you do something. If an action will get you in trouble in the real world, it will probably get you in trouble at LepreCon. Remember Arizona does have laws concerning alcohol consumption, use of illegal substances, and public nudity.

Your badge shows that you are a member of convention. Attendees are required to have their badge worn and displayed so that it is easily seen and readable at all times. A badge is required to access all convention programming and function space. Badges may not be shared with or loaned to anyone. The badge remains the property of the convention until the close of the convention and your membership is revocable for cause at any time.

If you are concerned with your safety or the safety of another please contact the Security Office, a Security Team member, or any LepreCon 31 Committee or Staff member. We are here to help you and to insure that you have a good time.

Please feel free to contact Security at anytime if you have any questions about the convention or need any assistance.

## ROOM PARTY POLICIES

If you are planning a room party please stop by the Security Office and fill out a party registration form. Room Parties are not required to be registered but you are encouraged to do so. Registered parties that generate complaints will be handled primarily by convention security, and we will act as a buffer between you and hotel security. Non registered parties that generate complaints will be handled primarily by hotel security and the convention will not act as a buffer nor will we intervene if the hotel chooses to shut down your party. This does not mean that you can register your party and be excessively rowdy and avoid being shut down - the convention reserves the right to shut down parties or events or to withdraw convention recognition and turn the problem over to hotel security should the situation warrant. Please register your party by 5:00pm of the day of the party.

The Embassy Suites may have guests who are who are not convention attendees. These guests have a reasonable expectation of not being disturbed by loud parties during late night hours. While we have tried to keep room parties away from non-attendee rooms and will make every effort to mediate noise disputes involving registered parties, there will be limits on how much noise you can make.

You must be both a convention member and a registered guest at the Embassy Suites to register your room party.

The individual(s) registering the party are responsible for the conduct of all persons at the party. They are also responsible for ensuring that Arizona laws are obeyed, including laws regarding consumption and dispensing of alcohol.

## ART SHOW

We are proud to announce Alan M. Clark as our Artist Guest of Honor. Our Local Artist Guest of Honor will be Gilead. We are planning a guided tour of the art show Friday evening hosted by Alan M. Clark and Gilead. Check your pocket program for exact time.

Once again, LepreCon will offer the best of science fiction and fantasy art to the fans of Phoenix. We will be located in the downstairs ballrooms along with the Dealer's Room.

LepreCon has the largest science fiction and fantasy art show in the Southwest and features hundreds of original artwork and limited addition prints for sale and up for bid. The most popular items will go to the Art Auction on Sunday.

Artists that have reserved space include: Alan Clark, Gilead, Dr. Susan "Arizona" Gleason, Sarah Clemens, Betsy Mott, Peri Charlifu, Christy Nicholas, Theresa M. Moore, Theresa Mather, Meredith Dillman, Ruth Thompson, Quynh Mai Nguyen, Alain Viesca, Charlene Taylor D'Alessio, Daniel Cortopassi, Nancy Strowger, Ava Moureen Durbin, Larry Vela, Liz Danforth, R. Merrill Bollerud, Alan F. Beck, Mark Rolland, Michelle Ellington and many more.

If you've never bid on art at a convention before and would like more information, just stop by the desk in the Art Show and ask. Our friendly staff will be happy to explain everything.

The Art Auction will be held at 1PM on Sunday, check the pocket program for location. Pieces with three or more bids will go to the voice auction and buyer pickup will be after the auction.

This year we will be featuring a print shop-an area for artists to sell multiple prints of some of their more popular work. Come in and purchase some of your favorite prints.


We will accept Visa, MasterCard, Discover and American Express as well as cash and checks.

Come in early and often to feast your eyes on all the wonderful work presented by our talented artists. We are looking forward to seeing you there.

David Gish

### Art Show Hours:

Friday: 12 noon - 10 PM  
 Saturday: 10 AM - 7 PM  
 Sunday: 10 AM - 12 noon  
 Sunday: Art Auction 1 PM



<p>Star Wars</p> <p>12" Military</p> <p>McFarlane Toys</p> <p>GI Joe</p> <p>Simpsons</p>	<p>Transformers</p> <p>Lord of the Rings</p> <p>Super Heroes</p> <p>Star Trek</p> <p>Buffy &amp; Angel</p>
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# DESTINATIONS

## ANIME

There's more to it than huge-eyed kids chasin around fantastical monsters and having them battle, or card games to determine the fate of the world. The world of anime encompasses such broad and diverse genres as brooding vampire stories and post-apocalyptic dramas that will never see a Saturday morning on American television. To the Japanese, animation is just another form of entertainment, suitable for any age range and topic. Come, explore the variety, from an animated version of gremlins, to the cute love story of a boy allergic to girls until a girl comes to prevent him from being the father of 100 children. Meet a boy who is thrown into a spiritual conflict that he'd rather not be a part of, or a girl who is accepted to a school with dark secrets. Go to school with a bunch of misfits that includes an android or search for pieces of a spell written on the bodies of five elves. Anime has something for everyone. Late night will include a choice of more mature themed shows and movies whereas early mornings will be aimed more toward younger audiences. Our video room will run 24 hours a day starting Friday at noon, please come by the room (Suite 2002) to see the schedule.

**ONGOING EVENTS** Wear an anime-inspired costume to the room and you could get rewarded with Pocky from our friendly staff! We'll also have a "graffiti wall" and plenty of drawing supplies, so come on down and make your mark! The best drawings will also be rewarded with Pocky. If you don't know what Pocky is, well, you'll just have to find out now, won't you?

**FRIDAY** We'll start off with a special showing of AMV's (fan-made anime music videos) at 2pm. That evening, at 7pm, join us for Anime Charades. (So kawaii!) After 10pm, we'll shift into more mature themes and at midnight, we will get into more adult theme so if you look young, IDs will be checked. Parental permission forms will be available. Our midnight event will be an audience round robin reading of a humorous adult theme fan fiction story, complete with sound effects.

**SATURDAY** At noon, bring your dancing moves for a Dance Dance Revolution competition. Join us at 3pm for the Anime Lego competition where teams will build anime-inspired creations for fun and prizes. At 7pm, we'll offer Karaoke, Anime Style where we'll have the music and lyrics from your favorite animes available. Again, as on Friday, after 10pm, we'll go into more mature themes, with another robin robin reading at midnight.

**SUNDAY** Check out the colorful and wacky world of the game called Katamari Damacy at noon, followed by a second showing of AMV's at 2pm.



Monday	9am - 8pm
Tuesday	9am - 8pm
Wednesday	9am - 10pm
Thursday	9am - 8pm
Friday	9am - midnight
Saturday	9am - midnight
Sunday	11am - 6pm

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# DESTINATIONS

## FILM FESTIVAL

The Leprecon Film Festival will astound and amaze you with submissions from all over the (known) universe! We will even accept submissions at-con! (subject to review for appropriateness for a family audience, of course). We will have shows on FRIDAY and SATURDAY, with final judging to be done on SUNDAY. Prizes will be awarded in several categories, including Best-of-show. Show times and film titles will be listed on the door. So come one, come all to the Film Festival!

Mark Boniece  
Film Festival Director

## DEALERS ROOM

This years dealers room features Felitaur Enterprises, Moebius Enterprises, Rainwalker, Ice House Productions, Dimensional Designs, Aurora's Creations, Hadrosaur Productions, Rockfarm Collectibles, Buysoundtrax.com, Nighthawk Studio, Sky Horse Jewelry and Fairy Tale Fantasies. Come by and shop for the fine items these vendors provide.

## GAMING

General Myers of (War) Games Division suggests you spend some of your R&R in one of his areas.

We'll have an assortment of agents including MIB in Briefing Room (Alpha) [Room 2000] for your gaming pleasure. The hours of operation will be Friday 10:00 AM (1000) to 1:00 AM (0100), Saturday 10:00 AM (1000) to 1:00 AM (0100) Saturday and Sunday 10:00 AM (1000hours) to 4:00 PM (1600 hours).

