

LEPRECON 2015

41ST ANNUAL SCI/FI AND FANTASY CONVENTION

GUESTS OF HONOR

KEN KELLY

DAVID GERROLD

LARRY HAMA

JENNIFER BROZEK

CAMILLE AND
KENNERLY KITT

VICTOR MORENO

DAYTON WARD

JUNE 25TH - 28TH, 2015

EMBASSY SUITES PHOENIX NORTH

PHOENIX, AZ

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Chairman's Welcome

We want to thank you for joining this year's LepreCon. You are an essential part in making all of this possible. Our amazing committee and staff have worked hard to make sure this is the best LepreCon yet. We are excited to have as our Guests of Honor speculative fiction artist Ken Kelly, comic book artist and author Larry Hama, local artist Victor Moreno, music artists Camille & Kennerly, game writer Jennifer Brozek, and United Federation of Phoenix 40th Anniversary Guests Dayton Ward and David Gerrold.

LepreCon (<http://www.LepreCon.org/>) is Arizona's annual sci-fi & fantasy convention with an art emphasis. "Back Towards the Future" is our theme this year. #lep41 is all about looking forward. With 40 years of history behind us, it's important to never forget that humanity should always be searching and reaching towards creating a better future. We are looking at a near future with new technologies in art, medicine, and more; privatized spaceflight becoming the norm; driverless cars in every home; et cetera. If the science fiction of the past 40 years is coming to fruition, what does the science fiction of today have to say about our coming future?

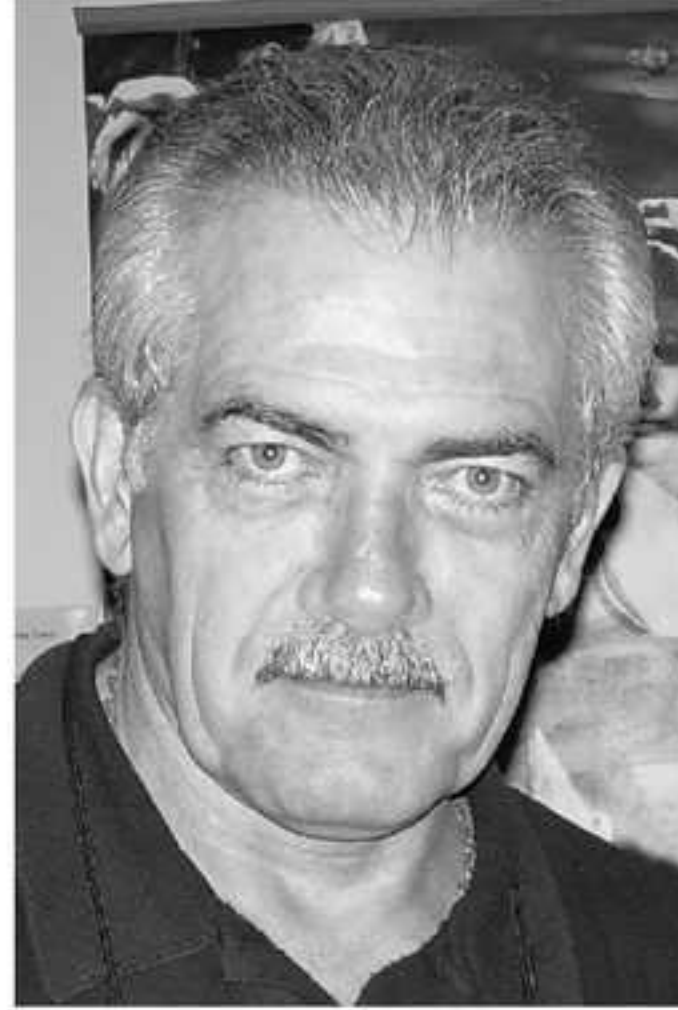
I want to especially thank this year's committee and staff for helping us shatter existing paradigms to truly strive towards our future. Everything you experience this weekend is because of them, so if you see someone with a blue or red stripe on their badge make sure to thank them. Everyone from me on down is an unpaid volunteer who does this work for fun. If you want to experience a portion of the fun, volunteer yourself for an hour or two during the weekend. You'll be glad you did.

Come join the intimate, yet exciting atmosphere of LepreCon - meet our guests, have lunch at Lafitte's, check out our marvelous art gallery, delightful demos, and bring something back with you from one of our make-and-takes. Enjoy our cosplay ball, shopping with the vendors, fun games, snacks in the casual and relaxed Hospitality Suite, and more. Or attempt to do it all because LepreCon 2015 -- 41st Annual Science Fiction Convention is THE place to create lots of great memories!

Guests of Honor

Ken Kelly

Throughout a career spanning over 40 years, Ken Kelly has achieved an international reputation as one of a handful of master painters of sword and sorcery/heroic fantasy. Kelly got his start doing covers for Famous Monsters magazines, but it wasn't until he painted both the Destroyer and Love Gun covers for KISS that Kelly became noticed around the globe and Kelly has since painted a tremendous amount of book covers (his Conan covers being some of his most beloved works); calendars; artwork for toy companies Mattel and Mego; and album covers for bands Manowar, Rainbow, Coheed, & Cambria, and others. In the 90s, trading card manufacturer FPG published two complete 90-card sets of Kelly's artwork along with a "Colossal Cards" set. Kelly's artwork has appeared in other sets including Batman Master Series, Micronauts, various Marvel sets, eighteen covers for Lucas Licensing, and others. Kelly's awesome career continued as Kelly released calendars for both Vampirella and Conan the



Barbarian. Kelly is currently painting Manowar's new album art for their summer European tour. Kelly's latest ventures include working for Gene Simmons painting his Punisher and Axe guitars under contract and also doing album covers for other heavy metal bands, including Elm Street. Kelly just finished 2014 Rock and Roll Hall of Fame inductee Ace Frehley's cover for his new album Space Invader. Other large projects are in the wings; stay tuned!



Guest of Honor

David Gerrold

David Gerrold wrote “The Trouble With Tribbles” episode of Star Trek while still in college. That episode is now considered the most popular episode of the most popular TV series in history.

Gerrold followed that success with scripts for Star Trek Animated, Land of the Lost, Twilight Zone, Tales from the Darkside, Babylon 5, Sliders, and other hit TV series.

Between TV assignments he wrote three books on writing, edited five anthologies, and wrote over forty novels, including the Hugo and Nebula nominees “When Harlie Was One” and “The Man Who Folded Himself.” His autobiographical tale of his son’s adoption, “The Martian Child” won both of those awards and became the basis for the 2007 film, “Martian Child,” starring John Cusack and Amanda Peet. His alien-invasion series, “The War Against The Chtorr,” has become a cult classic among science fiction readers. The fifth book in the series will be published before the end of 2015.

Gerrold started building his own computers in 1978 and continues to write articles and columns for various computer magazines. He taught screenwriting at Pepperdine University in Malibu for nearly twenty years and is also a licensed trainer in the Human Potential movement.

David Gerrold wrote and directed his first play, “Uncle Daddy Will Not Be Invited,” in 2013. He is already at work on a much more ambitious effort, tentatively entitled “Footnote*.” He will be a Guest of Honor at the 2015 WorldCon, science fiction’s highest lifetime achievement award.



Gerrold lives with his son, Sean, in Northridge, CA. He makes a habit of writing 2000 words a day, and throwing away 1500. When not writing books he pretends to be a curmudgeon on Facebook.

David Gerrold is appearing courtesy of a co-sponsorship with the United Federation of Phoenix as part of their public celebration of the club’s 40th anniversary.

Guests of Honor

Camille & Kennerly Kitt, The Harp Twins

Harp, like you've never seen or heard before.

Camille and Kennerly Kitt are the world's only professional identical twin Harp Duo. Known as the "Harp Twins", Camille and Kennerly were classically trained and earned Bachelor of Music degrees in Harp Performance, graduating Summa Cum Laude. Not content to follow traditional classical boundaries, Camille and Kennerly embarked on their journey to bring the Harp where no harps have gone before – literally and musically. They are a radical harp duet revolution.

With over 500,000 fans across their social media sites and over 25 million views on their YouTube music videos, Camille and Kennerly are easily the most followed and recognizable harpists in the world. As virtuosos in their harp skills and pioneers of the Electric Harp, Camille and Kennerly were invited to represent the United States at the World Harp Festival ("Festival Mundial del Arpa") in Paraguay. Following the heels of the record-breaking attendance of their events at the Festival, the Harp Twins toured Paraguay as Cultural Ambassadors, performing and speaking about female empowerment at schools, towns, and community centers.

The Harp Twins perform internationally on both acoustic Concert Grand harps and modern electric harps. This dynamic rock Harp Duo is recognized for their remarkable duet harp arrangements and performances of songs by artists such as Iron Maiden, Led Zeppelin, Metallica, Ozzy Osbourne, Aerosmith, AC/DC, Megadeth, The Rolling Stones, Guns N' Roses, Blue Oyster Cult, Scorpions, The Police, Bon Jovi, Pink Floyd, U2, Journey and many more. The twins also arrange and perform a jukebox of TV and Movie Soundtrack, Anime, and Video Game hits. Some fan favorites include their renditions of music from Game of Thrones, The Walking Dead, The Elder Scrolls, Final Fantasy, Star Trek, Star Wars, Doctor Who, Downton Abbey, Zelda, Mario, Silent Hill, Harry Potter, Saint Seiya, The Lord of the Rings, and The Hobbit. In addition to being prolific arrangers, Camille and Kennerly compose and perform their own original pieces for Harp Duet.

Camille and Kennerly's radical Duet Harp Revolution is changing the world's perception of the harp, and the way harp is played – one song at a time.

Camille and Kennerly can be found on YouTube, Facebook and Twitter:

<http://www.youtube.com/CamilleandKennerly>

<http://www.facebook.com/CamilleandKennerly>

<http://www.twitter.com/CamilleKennerly>



Guest of Honor

Larry Hama

Larry Hama is a writer/cartoonist/illustrator/actor/musician who has worked in comics, television, and film. Hama is best known as the writer of Marvel's G.I. Joe comics in the 'eighties, the writer of Marvel's Wolverine in the 'nineties, and the creator of Bucky O'Hare. More recently Hama has scripted *Spooks*, and *Barack the Barbarian* for Devil's Due Comics, *G.I. Origins* and *G.I. Joe: A Real American Hero* for IDW as well as various animation and video game projects. Hama was Artist in Residence at Asian/Pacific/American Arts Institute at NYU in 2012. Most recently, Hama is the author of *The Death of Captain America* a prose novel for Marvel (hardcover) that features characters (Winter Soldier, Black Widow, Nick Fury) who are prominent in the new Captain America movie.



In comics, Hama has written, edited, or drawn for Avengers, Blaze, Nth Man, The 'Nam, Conan, Batman, Wonder Woman, Bizarre Adventures, X-Men, Spider-Man, Daredevil, and dozens more. Hama illustrations and cartoons have appeared in National Lampoon, Esquire, New York and Rolling Stone. Hama has appeared on Broadway in Stephen Sondheim's *Pacific Overtures* and on television in *M*A*S*H*, *Saturday Night Live*, *Robot Chicken*, and *Another World*.

Prior to G.I. Joe's relaunch in 1982, Hama was developing an idea for a new comic called *Fury Force*, which Hama was hoping would be an ongoing series for Marvel Comics. The original premise had the son of S.H.I.E.L.D. director Nick Fury assembling a team of elite commandos to battle neo-Nazi terrorists HYDRA. Shooter approached Hama about the *Joe* project due to Hama's military background, and the *Fury* concept was adapted for the project. Shooter suggested to Hasbro that G.I. Joe should be the team name and that G.I. Joe should fight terrorists, while Archie Goodwin invented Cobra and the Cobra Commander; everything else was created by Hama. Each G.I. Joe figure included a character biography, called a file card. Hama was largely responsible for writing these file cards, especially for the first ten years. When developing many of the characters, Hama drew much from his own experiences in the US military. Every year Hasbro and Marvel would meet up to discuss the upcoming toys and marketing. Hama was given a free rein by Marvel's editorial here. Both the toys and the comics would become a great success; the comics being Marvel Comic's most subscribed title at one point.

Hama is currently working with filmmaker Mark Cheng, co-founder of Planet Nerd Rage Productions, as the co-writer on the film *Ghost Source Zero*.

Guests of Honor

Jennifer Brozek

Jennifer Brozek is an award winning editor, author, and game designer.

Winner of the Australian Shadows Award for best edited publication, Jennifer has edited fourteen anthologies with more on the way. Author of *In a Gilded Light*, *The Lady of Seeking in the City of Waiting*, *Industry Talk*, and the *Karen Wilson Chronicles*, she has more than sixty published short stories, and is the Creative Director of *Apocalypse Ink Productions*. Jennifer has also been elected Director-At-Large for the Science Fiction Writers of America (SFWA).

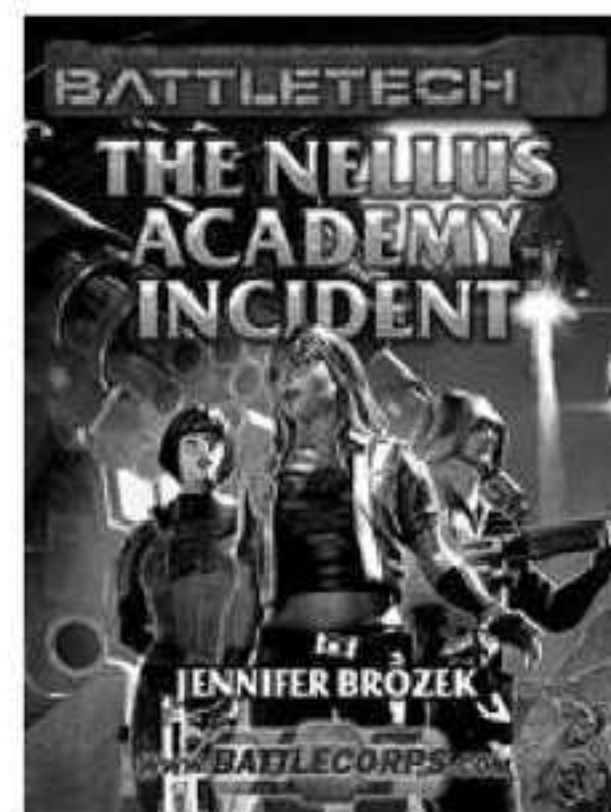


Jennifer also is a freelance author for numerous RPG companies. Winner of both the Origins and the ENnie award, her contributions to RPG sourcebooks include *Dragonlance*, *Colonial Gothic*, *Shadowrun*, *Serenity*, *Savage Worlds*, and *White Wolf SAS*. Jennifer is the author of the YA *Battletech* novel, *The Nellus Academy Incident*. She has also written for the AAA MMO *Aion* and the award winning videogame, *Shadowrun Returns*.

Jennifer has been nominated for the 2015 Hugo Awards for Best Editor, Short Form, and for the 2015 Scribe awards for her short story "Written In The Wind" and for her YA novel *Battletech: The Nellus Academy Incident*.

When she is not writing her heart out, she is gallivanting around the Pacific Northwest in its wonderfully mercurial weather. Jennifer is an active member of SFWA, HWA, and IAMTW. Read more about her at her blog or follow her on Twitter at [@JenniferBrozek](https://twitter.com/JenniferBrozek).

"I see story ideas. All the time. They're everywhere. Just walking around like normal ideas. They don't know they're stories."



Guests of Honor

Victor Moreno

Victor Moreno is an artist, designer, and entrepreneur based in Tempe, Arizona. He is well known for designing websites for film companies, bands, and artists such as Led Zeppelin, Michael Jackson, the Elvis Presley estate, and Frank Sinatra. Victor has exhibited his artwork at conventions around the country since 2007 and exhibits and programs films for Cult Classics in Tempe, Arizona.

Founded in July 2011, Cult Classics has been recognized as Phoenix's leading cinema revival series. Cult Classics has been recognized with a Phoenix New Times 2012 Best of Phoenix Award and was a finalist for the 2012 Phoenix New Times Big Brain Awards in Art/Film. Cult Classics has also been featured in The State Press, The Arizona Republic, The College Times, The East Valley Tribune, The Phoenix New Times, Fox 10 News Arizona, and culture blogs Nerdvana and Jackalope Ranch.

