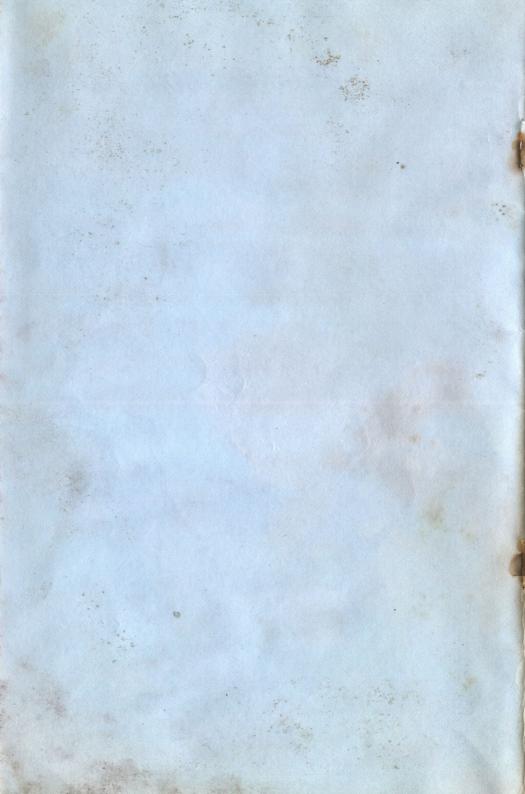
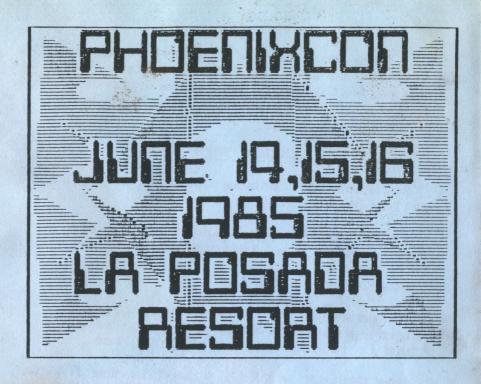
PHOENIX CON 1







Harriet DavidsonCHAIR
Carol ShippeyVICE-CHAIR
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Vickie EdwardsMEMBER
Heather FrankMEMBER
Jeff MacedoSECURITY

with special thanks to John Vahey, Dee Romesburg, Valina Cutler, Mark Gartrell, Victor Grimes, the <u>Friends of Doctor Who</u>, Melle Starson, Clif Baird, Brent Spalding, and

BLACK ORCHID

For those of you who have wonderful costumes to show, the Costume Contest is the perfect place. We invite everyone to enter. Please check the guidelines below.

GENERAL INFO

Register for Costume Contest at Registration before 5:00 p.m. on Sat.

There will be a meeting in the Ball Room at 6:15 p.m. for contestants.

The Contest will start at 7:00 p.m.

Music is allowed (cassettes, please) during presentation; please make sure that it is cued to the proper place.

The Contest will be judged in the following categories; CHILDREN, NOVICE, JOURNEY-MAN, MASTER. The category you belong in is to be decided at the dress-rehearsal/meeting (dress-rehearsal=meeting at 6 p.m.) Also, the audience will vote on Most Popular.

The show will be video-taped, and probably shown at the convention (we will announce when).

The Masquerade Ball will take place one hour after the Costume Contest ends; this is to allow you to get back to your rooms to change costumes, eat, and freshen up.

The rules for costumes are the same as for the Costume Contest. A Queen and King of the Ball will be crowned during the Ball, based on costume and character during

the Ball.

The music will be a composition of many types, to allow for a variety of dance-styles; please, no violent or annoying dancing.

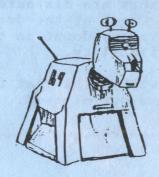
RULES

- All 3-day or Sat. members are eligible to enter.
- 2) Time limit: 1 and 3 minutes.
- 3) Winners in the Costume Contest are not eligible to be crowned Queen or King of the Masquerade Ball. This is to be fair to the people who did not enter the Costume Contest.
- 4) Costumes that are distasteful will be refused. Check at the dress-rehearsal if you have any doubt as to your costume's suitability.
- 5) Costumes with parts that can shed or rub off are not allowed.
- 6) Fire, explosives, or dangerous weapons are not allowed.
- 7) Backround info must be a page or less of type-written or neatly printed material, submitted before 6:00 p.m. on Saturday.
- 8) Narrations must be brief, with phonetic spellings of any words that may be difficult to pronounce.

We hope that you have fun during the Costume Contest. Anything not explained in these rules will be explained during the dress rehearsal/meeting at 6:15 Sat.