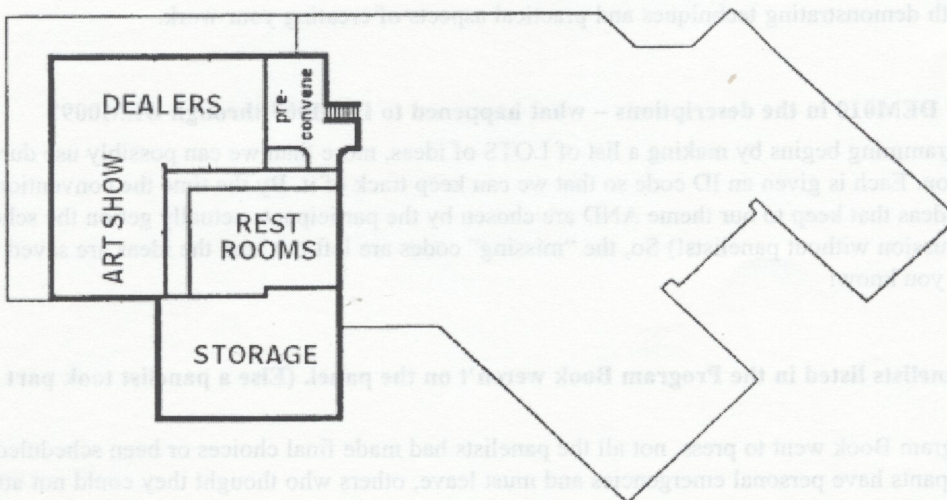
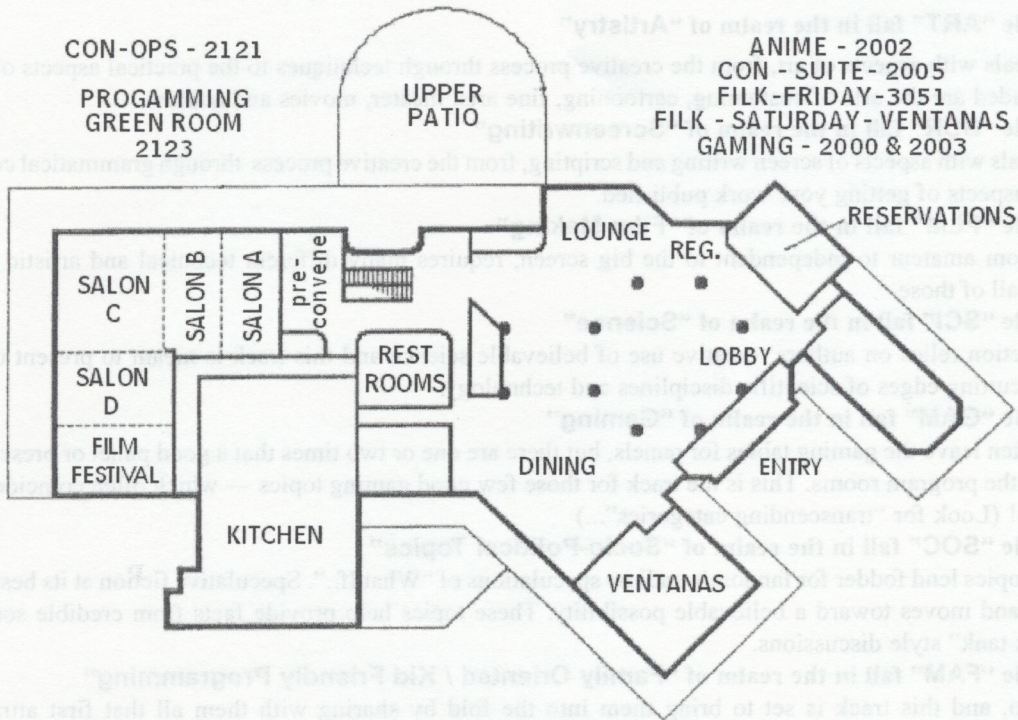
Additionally War Room (Beta) is allowed full access from start of convention until end of convention [Room 2003]. Please make good use of these places as we will have other Generals checking in and make sure you're having a good time. Thanks.

## VOLUNTEERS

Volunteering is Fun and Rewarding! The Volunteer desk is right next to registration. Earn meals and prizes! A Lord of the Rings Risk Game is the grand prize!



# SITE MAP



**Q. What do the 3-letter codes that identify the panels mean?**

A. We used them to keep track of all the different types of programming that fans have come to expect. Meanings are thus:

**Panels with code “ART” fall in the realm of “Artistry”**

This category deals with aspects of art, from the creative process through techniques to the practical aspects of marketing your work. Included are the arts of costuming, cartooning, fine arts, theater, movies and anime.

**Panels with code “SCR” fall in the realm of “Screenwriting”**

This category deals with aspects of screen writing and scripting, from the creative process through grammatical construction, to the practical aspects of getting your work published.

**Panels with code “FLM” fall in the realm of “Film Making”**

Film making, from amateur to independent to the big screen, requires many different technical and artistic skills. This category covers all of those.

**Panels with code “SCI” fall in the realm of “Science”**

Good science fiction relies on authors’ creative use of believable science and this track is meant to present updates and glimpses of the cutting edges of scientific disciplines and technology.

**Panels with code “GAM” fall in the realm of “Gaming”**

Gamers don’t often leave the gaming tables for panels, but there are one or two times that a good panel or presentation will lure them out to the program rooms. This is the track for those few good gaming topics — which often coincide with other fannish interests! (Look for “transcending categories”...)

**Panels with code “SOC” fall in the realm of “Socio-Political Topics”**

Socio-Political topics lend fodder for fandom’s endless speculations of “What If..”. Speculative fiction at its best starts with observable fact and moves toward a believable possibility. These topics help provide facts from credible sources and a forum for “think tank” style discussions.

**Panels with code “FAM” fall in the realm of “Family Oriented / Kid Friendly Programming”**

Kids are fen too, and this track is set to bring them into the fold by sharing with them all that first attracted us to speculative fiction and fantasy. Most items will be “hands-on” and should fit other categories as well as this one. This track of programming is NOT intended to be a daycare or babysitting service - but just to provide some activities that will appeal to those attendees between 6 and 12 years of age. Family members of all ages are encouraged to participate with the kids!

**Panels with code “FAN” fall in the realm of “General Fandom”**

This category includes fluffy topics that fall within the realm of general “fannish” interest but don’t really fit any of the other categories.

**Panels with code “DEM” fall in the realm of “Art Demonstrations”**

This category deals with demonstrating techniques and practical aspects of creating your work.

**Q. I see DEM006 and DEM010 in the descriptions – what happened to DEM007 through DEM009?**

A. The process of programming begins by making a list of LOTS of ideas, more than we can possibly use during the course of one convention. Each is given an ID code so that we can keep track of it. By the time the convention is scheduled, only those ideas that keep to our theme AND are chosen by the participants actually get on the schedule (you can’t have a panel discussion without panelists!) So, the “missing” codes are left out, and the ideas are saved for other conventions. Oh! Now you know!

**Q. A couple of the panelists listed in the Program Book weren’t on the panel. (Else a panelist took part who was not listed.) Why?**

A. At the time the Program Book went to press, not all the panelists had made final choices or been scheduled. Sometimes, our participants have personal emergencies and must leave, others who thought they could not attend find that they can show up at the last minute. We did our best to be as accurate as possible, but we couldn’t see into the future – if you know anyone who can, please ask them to contact us to volunteer for next year’s convention! ☺

# PANELS

## Panels with code "DEM" fall in the realm of "Art Demonstrations"

This category deals with demonstrating techniques and practical aspects of creating your work.

### DEM 009: Artists' Fingerpainting

**Begins: Fr2000**

**Location: A**

Come see your favourite artists create fingerpainted masterpieces for the charity auction!

### DEM 021: Masquerade Ball

**Begins: Sa1900**

**Location: ABC**

Regency dance, masks, and magic!

### DEM 023: ConFusion's Modern Dance

Presented by ConFusion Crew

**Begins: Sa2200**

**Location: V**

Get your groove on!

Participants: DieterK Moekandu

### DEM 031: Kids' Insta-Costuming

Grab Bag Costuming

**Begins: Sa1430**

**Location: B**

How to put together a quick costume with materials readily at hand.

Participants: Randall Whitlock Dr. Arizona Maryeileen Flanagan Edouard Mesert Nola Yergen-Jennings

### DEM 046: Universal Costume Pieces

**Begins: Su1200**

**Location: C**

Come learn about the types of costume pieces which can be worn different ways to various costuming effects.

Participants: Nola Yergen-Jennings Kit Townsend Randall Whitlock

### DEM 110: Family Fingerpainting

Art Workshop

**Begins: Fr1600**

**Location: A**

Come join the fun with this speculative fiction themed fingerpainting workshop for all ages.

Participants: Nicole Givens Kurtz Gilead Amy Schulz

### DEM 133: Sculpting for Beginners

Art Workshop

**Begins: Su1100**

**Location: A**

Attendees will create a small original sculpture, using materials made available. This workshop is open to the first ten, but onlookers are encouraged and welcome.

Participant: Michele Elington

### DEM 138: SCA Costuming

Art Demonstration

**Begins: Su1000**

**Location: V**

Explore the unique situations in costuming for the SCA.

Participants: Nola Yergen-Jennings Michelle M. Welch Randall Whitlock



**DEM 143: Fabric Painting Applications**

Art Workshop

**Begins: Su1300**

**Location: A**

Attendees will use acrylic paint on fabric, using their own designs or the simple designs made available. This workshop is open to the first twelve, but onlookers are encouraged and welcome.

Participant: Michele Elington

**DEM 148: Bead Bracelets for Kids**

Art Workshop

**Begins: Sa1100**

**Location: A**

Up to six (6) children will make a bracelet, which they can take with them.

Participants: Doreen Webbert Cynthia Bullock

**DEM 149: Memory Wire Necklaces for Adults**

Art Workshop

**Begins: Sa1200**

**Location: A**

Up to eight (8) adults will make a memory wire necklace to take home with them.

Participants: Doreen Webbert Cynthia Bullock

**DEM 150: Make a Mask for the Ball**

Mask-erade Ball Workshop

**Begins: Sa1600**

**Location: A**

Come make a mask to wear at LepreCon's Masquerade Ball.

Participants: Michele Elington Kit Townsend Nola Yergen-Jennings

**DEM 159: Flintknapping**

Art Demonstration

**Begins: Fr2300**

**Location: A**

Come see the basics of flintknapping, the ancient and future art and science of making stone tools.

Participant: Dr. Arizona

**DEM 177: Midi Music**

**Begins: Th1900**

**Location: V**

A discussion and demonstration of midi equipment in music performance, people's experiences, and how to deal with real-time performance adjustments including dynamics, tempo, or harmonization selection.