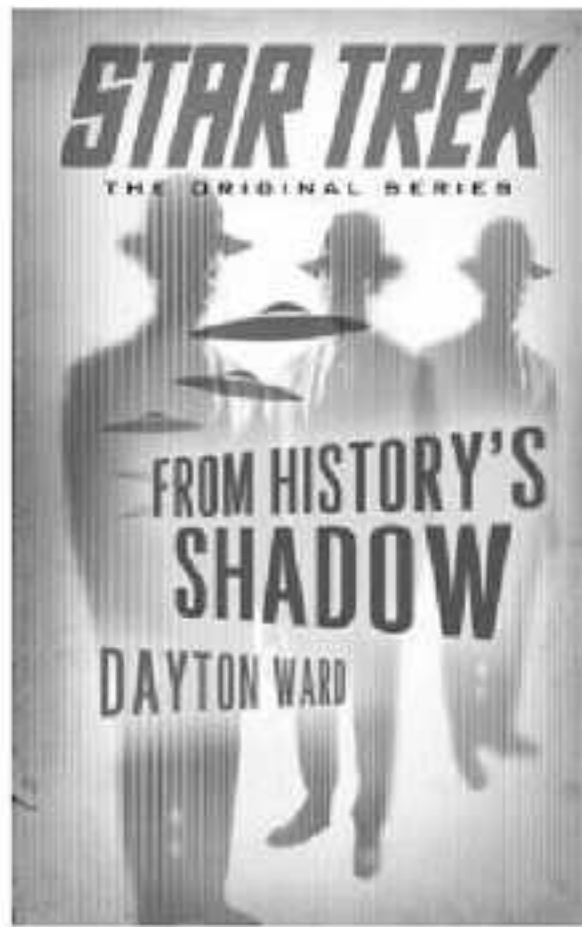
Moreno's film poster prints have been featured on Reelizer, The Phoenix New Times, Fox 10 News, and the East Valley Tribune.



Guests of Honor

Dayton Ward

Dayton Ward is the *New York Times* bestselling author or co-author of nearly thirty novels and novellas, often working with his best friend, Kevin Dilmore. With Kevin and fellow author David Mack, he helped to develop *Star Trek: Seekers*, the “literary spin-off” to the critically acclaimed *Star Trek Vanguard* novel series. His short fiction has appeared in more than twenty anthologies, and he’s written for magazines such as *Kansas City Voices*, *Star Trek*, and *Star Trek Communicator*, as well as the websites Tor.com, StarTrek.com, and Syfy.com.



Until recently Dayton was a software developer and analyst, having become a slave to Corporate America after spending eleven years in the U.S. Marine Corps. When asked, he'll tell you that he joined the military soon after high school because he'd grown tired of people telling him what to do all of the time.

Whoops.

In 2014 he took the bold step of leaving his “regular job” and now writes full time. Dayton's most recent novels are *Armageddon's Arrow*, a new adventure featuring Captain Picard and the crew of the U.S.S. Enterprise-E, and *All That's Left*, the fourth *Star Trek: Seekers* novel, which will be released later this year.

Other upcoming publications include an essay in the anthology *The Sacred Scrolls: Comics on the Planet of the Apes*, an original novel based on the critically acclaimed television series *24*, and a sequel to his popular *Star Trek* novel *From History's Shadow*.

Though Dayton currently lives in Kansas City with his wife and two daughters, Dayton is a Florida native and still maintains a torrid long-distance romance with his beloved Tampa Bay Buccaneers. Visit Dayton on the web at <http://www.daytonward.com>.

Dayton Ward is appearing courtesy of a co-sponsorship with the United Federation of Phoenix as part of their public celebration of the club's 40th anniversary.



Leprecon presents their Westercon 70 Bid*

ConAlope

Seventy years after the massive government cover-up at Roswell, the full truth will finally be told! Complete details will be forthcoming, but for now we'll just say...



they saddled-up their jackalopes and escaped to Tempe!

proposed dates & location:

July 1-4, 2017

**Tempe Mission Palms Hotel
Tempe, Arizona**

Come visit our table at LepreCon 41 to learn more!

Bid Chair: Gary Swaty
Bid Treasurer: Kevin McAlonan

ConAlope
% Leprecon Inc.
P.O. Box 26665
Tempe, AZ 85285-6665

*voting on the location of Westercon 70 will be held July 2-3, 2015, at Westercon 68 in San Diego.
"Westercon" is a registered service mark of the Los Angeles Science Fantasy Society, Inc.

Participants

Dee Astell

Dee Astell, a.k.a. Countess Chaos, is heavily involved in the world of Steampunk. She is the Steampunk Coordinator for Phoenix Comicon as well as the fashion/costuming Director for Wild Wild West Steampunk Convention. She also coordinates and runs events for many conventions, especially fashion shows, costume contests, and assorted workshops. She is a freelance photographer and one of the founding members of the Arizona Penny Dreadfuls. You can find her and them on Facebook.

Hal C. F. Astell

He's a kilt wearing invader from the rain and beauty of northern England to the sun and desolation of Phoenix, AZ. He's also a traveler through the world of film, exploring the medium from many different starting points. He is here to sack, plunder, and whisk impressionable young maidens off into the visual revelries of the film world.

Christine Bedell

Chrissi is a costumer and Victorian couture enthusiast. With 10 years of self-taught sewing experience, she strives for perfection in everything she does.

Johma Buttrick

Lover of Cosplay, sewing, books, and comics! Makes own Cosplays from scratch. Find me at <https://www.facebook.com/jaydeecosplay>

Alex Canto

As a child Alex constantly ran around wearing a cape. Also, his parents are dancers that took him to many different dance events. Aside from a few boring conformist teenage years he has been costuming and dancing socially ever since.

Timothy Collier

"Originally from Cleveland, Ohio, Mr. Collier moved to Arizona in August of 2009 to study and practice law. In his spare time, Mr. Collier volunteers as Chairman of the Board for Young Ones United, a child abuse prevention and awareness non-profit organization located here in Arizona. He strives to ensure that your rights have not been violated and continue to be protected throughout the legal process.

Brenda Cranson

Sounds in the dark? Bumps in the night? Brenda Cranson deals with the things that make kids and adults wonder what is going on in the dark. Her children's books entertain, inspire, and bring laughter and joy to the topics of common childhood fears. An Arizona native, Brenda writes the kind of books that she and her daughter love to read. Visit her online at www.BrendaCranson.com.

Jasper Crawford

Jasperino likes horror. A lot. A Graphic Designer by trade, he started designing and selling horror-themed shirts in 2006 on his website, Freakywearz.com (Currently under construction. Jasperino also likes procrastinating. A lot.) Aside from screen printing and graphic design Jasperino spends his time creeping in the shadows of thrift stores and on the internet hoping to expand his ever-growing collection of VHS tapes. Jasperino will be

Participants

lending a hand with members of the Cult Classics crew on a horror-based podcast coming later this year.

Darryl Dawson

Darryl Dawson is the author of the novellette *If It Bleeds* and the short story collection *The Crawlspace*. His short stories and flash fiction have been published in the anthologies *Journals of Horrors*, *When The Red Snow Melts*, *Dark Bits*, *Vignettes From The End of the World*, and *Necon E-Books Best of Flash Fiction*. He is currently working on another, as-yet-untitled short story collection and another long-form story for release in late 2015 or early 2016. He is a resident of Phoenix, Arizona, but was born and raised in Los Angeles. For more info, visit www.darryldawsonbooks.com.

Kevin Dilmore

Kevin has teamed with author Dayton Ward for 15 years on novels, shorter fiction, and other writings within and outside the Star Trek universe. His short stories have appeared in anthologies including *Native Lands* by Crazy 8 Press. His essays on Star Trek, Star Wars, and comics have been published in anthologies by Sequart, and by Crazy 8 Press. As a journalist for more than 25 years, he has contributed to publications including the Village Voice, Amazing Stories, Hallmark and Star Trek Communicator magazines as well as web sites including Hallmark.com and Star Trek.com. By day, Kevin works as a senior writer for Hallmark Cards in Kansas City, Mo. In 2014, a short film written by Kevin, "Outside of Town," was selected for screening in the Short Film Corner of the Cannes.

Mack Duncan

Mack Duncan has been an active performing artist in Phoenix, AZ since 1999, and has been a professional educator since 2001. He has a degree in Directing from Arizona State University. At ASU he wrote and performed with The Farce Side and Barren Mind improv. He was a member of the Phoenix ComedySportz team from 1999-2002, directing the troupe from 2001-2002. He has directed numerous short films including "Menagerie of Space," the award winning "Big Benevolent Wolf," and "ALONE," and the web series *Vincent and Me*. Duncan is the President and co-founder of CareFree Write Productions, which produces The Phoenix Improv Festival. In 2007, he helped launch The Torch Theatre. He was a teacher of High School Theatre Arts from 2003 to 2011 and is currently performing with The Torch Theatre's troupes Apollo 12 and The Foundation, as well as Dutchman, Mack Duncan: 1-Man Show, and the puppet troupe Die Puppet Die.

Ember Aeonic: Thomas Blake, Damian James and Scott Mitting

A local Phoenix act. Melodic electronic music, vocals are sung over. A balance of old and new, simple and twisted beats, dreamy synthscapes and cutting sequences.

Diana Gallegos

Diana Gallegos had been a comic and sci-fi nerd since her pre-teens, but it wasn't until her early 20's that an interest in costuming came into her life. After ten years of building upon her craft, she has now won many awards for her costume and performance skills. She has made costumes for theatre and personal use as well as organizing and participating in local fashion shows with her own designs. During the day, Diana is a teacher and has brought that skill to the convention scene by teaching attendees to sew, make armor, hats, flower crowns, origami and much more. She is always willing to share what she has learned.

Participants

Gilead

Gilead is an Arizona artisan who specializes in fantasy and science fiction paintings with a classic pulp impression, often using recycled materials like scrap wood as his canvas. His unique style has been featured in magazines, books, role playing games and in murals throughout the Valley. In addition to his incredible fine art, Gilead is also the creator of a popular series of fantasy themed coloring books called *Gilead's Goblinz, Dragonz, Alienz, Faeriez* and *Wild Animalz*. Raised in the small town of Prescott in the mountains of central Arizona Gilead now resides in Gilbert Arizona with his wife Stellar and a cat named Mischief. After more than twenty years of freelance commercial art Gilead has retired to his home studio to make coloring books and to paint from his own inspiration. "My address may be in Gilbert but that's just where the portal is. I travel daily to Narnia, Cimmeria, Middle Earth, Barsoom and the mountains of Central Arizona. People say that I'm mad, but they really do exist." Gilead draws and paints on location in the realms of fantasy and myth. Usually after convincing the most beautiful women in all the worlds to take their clothes off for him. It's a tough gig.

Dain G Gore

Dain Q Gore is a Faculty Adjunct that teaches college level art classes ranging from Life Drawing to Color Theory across the valley at three different campuses. His interest in art is figural narrative, often employing inspiration from cartooning, video games, the fringes of pop/internet culture and lowbrow art. Additionally, he occasionally performs at the Great Arizona Puppet Theater in Phoenix, and is currently merging his paintings into puppets...or is it the opposite?

Cat Greenberg

Cat Greenberg is a fiction writer, song writer and filker from St. Louis, Missouri, part of the filk band *The Unusual Suspects* along with her daughter Valerie Ritchie and friend Mark Ewbank, (and of whom Cat's late husband, Bari, was an integral part). She's appeared in Marion Zimmer Bradley's Fantasy Magazine, the DAW anthologies *Sword & Sorceress 11* and *Four Moons of Darkover*, (under the name Sandra C. Morrese) and most recently in *Sword & Sorceress 29* with a story co-authored with Bari. She spent 14 years as the advertising director for the *SFWA Bulletin*. She and Bari opened Mountain Cat Media LLC, producing their band's 2012 debut CD, *Accidental Filk Band*, and in 2013 the couple's duet CD, *Romancing the Filk*.

Ileana Herrera

Ileana Herrera has been involved in the Steampunk community since 2012, sharing her love for the genre through workshops, panels and fashion shows. Ileana loves to make glamorous costumes and enjoys helping others make their costume ideas come to life.

Lori Herrin

Lori Herrin is returning to the local convention scene after a more than a decade. Her previous activities include advocate for the local gaming community and support roles in programming.

Mark Horning

Mark Horning is a Physicist hailing from the East Valley. Originally from California, he moved to Arizona in 1996. An avid folk musician, he is known for his space and SF based songs, he is often found in the company of a 6 or 12 string guitar. His first professional CD, *Space & Freedom*, was officially released at the 62nd annual Westercon, in Tempe AZ.

Participants

Mark has physics degrees from Cal Poly (BS), San Luis Obispo, and Arizona State (MS). While at ASU, he developed a hybrid lighting system to calibrate the sensors used in the Vatican Advanced Technology Telescope (VATT) located at the Mt. Graham Observatory. Mark works in the aerospace industry developing and testing Night Vision Image Intensifiers. He may often be found at conventions with his wife and three children who are, naturally, also SF fans.

Eileen Johnson

Eileen has been a lifelong lover of Star Trek, majored in English & received a Masters degree for the love of the craft of writing, storytelling, and science fiction. She teacher for 25 years. For the last 5 years at Phoenix Comicon, she has been a panelist, announcer, and moderator, serving both the programming and guest relations departments. Her greatest joy is geeking out and playing music with her kids.

Carolyn Kay

Carolyn Kay enjoys writing about things that normally don't go together, like Star Wars and the Avengers, and imagining what normally inanimate things would do if given life. She is currently collaborating with award-winning illustrator, Chaz Kemp, on the *World of Ashelon*, a series of novellas set in a steampunk fantasy world. When she's not writing, she can be seen dancing with Batavia, a tribal fusion belly dance troupe, or donning her lightsaber in defense of the Dark Empire.

Chaz Kemp

Bram Stoker Award-nominated artist Chaz Kemp embraces an Art Nouveau style that incorporates vibrancy and color scheme into fantasy and steampunk art that is rarely seen. As an illustrator, Chaz Kemp's influences of Alphonse Mucha & Ivan Bilibin are evident in his award winning work that combines the artistic energy of the Roaring 20s with the untamed possibilities of steampunk and fantasy. Chaz Kemp is a featured artist in steampunk legend Paul Roland's book *Steampunk: Back to the Future with the New Victorians*. He has been featured in *Steampunk Magazine*, *Steampunk Tribune* and the November 2014 issue of *Amazing Stories*. His visual style has been sought for the works of *Aurealis Magazine*, Anomaly Con, Kalijor Games, *Savage Insider Magazine*, MalCon and most recently LepreCon. He's done several book covers including the recent anthology *Cthulhu Passan* and in 2013, his Bram Stoker Award nomination was for the graphic novel, *Behind These Eyes*. He also performs with the dark faerie, Celtic *acapella* band, Pandora Celtica. You can see more of his work at www.ChazKemp.com

Khurt Khave

Author, cult leader, steampunk philanderer, tea dueling world champion.

Tom Leveen

Tom Leveen is author of six novels at imprints of Random House, Simon & Schuster, and Abrams. His novel *Sick*, (about a group of students trapped in their drama department during a zombie apocalypse) won the Westchester Fiction Award in 2014, and his young adult novel *Zero* (set in Phoenix in the 90s) was a Best Book of 2013 with the American Library Association. Additionally, Tom has more than twenty years of theatre experience as an actor and director in the Valley. Visit him on Facebook at /AuthorTomLeveen and on the web at tomleveen.com

Participants

Sheila Logan

Sheila Logan, a local face and body painter is known for painting guests with colorful, bright designs, corporate logos, and themed events with Venetian masks, super heroes and other whimsical characters. You will see her around town painting live in events and performances. Her work has been featured in tv shows and other media outlets. Enjoy featured live body paintings throughout the weekend here at LepreCon 2015.

Stellar Miller

Stellar has been attending local conventions since 1988. When she is not working and going to school she is the accounts manager, IT department, business partner, sounding board, cheering squad, art critic, career counselor and sometimes model for Gilead, her husband.

Nerdzerker: Tyler Hadley, Garrett Nelson and Dustin Wells

Nerdzerker is a Nerdcore Punk group that began performing in Tempe, AZ in 2010. Nerdzerker plays fast paced, in-your-face punk rock inspired by Video Games, Comic Books, Uncleanliness, Fantasy, Sci-Fi, and general nerdy culture. Nerdzerker's music will have you throwing elbows and spin kicks while chanting of the land of Tamriel or the frustrations of a broken NES cartridge.