GAMING

The Gaming at PhoenixCon is as varied as possible. Please see the enclosed sheet for Gaming schedules.



COMPUTER ROOM

For you computer people, there will be a modest computer room for your enjoyment. Yes, there will be lots of games. A list of available games will be in the Computer Room.

I have only one rule; No smoking is allowed in the computer room. Drinks are allowed, but please keep them away from the computers.

The Computer Room will be open 24 hours, except during cleaning time.

-Steve Albany

ART GALLERY

Please come and peruse the Art Gallery.
Many talented artists will be represented, and
we have an added treat; a Weapons Display.
The Art Contest winners will be announced during
the Art & Media Auction. Thanks to all those
who entered.

DEALERS ROOM

The Dealers Room is really fantastic, and we'd like to thank each and every dealer for showing faith in us; hope your trust was worth-while.

DEALERS

The Rakish Blade
Pegasus Weaponry
Mithril Enterprises
Roderick the Sly
The Readerie
Mere Dragon
T.V. Chariot

Nancy Stronger
Adventure III
Motley Merchandise
Emerald Dragon
Lydia Pickle
Comic Castle
Richard Rouse

CONSUITE

The ConSuite offers free hospitality to our convention-goers. Free liquid refreshments and munchies will be available. It will open at 4:00 p.m. on Friday and close only for cleaning. It will officially close Sunday around 8:00 p.m.- hope you like the relaxed atmosphere.

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J RAY DETTLING



J. Ray Dettling received his BA in physics, in 1964, from San Jose State University. He immediately went into education as a high school teacher while engaging in his own private research.

In 1968, Dettling took a position with Applied Radia-tion Corporation, where he was responsible for the development of a new generation of particle accelerator dedicated to cancer therapy.

From 1969-1972, Dettling worked directly under the Vice President of MBAssociates as a chief scientist, where he developed expertise in the fields of electro-optics, solid rocket propulsion, remote teloperator systems, and man/machine symbiosis.

In 1972, Dettling accepted an offer from United States Technologies Corporation, where he remained for ten years as a senior scientist, specializing in advanced space propulsion technology.

Recently, while remaining a consultant to the aerospace industry, Dettling has been actively writing both science fact and science fiction, and has been published numerous times in both fields. Additionally, Dettling has been delivering a series of lectures on technology forecasting and new horizons in science.

JOHN LEESON

John Leeson was born in Leicester, England, a couple of years before Ropsevelt died (F.D., not T.; that's all he'll tell us). He trained for the stage at the Royal Academy of Dramatic Arts, where he received the Mabel Temperley Award on graduation (he cannot remember what it

was for, but it looks good in write-ups like this). In 1964, when still a finals student, he toured Arizona playing Shakespeare to both

Phoenix and Tucson.

Since then, John's career has been varied across stage, screen, and TV. He has been a frequent face in British commercials, game shows, sitcoms, and Classical Drama. He was in "The Barretts of Wimpole Street", and, recently, "Oscar Wilde" for the BBC... he was also in something called "Doctor Who"... but that's history!

He has also been busy with voice-over work, and was a presenter for BBC-TV (not with K-9's voice, however). His latest sound-only ventures include playing Robin Hood on cassette and recording educational tapes for Saudi Arab-

ia.

At home, John is said to have an affinity with cats, rather than dogs (like Colin Baker). His leisure activities include running a wine-tasting club in London, photography, gourmet cooking, and recording books onto cassettes for the blind.

PROGRAMMING & EVENTS

FRIDAY

At 1:30 p.m., we are having a public reception. All members of PhoenixCon are welcome to partake of the free food and drink, and we hope to lure a few of the stars down to visit. The public reception lasts until 2:30 p.m., so get to it quickly!

- 4:00 p.m. A questions & answer session with John Leeson, the voice of K-9 from Doctor Who, in Posada III. Please, no autographs will be given during this time, so don't ask.
- 5:00 p.m. Q & A with Alan Dean Foster and Jennifer Roberson. These two excellent authors will answer questions on there works. Please, no autographs (yes, there will be autograph sessions later on). PI.
- 6:00 p.m. Acting- a discussion of acting do's and don't's with John Leeson, Deborah Leigh (producer and co-star of "Actor's Repertory"), Judson Scott, and Richard Rouse (a local authority). Again, no autographs.