Participant: Bill Laubenheimer

**DEM 178: Heinlein Body Art**

**Begins: Sa1430**

**Location: A**

Join Mark Greenawalt as he recreates the body art from various Heinlein novels. Then show your appreciation for the work by donating blood at the United Blood Services van sponsored by the Heinlein Society!

Participant: Mark Greenawalt

**DEM 190: Painting 101**

Art Demonstration

**Begins: Su1500**

**Location: A**

Come see the basics of painting, as our Local Artist Guest of Honour talks about the process and answers questions as he goes.

Participant: Gilead

# PANELS

## **DEM 191: Window Painting**

Art Demonstration

**Begins: Sa2330**

**Location: A**

Haven't broken into the illustration field yet? Here's a fun way to make a living as an artist while you're waiting for some publisher to discover you. Learn how to paint fluorescent window signs, as our Local Artist Guest of Honour talks about the process and answers questions as he goes.

Participant: Gilead

## **DEM 192: Life Drawing Session**

Art Workshop

**Begins: Sa2200**

**Location: B**

Draw from a live model. A limited number of materials will be provided, or bring your own.

Participant: Gilead

## **DEM 197: Bellydance**

Performance Workshop

**Begins: Sa1000**

**Location: V**

Bellydance is an ancient form of artistic expression: sensual, elegant, and fun. Watch a belldance performance followed by a mini-workshop introducing some basics of bellydance.

Participant: Samira

## **DEM 200: Fabric Painting Techniques**

Art Workshop

**Begins: Fr2100**

**Location: A**

Fabric painting can achieve interesting effects - some of which look like dye work. Workshop participants can use supplied fabric paints or bring their own to experiment with. Onlookers are also welcome.

Participant: Carole I. Parker

## **DEM 201: Glass Engraving**

Art Demonstration

**Begins: Su1000**

**Location: A**

Discover the art of engraving in glass. This live demonstration will feature a Q&A and some hands on experience for attendees.

Participant: Amy Schulz

## **DEM 207: Face Painting**

Art Demonstration

**Begins: Sa1000**

**Location: A**

Popular face painter John Wheeler returns. Whether you just want to accent your look, or you want to prepare for the Masquerade Ball, John will make you up.

Participant: John Wheeler

## **DEM 212: Star Wars Body Painting**

Art Demonstration

**Begins: Sa0800**

**Location: A**

To celebrate Dark Horse Comics' 20th anniversary and in preparation for next year's 30th anniversary for Star Wars, a new comic book series debuts this month set 140+ years after Star Wars IV: A New Hope. One featured character is a Sith Twi'lek, whose Pictish tribal tattoos are eerily reminiscent of Darth Maul. Mark Greenawalt and Courtney Black will recreate this character in preparation for the Heinlein Society Blood Drive held from 10:00a-2:00p today.

Participants: Mark Greenawalt Courtney A. Black



**Panels with code "ART" fall in the realm of "Artistry"**

This category deals with aspects of art, from the creative process through techniques to the practical aspects of marketing your work. Included are the arts of costuming, cartooning, fine arts, theater, movies and anime.

**ART 001: Meet the Pros**

**Begins: Fr1900**

**Location: Lobby**

Come mingle with your favourite speculative fiction professionals. We will also announce the winners of the film festival!

**ART 002: Art Show Walkthrough**

with Guests of Honor

**Begins: Fr2100**

**Location: OL**

Join Art Show Directors David Gish and Sylvana Anderson-Gish and our esteemed artist guests of honor Alan M. Clark and Gilead as they walk through the Art Show, enjoying and interpreting the entries.

Participants: Alan M. Clark Gilead David Gish Sylvanna Anderson-Gish

**ART 003: Artist GoH**

**Begins: Sa1000**

**Location: B**

Discover what's new in the career of illustrator and publisher Alan M. Clark.

Participant: Alan M. Clark

**ART 005: Local Artist GoH**

**Begins: Sa1100**

**Location: B**

Local freelance artist Gilead shares his life and work with the audience.

Participant: Gilead

**ART 007: Ray Gish Remembrance**

Special Honored Guest Memorial

**Begins: Sa1200**

**Location: D**

Share your memories (and photographs) of Ray Gish, longtime local convention art show director, chair of LepreCons 14 & 24, former LepreCon, Inc. corporate treasurer, and former member of the LepreCon, Inc. board.

Participants: David Gish Sylvanna Anderson-Gish Pinky Gish Bruce Farr Gilead Larry Vela

**ART 008: Filk Concert**

Presented by the Phoenix Filk Circle

**Begins: Sa1300**

**Location: V**

The talented Bill Laubenheimer will be performing.

Participants: Bill Laubenheimer Carole I. Parker

**ART 009: Artists' Fingerprinting**

**Begins: Fr2000**

**Location: A**

Come see your favourite artists create fingerprinted masterpieces for the charity auction!

Participants: Alan M. Clark Gilead

# PANELS

## **ART 010: Pictionary**

**Begins: Sa1430**

**Location: D**

This year's Local Artist Guest of Honor and last year's Local Artist Guest of Honor face off with a large drawing pad on each side of the room and the audience divided into two teams. Science Fiction titles and buzz-words are put on slips of paper, with the artists alternately drawing one randomly and sharing it with the other. The first side of the audience to guess the answer scores a point!

Participants: Gilead Sarah Clemens

## **ART 011: Art Auction**

**Begins: Su1300**

**Location: D**

Bid high and bid often!

## **ART 016: ASFA Regional Meeting**

Open Board Meeting

**Begins: Su1200**

**Location: A**

See what ASFA is all about at this open board meeting.

Participants: Larry Vela Jannie Shea Mike Willmoth

## **ART 034: Will CGI Replace Live Actors?**

**Begins: Su1100**

**Location: D**

With CGI capable of making near-real actors (as seen in "The Polar Express" and "Starship Troopers: Roughnecks"), is live action doomed to be a thing of the past?

Participants: John Vornholt Greg Brown Ray Poulsen Larry Vela

## **ART 045: Non-Conventional Commercial Art**

**Begins: Fr1730**

**Location: A**

There are certain conventions most artists follow when making commercial art. What happens when commercial artists break the mould? Who is in the market for non-conventional art? When is it appropriate to follow convention and when is it not?

Participants: Liz Danforth Sarah Clemens Julie K. Verley

## **ART 053: Can It Be Fine Art If It's SF?**

**Begins: Sa1300**

**Location: D**

Why do many galleries and fine art markets insist that SF art cannot be fine art? How is this changing and what can be done?

Participants: Ernest Hogan Liz Danforth Annette Sexton-Ruiz Jannie Shea Chris Swanson Julie K. Verley

## **ART 167: The Influence of Ray Gish**

Why Is He the Special Honored Guest?

**Begins: Su1000**

**Location: D**

Artists share how the late Ray Gish influenced their professional lives as a longtime local convention art show director, chair of LepreCons 14 & 24, former LepreCon, Inc. corporate treasurer, and former member of the LepreCon, Inc. board.

Participants: David Gish Sylvanna Anderson-Gish Pinky Gish Michele Elington Gilead

## **ART 172: Symbolism and Atmosphere Versus the Frozen Action Scene**

**Begins: Th2200**

**Location: V**

Discover one approach to illustration which avoids depicting scenes from the literature being illustrated.

Participants: Alan M. Clark Gilead

**ART 173: Professionalism Versus the Artist's Persona**

**Begins: Sa1600**

**Location: D**

Discover the difference between the common idealized artist persona and the realities of creating art as a business.

Participants: Alan M. Clark Gilead Dr. Arizona Annette Sexton-Ruiz Jannie Shea Julie K. Verley

**ART 177: Midi Music**

**Begins: Th1900**

**Location: V**

A discussion and demonstration of midi equipment in music performance, people's experiences, and how to deal with real-time performance adjustments including dynamics, tempo, or harmonization selection.

Participant: Bill Laubenheimer

**ART 208: Chesley Nominated Works**

**Begins: Sa1700**

**Location: C**

Current nominees for this year's Chesley Art awards have their works presented in this electronic slide show.

Participant: Jannie Shea

**Panels with code "SCI" fall in the realm of "Science"**

Good science fiction relies on authors' creative use of believable science and this track is meant to present updates and glimpses of the cutting edges of scientific disciplines and technology.

**SCI 001: Meet the Pros**

**Begins: Fr1900**

**Location: Lobby**

Come mingle with your favourite speculative fiction professionals. We will also announce the winners of the film festival!

**SCI 160: Archaeology of a Convention**

Experiment in Garbology

**Begins: Sa2200**

**Location: A**

An examination of the detritus from the convention grounds to see what it has to say about us.

Participant: Dr. Arizona

**SCI 161: Weapons of the Future**

**Begins: Fr2000**

**Location: B**

Learn what the future will hold for weaponry. What was science fiction is now science fact with combat drones, GPS, and digital binoculars for artillery units. What will soon be the next to become science fact?

Participants: Jim Webbert Hugh S. Gregory Bennie Grezlik Ernest Hogan Bill Laubenheimer John Vornholt

**SCI 179: Beyond the HiRISE-on**

The Future of Extraterrestrial Photography

**Begins: Sa1200**

**Location: C**

The HiRISE Camera offers the ability to capture better resolution satellite photographs than ever before. At the current rate of technology, when will we see a GoogleMars or similar product? What features would such a product need to capture market share? What planets should be targeted by HiRISE-style cameras next?

Participants: Loretta McKibben David Williams Hugh S. Gregory

**SCI 180: Laying Down the Law**

Comparing Science and Religion

**Begins: Fr1730**

**Location: B**

Newton's Law of Gravity. The Torah. The sciences and religions both have laws; one set derived from observed phenomena, the other proscribing a set of principles and precepts. Experts will discuss the similarities and differences between the faith people place in these different types of laws.