Kirby Nelson

Kirby Nelson is a longtime volunteer for Cult Classics AZ, one of the hosts of the Cult Following podcast, a former contributor to ICanSmellYourBrains.com and the vocalist of the horror-focused death metal band, Splatterkill.

Bernard Ong

Bernard is a local student who has trained himself in many different sword styles. He has taken three years of fencing, three years of Japanese swordsmanship, a year of rapier fighting, and a year of European long sword fighting. He has also taken two years of judo and a year of aikido. So come and watch how to be safe on stage!

Jeff Perryman

Valerie Ritchie

Serena Jade Ross

Troublemaker Cosplay, as she is known, has always loved the thrill of dressing up and portraying a character. So cosplay was *the* subculture for her. Since 2009 she has been running around and causing mischief where ever she goes. She loves making friends.

Emma Sansone

Emma Sansone first came across taiko as an abstract concept in the RPG Bushido, back in the last century. She first heard taiko being played in Hyde Park, London, as part of a series of events celebrating Japanese culture. She first saw a taiko concert in 1991 when Wadaiko Ichiro were on tour in the UK. She finally hit a taiko in 2002, after going to Phoenix Matsuri, seeing a performance by the local group, FushichoDaiko, and finding out that the group's founder, Esther Vandecar, held taiko classes in her studio. Emma continues to attend taiko classes in the new FushichoDaiko dojo at 925 Grand Avenue, where Eileen Morgan now teaches after Esther retired, and with the other students Emma

Participants

plays taiko at Matsuri every February. Most recently, she joined eleven other dojo members in performing a brief set at the North American Taiko Conference, which was held in Las Vegas, NV on June 12-15.

Eileen Smith

Bringing the fun to young and old with the magic of balloons is Madam Eileen, 6th generation Irish. From balloon animals to balloon decor, Eileen has created wonderlands of fun at many events. It all started when she saw her first unicorn made from balloons two years ago. To see more of her creations go to eileensballoons.com.

David Lee Summers

David Lee Summers is the author of eight novels and numerous short stories and poems. His most recent novels are the western steampunk adventure called *Lightning Wolves* and the historical vampire thriller *Dragon's Fall: Rise of the Scarlet Order*. He just sold his novel *The Astronomer's Crypt* to Lachesis Publishing. His short stories have appeared in such magazines as *Cemetery Dance* and *Realms of Fantasy*. When he's not writing, David operates telescopes at Kitt Peak National Observatory. Find David on the web at <http://www.davidleesummers.com>

Joyce Tammany aka Luluko

Forged in the fires of Phoenix, Arizona, Luluko has crafted over fifty costumes and won several awards in her six years as a cosplayer. By day, she works as a social media manager and often lends her talents as a model and promoter to local fashion designers, conventions, and websites like Cospix.net and Crunchyroll. Her specialty is helping other cosplayers by hosting panels and blogging about her cosplay progress. You can learn more about Lulu and find all her social media sites by visiting <http://www.luluko.net/>.

Wendy Wasson

Wendy Wasson is an artist and children's book illustrator. Working closely with author Brenda Cranson, she created the illustrations for the beloved "Boomsnickle" books. Wendy loves to draw people and is fascinated with the human face. Her work is beautiful and magical and brings life to characters on a page.

Dr. David A. Williams

Dr. David A. Williams is an Associate Research Professor in the School of Earth and Space Exploration at Arizona State University, Tempe, Arizona. Dr. Williams is the Director of the Ronald Greeley Center for Planetary Studies, the NASA Regional Planetary Information Facility at ASU. He is also the Director of the NASA Planetary Aeolian Laboratory, which administers wind tunnels at ASU and the Ames Research Center in California. David is currently performing research in volcanology and planetary geology, with a focus on planetary mapping, geochemical, and remote sensing studies. His research has included computer modeling of seismic wave propagation through planetary interiors, visible and near-infrared spectroscopy of the lunar surface, planetary geologic mapping of the satellites of Jupiter, the planet Mars, and the asteroid Vesta, computer modeling of the physical and geochemical evolution of lava flows in a variety of planetary environments, and petrologic study of lava samples from Mount St Helens. He was involved with NASA's Magellan Mission to Venus and Galileo Mission to Jupiter. He is a Co-Investigator on the European Space Agency's Mars Express orbiter mission, and he is a Science Team Member on NASA's Dawn Mission to asteroid Vesta and dwarf planet Ceres. In 2014 David was elected a Fellow of the Geological Society of America, and asteroid 10,461DAWILLIAMS was named in his honor.

Participants

Murray Writtle

Murray Writtle is a performing member of FushichoDaiko, Phoenix Taiko Drummers who were founded in 1992. Murray started practicing taiko in 2002 after developing an interest in Japanese culture through role playing games. Since then he has attended conferences and workshops by many leading teachers, made two study trips to Japan for taiko and performed on three continents including to a paying theatre audience in Nagoya. "I did not just hear taiko for the first time. It reached into my chest and gripped my heart."

Jason Youngdale

Sponsorships

Help Make LepreCon Better!

Become a LepreCon Donor by Pledging Today

Donate toward the 2015 convention in general or mark your pledge toward a specific department or goal. Examples of earmarked donations include promotions, hospitality suite, badge supplies, guest travel, most neglected department, item currently most in need of funds, pre-funds for 2016's convention, corporate operating costs, et cetera. You can donate to the cost of a badge, room night, or hotel restaurant meal towards a less fortunate member of fandom.

LepreCon

Gold Donor: Your \$176 pledge — about a dollar every other day — pays for one day of recording one panel room, about 150 two-sided full color tri-folded brochures, a guest hotel room for almost two nights, or almost one month of air-conditioned storage for our corporate inventory.

Cauldron Donor: Your \$88 pledge — about a dollar every four days — pays one day's rental of a panel room, one day at a table promoting LepreCon at a festival or other convention, or a gift basket for one Guest of Honor.

Shillelagh Donor: Your \$41 pledge — about \$4 dollars every month — pays for one full page ad in an online 'zine or other convention's program book, about nine month's rental of our post office box, or a roll of gaffer's tape for the Tech department.

Shamrock Donor: Your \$15 pledge — about \$1 every month — pays for a roll of two-part tickets, one 24-pack of name brand soda for the Hospitality Suite, three 24-packs of generic brand soda for the Hospitality Suite, or a glue gun for the Cospitality Lounge.

Rainbow Donor: Want to make a donation of any other amount? This option allows you to pledge any amount, whether it's your literal \$0.02 or \$2,015. Just type in the amount, and enjoy our sincere thanks. Any amount helps make LepreCon a better time & place for us all!

LepreCon 2015 Donor List

Gary Swaty — Rainbow Level

Michael Fett — Rainbow Level

Sabolm Glitz — Rainbow Level

United Federation of Phoenix — Rainbow Level

Art Show

This year's Art Show promises to be a sight to behold for our attendees. Come and see the exhibits in the upper-floor Salons of the Embassy Suites Phoenix North, and experience the wonder by all of our artists:

Bobbie Berendson

I am a 2d pen and ink artist with a whimsical Victorian style. My work ranges from the macabre to the titillating to the fantastic. I sell prints of my work on canvas with individually crafted papers and embellishments.

Lizzy D

My artwork is inspired by fantasy elements in fashion, books, nature, and music. Most of my art is done in watercolors.



Chaz Kemp

see page 14 of Participants for his entry

Victor Moreno

see page 18 for his Guest of Honor entry.

Bernard Betelgeuse

Sarah Clemens

Creator of the "Magnus & Loki" art series.



Dain Quentin Gore

see page 13 of Participants for Dain's entry.



Art Show

Elizabeth Leggett



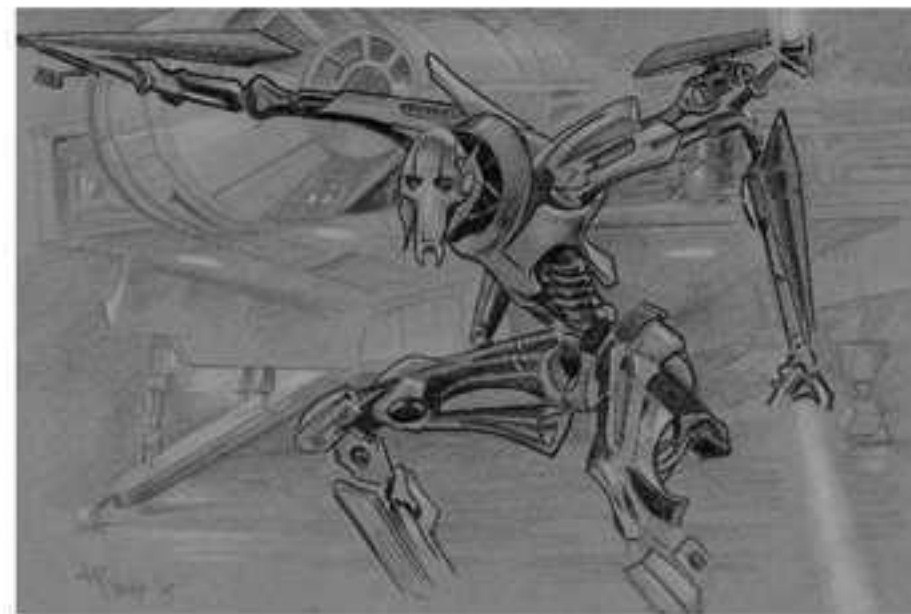
Betsy Mott

Detailed drawings of Airships, spaceships and other interesting and eclectic beings and objects.



Mr. Art Geekos

Original art from my own creations to fan art of Star Wars, Marvel Universe and more.



April Robinson



Lubov Yegudin



Check the hall signage for the hours of operation.

Vendor Hall

What convention would be complete without a Vendor Hall packed full of vendors! We'll continue announcing more vendors as the convention gets nearer, but we can guarantee you this is one year you do not want miss LepreCon's Vendor Hall!

Fantasy Artist, Ken Kelly—see his bio on page 6

Musical Group, Camille and Kennerly The Harp Twins—see their bio on page 8

Graphic Designer Victor Moreno—see his bio on page 10

Author Darryl Dawson— see his bio on page 13

Jean's Beads—We sell hand crafted glass pieces, and illustrative art.

Rocks and Jewelry—My handmade bracelets and pendants feature coils, braids, and gears (made by an artist in CA). Materials: copper, nickel silver, brass from a US manufacturer, sterling silver, stones from all over that are personally cut and polished. Strange Angel Press—Writers helping writers with editing.

Author Russell Erway—Ethan has been a life-long fan of science fiction and fantasy, and began writing short comedic stories in middle school. He published his first novel in 2011. He is currently the Minister at Agua Fria Christian Church in Humboldt, AZ where he lives with his wife and children.

Happy Magpie—etched art. I do a lot of fantasy, Celtic, and nature inspired art on glassware, metalware such as flasks, and jewelry.

Moebius Enterprises—Jewelry, fragrances, giftware. Costuming and accessories. Fantasy IDs (be a part of your favorite team!)

OctoberArt—Unique collection of one of a kind, vintage and unusual items. Old and interesting collectibles, Sci/Fi, horror, whimsical, and strange.

Fastawker Designes—Tote bags, pillow cases, jewelry, dice bags, mitten hats, zombie dolls

DMG Studios—Sci-fi and supernatural comics, related art and merch such as shirts, prints, phone cases, figurines, etc.

The Scribbled Hollow—custom shirts, water bottles, key chains, mugs, and shot glass, oh plus books. We will also make a custom item of choice on-site either to put a favorite saying or picture on the item.

Strange Angel Press—Writers helping writers with editing.

Open Friday 10am – 5pm Open Saturday 10am – 5pm Open Sunday 10am – 5pm

Hospitality

Our Hospitality Lounge will be a great place to unwind. Nestled on the 2nd floor of the 1st hotel wing, it overlooks the swimming pool and lawn to give you an overview of any outdoor events. Inside you'll find a few snacks and beverages to share while chatting with friends both new and long term.

Volunteer Den

[Volunteers](#) of all levels need a place to unwind for a few minutes, away from the bustle of the convention. Our Volunteer Den will be a great place to unwind. Located in room 2001, inside you'll find upholstered seats, a flat screen television airing genre related items, and a few snacks and beverages to share while chatting with friends both new and long term.

We are also looking for Volunteers to serve in the Volunteer Den as well. [Contact us](#) for more information.

Cospitality Lounge

Welcome to the future! While we don't have self-tying shoes we do provide all our costuming participants a place to cool down, relax, and fix a few things. LepreCon's Cospitality Lounge is also a photo-free zone, so please keep your camera (phones and otherwise) at bay when visiting this area.

We cater to the needs of costumers, cosplayers, furies, and superheroes, or anyone who needs a quick change. We will have basic sewing supplies, some glue-guns, hair items, water, and the ever so useful duct tape. Keep in mind equipment that is provided at the Cospitality lounge is provided free of use to our participants, but donations to replace those items are greatly appreciated.

Our scheduled hours will typically be 10-6 Friday & Saturday and 10-4 on Sunday. We have room for volunteers as well. If you can manage a couple hours of your time, provide friendly service, watch over things, think on the spot, and possibly provide costume fixes, we appreciate your contributions.

Programming

Welcome to LepreCon41 – our 41st Year! You're probably checking out this page in hopes of finding some information about what to expect at our convention. Thank you for coming.

Our emphasis is always on Art and Science Fiction. Our Artist Guest of Honor is Ken Kelly. Our Author Guests of Honor this year are Dayton Ward and David Gerrold. And the Music Guests are the Harp Twins Camille and Kennerly Kitt. In addition we have Jennifer Brozek, editor and game designer. We also have Larry Hama and Victor Moreno who bring combined skills of illustration, graphic design, web design and more. All of our guests are excited about being here and have brought fascinating ideas, skills and experiences with them.

We have a wide offering of art related panels featuring some of our Guests and a host of other local talent. Costuming is also pretty exciting with a great variety of demonstrations and workshops.

Thanks to the United Federation of Phoenix, you'll hear all the latest news about Star Trek and be able to meet one of the most famous writers of the original show – the man who wrote "The Trouble with Tribbles." Hal C. F. Astell is bringing his Film Festival to the convention – with some five hours of movie viewing! The Film Festival on Thursday is free – bring your friends. Maybe you can talk them into buying a membership!

We've expanded our music selection. Along with the Harp Twins we have some local groups bringing their own brand of music: Nerdzerkers and EmberAeonic, and of course there will be plenty of Filk.

We have several scientific presentations. There will be a Star Party on Saturday night, come check out the night sky with telescopes manned by professionals. Check out the Bios page to see our presenters' credentials. We think you'll be impressed. We have stuff for the kids to do – mostly craft-type panels. And for the adults – you've got a smorgasbord of steampunk make-and-take panels, check out the possibilities. There are loads more of steampunk topics to get excited about, and some writing panels for the hopeful author.

We look forward to seeing you there.

Amanda Parker

LepreCon41 Program Director

Programming

All programming is subject to the winds of fate, some things may disappear and others appear...like a leaf on the wind.

Please refer to the Pocket Program for most up-to-date information

or Information Boards for last minute changes

Pocket Program Legend: A=Art, C=Costuming, F=Film/Media, L=Literature/Writing, M=Music, O=Other, S=Science, SP=Steampunk, W=Workshops

A: ART

Art Show Auction

Sun 1p-2p, Art Show room

Balloon ArtSculptures. Amazing works of art that last a wee bit longer than a soap bubble. Suggested donation for supplies is \$5 per person at the panel.

Sat 5p-6p, Suite D. Madam Eileen, Samuel Smith

Balloon Crafting Workshop. The magic of balloons in the palm of your hand. Learn the basics from Madam Eileen. Make swords, shields and more to defend the fair maidens and vanquish your enemies. Suggested donation for supplies is \$5 per person at the panel.

Fri 7p-8p, Suite D. Madam Eileen, Samuel Smith

Body Painting Demo. Adults Only. Volunteers welcome.

Thursday, 7p to 11p, Suite D. Sheila Logan
Sat 730p-11p, Suite D. Sheila Logan

Color Theory. What is Color Theory, really? Is it different than the physical reality of pigments artists use? What is the best use of color in art? Gilead and Dain will talk about their experiences using color in different ways across art worlds.
Sun 3p-4p, Suite E. Dain Q. Gore, Gilead

Copyrights & Dissolution. Discussion of laws that pertain to protecting copyrights.
Sat 3p-4p, Suite E. Timothy Collier

Dancing in History & Fiction. Cinderella wanted, more than anything, to go to the Ball. Let's talk about the place of social dancing in our favorite fictional or historical stories.