SATURDAY

- NOON. L-5 will speak about the goals of their group. Posada I.
- NOON. <u>Doctor Who</u> Trivia; stump the experts, if you can! Posada III.
- 1:00p.m. Q&A Judson Scott. Posada I. No autographs (did I have to tell you?)
- 1:30 p.m. Dimensional Masque. a new idea in inter-active production in the visual media area. Details on producing and being involved with making science fiction film locally. PIII.
- 2:00 p.m. Writing panel. The people who know tell you how. PI.
- 2:30 p.m. Q&A <u>Doctor Who</u> guests. John Leeson, <u>Doctor Dave</u>, and <u>Melle</u> Starson. Yes, an autograph session, finally! PIII.
- 4:00 p.m. Q&A and autograph session with Judson Scott, Alan Dean Foster, Jennifer Roberson, and J. Ray Dettling, in Posada I.

SUNDAY

- 10:00 a.m. Paganism. Some authorities speak on Paganism and Witchcraft. PI.
- 11:00 a.m. Embassy from Algiers. Presentation of the Regency era. Posada I.
- NOON. Autograph session with Scott, Foster, Roberson, and Dettling. Registration, and only for a half-hour.
- 1:00 p.m. Art and Media Auction. People who wish to sell anything are welcome to enter the auction; we do get 10%, so plan accordingly! For more information, ask Registration. PI&PII.
- 3:30 p.m. J. Ray Dettling. Life in the future; transportation is heavily accented as we look at how life will change. PI.
- 4:30 p.m. Autographs with our <u>Doctor Who</u> guests. PIII.

FROM THE COMMITTEE

...and She said, "Let THERE BE



Phoenix Con."

Here we all are at last. I have frequently wondered if the last two years have been worth it.

I would be doing us all an injustice if I said it had been easy—it was not. There have been break—ups, shake—ups, wars, and funerals over this convention. Those few of us who remain are scarred veterans for all our relative inexperience. We have lost our illusions and some good friends along the way.

I doubt I would have thought of it, had I known what price came with the dream of PhoenixCon.

For all of you who stayed, - - For all of you who worked, - - For all of you who join us here, - - -

WE MADE IT!



A message from the Master.

The realization of PhoenixCon is like a dream come true. For so long, I have wished to be involved intimately with a convention and my wish has been granted. With the first lay of PhoenixCon, my hope of a high-quality, interesting, and varied convention for Arizona comes true. I have seen this convention spring from the mind's of some of the most intelligent, kind people I have ever met. Thank you, Harriet, for being so kind as to allow me to help out, even without any prior experience, and for becomsuch a close friend.

I also must thank my good friends John, Dee, Johnny, Victor, Liz, and Nancy for all the support they gave me, as well as help. When I didn't this I could go on, they gave me the courage to do so. Special thanks go to my close, close friend, Enrifor the love and encouragement she gave me, and ultimate thanks to my best friend Mark, without withis would be a bland program. Thanks again, even one.

Members of PhoenixCon, you get a round of applause from me. You have shown faith in a new convention by becoming members, and I hope you ar not disappointed in what you see. If you have an comments about PhoenixCon, pick up a survey sheet at Registration, and fill it out. We do listen t and consider every suggestion that we receive.

Hope to see you at PhoenixCon II. And Mark; Na-Na na na na!



Cosmic Carol Space Shippey is more than a quarter-century old (Goddess, that sounds aweful!) and is a veteran of many small cons and a few regionals. My outre ideas about programming come from my exposure to cons of a North-MidWestern variety. I'm sometimes pleased and other times horrified to say that PhoenixCon is the first con in which I've participated to this extent, and, when I'm not going crazy with this thing, I've been known to show up at SCA meetings and pagan events. I also collect buttons! Plunk at a guitar, and enjoy bad puns. Say "hi" to me at the ConSuite, and I promise not to crack my whip.

I, Mad Cat, was born on the desk of Dr. Claw, noon became his partner and equal, and have been such ever since. We of M.A.D. have once again (of course) been planning yet another ingenious and evil scheme for world domination. This time we shall succeed through the PhoenixCon I Costume Contest and Masquerade Ball. Time of commencement will be 7:00 p.m. Saturday. The Masquerade Ball will follow one hour after the Costume Contest with completion of take-over at 2:00 a.m.

I have been asked to say a few words about myself. I read my first science fiction book when I was seven years old. I attended my first convention (CookyCon) in 1976, and have attended local conventions ever since.

I am a member of "The Phoenix Fantasy Film Society" and the Secretary to T.A.R.D.I.S. [The Arizona Regional Doctor (Who) Society]. My driving force has always been to enjoy myself.

Two years ago, the Chairperson of Phoenix-Con (Harriet Davidson) and I met at a convention we later named "The Con of the Living Dead". It is a strange experience to bat a balloon around a hotel lobby because there is nothing better to do. On that Friday afternoon, we decided that the local conventions needed some improvement. The birth of PhoenixCon has taken time and effort (and aspirin) and plenty of work. We sincerely hope that you enjoy it.

As for me, I only want to have fun.

-Vickie Edwards