Participants: Bennie Grezlik Maryeileen Flanagan Ernest Hogan David Lee Summers





# PANELS

## **SCI 181: Rising Stars**

Raising the Next Generation of Scientists

**Begins: Sa2330**

**Location: B**

What options do parents have when their children show an interest or aptitude in science? Can parents give them too little or too much in the way of trips and equipment? How do parents best provide hands-on, enjoyable, yet practical scientific experiences?

Participants: Loretta McKibben Bennie Grezlik David Lee Summers Sheila Unwin

## **SCI 182: Making Better Humans**

**Begins: Sa1300**

**Location: B**

As medical science improves, we will move beyond the basics of welfare and cosmetic improvements to the human body. At what point will it be cheaper to change the body rather than change the environment? What kind of adaptations are we likely to see? Where is the line when we cross from homo sapiens to a new life form?

Participants: Loretta McKibben Bennie Grezlik Maryeileen Flanagan David Lee Summers

## **SCI 183: Is the Singularity Coming?**

**Begins: Sa1000**

**Location: C**

The Singularity is the concept that with a faster and faster positive feedback loop AI will surpass human intelligence by 2035. Human history will end at that point, as the future of humanity will be out of human hands.

Participants: Bennie Grezlik Bill Laubenheimer John Virnholt

## **SCI 185: NASA Space Science Update**

**Begins: Sa1100**

**Location: C**

What's new with NASA? Discover what developments are occurring within the world's preeminent space program.

Participant: David Williams

## **SCI 188: Kissing Mars Rocks**

with NASA's Rover RATs

**Begins: Sa1800**

**Location: D**

NASA's Mars Exploration Rovers Spirit and Opportunity use a device called the RAT (Rock Abrasion Tool) to drill rocks on Mars to find out what they are made of. Watch as youths are invited to simulate that using straws to "drill" into different types of Hershey's Kisses to see what is inside. The best part is, you can eat the results!

Participant: David Williams

## **Panels with code "GAM" fall in the realm of "Gaming"**

Gamers don't often leave the gaming tables for panels, but there are one or two times that a good panel or presentation will lure them out to the program rooms. This is the track for those few good gaming topics — which often coincide with other fannish interests! (Look for "transcending categories"...)

## **GAM 001: Meet the Pros**

**Begins: Fr1900**

**Location: Lobby**

Come mingle with your favourite speculative fiction professionals. We will also announce the winners of the film festival!

## **GAM 010: Pictionary**

**Begins: Sa1430**

**Location: D**

This year's Local Artist Guest of Honor and last year's Local Artist Guest of Honor face off with a large drawing pad on each side of the room and the audience divided into two teams. Science Fiction titles and buzz-words are put on slips of paper, with the artists alternately drawing one randomly and sharing it with the other. The first side of the audience to guess the answer scores a point!

Participants: Gilead Sarah Clemens



**GAM 024: UFP's Sci Fi Jeopardy**

Presented by United Federation of Phoenix

**Begins: Fr2200**

**Location: B**

Join The United Federation of Phoenix for SciFi Jeopardy and test your knowledge on all things Sci-Fi. We've also got brownies and some some great prizes thanks to Barry Bard.

Participants: Jim Strait Dave Williams Mark Boniece John Wheeler Frank McShane Dawn Grigsby

**GAM 027: Vampire: The Requiem Live Action Role Playing**

Presented by Tithe of Souls, a Camarilla Association

**Begins: Fr1900**

**Location: D**

Vampires - creatures of ancient myth and legend. However let me tell you a different story. Yes, they are ancient but they are not legends. They stalk the very streets we walk on every night in order to quench an insatiable thirst. They are not just boogey men in the shadows, but the face right in front of you. From the ethereal beauty who's attention you have caught from across the room, to your business partner who insists on only meeting at night - they are everywhere. Yes my child, vampires are real - do you dare see what it is to be one of them?

Participants: Vicki Meith Tithe of Souls Storyteller Tithe of Souls Narrator

**GAM 076: Is Tolkien Relevant?**

**Begins: Su1100**

**Location: B**

With the recent success of "The Lord of the Rings," is Tolkien still relevant in modern SF circles?

Participants: Ken St. Andre Jack Mangan Edouard Mesert Ethan Moe Diana L Paxson

**GAM 153: Everything Old...**

Roundtable Discussion of Story Recycling

**Begins: Fr2000**

**Location: B**

Discuss what stories should be recycled either into new media or into their original medium. What's the next novel, comic, or '60s sitcom that should be made into a movie? What's the next video game, movie, or novel that should be made into a comic book or RPG? How would you cast or recast your favorite stories?

Participants: Ray Poulsen Joseph Formichella Emily Hogan Ronald L. Walker

**GAM 164: Transcending Genres**

**Begins: Su1000**

**Location: B**

The old division lines between genres are blurring or fading. We now have military sf, historical sf, sf horror, horror romance, fantasy crime noir, et cetera. Hear about the challenges and rewards of this continuing trend.

Participants: Jack Mangan Nicole Givens Kurtz Janeen O'Kerry Ken St. Andre David Lee Summers Diana L Paxson John Vornholt

**GAM 198: Live Duel of the Fates**

Battle Royale

**Begins: Sa2330**

**Location: C**

We'll take five established characters from the SpecFic landscape, and compare them in five silly categories to determine a winner.

Participant: Jack Mangan

**GAM 202: Learn from the General**

Gaming 101

**Begins: Sa1000**

**Location: 2003**

Choose a game that St. Andre and the ROTCs (youths) are trained in. The general will show you the ropes.

Participant: Ken St. Andre

**GAM 203: Mage: The Awakening Live Action Role Playing**

Presented by Tithe of Souls, a Camarilla Association

**Begins: Sa1900**

**Location: D**

They often say that reality is what you make it. You perceive the same reality as everyone else...or do you. What if you can take reality into your hands and shape it by your very will? What if this world is more than it seems, and that if you could truly awaken from its sleeping shackles, what would you find? Are you prepared for a whole new world - are you willing to open that lidless eye and peer into a world of reality, magic and power - and still survive? Well...are you?

Participants: Vicki Meith Tithe of Souls Storyteller Tithe of Souls Narrator

**GAM 204: Changling: The Dreaming Live Action Role Playing**

Presented by Tithe of Souls, a Camarilla Association

**Begins: Su1300**

**Location: B**

The gates to Arcadia, the original paradise, are closed. Only the world of humanity remains. Without any awareness of our true nature, humankind crushes us beneath its banal heel. Joy and laughter are gone; only the Dreaming remains. We are changelings, the forgotten ones, neither fully fae nor wholly mortal. The last of our kind on Earth, we have built ourselves an invisible kingdom. We are everywhere, yet you have never seen us. We hide, not behind some fragile Masquerade, but in plain sight, with the power of our Glamour. We exist within a real world of make-believe where "imaginary" things can kill, and "pretend" monsters are real.

Participants: Vicki Meith Tithe of Souls Storyteller Tithe of Souls Narrator

**GAM 214: Challenge the General**

**Begins: Sa1600**

**Location: 2003**

General St. Andre is ready for you to take him on in a number of games...or try to beat him at his own game!

Participant: Ken St. Andre

**GAM 215: The Grand Elysseum, Part I**

Presented by Secundus Surrectum, a One World By Night Association

**Begins: Fr1800**

**Location: 2003**

The Grand Elysseum begins in Phoenix after being deposed. Will they reclaim the Jewel of the Southwest?

Participants: Bob Leverton Adam McArdle Phil Bernacke Jesse Howell

**GAM 216: The Grand Elysseum, Part II**

Presented by Secundus Surrectum, a One World By Night Association

**Begins: Sa1800**

**Location: 2003**

Will the Grand Elysseum succeed in what they have begun? The conclusion to this epic struggle for politics and power in the Southwest.

Participants: Bob Leverton Adam McArdle Phil Bernacke Jesse Howell

**Panels with code "FAM" fall in the realm of "Family Oriented / Kid Friendly Programming"**

Kids are fun too, and this track is set to bring them into the fold by sharing with them all that first attracted us to speculative fiction and fantasy. Most items will be "hands-on" and should fit other categories as well as this one. This track of programming is NOT intended to be a daycare or babysitting service - but just to provide some activities that will appeal to those attendees between 6 and 12 years of age. Family members of all ages are encouraged to participate with the kids!

**FAM 021: Masquerade Ball**

**Begins: Sa1900**

**Location: ABC**

Regency dance, masks, and magic!



**FAM 031: Kids' Insta-Costuming**

Grab Bag Costuming

**Begins: Sa1430**

**Location: B**

How to put together a quick costume with materials readily at hand.

Participants: Randall Whitlock Dr. Arizona Maryeileen Flanagan Edouard Mesert Nola Yergen-Jennings

**FAM 110: Family Fingerpainting**

**Begins: Fr1600**

**Location: A**

Come join the fun with this speculative fiction themed fingerpainting workshop for all ages.

Participants: Nicole Givens Kurtz Gilead Amy Schulz

**FAM 133: Sculpting for Beginners**

Art Workshop

**Begins: Su1100**

**Location: A**

Attendees will create a small original sculpture, using materials made available. This workshop is open to the first ten, but onlookers are encouraged and welcome.