Sun 10A-11A, Suite C. Alex Canto

Dance Lesson for the Costume Ball. Learn some steps and dances that will be done at the Costume Ball!

No experience necessary. No partner necessary. Simple, social, and fun! Wear comfortable shoes.

Take some extra time to learn to dance like Cinderella, Prince Charming, Kaylee, Mal, Miss Bennett, or Mr. Darcy.

Sat 1p-230p, Room 3037. Alex Cantos of Az Shindig is your Host

Drawing Demo. This is the follow-through for Gilead's Reference Work panel. From the work done in that panel, Gilead will demonstrate a drawing demo. This will be followed by a Painting Demo based on the same work.

Fri 2p-3p, Suite E. Gilead

Face Painting for Kids. Madam Eileen is a true artist and loves to work in many mediums. Get unique works of art painted on you. If you name it there is a good chance she can paint it. Eileen uses only Cosmetic grade products and paints for your health and safety. Art may be accented with glitter and gems as requested. Suggested donation for supplies is \$5 per person at the panel.

Sat 4p-5p, Suite D. Madam Eileen, Samuel Smith

Programming

Freelance Illustrator: Making It. How do you find clients? How do you promote yourself? How do you create an online portfolio? Who is your target audience? These are the questions that they don't teach you in art school. Learn how to swim in the shark-infested waters of the freelance world.

Sat 8p-9p, Suite C. Chaz Kemp, Jeff Perryman, Ken Kelly, Jennifer Brozek

Geeky Kids Crafts: Fairies, Mermaids & Princesses. Come meet with our special guests, children's author Brenda Cranson and illustrator Wendy Wasson, as they show us how to create fun and easy crafts for the little geeks in your life. Get some great ideas, learn about some fun resources and get the chance to make a fairy of your very own. Boys and girls are welcome in this fun panel. There is a \$3 materials fee for this panel if you would like to participate in the craft.

Sun 2p-3p, Suite D. Brenda Cranson, Wendy Wasson

Geeky Kids Crafts: Monsters, Aliens and Creatures. Meet Brenda Cranson and Wendy Wasson, the creators of the popular Boomsnickle series, as they show you how to create your very own monsters, aliens and other magical creatures. The panelists will give lots of ideas, share helpful resources, and give you the chance to make your very own monster. All little geeks and their parents are welcome in this panel. There is a \$3 materials fee for this panel if you would like to participate in the craft.

Sat 3p-4p, Suite D. Brenda Cranson, Wendy Wasson

Importance of Having Your Own Artistic Style. The Japanese Anime style of drawing is very, very popular as is the photo-realism of most fantasy/sci-fi book covers. But should you try to emulate them as a way to further your career? It's a subject

of much debate in the artistic community. This panel focuses on why it's so important to develop your own style so that you can stand apart from the herd.
Fri 6p-7p, Suite C. Chaz Kemp, Jeff Perryman

Life with the Artist. You know the Artist, but what about the people who helped get the artist to where they are today? What is it like to be the Significant Other of a creative person, what you can expect and what not to expect.

Sat 6p-7p, Suite E. Stellar Miller, Lori Herrin

Meet Ken Kelly. His awesome career as an internationally known artist includes heroic fantasy, book covers, trading cards, artwork for toy companies and calendars. He is also well-known for his KISS art including painting their guitars and doing album cover art for metal bands. Meeting Ken is an opportunity you should not miss!

Sat 2p-3p, Suite C.

Meet Larry Hama. The award-winning multi-talented artist/cartoonist/illustrator/actor/musician has written for G.I. Joe, Wolverine, Bucky O'Hare, Avengers, X-Men, Spider-Man and too many more to mention. His acting career included M*A*S*H, Saturday Night Live and Robot Chicken. He's currently working on the film "Ghost Source Zero" to be released in 2015.

Fri 1p-2p, Suite C.

Painting Demo. This is the follow-through for Gilead's Reference Work panel. From the work done in that panel, Gilead will demonstrate a painting demo. This will follow the Drawing Demo based on the same work.

Fri 5p-6p, Suite E. Gilead

Puppetry. A focus on making/performing and the experiences being in that world.

Programming

We will relate how we got into puppetry, and what motivates us.

Sun 4p-5p, Suite C. Dain Q. Gore. Mack Duncan.

Sketch off. Come watch our Artists, Gilead, Dain Q. Gore and Jeff Perryman, in the battle of the brushes as they race to make the most compelling piece of art. The subject of their art will not be revealed to them until the timer is about to start. Our Guest of Honor, Ken Kelly, will be judging. *Sun 10a-Noon, Ventanas. Gilead, Dain Q. Gore, Jeff Perryman. Ken Kelly – Judge.*

Sketch Time. Everyone has creative potential and can learn to draw. In this panel, we will learn to draw a few whimsical fantasy creatures. We will also talk about techniques such as foreshortening, shading, contour lines, overlapping, shadows, etc. This panel is for beginners of all ages, though all experience levels are welcome. If you love those old “How to Draw” books from your childhood, this panel is for you. Materials will be provided to draw some fun cartoony creatures.

Sun 11a-Noon, Suite D. Jason Youngdale

Slideshow for Reference Work. How to make photos as a model for a picture. This panel will have two follow-up demos: Drawing Demo and Painting Demo. *Fri Noon-1p, Suite E. Gilead.*

Survive the Spotlight. With success comes attention. We’ll discuss how to talk in front of a camera, how to prepare for an interview and anything else that comes to our minds.

Sun 1p-2p, Suite C. Gilead, Stellar Miller, Ken Kelly, Camille & KennerlyKitt

VHS Cover Art. A discussion on how much impact or distract the cover art had for VHS movies.

Sat 1p-2p, Suite C. Jasper Crawford, Victor Moreno, Hal Astell.

AU: AUTOGRAPHING

Jennifer Brozek	Sun 2p-230p, Suite C
Brenda Cranson	Sat 1130a-Noon, Suite E
Darryl Dawson	Fri 8p-830p, Suite E
Kevin Dilmore	Sun 230p-3p, Suite C
Diana Gallegos	Sat 11a-1130a, Suite E
David Gerrold	Sun 2p-230p, Suite C
Larry Hama	Sat 11a-1130a, Suite E
Ken Kelly, (\$10 fee per autograph)	Sun 230p-3p, Suite C
Kennerly and Camille Kitt, the Harp Twins	Sat 1130a-Noon, Suite E
Tom Leveen	Fri 8p-830p, Suite E
Victor Moreno	Sun 2p-230p, Suite C
Nerdzerker	Fri 8p-830p, Suite E
David Lee Summers	Sat 11a-1130a, Suite E
Dayton Ward	Sat 1130a-Noon, Suite E

C: COSTUMING

Boot Covers Made Easy. Let’s face it - fantastical boots and shoes just don’t exist in real life. So if you want your costume to look like it came right off the page, you’ll need to learn to make boot covers!

Cosplayer and lover of boot covers, Luluko, will guide you through making the perfect pair of boot covers, and even show you some of her own.

Sat 2p-3p, Suite D. Luluko, Bernard Ong

Programming

Cosplay is Not Consent. By now you've heard this phrase a lot around conventions, but what does it mean? What are your rights as a cosplayer, and what are your obligations as a fellow con-goer? We'll discuss good con etiquette, including how not to be a creep, when it's ok to take photos, just how close you can get to that guy or girl you're having your photo taken with, and much more.

Sun 5p-6p, Suite C. Carolyn Kay, Victor Bug

Cosplay Makeup Live Demo. Wigs and costumes just aren't enough - if you really want to become your favorite character, you need makeup to complete the transformation! You'll not only learn about the essentials of makeup, but your host Luluko will also apply her makeup for the day right before your eyes!

Sat Noon-1p, Suite E. Luluko, Bernard Ong

Costume Ball. Music, dancing, social geekery! Come party like queens and princes!!! (Mostly ones with names like Victoria and Albert.) This is, as the British say, a Fancy Dress Ball. So come in costume, or just dressed fancy and be ready to have a ball! You may want to test your costume for danceability by skipping around the house in it a bit first. And if your costume necessitates a handler, make sure they are willing to dance too!

Sat 8p-10p, Ventanas. Alex Cantos of Az Shindig is your Host.

Crafting Foam Armor Demo. In this panel you will learn the magic of craft foam: a cheap and easily acquired material that can make almost anything. You will learn how to sculpt and alter foam to make armor, hats, accessories and more. Diana will teach you sealing and painting techniques; that with a little creativity, can add magic to your costume.

Sun 10a-11a, Suite D. Diana Gallegos

Face Your Cosplay Fears. Too scared to heat up your glue gun? Terrified of dealing with haters? Cosplay can be intimidating, but it doesn't have to be. Hosted by cosplayer Luluko, this is a safe space where cosplayers of all levels can ask any questions they have about cosplay and the community.

Sat 4p-5p, Suite E. Luluko, Bernard Ong

Geeky Kids Crafts: Costumes. Children's author Brenda Cranson and Illustrator Wendy Wasson will show you how to make awesome costumes with just the stuff you have around the house. Become a prince or princess, Fairy or Wizard, monster or superhero. You are only limited by your imagination. Help yourself break out of the ordinary. We will have some costumes to play with and everyone will have an opportunity to rock their awesomeness in our mini-fashion show.

Fri 2p-330p, Suite D. Brenda Cranson, Wendy Wasson, Diana Gallegos

Masquerade. Join our Judges for our Masquerade Competition. There will be prizes for the Best of Show and Fan Favorite. Your Master of Ceremonies is Victor Bugg.

Sat 6p-7p, Ventanas.

Masquerade practice & tech walk-thru
Sat 430p-530p, Ventanas.

Sewing 101. Pattern modification. Do patterns confuse you? Come to sewing 101 to learn how to alter patterns to accommodate your size, make small changes and even how to combine patterns to create an original design. Come prepared to take notes that you can use later.

Sun 3p-4p, Suite D. Diana Gallegos

Starwars Cosplay for Women. Princess Leia is one of the most well-known female characters from Star Wars. But you aren't limited to donning her cinnamon bun hairdo or the barely-there slave outfit for your

Programming

Star Wars cosplay. Whether you like Jedi, Sith, Twi'leks or Stormtroopers, the sky's the limit! Come discuss some of your favorite Star Wars characters and all the ways you can cosplay them.

Sun 1230a-130p, Room 3037. Carolyn Kay, Ileana Herrera

What is a Kilt. You might think you know but it isn't all about what Hollywood portrays. What we think of as an authorized kilt or tartan isn't as ancient as you might believe. And the US is leading the charge in making 'utility kilts' a common form of dress.

Sat 6p-7p, Suite D. Duncan Tucker, Hal C F Astell

Wig Styling. Ever wanted to take that dive into wig styling? Does it scare you? Join us in the basics of wig styling and how to ventilate a lace front wig.

Fri 6p-7p, Suite D. Serena Ross

F: FILM & MEDIA

2015 Movies. From "Jupiter Ascending" & "Avengers - Age of Ultron" to upcoming movies like "Terminator: Genisys" & "Star Wars Episode VII", geeks have a plethora of films to see this year. In this panel let's all go down the list and talk about which films get 2 thumbs up, which films crashed and burned and which ones we're most looking forward to seeing in 2015!

Fri 1p-2p, Ventanas. Chaz Kemp, Kevin Dilmore, Dayton Ward

Avatar the Last Airbender Q&A. You think you know Avatar? Think you can outwit a Master Bender? Join us and see how well you do!

Fri 4p-5p, Ventanas. Serena Ross

Dr. Who: Old & New. You know the sound of the TARDIS. You probably have a multi-colored scarf and a replica Sonic Screwdriver - but which one? 50 years of the show has given us twelve different

Doctors to love. Which is your favorite - old, or new?

Fri 3p-4p, Ventanas. Cat Greenberg, Carolyn Kay

Kill it. Don't Ship it. Most people talk of what characters they want in a relationship. This panel is about what characters you hate and wish were no longer in the show "killed off."

Sun 3p-4p, Suite C. Johnna Buttrick, Christine Bedell

Land of the Lost. Come meet the creator of the Sleestak race from the TV show "Land of the Lost" David Gerrold. This show aired 1974-1977 and featured a family dropped through a hole in space and had to survive in a dinosaur inhabited world. Gerrold also wrote scripts for this popular Saturday morning show.

Fri 2p-3p, Suite C. David Gerrold.

Mini Film Festival. Featuring an all-new 90 minute set of award-winning short sci-fi films from around the world and here in Arizona, including a few that tie to this year's time travel theme. Thursday's set is FREE and open to the public and will feature a Q&A with local filmmakers. Friday's set will be all new and different so don't miss this one, either. And on Saturday, he'll have a 90 minute retrospective set of short steampunk films shown at other Apocalypse Later mini-film festivals over the last year.
Thurs 8p-930p, Ventanas. Hal C F Astell
Fri 6p-730p, Ventanas. Hal C F Astell
Sat, 730p-9p, Suite E. Hal C F Astell

Star Trek: Phase II on the inside with David Gerrold. Star Trek: Phase II is one of the longest running and highest quality Star Trek fan film series, that included actors from TS. Join our own Treksperter Dr. Dave and UFP Special Guest David Gerrold to discuss production of Gerrold's Phase II episode, "Blood and Fire."

Sat 1p-2p, Suite E. David Gerrold, Dr. David Williams

Programming

Star Trek Universe Update with the United Federation of Phoenix. So what is happening with Star Trek? How is the new movie coming? Are there any plans for a TV series? What new books are coming out? Join Dr. Dave with our Trek author guests Dayton Ward & Kevin Dilmore for a discussion of future Trek happenings!

Sat 7p-8p, Suite C. Dayton Ward, Kevin Dilmore, Eileen Johnson, Dr. David Williams (moderator)

SuperHeroes of TV and Film. Who's your favorite? Did you read the comics? Marvel is a juggernaut that isn't slowing down. Are there heroes who didn't measure up when on the silver screen? Which ones should Marvel do next?

Fri 11a-Noon, Ventanas. Serena Ross, Kirby Nelson

Tribute to Leonard Nimoy. This year we lost Leonard Nimoy, the actor who gave life to Star Trek's most popular character, Mr. Spock. Please join us for this memorial discussion where we look at the many contributions that Leonard Nimoy made to Star Trek and other forms of creativity.

Sun 11a-Noon, Suite E. Dr. David Williams, Eileen Johnson

Tranya Time-Private Event. Exclusive hang out for UFP members with Dayton Ward, Kevin Dilmore, & David Gerrold. This is a closed, private event. Membership in UFP is required.

Sun 4p-5p, Suite E. David Gerrold, Dayton Ward, Kevin Dilmore

What Lies Beneath: The Creeping Horror Behind Sci-Fi/Fantasy. Join the masterminds behind Phoenix's leading revival cinema series, Cult Classics AZ, and FreakyWearz Clothing ("to be caught dead in") as they discuss the terror behind some of your favorite sci-fi and fantasy films. Horror often informs sci-fi and the

imagination and we'll explore it in this panel.

Fri 9p-10p, Suite C. Victor Moreno, Kirby Nelson, Jasper Crawford

L: LITERATURE & WRITING

Art of Self Promotion. You've spent years developing and honing your craft and whether that craft is writing, art, music or something else the questions remains the same: How do I get noticed? How do I gain a fan-base? In this panel, we hope to help you get on the road to making a name for yourself.

Sat 5p-6p, Suite C. Chaz Kemp, Darryl Dawson, Brenda Cranson

Cultural Diversity in Genre Fiction. The survival of any art form is directly dependent on the inclusion of different perspectives. What are some of the obstacles that women, African-Americans, LGBT and other groups deal with in the writing business, and how do we overcome them? How did the Hugo Awards get so screwed up? How do we create characters without stereotypes?

Sat Noon-1p, Suite C. Darryl Dawson, Larry Hama.

Graphic Storytelling. The author of "GI JOE #21 Silent Interlude" will do a slide show deconstruction to illustrate graphic storytelling.

Sun 1p-2p, Suite E. Larry Hama

Help I'm Stuck! Is writer's block a real thing, or just a myth? What happens when your beginning, middle, or end is languishing? Join Jennifer Brozek and Tom Leveen for a fast-paced talk and Q&A on one of the writing life's toughest aspects. Let us help you defeat the tyranny of the blank page!