Participant: Michele Elington

**FAM 143: Fabric Painting Applications**

Art Workshop

**Begins: Su1300**

**Location: A**

Attendees will use acrylic paint on fabric, using their own designs or the simple designs made available. This workshop is open to the first twelve, but onlookers are encouraged and welcome.

Participant: Michele Elington

**FAM 148: Bead Bracelets for Kids**

**Begins: Sa1100**

**Location: A**

Up to six (6) children will make a bracelet, which they can take with them.

Participants: Doreen Webbert Cynthia Bullock

**FAM 150: Make a Mask for the Ball**

Mask-erade Ball Workshop

**Begins: Sa1600**

**Location: A**

Come make a mask to wear at LepreCon's Masquerade Ball.

Participants: Michele Elington Kit Townsend Nola Yergen-Jennings

**FAM 188: Kissing Mars Rocks**

with NASA's Rover RATs

**Begins: Sa1800**

**Location: D**

NASA's Mars Exploration Rovers Spirit and Opportunity use a device called the RAT (Rock Abrasion Tool) to drill rocks on Mars to find out what they are made of. Watch as youths are invited to simulate that using straws to "drill" into different types of Hershey's Kisses to see what is inside. The best part is, you can eat the results!

Participant: David Williams

**FAM 200: Fabric Painting Techniques**

Art Workshop

**Begins: Fr2100**

**Location: A**

Fabric painting can achieve interesting effects - some of which look like dye work. Workshop participants can use supplied fabric paints or bring their own to experiment with. Onlookers are also welcome.

Participant: Carole I. Parker

## **FAM 207: Face Painting**

Art Demonstration

**Begins: Sa1000**

**Location: A**

Popular face painter John Wheeler returns. Whether you just want to accent your look, or you want to prepare for the Masquerade Ball, John will make you up.

Participant: John Wheeler

## **Panels with code "FLM" fall in the realm of "Film Making"**

Film making, from amateur to independent to the big screen, requires many different technical and artistic skills. This category covers all of those.

## **FLM 001: Meet the Pros**

**Begins: Fr1900**

**Location: Lobby**

Come mingle with your favourite speculative fiction professionals. We will also announce the winners of the film festival!

## **FLM 006: Movie GoH**

**Begins: Sa1300**

**Location: C**

Get to know the man behind the masks. Known as "the alien actor", Bill has been on many speculative fiction shows as various aliens.

Participants: Stanley Robinson Bill Blair

## **FLM 024: UFP's Sci Fi Jeopardy**

Presented by United Federation of Phoenix

**Begins: Fr2200**

**Location: B**

Join The United Federation of Phoenix for SciFi Jeopardy and test your knowledge on all things Sci-Fi. We've also got brownies and some some great prizes thanks to Barry Bard.

Participants: Jim Strait Dave Williams Mark Boniece John Wheeler Frank McShane Dawn Grigsby

## **FLM 018: At the Movies**

Barry Bard Memorial Movie Previews

**Begins: Su1000**

**Location: C**

We don't have to tell you what this one is all about! Once again, we'll be showing some great movie trailers and giving away free goodies.

Participants: Len Berger Craig Dyer

## **FLM 034: Will CGI Replace Live Actors**

**Begins: Su1100**

**Location: D**

With CGI capable of making near-real actors (as seen in "The Polar Express" and "Starship Troopers: Roughnecks"), is live action doomed to be a thing of the past?

Participants: John Vornholt Greg Brown Ray Poulsen Larry Vela

## **FLM 076: Is Tolkien Relevant?**

**Begins: Su1100**

**Location: B**

With the recent success of "The Lord of the Rings," is Tolkien still relevant in modern SF circles?

Participants: Ken St. Andre Jack Mangan Edouard Mesert Ethan Moe Diana L Paxson

## **FLM 081: Science Fiction Soundtracks**

**Begins: Fr2200**

**Location: C**

Mark Banning reveals almost twenty years of experience in the production and marketing of soundtracks from various science fiction television and motion picture series.

Participant: Mark Banning



**FLM 083: War of the Worlds**

**Begins: Sa2200**

**Location: C**

Help us put on "War of the Worlds," with voice acting and sound effects just like the radio play!

Participants: Bennie Grezlik Mark Banning Mike Cassidy Casey Moore Ray Poulsen Ronald L. Walker Randall Whitlock

**FLM 084: TV & Movie Remakes**

**Begins: Sa1700**

**Location: D**

Come discuss why classic speculative fiction television and movies are being remade. Which ones shouldn't have been done, and which ones should they be doing?

Participants: Chris LaMont Greg Brown Joseph Formichella Emily Hogan Ray Poulsen Evo Terra

**FLM 086: How to Use a Still Camera**

**Begins: Fr1600**

**Location: C**

Come learn basic still camera operation techniques.

Participants: Sarah Clemens Maryeileen Flanagan Joseph Formichella Ronald L. Walker

**FLM 087: Video Camera 101**

**Begins: Fr1730**

**Location: C**

Learn the basics of video camera use and care.

Participants: Ronald L. Walker Ethan Moe Webb Pickersgill

**FLM 090: Can You Make a Good Movie on the Cheap?**

**Begins: Sa1100**

**Location: D**

A discussion on cost effective ways to make a movie.

Participants: Scott Virtes Bill Blair Greg Brown Joseph Formichella Ethan Moe Webb Pickersgill Ronald L. Walker

**FLM 091: Translations to Film**

**Begins: Sa1000**

**Location: D**

A forum where fans can discuss and "pitch" their favorite books, genre franchises, et cetera to "pretend studio executives" and discuss how such films could be made to work - - - even if films have already been made for those titles.

Participants: Jack Mangan Greg Brown Ronald L. Walker

**FLM 093: Modal Nodes 20 Years Later**

Director's Cut Edition

**Begins: Th2030**

**Location: V**

Modal Nodes 20 Years Later was a fan film created through a series of panels at LepreCon XXXI. Come see behind the scenes, live and interactive commentary, and other "DVD"-style extras.

Participant: Cast & Crew

**FLM 153: Everything Old...**

Roundtable Discussion of Story Recycling

**Begins: Fr2000**

**Location: B**

Discuss what stories should be recycled either into new media or into their original medium. What's the next novel, comic, or '60s sitcom that should be made into a movie? What's the next video game, movie, or novel that should be made into a comic book or RPG? How would you cast or recast your favorite stories?

Participants: Ray Poulsen Joseph Formichella Emily Hogan Ronald L. Walker

# PANELS

## **FLM 164: Transcending Genres**

**Begins: Su1000**

**Location: B**

The old division lines between genres are blurring or fading. We now have military sf, historical sf, sf horror, horror romance, fantasy crime noir, et cetera. Hear about the challenges and rewards of this continuing trend.

Participants: Jack Mangan Nicole Givens Kurtz Janeen O'Kerry Ken St. Andre David Lee Summers Diana L Paxson John Vornholt

## **FLM 189: Make That Sci-Fi Movie!**

**Begins: Sa1430**

**Location: C**

Arizona filmmaker, ASU film professor, and one of the founders of the Phoenix Film Festival gives you the "A to Z" on making and getting that film out there.

Participant: Chris LaMont

## **FLM 206: Doctor Who 2006**

**Begins: Sa1600**

**Location: C**

We'll give a general overview of the world's oldest SF TV program that returned to the small screen last year and was all the rage of British TV. Now that it is in America let's talk about it. Also, let's preview the 2006 series as well.

Participants: John Wheeler Michael Fett Jeff George

## **FLM 213: Q&A with Toni Blair**

**Location: C**

Get to know the actress you've seen in over 80 television series including Buffy:TVS and over 30 feature films including Bruce Almighty. Discover that she is also a poet, singer, dancer, model, artist, and more!

Participant: Toni Blair

## **FLM 217: The Cabinet of Doctor Caligari**

Film & Discussion

**Begins: Sa2000**

**Location: E**

Come view this classic public domain motion picture complete with a discussion afterwards.

Participant: Chris Swanson

## **FLM 218: M**

Film & Discussion

**Begins: Fr1600**

**Location: E**

Come view this classic public domain motion picture complete with a discussion afterwards.

Participant: Chris Swanson

## **FLM 219: The Night of the Living Dead**

Film & Discussion

**Begins: Fr1000**

**Location: E**

Come view this classic public domain motion picture complete with a discussion afterwards.

Participant: Chris Swanson

## **Panels with code "SOC" fall in the realm of "Socio-Political Topics"**

Socio-Political topics lend fodder for fandom's endless speculations of "What If..". Speculative fiction at its best starts with observable fact and moves toward a believable possibility. These topics help provide facts from credible sources and a forum for "think tank" style discussions.

## **SOC 076: Is Tolkien Relevant?**

**Begins: Su1100**

**Location: B**

With the recent success of "The Lord of the Rings," is Tolkien still relevant in modern SF circles?

Participants: Ken St. Andre Jack Mangan Edouard Mesert Ethan Moe Diana L Paxson



**SOC 153: Everything Old...**

Roundtable Discussion of Story Recycling

**Begins: Fr2000**

**Location: B**

Discuss what stories should be recycled either into new media or into their original medium. What's the next novel, comic, or '60s sitcom that should be made into a movie? What's the next video game, movie, or novel that should be made into a comic book or RPG? How would you cast or recast your favorite stories?

Participants: Ray Poulsen Joseph Formichella Emily Hogan Ronald L. Walker

**SOC 160: Archaeology of a Convention**

Experiment in Garbology

**Begins: Sa2200**

**Location: A**

Sorting through an actual garbage container from the convention grounds, we will explore what type of people are attracted to LepreCon.