Sat 10a-11a, Suite C. Jennifer Brozek, Tom Leveen

Meet David Gerrold. David Gerrold is best known to the world as the man who wrote

Programming

“The Trouble with Tribbles” on the original Star Trek series. But to his fans, his work is so much more. He also has several books and screenplays to his credit. And his story of his son’s adoption became a movie starring John Cusack. We know you have questions of this icon, so we’ll expect to see you here.

Sat 11a-Noon, Suite C. David Gerrold, Dr. David Williams (moderator), Eileen Johnson.

Meet Dayton Ward. This is the man who’s been pumping out fan-favorite Star Trek stories since 2001, both solo and collaborative with his friend Kevin Dilmore. He contributes to Star Trek Magazine, Tor.com and StarTrek.com. Meet the man and make a memory.

Fri 4p-5p, Suite C.

Meet Jennifer Brozek. Meet our Hugo Award-nominated editor and award-winning writer of fourteen published anthologies, more than sixty published short stories and a slew of RPG sourcebooks. This woman can do it all and you have a chance to meet her in person.

Fri 3p-4p, Suite C.

Novels vs Short Stories. When do you know if you’re writing a novel, a short story or something in-between? It’s more than just word count.

Sun 11a-Noon, Suite C. Darryl Dawson, Tom Leveen, Cat Greenberg

Star Trek Authors Unite! Join Star Trek authors Dayton Ward and Kevin Dilmore to discuss their recent and upcoming Trek novels and stories!

Sat 3p-4p, Suite C. Dayton Ward, Kevin Dilmore

Write Awesome Dialogue! With 22 years stage experience, author Tom Leveen’s most popular class comes to LepreCon. Learn how to construct solid plots and characters, and then how to give them

things to say that will set your writing apart. A great class for anyone interested in writing fiction, screenplays, or for the stage.

Fri Noon-1p, Ventanas. Tom Leveen

Write Great Description. Author Tom Leveen takes you through the nine senses - yep, nine! - you can use in your fiction or other storytelling, as well as other tips and techniques that will make your descriptive writing shine like the _____ (fill in the blank!)

Fri 6p-7p, Suite E. Tom Leveen

Write Marketable Horror. Thousands of people finish novels every year, but how many make it to bookstore shelves? Join Darryl Dawson and Tom Leveen for a discussion on what makes a horror novel marketable to agents, editors, and the reading public.

Fri 11a-Noon, Suite C. Darryl Dawson, Tom Leveen

Writing for Licensed Properties. Discuss the process of writing for a universe that isn’t yours. Writers who have worked on numerous properties for various companies will share their experiences and some tips to have in mind when playing with someone else’s toys. How can you, the new writer, crack these markets? Is it even possible? Drop in for a sit-down, and find out what it takes!

Fri 8p-9p, Suite C. Dayton Ward, Kevin Dilmore, Jennifer Brozek, Larry Hama

Writing Star Trek. Join UFP 40th Anniversary Guests of Honor David Gerrold & Dayton Ward & Kevin Dilmore for a free-for-all discussion about writing for Star Trek in all its forms. We will also discuss our author’s opinions on the future of Star Trek on the large and small screens.

Sun Noon-1p, Suite E. David Gerrold, Dayton Ward, Kevin Dilmore, Dr. David Williams (moderator)

Programming

M: MUSIC

Drum Circle. Calling all drummers! Bring your drum and share the beat of your soul in our Open Drum Circle.
Sat 4p-5p, Room 3037.
Sun 6p-7p, Room 3037.

Evolution of Filk: From Folk's Love Child to the Soundtrack of SF&F Fandom. What filk is and how it has evolved over the decades.
Fri 5p-6p, Room 3037. Valerie Ritchie, Cat Greenberg, Gary Swaty

Introduction to Guitar. Ever think about learning how to play Guitar? Mark Horning will go over the basics. Bring your own instrument if you have one. Mark will bring a few extra guitars if you need to borrow one. We will discuss introductory chords, how to hold the instrument and tips for picking out your first instrument. (or a better one)
Sat 11a-Noon, Room 3037. Mark Horning

Meet the Harp Twins. A singular opportunity to meet the famous Harp Twins up close and personal. These two women have revolutionized perceptions of harp music. Here's a chance to ask your "hows and whys."
Sat 4p-5p, Suite C. Camille and KennerlyKitt

Music & Lyrics, or How do you write a song? Our panelists will describe the songwriting process. Lyrics or Music first? Plotting. How does writing music/songs differ from other types of creative writing such as short stories?
Sat 5p-6p, Room 3037. Cat Greenberg, Mark Horning

Open Filk
Thurs 8p-whenever, Room 3037.
Fri 9p-whenever, Room 3037.

Sat 8p-whenever, Room 3037.
Dead DogFilk.
Sun 7p-whenever, Room 3037.

Taiko Drums Talk. Taiko (Japanese ensemble drumming) viz. BattlestarGalactica (2003) Season 3 Episode 4 "Storming New Caprica." From 150,000 years ago comes a sound track of the technological future. The drums are not music that you hear, they are sonic energy transfers that directly affect your breathing and your heart rate. This art form dates back thousands of years and yet saw a complete renaissance in the 1950's and is expanding and diversifying in the 21st Century and is now a common element of sci-fi sound tracks.
Sat 10a-11a, Suite E. Murray Writtle, Emma Sansone.

Taiko Drumming Performance. Taiko, The Big Drum, is a dynamic art form embodying not only sound but movement to carry its universal message of connection. It is no accident that the drum and the heart beat as one. Come and not only hear but feel and be moved by the big drum. We will perform a short selection of taiko pieces from the repertoire of the FushichoDaiko Dojo on multiple drums in a variety of styles from introspective, to rousing and festive. Please be warned that the drums are surprisingly loud and piercing.
Sat Noon-1p, Ventanas. Murray Writtle, Emma Sansone.

Tech Behind the Techno. An introduction to the art and techniques of electronic music production with some inside examples of how Ember Aeon produces this music live without backing tracks.
Sun 5p-6p, Room 3037. Ember Aeon

What Inspired Us. Nerdzerker has spent the last five years writing about the media they enjoy, and occasionally creating their own fictional world. Learn how they choose where to draw from.
Fri 7p-8p, Room 3037. Nerdzerker

Programming

Concerts:

Ember Aeon Concert
Fri 9p-10p, Ventanas
Sun 1230p-130p, Ventanas.

Harp Twin Concert
Electric Harp Duet Performances
Fri 8p-9p, Ventanas.
Sat 130p-230p, Ventanas
Sun 4p-5p, Ventanas

Mark Horning
Fri 6p-7p, Room 3037.
Nerdzerker
Sat 3p-4p, Ventanas.
Sun 230p-330p, Ventanas.

Valerie Ritchie and Cat Greenberg. Mark Horning to provide backup.
Sat 6p-7p, Room 3037.

O: OTHER

Closing Ceremonies. The time has come to bring LepreCon 2015 - 41st Annual Science Fiction Convention to an end. As we say good bye, come find out what we can expect next.
Sun 6p-7p, Ventanas.

Get Involved in Your Geek Community. Are you local and want to get involved in Phoenix's burgeoning geek scene? Join representatives from Geekly Phoenix, Cult Classics AZ and more as we discuss ways to make your geek name in the Valley. A great panel for burgeoning indie creators, those looking to get involved in conventions for their fandom and how to be a part of the scene locally in shops events and how to find indie events!
Sat 6p-7p, Suite C. Victor Moreno, Ruby Tate

Industry Talk: Table Top Games vs Videogames. A professional discusses the difference between writing for pen and paper RPGs and videogames. They are two very different animals.
Fri 4p-5p, Suite E. Jennifer Brozek

Kickstarter 101. It's not enough to have an idea or be creative in order to fund a successful Kickstarter. There are practical considerations and one should approach the process eyes-wide-open.
Sat 3p-4p, Room 3037. Stellar Miller, Gilead.

Kilt-Off. No, it's not how it sounds; but, you may see some nice kilt-strutting males. We need male volunteers who own a kilt to come show us how it fits. And we need a bunch of female judges to evaluate. It's all in fun, Adults Only please.
Sat 10p-11p, Ventanas. Dee Astell, Duncan Tucker, Hal Astell

LepreCon Q & A. This is the portion of the convention where we answer your questions about LepreCon. Want to know why we did something a certain way? Curious about the method behind the Convention? Now is your chance to come find out from the people running the convention. Share with us your convention ideas as we finish with LepreCon 41 and start thinking ahead to LepreCon 42.
Sun 7p-8p, Ventanas.

Opening Ceremonies. Welcome to LepreCon 2015 - 41st Annual Science Fiction Convention. Come meet the people who help make the con happen. This will also be your first opportunity to meet our illustrious guests.
Fri 10a-11a, Ventanas.

Stage Fighting Demo. Have you ever wanted to do on-stage sword fighting and make it look like it's real but not make it so dangerous that you may hurt yourself or someone else? Then this panel is the one to go to.
Sat 10a-1130a, Ventanas. Bernard Ong

YouTube. Find out from experienced users the best and most effective ways to post on YouTube.
Fri 2p-3p, Ventanas. Kennerly and Camille Kitt

Programming

S: SCIENCE

3D Printing. If you've wondered about 3-D printing, here's a singular opportunity to see a machine up close, find out more about the technology and talk to the people using it.

Sun 2p-3p, Suite E. Amanda Tucker, Jared Thorn

Asteroids, Ion Propulsion, and NASA's Dawn Mission to Vesta and Ceres. This is NASA's Year of the Dwarf Planet, and it began with the arrival of NASA's Dawn spacecraft at Ceres. Join our own Dr. Dave, a member of the Dawn Science Team, for a discussion of the mission and to see the early results from the first orbits of this unique dwarf planet.

Fri 7p-8p, Suite E. Dr. David Williams

Discovering New Worlds. A panel about the techniques used to discover planets beyond the solar system and a look at the kinds of worlds discovered.

Fri 3p-4p, Suite E. David Lee Summers.

How to Make Your Own Telescope. A professional shows you how you can make a simple and stylish Newtonian telescope from easy-to-find, inexpensive parts that's easy to transport and set up so you can enjoy the night sky

Fri 5p-6p, Suite D. David Lee Summers

Mars: Land Across the Aether. A presentation about Mars of the 19th century and how it became a place in the popular imagination. Where did the Martian canals come from? A look at the early debates about Martian life. Listen to Tesla's recordings of extraterrestrial signals.

Sun 10a-11a, Suite E. David Lee Summers.

NASA New Horizons Mission to Pluto. For the first time a spacecraft is visiting Pluto and its moons! Join Dr. Dave to discuss this final planetary flyby mission and see

the first images of Pluto from New Horizons approach (Flyby is July 15)!

Sat 5p-6p, Suite E. Dr. David Williams

Planets Outside the Solar System. A look at how we discover planets outside the solar system, what kinds of planets we've discovered, what we know about them, and the future of planet hunting.

Sat 2p-3p, Suite E. David Lee Summers
Star Party. The Phoenix Astronomical Society will be hosting a Star Party in the evening. Several telescopes will be available for viewing the Moon, Saturn, Jupiter and Venus. This event is 'weather permitting.' For more events like this: www.pasaz.org.

Fri 730p-10p. Terri Finch. Outside Patio, upper level

Sat 730p-10p. Terri Finch. Outside Patio, upper level

SP: STEAMPUNK

East Coast meets West Coast Steampunk Style. How does Steampunk fashion and style differ from the east coast to the west coast?

Fri 7p-8p, Suite C. Dee Astell, Ileana Herrera, David Lee Summers

Creating Multi-Cultural Steampunk Characters. We've all enjoyed thrilling tales set in the streets of London but let's be honest... the 1800s happened everywhere. Where are the heroes from China, Africa, Ireland, India, Spain or even the natives of our own beloved America? Through the magic of audience participation, we're going to create a non-English steampunk hero together.

Fri Noon-1p, Suite C. Chaz Kemp, Carolyn Kay

Steampunk and History. Steampunk blends elements of history, science fiction, and fantasy. How much historical research needs to go into your steampunk story? Can you completely reinvent history for your steampunk story? Does it even

Programming

have to be set in history to be called steampunk?

Sat 10p-11p, Suite C. David Lee Summers

Steampunk Before it was Steampunk. A discussion of film, TV, books that had steampunk elements before the term "steampunk" was coined.

Fri 1p-2p, Suite E. Dee Astell, Hal CF Astell, Jasper Crawford.

Tea Dueling. Contestants will dunk cookies in hot tea and learn the rules and techniques to be victorious in the fine art of tea dueling. Hosted by the Arizona Penny Dreadfuls and featuring Tea Dueling World Champion KhurtKhavé who literally wrote the book on the pastime.

Sat 10a-11a, Room #3037. KhurtKhavé, Johnna Buttrick, Christine Bedell, Dee Astell

Sun 11a-Noon, Room #3037.

KhurtKhavé, Johnna Buttrick, Christine Bedell, Dee Astell

W: WORKSHOPS, MAKE & TAKE

Flower Fascinator. In this workshop we will create lovely flower accessories. Fascinators were highly popular hair pins worn for special occasions during the late 1800's. Limited to 25 people, cost is \$10.

Fri 8p-9p, Suite D. 1 hour. DeeAstell, Ileana Herrera, Shawn Flanders

Paint & Take Miniatures. Gaming miniatures, open studio setting. Lessons on how to get started and additional help available if requested; paints, brushes and miniatures provided. All skill levels!

Good for supervised kids. Limited to 12 people. No cost.

Sat 10a-11a, Suite D. Dain Q. Gore.

Paper Fans. All ages come and join us for a paper fan Make and Take! Paper fans, paints, crayons, etc. included. Limited to 25 people, cost is \$5.

Sat 11a-Noon, Suite D. Johnna Buttrick

Steampunk Gun workshop. Personalize your own gun to fit your style, rub-n-buff class, Gun, gears, and do dads will be provided in the supplies. Limited to 25 people, cost is \$8.

Fri 11a-1p, Suite D. Dee Astell, Shawn Flanders

Steampunk-style Picture Frame. Paint and Decorate your own personal Steampunk frame. Assorted wooden frames to choose from; paint, rub & buff, gears, and accessories included. (Feel free to bring any special items you would like to add to your frame) Limited to 25 people, cost is \$10.

Sun 4p-530p, Suite D. Dee Astell, Shawn Flanders

Steampunk Teacup Hair Accessory. Create a special tea cup headband hair accessory, who knows it just might distract your opponent during Tea Dueling. Cups, headbands, bows, ribbons, and other accessories included. Limited to 15 people, cost is \$25.

Sat Noon-2p, Suite D. Dee Astell, Shawn Flanders

Steampunk Trinket Box. Paint and decorate your own personal steampunk trinket box. Assorted wooden boxes to choose from, paint, gears, and accessories included. (Feel free to bring any special items you would like to add to your box) Limited to 25 people, cost is \$10.

Sun Noon-2p, Suite D. Dee Astell, Shawn Flanders

LepreCon 2015 Committee

Chair, Paul Tanton

Facilitator, W Myers

Treasurer, Kathy Richardson

Assistant Treasurer, Bruce Farr

Sponsorships Coordinator, Michael Fett

Pre-Con Venue Liaison, Mike Willmoth

At-Con Venue Liaison, Barri Giardelli

Registrar, Jim Richardson, Jr.

- Amber Wright
- Jimmie Richardson, Sr.
- Jenny Duncan
- Brian Duncan
- Quinn Duncan
- Connor Duncan
- Kyce Stevens
- Allison Stevens
- Aydin Stevens

At-Con Art Gallery Director, Dave Gish

- Robert Buhrman
- Neils
- Jana
- Ronnie
- Chad

Program Director, Amanda Parker

Assistant Program Director, Catherine Book

- Emma Lee Downs
- Dee Astell
- Hal C.F. Astell
- Joyce Tammany
- Valerie Ritchie
- Michael Ritchie
- Mike Montemayor
- Jim Miller
- Aaron Riehm

Games Director, Sean Dunham

Vendor Liaison, Thomas P. Coffey

Assistant Vendor Liaison, Laura Coffey

Hospitality Director, Chef Raul Lomas

- Janet White
- Shane Bryner
- Mike Griffin

Rangers Director, Victor Bugg

Historian, Jeff George

Web Team Director, Lyle Dillie

Publications Coordinator, David Ramirez

Logistics Director, Charles Hopkins

Street Team

- Melissa Tribble
- John Grigg

Fannish Resources Director, Yvonne Pipp

Assistant Fannish Resources Director, Matt Bethke

In Memorium-
Mary Branum Erickson
1964—2015

Mary you encouraged us to take the lead. You made us push our limits to get things done. You were such an inspiration, a goddess to so many of us.

You helped achieve great things in your time. You were supportive; you were in a way, a mother to all of us, and a firm, strong hand when needed. We want to thank you for all that you have done, and we will miss you, miss you terribly.

There is a part of you that is in all of us, and may we; your husband, your family, your friends and those that you have touched, accomplish even greater things thanks to you. And the part in our lives that you will always play.

 <p>SOUTHWEST COSTUMERS GUILD</p>	<p>The Southwest Costumers Guild</p> <p>is an informal society for those who love science fiction, fantasy, historical, theatrical and cultural costume. SWCG is Arizona's chapter of the International Costume Guild.</p> <p>PO Box 39504 Phoenix AZ 85021</p> <p>www.SouthWestCostumersGuild.org</p>
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LepreCon Policies

Please keep in mind that first and foremost, the rules of polite society apply while attending LepreCon. Convention Rangers will be onsite and if you are observed doing anything out of line, you will be politely informed that your actions are unacceptable. Remember that your convention badge is your key to not only your attendance at convention functions, but also your key to special room rates. The badge remains the property of LepreCon and those causing serious problems will have their badges confiscated and memberships revoked. There are no refunds. If that happens, the hotel will be informed that the convention discount no longer applies to that person and you will be charged the full rate.

Also keep in mind that Convention Rangers are not law enforcement officers. They are merely volunteers that try to act as a buffer between the convention members and hotel security and/or the local police. Basically, Convention Rangers try to diffuse difficult situations before the hotel security people deem it necessary to get involved. They're not trying to ruin your good time... they're trying to keep you and the convention as a whole out of trouble. We all want to have a good time and enjoy the convention. That includes the people working in the Rangers. They're not "the bad guys." Work with them.

Anti-Harrassment Policy

LepreCon wishes to provide a safe, hospitable, harassment-free convention experience for everyone, regardless of gender, gender identity, gender expression, sexual orientation, marital status, physical or mental ability or disability, physical appearance, coloration, physical attributes, age, body size, body shape, race, ethnicity, citizenship status, employment, socioeconomic status, financial status, familial status, military or veteran status, achievements, national origin, ancestry, worldview, political party preference, political belief, political affiliation, operating systems, platform preference, programming language, text editor preference, creed, or religion (or lack thereof). The purpose of this policy is to deter and address harassment and harmful conduct, not to limit consensual interaction and free and open discussion.

We expect all attendees, participants, guests, members, volunteers, and staff to act responsibly, courteously, and considerately, and to follow this code of conduct during all conventions, convention-related events, and LepreCon meetings.

"Yes" means yes, "no" means no, and "maybe" means no. Please take "no" for an answer for any request or activity and do not repeat your request again. Do not corner people socially—if someone is looking apprehensive or trapped, give them space. If someone tells you to go away or to leave him or her alone, your business with that person is done and you should not attempt to initiate further contact with that person.

No touching or photographing other people without consent. This includes glomping, hugging, kissing, fondling, and hands on knees, backs, shoulders, and hair—ask first! The fact that someone is in costume does not imply consent for photographs or touching—ask first! Obtain permission before posting images of people or recordings of the convention online. Do not assume that physical contact will be welcome or appreciated. Some folks do not like to be touched and will respect and like you more if you respect their personal space. You are encouraged to ask for unequivocal consent for all activities.

LepreCon welcomes families with children and expects all attendees, participants, guests, members, and staff to treat these families with courtesy. Use of explicit sexual language

and imagery should be limited to panels, events, and situations where those in attendance know that such content may be presented. Parents or guardians should be aware not all panels or events may be suitable for children. Parents or guardians bringing children are responsible for the children's behavior.

LepreCon does not tolerate harmful conduct or harassment of or by attendees, participants, guests, members, volunteers, and staff in any form. Harmful conduct or harassment is verbal or physical conduct that creates an unpleasant or hostile situation. This includes, but is not limited to:

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|---|---|
| Physical assault; | or not removing images or content you have been asked to take down by the subject of the image or content; |
| battery; | |
| disregarding the safety of other persons; | providing or offering to provide alcoholic beverages or illegal substances to someone under the age of 21; |
| theft or robbery; | |
| intentional destruction of property; | threatening, bullying, hectoring, coercion, or any other abusive conduct that has the purpose or effect of unreasonably interfering with another person's ability to enjoy and participate in the convention, convention-related events, and LepreCon meetings; |
| deliberate intimidation; | |
| stalking; | |
| deliberate impeding or blocking another's movement; | |
| sexual attention, gestures, questions, or comments that are known or ought reasonably to be known to be unwelcome; | inappropriate verbal comments or gestures related to gender, gender identity, gender expression, sexual orientation, marital status, physical or mental ability or disability, physical appearance, coloration, physical attributes, age, body size, body shape, race, ethnicity, citizenship status, employment, socioeconomic status, financial status, familial status, military or veteran status, achievements, national origin, ancestry, worldview, political party preference, political belief, political affiliation, operating systems, platform preference, programming language, text editor preference, creed, or religion (or lack thereof); |
| sexual advances or propositions that are known or ought reasonably to be known to be unwelcome; | |
| sexual advances or propositions toward a person under the age of 18; | |
| making or threatening reprisals after receiving a negative response to sexual advances or propositions; | falsely accusing an innocent person of harassment; or |
| inappropriate and non-consensual physical contact, including pinching, grabbing, patting, groping, or brushing against another's body; | |
| repeated heckling, interruption, or other disruption of panels or other events or meetings; photography or audio- or video-recording without the subject's consent; posting images or content on the internet, Facebook, or other media without the consent of the subject of the image or content, | any other action or behavior that causes significant interference with convention operations, adversely affects the convention's relationship with its venues or the public, or causes excessive discomfort to other attendees, participants, guests, members, volunteers, or staff. |

Reasonable and objective examination of beliefs, including critical commentary on another person's views, does not by itself constitute harassment. One of the underlying rationales of this policy is to promote—not inhibit—discussion and free exchanges of ideas between persons of differing views. Furthermore, the responsibility for settling interpersonal disputes lies solely with the individuals involved, and LepreCon will not tolerate being used as a leveraging point in such disputes.

Persons asked to stop any harmful conduct or harassing behavior are expected to comply immediately. The exact remedy for harmful conduct or harassing conduct will depend on an evaluation of all relevant circumstances, such as the severity of the conduct and prior violations by the person engaging in prohibited conduct. Anyone violating this policy may be expelled from the meeting, event, or convention without a refund at the discretion of the convention organizers, and sanctions may include permanent suspension of membership in LepreCon. When there is a reasonable basis for believing the conduct is illegal, appropriate law enforcement authorities will be notified.

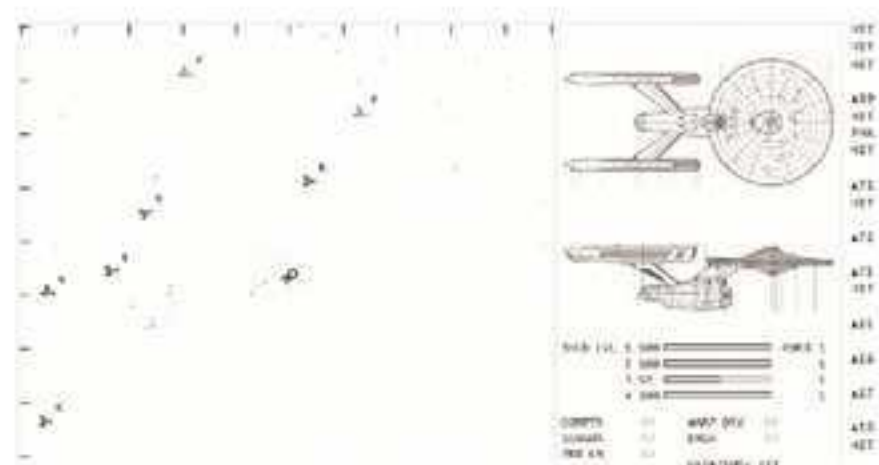
If you are being harassed, notice that someone else is being harassed or engaging in harmful conduct, or have any other concerns, please contact a member of convention staff or a LepreCon Board member immediately. Convention staff can be identified by special badges.

Where convention staff or a LepreCon Board member witnesses to the prohibited conduct, immediate remedial action may be taken. Where a report of harmful conduct or harassment is made to convention staff or a LepreCon Board member after the conduct has occurred, reasonable measures will be taken to establish the facts. This will typically include discussion with witnesses, if any, and the person accused of engaging in the prohibited conduct. Inquiries into harmful conduct or harassing conduct will be carried out as confidentially as possible given the circumstances.

Convention staff will be happy to help participants contact hotel/venue security or local law enforcement, provide escorts, or otherwise assist those experiencing harassment to feel safe for the duration of the convention. We value your attendance.

Photography/Videography Policy

No photographic or videographic recording other people without consent. The fact that someone is in costume does not imply consent for photos or videos – ask first! Obtain permission before posting images of people or recordings of LepreCon online. Program participants and Guests of Honor may or may not allow recording of their likeness or voice. You are encouraged to ask for unequivocal consent for all activities.



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Weapons Policy

Carrying and wearing of weapons of any kind will not be permitted, except as part of a hall costume if peace-bonded by our Convention Rangers. No real or realistic looking firearms are allowed and all bladed weapons must be sheathed.

Any weapons purchased in the Venders Hall must be securely wrapped before they are taken out of the room.



The committee realizes that most people who would like to carry and wear weapons are sensible and careful individuals. However, because of the present liability laws, the risk of weapons causing accident or distress, and in observance of the hotel's weapons policy, we will err on the side of caution and comply with said policies for the safety of all persons present. Your safety is our overriding consideration, as well as cooperating fully with the hotel's security personnel.

Room Party Policy

Room Party Coordinators must purchase at minimum an Attending Full Membership, while others staffing or attending a party are encouraged, but not required, to purchase their own memberships. Room Party Coordinators are allowed to book a room/suite for a party at the convention rate, that will be located in the party area.

Room Parties at LepreCon will be in Building 1 just west of the hotel lobby in the south-facing rooms. These comprise 1001-1009, 2001-2009, 3003-3009 (3001 is part of the two-story townhouse accessible via 2001). Odd numbers only will be party rooms; even numbers are on the other side of the building.

Fans and/or groups wishing to host an official party must comply with the LepreCon, Inc. Room Party Policy. That policy states that the Room Party Coordinator for a given party must purchase at minimum an Attending Full Membership; all other persons assisting at that party are not required to have memberships. However, the convention requests that you do so to help the convention.

	<p>Really Get INTO the Story!</p> <p>PERSONALIZED <i>Paranormal Romance</i> by <i>Gail Gibbs</i></p> <p>In E-book and Print Available ONLY at www.YourNovel.com</p>	
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LepreCon Inc. Bylaws

1. PRIMARY PURPOSE

LepreCon Inc. is organized primarily to operate an annual science fiction convention in the Phoenix metropolitan area. It may also hold other social functions during the year in connection with and in support of the primary purpose.

2. MEMBERSHIP

2.1. Active and Passive members

2.1.1. Becoming a member

Membership in the organization is conveyed to a person by petition at a quarterly meeting, by obtaining a convention membership, or by Board of Directors decree. Membership is open to all persons with an interest in science fiction, fantasy, and/or related topics. The Corporation may refuse to accept memberships for cause.

2.1.2. Term of membership

Membership begins at the start of the Annual Meeting and ends at the start of the next Annual Meeting. Membership is considered active until at least one (1) quarterly meeting is not attended. Membership is considered passive until returning to active by attending a quarterly meeting before the next convention. Membership is considered either active or passive unless terminated as indicated below. Proxies may be substituted for attendance if necessary.

2.1.3. Termination of membership

Membership may be revoked for disorderly, inappropriate, or illegal behavior or other specified cause during or in connection with a convention or other corporate sponsored event. Membership is terminated automatically if the member fails to obtain an attending membership in the annual convention. Membership is terminated involuntarily if a two-thirds (2/3) majority of all active members vote to terminate. Membership is terminated voluntarily if the member sends a signed resignation letter to the Secretary or other designated Board of Directors member. Membership is terminated automatically if the member enters the Art Gallery with art for sale or enters the Vendors Hall with intent to sell merchandise.

2.1.4. Rights of membership

Membership entitles the holder to attend quarterly meetings and vote at such meetings, attend the convention for which a convention membership was obtained, or any other function sponsored by the organization.

2.1.5. Classes of membership

Current classes of membership include Active and Passive. The Corporation may declare other classes of membership as needed.

2.1.6. Petition for membership

A person may petition for membership at a quarterly meeting by circulating a petition asking to become a member. Active members may sign the petition to indicate that the petitioning person is acceptable as a member. If the petitioning person obtains signatures from at least two-thirds (2/3) of the active members present and submits the petition to the Secretary or designated board member, then the person becomes an active member seven (7) days after the end of that quarterly meeting. A petitioner who did not have an attending membership at the immediately previous convention must pay a membership fee equal to the lowest advertised attending full weekend membership rate at that convention.

2.1.7. Convention membership

A person may obtain an attending convention membership by purchasing one through the Treasurer or authorized agent, or by holding a convention position (past or present) that is authorized to receive a complimentary membership.

2.2. Member rights

2.2.1. Active members are eligible to vote for the Board of Directors, to hold positions on the board, to vote for changes in these Bylaws or for any other reason designated by the Board.

2.2.2. There must be at least fifteen (15) active members. Should the number fall below this, the Board of Directors shall appoint new active members as necessary.

2.2.3. Obligations of members

2.2.3.1. Active members must be legally competent in the State of Arizona.

2.2.3.2. Active and passive members must maintain their current mailing address, email address and telephone number with the Secretary.

- 2.2.3.3. Active members must respond to a ballot.
- 2.2.3.4. Active members must attend each of the regular quarterly meetings of the Board of Directors or submit a proxy to the Secretary and to the Chairman or Vice-Chairman of the Board.
- 2.2.3.5. Active and passive members must be an attending member of the annual convention.

3. DIRECTORS

3.1. Composition of the Board of Directors

- 3.1.1. There shall be five (5) voting Directors.
- 3.1.2. Three (3) Directors shall be selected by election for three (3) year terms, electing one Director after each Annual Meeting, and taking office at the end of that meeting.
- 3.1.3. Each person who completes a term as President shall become a Director for a two (2) year term commencing at the end of the Annual Meeting following the completion of the previous convention.
- 3.1.4. The President (current convention chair) shall be a non-voting member of the Board.
- 3.1.5. The Vice-President (next convention chair after current) shall be a non-voting member of the Board.
- 3.1.6. The Assistant Vice-President (following convention chair after next) shall be a non-voting member of the Board.

3.2. Election of Directors

- 3.2.0. To be eligible for a voting position on the Board of Directors, a candidate must be an active member who has attended at least three (3) of the last four (4) quarterly board meetings immediately prior to the election.
- 3.2.1. Directors shall be elected by ballot of the active members. Such elections may take place at any scheduled quarterly meeting. Nominations for such elections may be called for at such scheduled meetings. Typically, elections occur at the Annual Meeting usually held in August.
- 3.2.2. In meetings where nominations and elections are to take place, all active members must be notified one (1) week in advance.
- 3.2.3. Active members not able to attend meetings where elections are held may vote by notifying the Secretary, the President, or the Chairman of the Board in writing of their vote.
- 3.2.4. If there is a vacancy on the Board, the Board of Directors may appoint a Director to fill the vacancy until a replacement can be elected for the remainder of the regular term of the Director being replaced. This election shall be within three (3) months of the vacancy.

3.3. Termination of Office

The Secretary shall conduct a recall election when requested by petition of the active members. This election shall be conducted by mail ballot and shall begin within one (1) month of the request. A vote of two-thirds (2/3) of the active members is required for removal. In the event that the recall election involves the Secretary position, then the Chairman of the Board shall assume the Secretary's duties for the recall election. Termination of office is not a termination of active membership. A separate vote would be required to terminate an active membership.