Participant: Dr. Arizona

**SOC 163: What's Collectible?**

And What's Garbage

**Begins: Fr1730**

**Location: D**

One person's trash is another's treasure, but among all that treasure what has actual bankable value and what only has sentimental value?

Participants: Jim Webbert Buce Farr Martin Massoglia Adam Niswander

**SOC 164: Transcending Genres**

**Begins: Su1000**

**Location: B**

The old division lines between genres are blurring or fading. We now have military sf, historical sf, sf horror, horror romance, fantasy crime noir, et cetera. Hear about the challenges and rewards of this continuing trend.

Participants: Jack Mangan Nicole Givens Kurtz Janeen O'Kerry Ken St. Andre David Lee Summers Diana L Paxson John Vornholt

**Panels with code "FAN" fall in the realm of "General Fandom"**

This category includes fluffy topics that fall within the realm of general "fannish" interest but don't really fit any of the other categories.

**FAN 012: Charity Auction**

**Begins: Sa1600**

**Location: V**

Bid high & bid often! 100% of proceeds go to ASFA.

**FAN 013: Convention Evaluation**

LepreCon XXXII Review

**Begins: Su1700**

**Location: A**

Now that the convention is over, use this opportunity to tell the convention committee what you thoughts are about LepreCon XXXII.

Participants: Larry Vela Billy Bishop Paul Tanton

**FAN 021: Masquerade Ball**

**Begins: Sa1900**

**Location: ABC**

Regency dance, masks, and magic!

**FAN 023: ConFusion's Modern Dance**

Presented by ConFusion Crew

**Begins: Sa2200**

**Location: V**

Get your groove on!

Participants: DieterK Moekandu



# PANELS

**FAN 106: How to Survive One's 1st Convention**

**Begins: Fr1430**

**Location: A**

Is this your first speculative fiction convention? Come learn what it takes to make the most of your experience!

Participants: Carole I. Parker Bill Blair Bruce Farr Adam Niswander

**FAN 162: Old ProZines**

**Begins: Fr1600**

**Location: B**

Come and reminisce about these great and not-so-great periodicals from yesteryear.

Participants: Jim Webbert Ernest Hogan Martin Massoglia

**FAN 176: Mass Autographing**

**Begins: Su1200**

**Location: B**

Grab a writing utensil and get your favourite pros' autographs!

**Panels with code "SCR" fall in the realm of "Screenwriting"**

This category deals with aspects of screen writing and scripting, from the creative process through grammatical construction, to the practical aspects of getting your work published.

**SCR 001: Meet the Pros**

**Begins: Fr1900**

**Location: Lobby**

Come mingle with your favourite speculative fiction professionals. We will also announce the winners of the film festival!

**SCR 004: Author GoH**

**Begins: Sa1200**

**Location: B**

Record making author John Vornholt reveals his decades of varied writing experiences.

Participants: Mike Stackpole John Vornholt

**SCR 071: Understanding Point-Of-View in Fiction**

Writer's Workshop

**Begins: Sa1600**

**Location: B**

Come discover the intricacies of point-of-view in this discussion of fiction in film as well as in the novel. Those attending this workshop are encouraged to bring their own scripts and outlines for some on-the-spot feedback.

Participant: Janeen O'Kerry

**SCR 074: E-Publishing**

**Begins: Su1300**

**Location: C**

A panel of interested participants discuss the question: what are the pros and cons of digital publishing?

Participants: Scott Virtes Greg Brown David Lee Summers Michelle M Welch

**SCR 075: Science Fiction Poetry Slam**

**Begins: Sa1830**

**Location: V**

Come and enjoy speculative fiction poetry from others, or bring your own to share.

Participants: Scott Virtes David Lee Summers Samira

**SCR 076: Is Tolkien Relevant?**

**Begins: Su1100**

**Location: B**

With the recent success of "The Lord of the Rings," is Tolkien still revelant in modern SF circles?

Participants: Ken St. Andre Jack Mangan Edouard Mesert Ethan Moe Diana L Paxson

**SCR 153: Everything Old...**

Roundtable Discussion of Story Recycling

**Begins: Fr2000**

**Location: B**

Discuss what stories should be recycled either into new media or into their original medium. What's the next novel, comic, or '60s sitcom that should be made into a movie? What's the next video game, movie, or novel that should be made into a comic book or RPG? How would you cast or recast your favorite stories?

Participants: Ray Poulsen Joseph Formichella Emily Hogan Ronald L. Walker

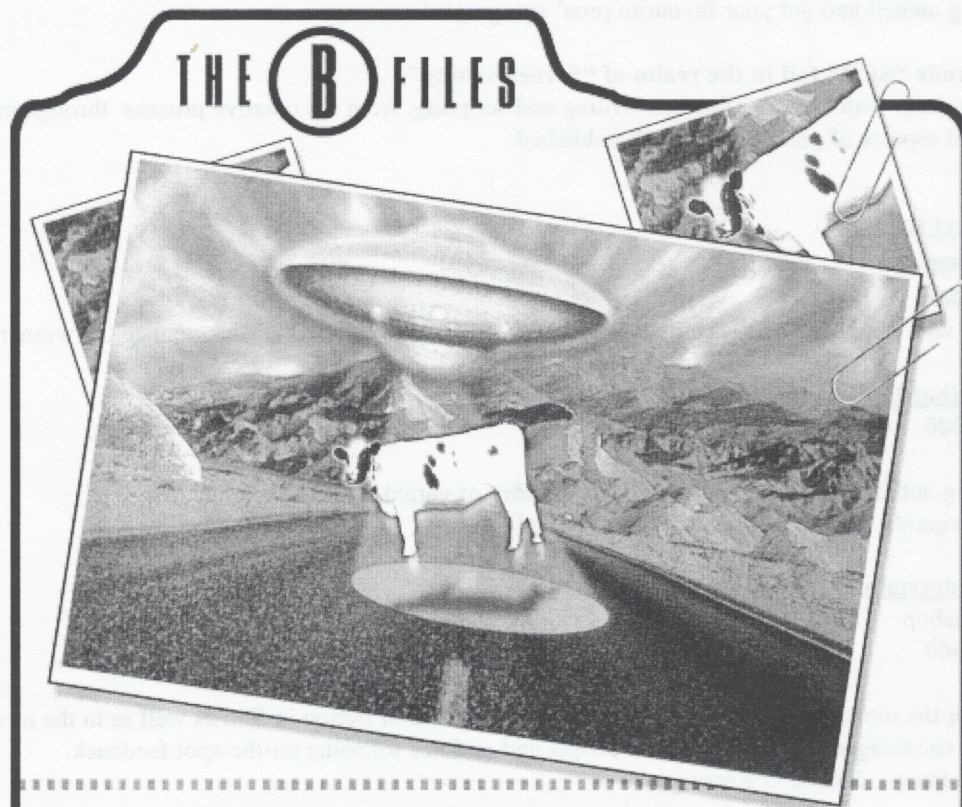
**SCR 164: Transcending Genres**

**Begins: Su1000**

**Location: B**

The old division lines between genres are blurring or fading. We now have military sf, historical sf, sf horror, horror romance, fantasy crime noir, et cetera. Hear about the challenges and rewards of this continuing trend.

Participants: Jack Mangan Nicole Givens Kurtz Janeen O'Kerry Ken St. Andre David Lee Summers Diana L Paxson John Vornholt