3.4. Rights of Directors

The Board of Directors manages the operation of the corporation by appointing and removing the Operating Officers and monitoring their performance in office. The Directors shall have exclusive control of any matter which might reasonably be expected to affect more than a single convention.

3.5. Obligations of the Board of Directors

The Directors shall exercise reasonable care in the management of the corporation and shall consider the opinions and concerns of the active and passive members in any decision. Each Director must be legally competent in the State of Arizona, must attend three (3) of the four (4) regular quarterly meetings of the Board of Directors and must meet any other requirements set by the Board for its own operations. Proxies may substitute for attendance if necessary.

3.6. Chairman and Vice-Chairman of the Board

The Board of Directors shall elect one of the Directors as a Chairman and one of the Directors as a Vice-Chairman. The Chairman runs the quarterly meetings. The Vice-Chairman runs the meetings in the absence of the Chairman.

4. MEETINGS OF THE BOARD OF DIRECTORS

4.1. Regular meetings of the Board

- 4.1.1. Quarterly meetings shall be held on the second Saturday of August, November, February, and May, these being the second month of each quarter. Active and passive members and members of the Board are responsible for finding out the time and place of the meetings. No notifications are

required. Quarterly meetings may be held within 20 days of the above dates if necessary to accommodate the attendance of a majority of the Directors.4.1.2. Other scheduled meetings may be held at the discretion of the President or the Chairman of the Board as needed. For scheduled meetings other than regular quarterly meetings, all active members, all Directors, and all operating officers shall be provided with the time and place with a minimum of one (1) week notice. This notice shall be distributed as widely as practical before the meeting.

4.1.3. All regular Board meetings shall be open to all interested people.

4.1.4. A quorum is required to make a meeting official. This applies to quarterly, annual, unscheduled, or special meetings. A quorum is defined as at least three (3) voting Directors in attendance or by proxy.

4.2. Unscheduled Board meetings

Unscheduled Board of Directors meetings are those that do not meet the notification requirements for regular meetings. They may be called as desired by the Chairman, as long as a majority of the Directors are present. These meetings may be held informally over the telephone, online, or in person so long as a majority of the Directors are contacted and a majority opinion is reached on the question(s) under consideration. Any action taken by an unscheduled meeting must be ratified at the next regular meeting to be valid.

4.3. Annual meeting

LepreCon, Inc. shall hold an Annual Meeting which shall be the first quarterly board meeting after the start of the 01 August fiscal year. This meeting shall serve as a general report to the convention members on the previous convention and act to set the direction for the next convention. The Annual Meeting shall be one of the regular quarterly meetings. The time and place of the Annual Meeting shall be published in the convention program book.

5. CORPORATE OPERATING OFFICERS

5.1. President

The President is the Chief Operating Officer (COO) of the current convention. S/he supervises the activities of his/her appointed staff. S/he is responsible for the smooth operation of the convention and shall perform whatever duties are necessary to ensure that occurs. The President shall function under the supervision and direction of the Board of Directors and shall make regular reports informally to the Directors and formally and in detail at each quarterly meeting, including the Annual Meeting. The President shall also perform any other duties assigned by state or federal law or by the Board of Directors. The President may not simultaneously hold any other Corporate office.

5.2. Treasurer

The Treasurer is the Chief Financial Officer (CFO) of the corporation. S/he maintains the financial records and accounts of the corporation. S/he is responsible for the proper handling of all corporation assets and shall perform whatever duties are necessary to ensure that occurs. The Treasurer shall function under the supervision and direction of the Board of Directors and shall make regular reports informally to the Directors and formally and in detail at each quarterly meeting, including the Annual Meeting. The Treasurer shall also perform any duties assigned by state or federal law or by the Board of Directors.

5.3. Secretary

The Secretary is responsible for keeping the non-financial records of the corporation. S/he is responsible for maintaining copies of all necessary corporate records and making copies available as necessary. S/he shall perform all duties necessary to ensure proper performance of this function. The Secretary shall function under the supervision and direction of the Board of Directors and shall make regular reports informally to the Directors and formally and in detail at each quarterly meeting, including the Annual Meeting. The Secretary shall also perform any other duties assigned by state or federal law or by the Board of Directors.

5.4. Vice-President

The Vice-President is the COO of the convention following the current convention (next convention). Duties are the same as for President.

5.5. Assistant Vice-President

The Assistant Vice-President is the COO of the convention following the next convention (convention after next). Duties are the same as for President.

6. AMENDMENTS TO THE BYLAWS

6.1. Amendments may be proposed

6.1.1. By petition.

6.1.2. By resolution of the Board of Directors.

6.2. Amendments may be enacted by

6.2.1. A two-thirds (2/3) vote of the active members.

6.2.2. A two-thirds (2/3) vote of the Board of Directors.

6.3. Procedures

6.3.1. Amendments must be enacted at a regular meeting. The meeting notice shall announce a vote on a pending bylaws change.

7. DISSOLVING THE CORPORATION

The Corporation shall be dissolved by vote of three-quarters (3/4) of the active members. This vote must be held by mail and must be conducted within one (1) month of a petition requesting it.

8. INTERPRETATION OF THE BYLAWS

The Board of Directors shall have the authority to make binding interpretations of these Bylaws in any case where the Bylaws are ambiguous.

9. PROCEDURES

9.1. Petition to the Board of Directors

9.1.1. The Secretary shall provide a list of the present active members to anyone requesting it. A processing fee may be charged.

9.1.2. Petitions must contain:

9.1.2.1. The request being made.

9.1.2.2. The dated signatures of the required number of active members. All signatures must be dated within one (1) month of the time the petition is submitted. Unless otherwise specified, signatures of a majority of the active members are required.

9.1.2.3. Petitions are submitted to the Secretary who shall promptly take action as required.

9.2. Mail Ballot

9.2.1. The Secretary shall prepare the ballot specifying the issue to be voted on and instructions for voting.

9.2.2. Anyone interested may include a one-page statement to be mailed with the ballot. Sufficient copies must be provided to the Secretary.

9.2.3. The ballot shall be mailed to all active members.

9.2.4. The Secretary shall allow three (3) weeks for responses to be received. The Secretary shall then tabulate the votes and announce the results.

9.2.5. Any active member who does not respond within the required period shall become a passive member.

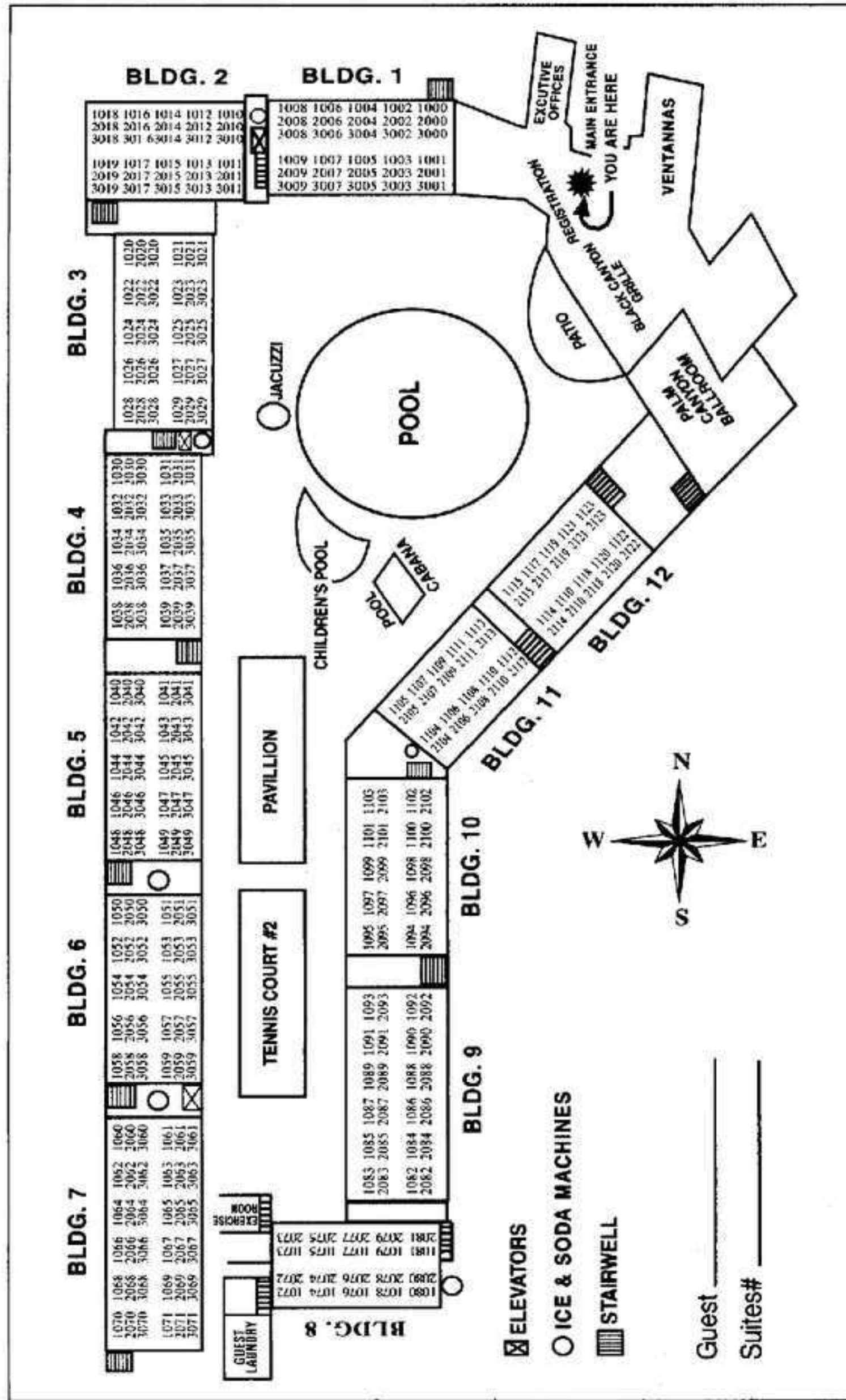
9.3. Proxies

9.3.1. All telephonic proxies must be submitted to the Secretary and to the Chairman or Vice-Chairman of the Board prior to the start of the meeting.

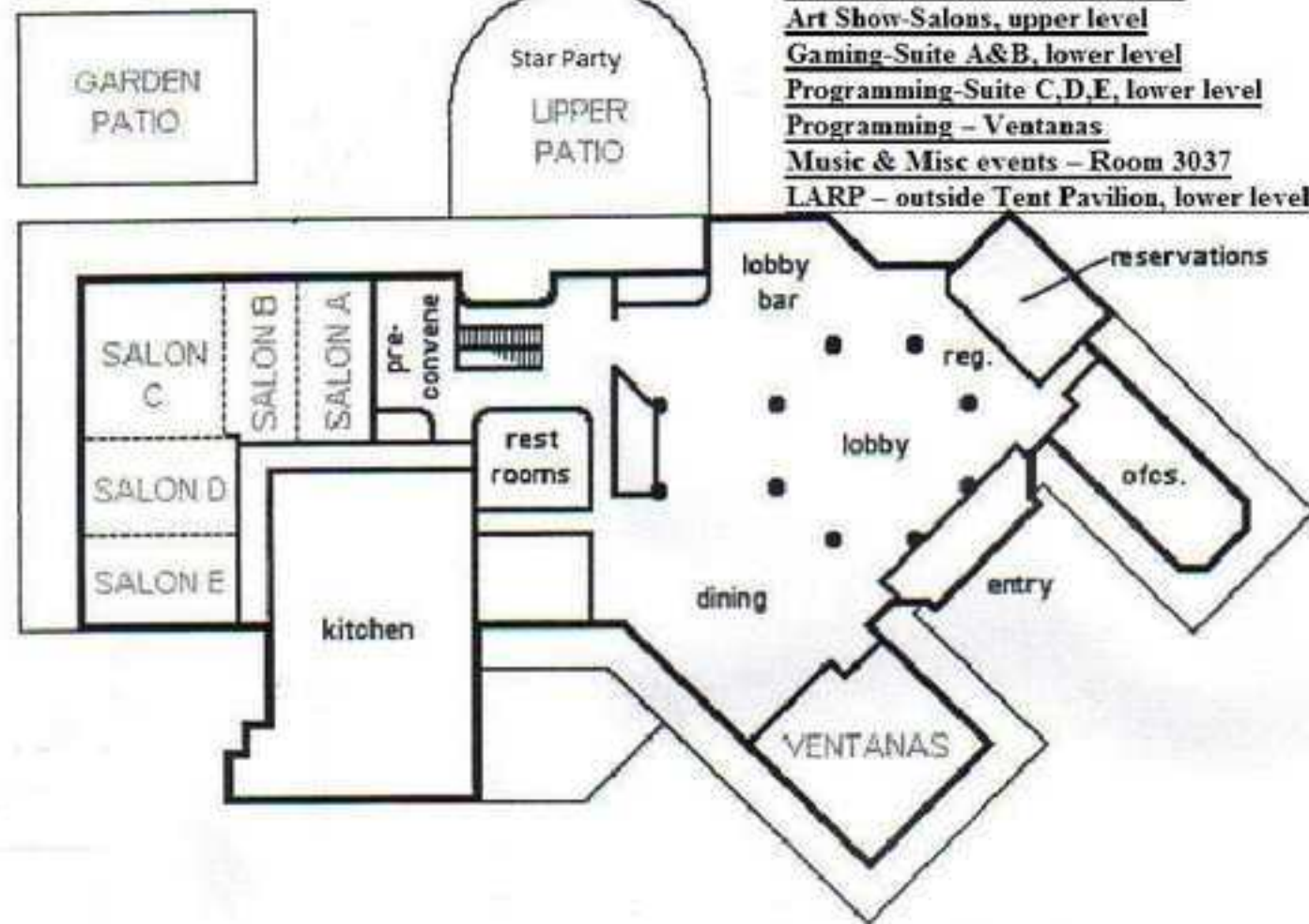
The 2015 meeting date is Sunday, August 9th at 4 pm. It will be held at the "Spoke & Wheel," at 8525 N Central Ave, Phoenix AZ.

Hotel Info & Map

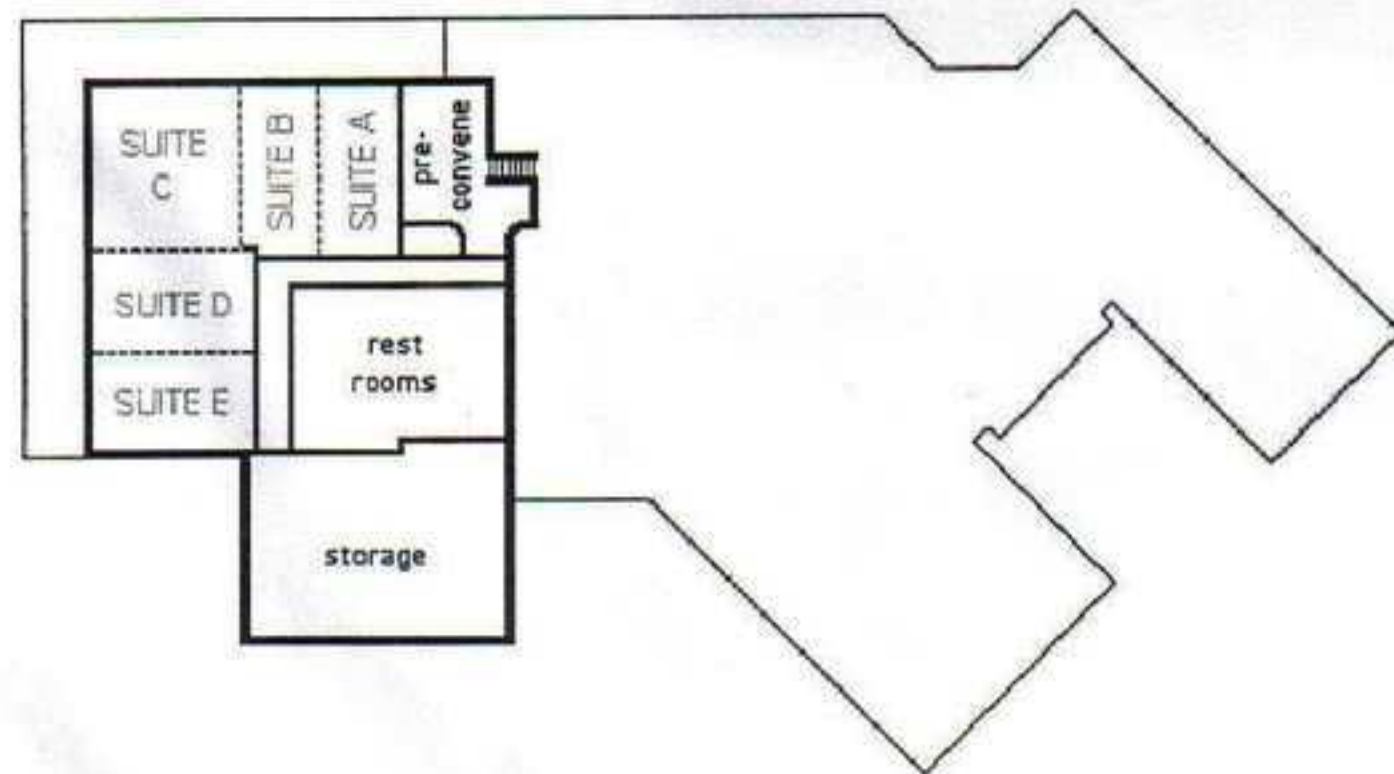
Attendees you are entitled to a room rate of 89 a night just mention LepreCon 41 for up to quad occupancy (effectively about 25 if you are fully occupied after taxes). Consider staying the night. You can get this rate up to three days prior to the date and during the con it includes breakfast and happy hour at the Embassy Suites North Phoenix.