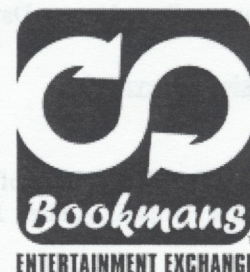


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# LEPRECON HISTORY

- LepreCon 31** - May 6-8, 2005. Carefree Resort, Carefree AZ.  
Chair: Larry Vella, Artist GoH: Dave Dorman, Author GoH: Kevin J. Anderson, Local Artist GoH: Sarah Clemens, Special Guest: Bear Burge, Music Guest: Mitchell Burnside Clapp.
- LepreCon 30** - May 7-9, 2004. Sheraton Crescent Hotel, Phoenix, AZ  
Chair: Mark Boniece, Artist GoH: Donato Giancola, Author GoH: David Drake, Local Artist GoH: Sylvana Andershon-Gish, Special Guest: John Eaves, Music Guest: Mara Brener
- LepreCon 29** - May 16-18, 2003. Embassy Suites Phoenix North, Phoenix, AZ  
Chair: Shahn Cornell, Artist GoH: Larry Elmore, Author GoH: Charles de Lint, Local Artist GoH: Madame M, Media Technical Guest: Richard Coyle, Music Guest: Karen Willson
- LepreCon 28** - May 17-19, 2002. Embassy Suites Phoenix North, Phoenix, AZ  
Chair: Lee Whiteside, Artist GoH: Monte M. Moore, Author GoH: Peter David, Local Artist GoH: James Reade, Music Guests: Jeff & Maya Bohnhoff
- LepreCon 27** - May 18-20, 2001. Holiday Inn SunSpree Resort, Scottsdale, AZ  
Chair: Mark Boniece, Artist GoH: Stephen Hickman, Author GoH: Michael A. Stackpole, Local Artist GoH: Robert Ross, Music Guests: Echo's Children
- LepreCon 26** - May 22-24, 2000. Holiday Inn SunSpree Resort, Scottsdale, AZ  
Chair: Dave Hungerford, Artist GoH: Lubov, Author GoH: John DeChancie, Local Artist GoH: Larry Vela, Filk GoH: Marilyn Miller
- LepreCon 25** - May 14-16, 1999. Holiday Inn SunSpree Resort, Scottsdale, AZ  
Chair: Pat Connors, Artist GoH: Michael Whelan, Author GoH: Larry Niven, Local Artist GoH: Robert Peacock, Filk GoH: Lynn Gold
- LepreCon 24** - May 15-17, 1998. Francisco Grande Hotel, Casa Grande, AZ  
Chair: Ray Gish, Artist GoH: Janny Wurts, Author GoH: Tim Powers, Media GoH: Marc Scott Zicree, Special Guest: Don Maitz, Local Artist GoH: C. F. Yankovich, Filk Guests: Jeff Bohnhoff & Maya Kaatherine Bohnhoff
- LepreCon 23** - May 16-18, 1997. Francisco Grande Hotel, Casa Grande, AZ  
Chair: Charles Jarvis, Artist GoH: Kevin Ward, Author GoH: Dave Wolverton, Local Artist GoH: Leslie D'Allesandro Hill, Media GoH: George Johnsen
- LepreCon 22** - May 17-19, 1996. Francisco Grande Hotel, Casa Grande, AZ  
Chair: Jay Patton, Artist GoH: Bob Eggleton, Author GoH: Tracy Hickman, Local Artist GoH: Liz Danforth, Media GoH: Mojo, Toastmaster: Mike Stackpole, Filk: Mitchell & TJ Burnside Clapp
- LepreCon 21** - May 26-29, 1995. Francisco Grande Hotel, Casa Grande, AZ  
Chair: Dave & Kim Hiatt, Artist GoH: Laura Brodian Freas, Author GoH: D.C. Fontana, Special Spouse GoH: Frank Kelly Freas, Special Artist Guest: Nancy Strowger, NASA Science Guest: Charles Les" Johnson, Filk: Barry & Sally Childs-Helton
- LepreCon 20** - May 1994 (Cancelled). Chair: Pati Cook
- LepreCon 19** - June 4-6, 1993. Camelview Resort, Scottsdale, AZ  
Chair: Doug Cospes, Artist GoH: Sue Dawe, Author GoH: S.P. Somtow, Local Artist: Katrine Cady
- LepreCon 18** - March 27-29, 1992. Celebrity Hotel, Phoenix, AZ  
Chair: Eric Hanson, Artist GoH: Liz Danforth, Author GoH: Michael Stackpole
- LepreCon 17** - May 3-5, 1991. Safari Resort, Scottsdale, AZ  
Chair: Dave & Kim Hiatt, Artist GoH: Rowena Morrill, Author GoH: Carole Nelson Douglas, Author Guest: Melinda Snodgrass, Local Artists: Deb Dedon & Earl Billick
- LepreCon 16** - April 13-16, 1990. Phoenix Sheraton, Phoenix, AZ  
Chair: Eric Hanson, Artist GoH: Jim Fitzpatrick, Author GoH: Rick Cook, Fan GoH: Cristi Simila
- LepreCon 15** - 1989. Phoenix Hyatt Regency, Phoenix, AZ  
Chair: Sam Stubbs, Artist GoH: Richard Hescox, Author GoH: Chelsea Quinn Yarbro, Fan GoH: Sue Thing
- LepreCon 14** - April 1-3, 1988. Phoenix Hyatt Regency  
Chair - Ray Gish, Artist GoH: Alan Gutierrez, Author GoH - Steven Barnes, Fan GoH - Richard Wright
- LepreCon 13** - June 5-7, 1987. Phoenix Hyatt Regency  
Chair: Eric Hanson, Artist GoH - Phil Foglio, Author GoH - Raymond Feist, Fan - Susan Potter



- LepreCon 12** - May 29 - June 1, 1986. Chair: Terry Gish  
Artist GoH - Kim Poor, Author GoH - Jo Clayton, Fan GoH: Peggy Crawford, Special Guest: Jennifer Roberson, Don Wollheim cancelled due to health reasons.
- LepreCon 11** - April 5-7, 1985. Hyatt Regency, Phoenix, AZ Chair - Clif Baird, Artist GoH - Lela Dowling, Author GoH - G. Harry Stine, Author GoH - Lee Correy, Fan GoH - Roy Tackett
- LepreCon 10** - April 20-22, 1984. Hyatt Regency, Phoenix, AZ  
Chair: Pati Cook, Artist GoH: Real Musgrave, Special GoH: C. J. Cherryh, Fan GoH: Sleepyhawk Simila
- LepreCon 9** - May 20-22, 1983. Ramada TowneHouse, Phoenix, AZ  
Chair: Terry Gish, Artist GoH: Frank Kelly Freas, Author GoH: Jack Williamson, Fan GoH: Elayne Pelz  
Toastmaster: Bill Rotsler
- LepreCon 8** - 1982. Caravan Inn, Phoenix, AZ  
Chair: Zetta Dillie, Artist GoH - George Barr, Fan GoH - jan howard finder, Toastmaster - Bill Rotsler
- LepreCon 7** - 1981. Caravan Inn, Phoenix, AZ  
Chair: Barry Bard, Artist GoH - Alicia Austin, Fan GoH - Bruce Miller,
- LepreCon 6** - May 2-4, 1980 - Cancelled. Hyatt Regency, Phoenix, AZ  
Chair: Randy Rau, Pro GoH - Gordon R. Dickson, Fan GoH - Milt Stevens, Toastmaster - Terry Carr
- LepreCon 5** - May 1979. Quaulity Inn, Phoenix, AZ  
Chair: Ken St. Andre, Pro GoH - Ian Ballantine, Fan GoH - Skip Olsen
- LepreCon 4** - March 17-19, 1978. Los Olivos Hotel, Phoenix, AZ  
Chair - M.R. Hildebrand, Pro GoH - Poul Anderson, Fan GoH - Fred Haskell, Toastmistress - Carolyn Thompson, (Marion Zimmer Bradley according to Lep II retro)
- LepreCon 3** - March 18-20, 1977. Grand Canyon, AZ  
Chair: Barry Bard, Author GoH - Robert Silverberg, Toastmistress - Marion Zimmer Bradley
- LepreCon 2** - March 19-21, 1976. Ramada Inn, Phoenix, AZ (E. Van Buren)  
Chair: Greg Brown, Author GoH - Roger Zelazny, Toastmaster - F. M. Busby
- LepreCon 1** - St. Patricks 1975 (March 14-16?). Quality Inn, Phoenix, AZ (Thomas & I-17)  
Chair - ?, Author GoH - Larry Niven, Toastmaster - Bruce Pelz (after David Gerrold was a no-show)

## VELAVISION

You may be wondering "Just what is Velavision?" Velavision is many things, here are just a few of the things that Velavision is and does.

Velavision News is the TV version of the daily newzine that you see at most sci-fi conventions. The crew from Velavision will be showing four newscasts of the convention and video of past masquerades, interviews with artists, writers, and special guests. They will also show film making behind the scenes. These will be shown on video/ TV combinations, one near registration and another in the Consuite.

If you think that you know sounds from television or movies better than anyone else then you should participate in "What's That Byte?", a competition based on identifying sounds and dialog. Check programming Schedule for time. If you can make something out of nothing then we've got a game for you. We will set the challenge and provide materials, you build the contraption and solve the challenge in "Junk Box Wars", a game that is based on the cable show "Junk Yard Wars" but on a smaller scale. Check programming schedule for time.

Velavision hosts both games, these games are fun for all family members.

Velavision will be apart of the Movie Making track and we are always looking for people to help out, This may be the place that you can be apart of the movie magic. As always we at Velavision are looking at ways of making conventions fun for everyone. We hope that all of you have fun at the convention.

# BYLAWS OF LEPRECON, INC.

Approved November 13, 2005

## 1. PRIMARY PURPOSE

Leprecon Inc. is organized primarily to operate an annual science fiction convention in the Phoenix metropolitan area. It may also hold other social functions during the year in connection with and in support of the primary purpose.

## 2. MEMBERSHIP

### 2.1. Active and Passive members

#### 2.1.1. Becoming a member

Membership in the organization is conveyed to a person by petition at a quarterly meeting, by obtaining a convention membership or by Board of Directors decree. Membership is open to all persons with an interest in science fiction, fantasy, and/or related topics. The Corporation may refuse to accept memberships for cause.

#### 2.1.2. Term of membership

Membership is considered active until at least one (1) quarterly meeting is not attended. Membership is considered passive until returning to active by attending a quarterly meeting before the next convention. Membership is considered either active or passive unless terminated as indicated below. Proxy letters may be substituted for attendance if necessary.

#### 2.1.3. Termination of membership

Membership may be revoked for disorderly, anti-social, or illegal behavior or other specified cause during or in connection with a convention or other corporate sponsored event. Membership is terminated automatically if the member fails to obtain an attending membership in the annual convention. Membership is terminated involuntarily if a two-thirds (2/3) majority of all active members vote to terminate. Membership is terminated voluntarily if the member sends a signed resignation letter to the Secretary or other designated Board of Directors member. Membership is terminated automatically if the member enters the Art Show with art for sale or enters the Dealers Room with intent to sell merchandise.

#### 2.1.4. Rights of membership

Membership entitles the holder to attend quarterly meetings and vote at such meetings, attend the convention for which a convention membership was obtained, or any other function sponsored by the organization.

#### 2.1.5. Classes of membership

Current classes of membership include Active and Passive. The Corporation may declare other classes of membership as needed.

#### 2.1.6. Petition for membership

A person may petition for membership at a quarterly meeting by circulating a petition asking to become a member. Active members may sign the petition to indicate that the petitioning person is acceptable as a member. If the petitioning person obtains signatures from at least two-thirds (2/3) of the active members present and submits the petition to the Secretary or designated board member, then the person becomes an active member seven (7) days after the end of that quarterly meeting.

#### 2.1.7. Convention membership

A person may obtain an attending convention membership by purchasing one through the Treasurer or authorized agent, or by holding a convention position (past or present) that is authorized to receive a complimentary membership.

### 2.2. Member rights

2.2.1. Active members are eligible to vote for the Board of Directors, to hold positions on the board, to vote for changes in these Bylaws or for any other reason designated by the Board.

2.2.2. There must be at least fifteen (15) active members. Should the number fall below this, the Board of Directors shall appoint new active members as necessary.

#### 2.2.3. Obligations of members

2.2.3.1. Active members must be legally competent in the State of Arizona.

2.2.3.2. Active and passive members must maintain their current mailing address, email address and telephone number with the Secretary.

2.2.3.3. Active members must respond to a ballot.

2.2.3.4. Active members must attend each of the regular quarterly meetings of the Board of Directors or send a written proxy letter.

2.2.3.5. Active and passive members must be an attending member of the annual convention.

## 3. DIRECTORS

### 3.1. Composition of the Board of Directors

3.1.1. There shall be five (5) voting Directors.

3.1.2. Three (3) Directors shall be selected by election for three (3) year terms, electing one Director after each Annual Meeting, and taking office at the end of that meeting.

3.1.3. Each person who completes a term as President shall become a Director for a two (2) year term commencing at the end of the Annual Meeting following the completion of the previous convention.

3.1.4. The President (current convention chair) shall be a non-voting member of the Board.

3.1.5. The Vice-President (next convention chair after current) shall be a non-voting member of the Board.  
3.1.6. The Assistant Vice-President (following convention chair after next) shall be a non-voting member of the Board.

### 3.2. Election of Directors

3.2.1. Directors shall be elected by ballot of the active members. Such elections may take place at any scheduled quarterly meeting. Nominations for such elections may be called for at such scheduled meetings. Typically, elections occur at the Annual Meeting usually held in August.

3.2.2. In meetings where nominations and elections are to take place, all active members must be notified one (1) week in advance.

3.2.3. Active members not able to attend meetings where elections are held may vote by notifying the Secretary, the President or the Chairman of the Board in writing of their vote.

3.2.4. If there is a vacancy on the Board, the Board of Directors may appoint a Director to fill the vacancy until a replacement can be elected for the remainder of the regular term of the Director being replaced. This election shall be within three (3) months of the vacancy.

### 3.3. Termination of Office

The Secretary shall conduct a recall election when requested by petition of the active members. This election shall be conducted by mail ballot and shall begin within one (1) month of the request. A vote of two-thirds (2/3) of the active members is required for removal. In the event that the recall election involves the Secretary position, then the Chairman of the Board shall assume the Secretary's duties for the recall election. Termination of office is not a termination of active membership. A separate vote would be required to terminate an active membership.

### 3.4. Rights of Directors

The Board of Directors manages the operation of the corporation by appointing and removing the Operating Officers and monitoring their performance in office. The Directors shall have exclusive control of any matter which might reasonably be expected to affect more than a single convention.

### 3.5. Obligations of the Board of Directors

The Directors shall exercise reasonable care in the management of the corporation and shall consider the opinions and concerns of the active and passive members in any decision. Each Director must be legally competent in the State of Arizona, must attend three (3) of the four (4) regular quarterly meetings of the Board of Directors and must meet any other requirements set by the Board for its own operations. Proxy letters may substitute for attendance if necessary.

### 3.6. Chairman and Vice-Chairman of the Board

The Board of Directors shall elect one of the Directors as a Chairman and one of the Directors as a Vice-Chairman. The Chairman runs the quarterly meetings. The Vice-Chairman runs the meetings in the absence of the Chairman.

## 4. MEETINGS OF THE BOARD OF DIRECTORS

### 4.1. Regular meetings of the Board

4.1.1. Quarterly meetings shall be held on the second Saturday of August, November, February and May, these being the second month of each quarter. Active and passive members and members of the Board are responsible for finding out the time and place of the meetings. No notifications are required. Quarterly meetings may be held within 10 days of the above dates if necessary to accommodate the attendance of a majority of the Directors.

4.1.2. Other scheduled meetings may be held at the discretion of the President or the Chairman of the Board as needed. For scheduled meetings other than regular quarterly meetings, all active members, all Directors, and all operating officers shall be provided with the time and place with a minimum of one (1) week notice. This notice shall be distributed as widely as practical before the meeting.

4.1.3. All regular Board meetings shall be open to all interested people.

4.1.4. A quorum is required to make a meeting official. This applies to quarterly, annual, unscheduled or special meetings. A quorum is defined as at least three (3) voting Directors in attendance or by written proxy.

### 4.2. Unscheduled Board meetings

Unscheduled Board of Directors meetings are those that do not meet the notification requirements for regular meetings. They may be called as desired by the Chairman, as long as a majority of the Directors are present. These meetings may be held informally over the telephone, online or in person so long as a majority of the Directors are contacted and a majority opinion is reached on the question(s) under consideration. Any action taken by an unscheduled meeting must be ratified at the next regular meeting to be valid.

### 4.3. Annual meeting

Leprecon Inc. shall hold an Annual Meeting each year shortly after the convention. This meeting shall serve as a general report to the convention members on the previous convention and act to set the direction for the next convention. The Annual Meeting shall be one of the regular quarterly meetings. The time and place of the Annual Meeting shall be published in the convention program book.

## 5. CORPORATE OPERATING OFFICERS

### 5.1. President

The President is the Chief Operating Officer (COO) of the current convention. S/he supervises the activities of his/her appointed staff. S/he is responsible for the smooth operation of the convention and shall perform whatever duties are necessary to ensure that occurs.

The President shall function under the supervision and direction of the Board of Directors and shall make regular reports informally to the Directors and formally and in detail at each quarterly meeting, including the Annual Meeting.

The President shall also perform any other duties assigned by state or federal law or by the Board of Directors. The President may not simultaneously hold any other Corporate office.

#### 5.2. Treasurer

The Treasurer is the Chief Financial Officer (CFO) of the corporation. S/he maintains the financial records and accounts of the corporation. S/he is responsible for the proper handling of all corporation assets and shall perform whatever duties are necessary to ensure that occurs. The Treasurer shall function under the supervision and direction of the Board of Directors and shall make regular reports informally to the Directors and formally and in detail at each quarterly meeting, including the Annual Meeting. The Treasurer shall also perform any duties assigned by state or federal law or by the Board of Directors.

#### 5.3. Secretary

The Secretary is responsible for keeping the non-financial records of the corporation. S/he is responsible for maintaining copies of all necessary corporate records and making copies available as necessary. S/he shall perform all duties necessary to ensure proper performance of this function. The Secretary shall function under the supervision and direction of the Board of Directors and shall make regular reports informally to the Directors and formally and in detail at each quarterly meeting, including the Annual Meeting. The Secretary shall also perform any other duties assigned by state or federal law or by the Board of Directors.

#### 5.4. Vice-President

The Vice-President is the COO of the convention following the current convention (next convention). Duties are the same as for President.

#### 5.5. Assistant Vice-President

The Assistant Vice-President is the COO of the convention following the next convention (convention after next). Duties are the same as for President.

### 6. AMENDMENTS TO THE BYLAWS

#### 6.1. Amendments may be proposed

##### 6.1.1. By petition.

##### 6.1.2. By resolution of the Board of Directors.

#### 6.2. Amendments may be enacted by

##### 6.2.1. A two-thirds (2/3) vote of the active members.

##### 6.2.2. A two-thirds (2/3) vote of the Board of Directors.

#### 6.3. Procedures

6.3.1. Amendments must be enacted at a regular meeting. The meeting notice shall announce a vote on a pending bylaws change.

### 7. DISSOLVING THE CORPORATION

The Corporation shall be dissolved by vote of three-quarters (3/4) of the active members. This vote must be held by mail and must be conducted within one (1) month of a petition requesting it.

### 8. INTERPRETATION OF THE BYLAWS

The Board of Directors shall have the authority to make binding interpretations of these Bylaws in any case where the Bylaws are ambiguous.

### 9. PROCEDURES

#### 9.1. Petition to the Board of Directors

9.1.1. The Secretary shall provide a list of the present active members to anyone requesting it. A processing fee may be charged.

##### 9.1.2. Petitions must contain:

##### 9.1.2.1. The request being made.

9.1.2.2. The dated signatures of the required number of active members. All signatures must be dated within one (1) month of the time the petition is submitted. Unless otherwise specified, signatures of a majority of the active members are required.

9.1.2.3. Petitions are submitted to the Secretary who shall promptly take action as required.

#### 9.2. Mail Ballot

9.2.1. The Secretary shall prepare the ballot specifying the issue to be voted on and instructions for voting.

9.2.2. Anyone interested may include a one-page statement to be mailed with the ballot. Sufficient copies must be provided to the Secretary.

9.2.3. The ballot shall be mailed to all active members.

9.2.4. The Secretary shall allow three (3) weeks for responses to be received. The Secretary shall then tabulate the votes and announce the results.

9.2.5. Any active member who does not respond within the required period shall become a passive member.

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