EMBASSY SUITES PHOENIX NORTH - LOBBY LEVEL



EMBASSY SUITES PHOENIX NORTH - LOWER LEVEL



Gaming Schedule

PATHFINDER MINI CAMPAIGN: The Secret Dwarves Welcome

The Dwarves of a long forgotten clan that have never allowed outsiders into their mystical halls have suddenly sought help from strangers.

4-8 Players

Friday: 4PM (May go late or to the next day)

At the Knight Table

Powered by the Apocalypse

A look at one of the hottest indie game systems on the market. This easy, flexible narrative based system can run anything from fantasy, horror, to sci-fi. This will be a drop in style game where you can sample the system through quick encounters with various systems. Think of it as a sampler of games to try out. We'll be playing Dungeon World (fantasy), tremulus (Lovecraftian Horror), Monster Hearts (supernatural drama, a la Buffy or Being Human), Monster of the Week (X-Files type investigation) and Night Witches (Soviet women bomber pilots during World War II)

4-8 Players

Friday: 8PM

At the Thieves Table

Saturday: 8PM

At the Knight Table

Seven Wonders

You are the leader of one of the 7 great cities of the Ancient World.

Gather resources, develop commercial routes, and affirm your military supremacy. Build your city and erect an architectural wonder which will transcend future times.

2-7 Players

Friday: 12pm

At the Mage Table

Tunnels & Trolls Deluxe!

Tunnels & Trolls is the second ever fantasy role playing game published.

A fantasy role playing game is a game where a leader, usually known as the game master, has created an adventure for a group of friends, and the friends play the game and try to solve the problem or rescue the princess or kill the dragon or whatever. Ken St Andre read and tried to understand "That Other Fantasy RPG," and decided that he could invent one that was easier to understand and so T&T was born, over 30 years ago.

The game has gone through several editions since then, but it remains popular and is played all over the world. Right now, a group of five of us is hard at work creating the latest version: the Deluxe Tunnels & Trolls.

(Ran by the creator himself: Ken St Andre)

3-6 Players

Saturday: 2pm

At the Mage Table

Red Dragon Inn

In Red Dragon Inn, you and your friends are a party of heroic, fantasy adventurers. You've raided the dungeon, killed the monsters, and taken their treasure. Now you're back, and what better way to celebrate your

most recent victory than to spend an evening at the Red Dragon Inn. You and your adventuring companions will spend the night drinking, gambling, and roughhousing. The last person who is both sober enough to remain conscious and shrewd enough to hold onto his Gold Coins wins the game.

4-13 Players (We Have Expansions!!!)

Saturday: 2pm
At the Orc Table

Saturday: 8pm (Adult Version may include alcohol)

At the Orc Table

Sunday: 8AM
At the Mage Table

The Robotic Age “NEW GAME”

The Robotic Age is a tabletop RPG inspired by robot action series like Mega Man, Robocop, and Transformers. In the 22nd century cybernetics are common, Androids struggle for equal rights, and weapon technology is spiraling out of control. Build the Android, Cyborg, or Human character of your dreams along with their signature weapon as you fight for your right to exist.

4-8 Players

Friday: 4PM
At the Thieves Table
Saturday: 4PM
At the Thieves Table

Tahiti

A quirky auction game played on a delightfully eye-catching roll-up board with large colored marbles and stylized wooden sailboats.

2-4 Players

Saturday: 10AM
At the Orc Table

Vampire the Masquerade LARP (Live Action Role Playing)

It's set in a fictionalized "gothic-punk" version of the modern world, where players assume the roles of vampires, who are referred to as "Kindred", and deal with their night-to-night struggles against their own bestial natures, vampire hunters and each other.

Many Players!

Saturday: 8PM
Meeting at Room 3037

Gaming Schedule

DUNGEON CRAWL CLASSICS : The Hypercube of Myt, tournament funnel

Drop in and test your worth against The Hypercube of Myt. The keep of the legendary wizard Mytus the Mad was razed, looted, and ransacked generations before your oldest ancestor was born. The only reason the chaotic sorcerer's name is still whispered millennia after his death is because of what lies half-buried amid the scattered flagstones of his long-vanished keep: The Hypercube of Myt. This ageless cube is made of adamantine, is covered in filigreed rune circles, and even at a mere 10' square is preternaturally heavy and cannot be moved. Centuries of tampering with the Cube have proven it to be too resistant to time's travails or man's meager efforts to be damaged or otherwise harmed. Each year on the vernal equinox, the southern entrance unlocks itself from sun-down to sunrise. And this is precisely why you are here now, at the annual Festival of the Fatted Calf. The festival is famous for drawing the curious, the foolhardy, and the incautious from far and wide to ponder the mysteries of the Cube. As the more sensible denizens of your village have begun to stagger home, you and your friends continue drinking grog-laced ale and speculating on the nature and contents of the immutable Cube. Is it a treasure vault guarded by extra-planar forces, or perhaps a gateway to another time and place?

4-8 Players

Sunday: 8AM

At the Thieves Table

Dungeons & Dragons 4th Edition: Tomb of Horrors!

"TOMB OF HORRORS" is a Dungeons & Dragons adventure for five

Legendary!

A *Marvel Deck Building Game* is set in the Marvel Comics universe. To set up the game, players choose a mastermind villain (Magneto, Loki, Dr. Doom, etc.), stack that particular villain's attack cards underneath it, then modify the villain deck as needed based on that villain's particular scheme. Players then choose a number of hero decks – Spider-Man, Hulk, Cyclops, Wolverine, etc. – and shuffle them together; since players use only a handful of hero decks out of the fifteen included, the hero deck can vary widely in terms of what's available.

2-5 Players

Friday: 4pm

At the Orc Table

Sunday: 2PM

At the Orc Table

Magic the Gathering Tournament! Kabus of Tarkir (Draft 8 man pods)

Booster Draft is one of the most played *Magic* formats at every level of competition and casual play. Together with Sealed Deck, it's the Limited format of choice for most tournaments, including Pro Tours, Pro Tour Qualifiers, and Grand Prix. It's popular among occasional players who want to avoid the pressures of maintaining a collection and a Constructed deck. On the other hand, it's equally popular among serious players who enjoy the depth and challenge of the format. Learning Booster Draft should be a priority for any aspiring *Magic* player.

\$15 Entry Fee Keep what you pull! Prizes: TBA

Saturday: 10AM – 6PM

At Arena Tables One and Two

characters of 11th level. It can take place in a marsh region in any game world. The place in a marsh region in any game world. The original version of this adventure was first shown at the official Advanced Dungeons & Dragons tournament at Origins I in 1974. It was published as tournament at Origins I in 1974.

4-6 Players
Saturday: 12PM
At the Dragon Table

Funemployed!

Funemployed! is a card based party game that is best enjoyed with three or more people. By using several "qualifications", which form a player's "resume", players compete with one another in order to "be hired" for a "job" that an "employer" needs to fill. To do so, players must create a story using their qualifications to explain why they're the best for the job. The employer then has to decide which applicant to hire for the job.

4-8 Players
Saturday: 6pm (16 years or older, may go into Adult Version)
At the Knight Table

Go Action Fun Time! "NEW GAME"

Go Action Fun Time is a role-playing game recreating Saturday morning (or now late-late) Action/adventure, science -fantasy, comedy; only the kind you would actually want to watch! (PJs Optional)

4-6 Players
Saturday: 8AM
At the Thieves Table
Sunday: 10AM
At the Dragon Table

Pathfinder 101 – Introduction for new players

An introductory session on how to play Pathfinder the Role Playing Game: The Pathfinder Roleplaying Game puts you in the role of a brave adventurer fighting to survive in a world beset by magic and evil! Take on the role of a canny fighter hacking through enemies with an enchanted sword, a powerful sorceress blessed with magic by the hint of demon blood in her veins, a wise cleric of gods benevolent or malign, a witty rogue ready to defuse even the deadliest of traps, or any of countless other heroes. The only limit is your imagination!

6-8 Players (Includes Character Creation and mini Adventure)
Friday: 6PM
At the Dragon Table

PATHFINDER: The EVIL within ...

A peculiar sage that's been inspecting a mountain through something he calls the "grand glass" has noticed that there are very strange formations that may be ruins at the top.

4-8 Players
Sunday: 10AM
At the Knight Table

PATHFINDER: Rogues Price

The assassination of Baron Steinbeck's seneschal has created quite a stir in his frontier barony. The calling card of a new and uprising guild within the black ranks of the underworld has the baron's sheriff calling upon brave souls to root out the evil.

4-6 Players
Sunday: 12PM
At the Thieves Table

Gaming Schedule

Apples to Apples

The party game *Apples to Apples* consists of two decks of cards: *Things* and *Descriptions*. Each round, the active player draws a *Description* card (which features an adjective like "Hairy" or "Smarmy") from the deck, then the other players each secretly choose the *Thing* card in hand that best matches that description and plays it face-down on the table. The active player then reveals these cards and chooses the *Thing* card that, in his opinion, best matches the *Description* card, which he awards to whoever played that *Thing* card. This player becomes the new active player for the next round.

6-10 Players (flexible)

Friday: 6pm

At the Mage Table

Sunday: 2PM

At the Dragon Table

Big Demons in Little China

Brides all over Little China have been disappearing just before their wedding day. Kai Chen's wedding is just a week off. It's up to her brother and their friends to get her to the wedding on time, even if they dice are rolled have to shake the pillars of heaven to do it. [Comedy Horror based on the theme of *Big Trouble in Little China*.]

3-5 Players

Sunday: 12pm

At the Goblin Table

Catan + Traders & Barbarians

In *Catan* (formerly *The Settlers of Catan*), players try to be the dominant force on the island of Catan by building settlements, cities, and roads. On each turn dice are rolled to determine what resources the island produces. Players collect these resources (cards) —wood, grain, brick, sheep, or stone—to build up their civilizations to get to 10 victory points and win the game.

4-6 Players

Friday: 8pm

At the Orc Table

Sunday: 10AM

At the Orc Table

Directive: Invasion! "NEW GAME"

Directive: Invasion! Is a 4x territory control game for 2-6 players. Play as an alien race who has decided the time has come to invade planet Earth! Unfortunately, your opponents had the same idea and now Earth is looking a bit crowded. Check your directives, endure the human resistance, and fight your rivals to claim Earth as your own.

Friday: 8PM

At the Goblin Table

Saturday: 12PM

At the Goblin Table

Games To Be Played

Apples to Apples

Big DEMONS in Little China

Catan + Traders & Barbarians

Directive: Invasion! "NEW GAME"

Dungeons & Dragons 4th Edition: Tomb of Horrors!

Funemployed!

Go Action Fun Time! "NEW GAME"

Legendary!

Magic the Gathering Tournament! Kahns of Tarkir (Draft 8 man pods)

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PATHFINDER MINI CAMPAIGN: The Secret Dwarves Welcome

Powered by the Apocalypse

Red Dragon Inn

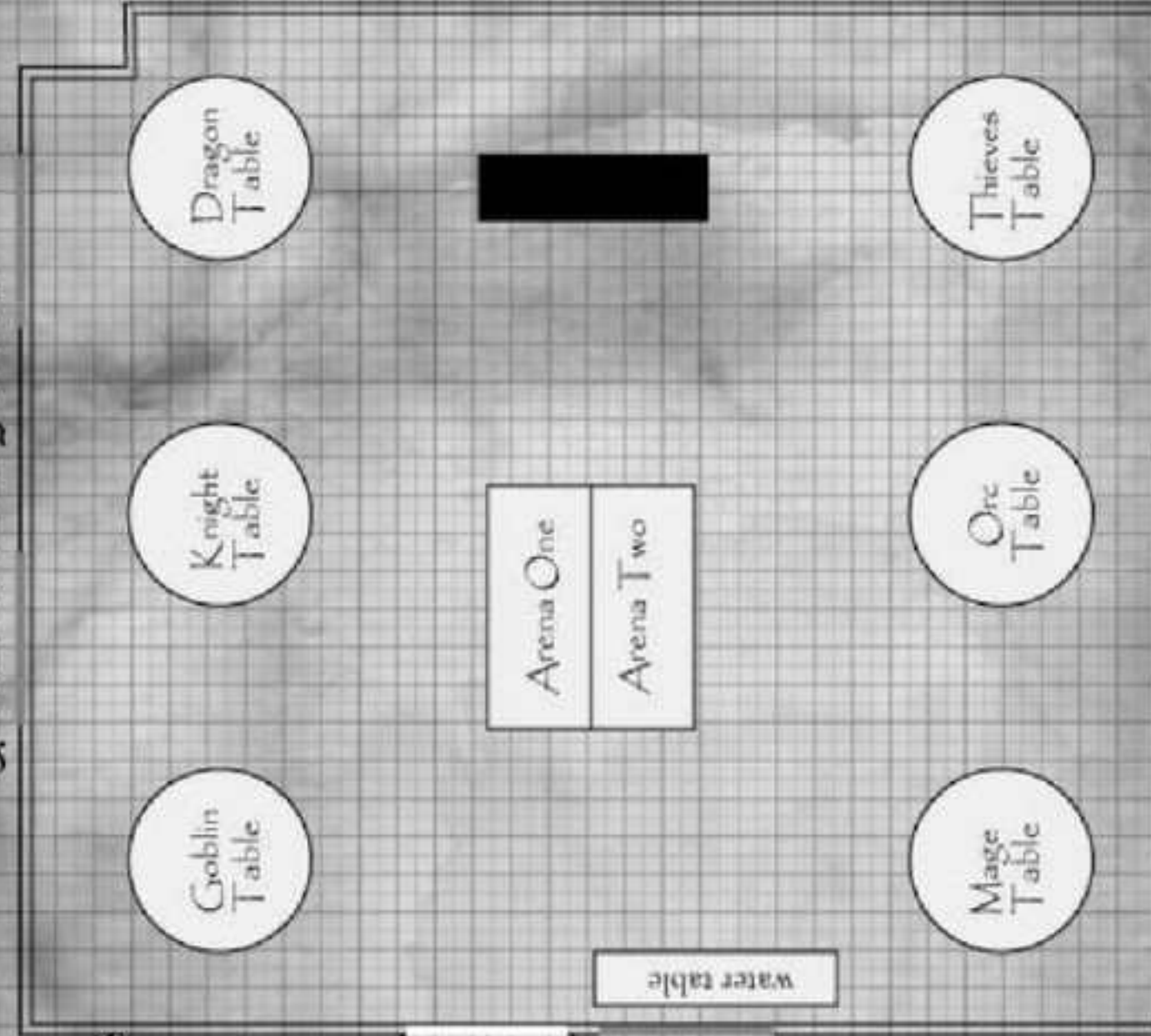
The Robotic Age "NEW GAME"

Seven Wonders

Tunnels & Trolls Deluxe!

Tabiti

Vampire the Masquerade LARP



CON FLAGRATION



EMBASSY SUITES PHOENIX NORTH

W PINES MALL
1:16PM

JUNE 25TH - 28TH